

Course code : **CSE2005**

Course title : **Object Oriented Programming**

User Defined Exceptions

User Defined Exceptions

- Java provides extensive set of in-built exceptions
- But there may be cases where we may have to define our own exceptions which are application specific

For ex: If we have are creating an application for handling the database of eligible voters, the age should be greater than or equal to 18

In this case, we can create a user defined exception, which will be thrown in case the age entered is less than 18

User Defined Exceptions

- While creating user defined exceptions, the following aspects have to be taken care :
- The **user defined exception class** should extend from the **Exception class** and its subclass
- If we **want to display meaningful information** about the exception, **we should override the toString() method**

User Defined Exceptions

```
class CheckAge extends Exception{  
    public CheckAge(){  
        System.out.println("user defined exception");  
    }  
    public String toString(){  
        return "age is invalid";  
    }  
}
```

User Defined Exceptions

```
public class Main {  
    public static void main(String args[]) {  
        try{  
            int age=-12;  
            if(age<0)  
                throw new CheckAge();  
        }  
        catch(CheckAge e){  
            System.out.println(e);  
        }  
    }  
}
```

User Defined Exceptions

```
public class Main {  
    public static void main(String args[]) {  
        try {  
            int age = -12;  
            if (age < 0)  
                throw new CheckAge();  
        } catch (CheckAge e) {  
            System.out.println(e);  
        } catch (ArithmeticException e) {  
            System.out.println(e);  
        }  
    }  
}
```

Quiz

//Complete the code to print the message “Invalid Input”

```
class InvalidInputException extends Exception {  
    InvalidInputException(String s) {  
        // Insert the code so that null is not printed  
    }  
}  
  
class Input {  
    void method() throws InvalidInputException {  
        throw new InvalidInputException("Invalid Input");  
    }  
}
```

Quiz

```
class TestInput {  
    public static void main(String[] args) {  
        try {  
            new Input().method();  
        } catch (InvalidInputException iie) {  
            System.out.println(iie.getMessage());  
        }  
    }  
}
```


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Finally Clause

Using finally

- When an exception occurs, the execution of the program takes a non-linear path, and could bypass certain statements
- A program establishes a connection with a database, and an exception occurs
- The program terminates, but the connection is still open
- To close the connection, **finally block** should be used
- The **finally block** is guaranteed to execute in all circumstances

Using finally

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- A program establishes a connection with a database, and an exception occurs
- The program terminates, but the connection is still open
- To close the connection, **finally block** should be used
- The **finally block** is guaranteed to execute in all circumstances

Using finally

```
public class Main {  
    public static void main(String[] args) {  
        try {  
            FileInputStream fin = new FileInputStream("a.txt");  
        } catch (FileNotFoundException e) {  
            System.out.println("check file location");  
        } finally {  
            System.out.println("finally");  
        }  
    }  
}
```

Using finally

```
public class Main {  
    public static void main(String[] args) {  
        try {  
            int x=Integer.parseInt("23.45");  
        } finally {  
            System.out.println("finally");  
        }  
    }  
}
```

Significance of `printStackTrace()` method

- We can use the `printStackTrace()` method to print the program's execution stack
- This method is used for debugging

```
public class Main {  
    static void m1() throws IOException{  
        m2();  
    }  
    static void m2() throws IOException{  
        throw new IOException();  
    }  
}
```

Significance of `printStackTrace()` method

```
public static void main(String[] args) {  
    try {  
        m1();  
    } catch (IOException e) {  
        e.printStackTrace();  
    }  
}
```



```
java.io.IOException  
    at vit.demo.Main.m2 (Main.java:11)  
    at vit.demo.Main.m1 (Main.java:8)  
    at vit.demo.Main.main (Main.java:15)
```

Quiz

```
public class Main {  
    public static void main(String[] args) {  
        String s=null;  
        try {  
            System.out.println(s.charAt(0));  
        } catch (RuntimeException e) {  
            s="welcome";  
        }  
        System.out.println("exception cleared");  
        finally{  
            System.out.println("end");  
        }  
    }  
}
```


Quiz

```
public class Main {  
    static void method() {  
        throw new Exception();  
    }  
    public static void main(String[] args) {  
        String s = null;  
        try {  
            method();  
        }  
    }  
}
```

Quiz

```
catch (Throwable e) {  
    try {  
        throw new Exception();  
    } catch (Exception ex) {  
        System.out.println("exception");  
    } finally {  
        System.out.println("end");  
    }  
}  
}  
}
```

Summary

We have discussed about

- User Defined Exceptions
- Finally Clause