

Total No. of Questions : 8]

SEAT No. :

**PC1805**

[6353]-124

[Total No. of Pages : 2

**T.E. (Information Technology)**

**DESIGN & ANALYSIS OF ALGORITHMS**

**(2019 Pattern) (Semester - I) (Elective - I) (314445A)**

**Time : 2½ Hours]**

**[Max. Marks : 70**

**Instructions to the candidates:**

- 1) Answer Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, Q.7 or Q.8.
- 2) Neat diagrams must be drawn wherever necessary.
- 3) Figures to the right side indicate full marks.
- 4) Assume suitable data, if necessary.

**Q1) a) Consider an instance of a Coin change-making problem, with coins 1, 4 and 6 units. Illustrate its solutions using dynamic programming approach involving a payment of 8 units. [9]**

**b) Write an algorithm for 0/1 knapsack problem using dynamic programming. [9]**

**OR**

**Q2) a) Discuss the dynamic programming approach to solving the coin change-making problem. Explain how the problem can be formulated as a dynamic programming task and provide a step-by-step explanation of the algorithm. [9]**

**b) Explain the Bellman-Ford algorithm for finding the shortest paths in a weighted directed graph. Discuss the problem it solves, its applications, and its time complexity. [9]**

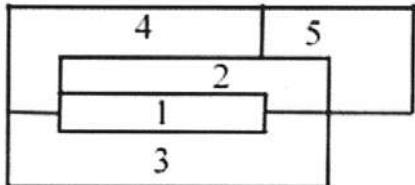
**Q3) a) State the principle of backtracking and write backtracking algorithm for N-Queen problem. [8]**

**b) Let  $W = \{5, 7, 10, 12, 15, 18, 20\}$  and  $M = 35$ . Find all possible subsets of  $W$  that sum to  $M$ . Construct the portion of state space tree. [9]**

**OR**

**P.T.O.**

- Q4)** a) Write recursive and iterative algorithm for backtracking method. [8]  
 b) Construct planar graph for following map. Explain how to find m - colouring of this planar graph by using m-colouring Backtracking algorithm. [9]



- Q5)** a) Solve the following instance of 0/1 knapsack problem by FIFO branch and bound approach.  $N = 4$ ,  $(p_1, p_2, p_3, p_4) = (10, 10, 12, 18)$   $(w_1, w_2, w_3, w_4) = (2, 4, 6, 9)$  and  $M = 15$ . [10]  
 b) Write the control abstraction for least cost search. [8]

OR

- Q6)** Construct the solution of following Travelling Salesperson problem using Branch and Bound. [18]

$\infty$	20	30	10	11
15	$\infty$	16	4	2
3	5	$\infty$	2	4
19	6	18	$\infty$	3
16	4	7	16	$\infty$

- Q7)** a) Prove that Satisfiability problem in NP complete. [8]  
 b) Discuss the proof for the NP-completeness of the Vertex Cover problem. [9]

OR

- Q8)** a) Explain deterministic and non-deterministic algorithm with example. [8]  
 b) When do you claim that algorithm is polynomial time algorithm? Explain with an example. [9]

