

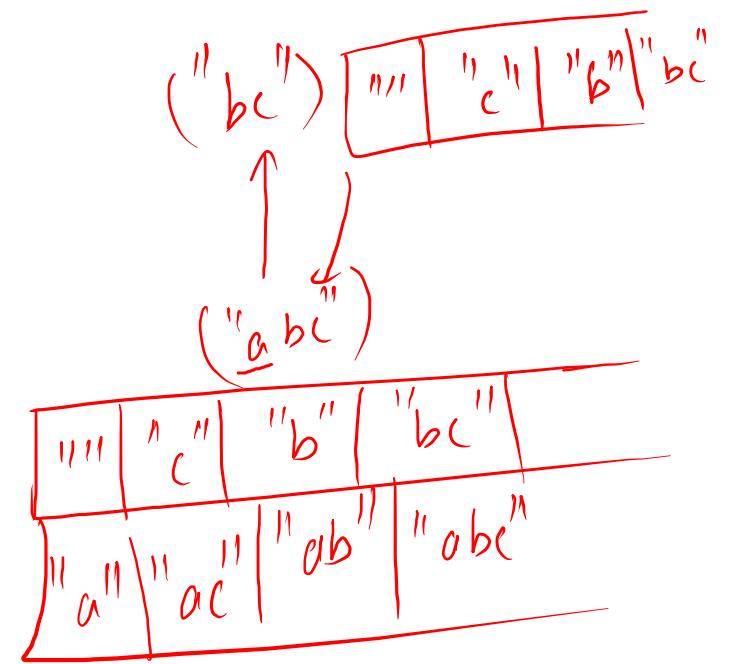
```

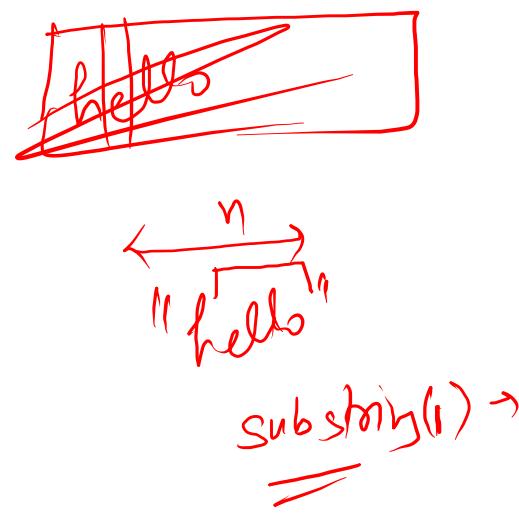
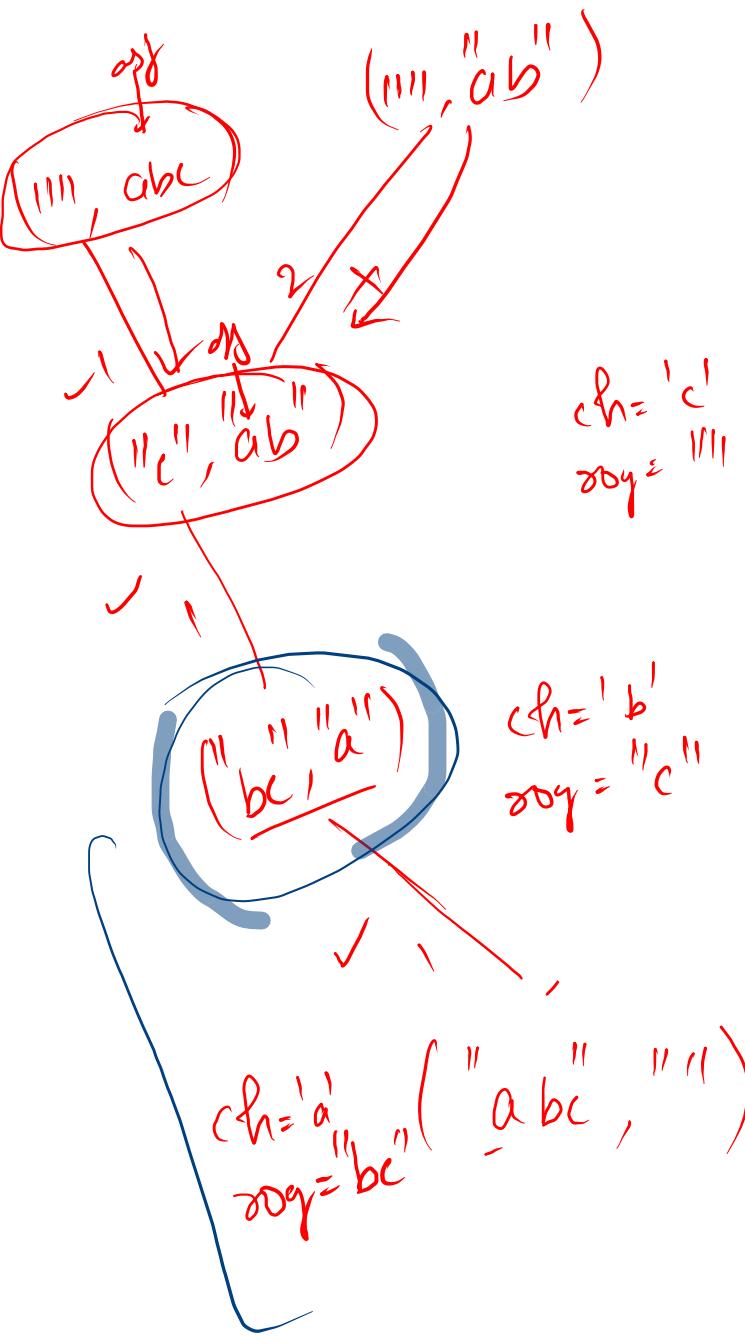
public static void printSS(String str, String asf) {
    if(str.length() == 0){
        System.out.println(asf);
        return;
    }
    char ch = str.charAt(0);
    String roq = str.substring(1);
    printSS(roq, asf+ch);
    printSS(roq, asf);
}

```

2
2

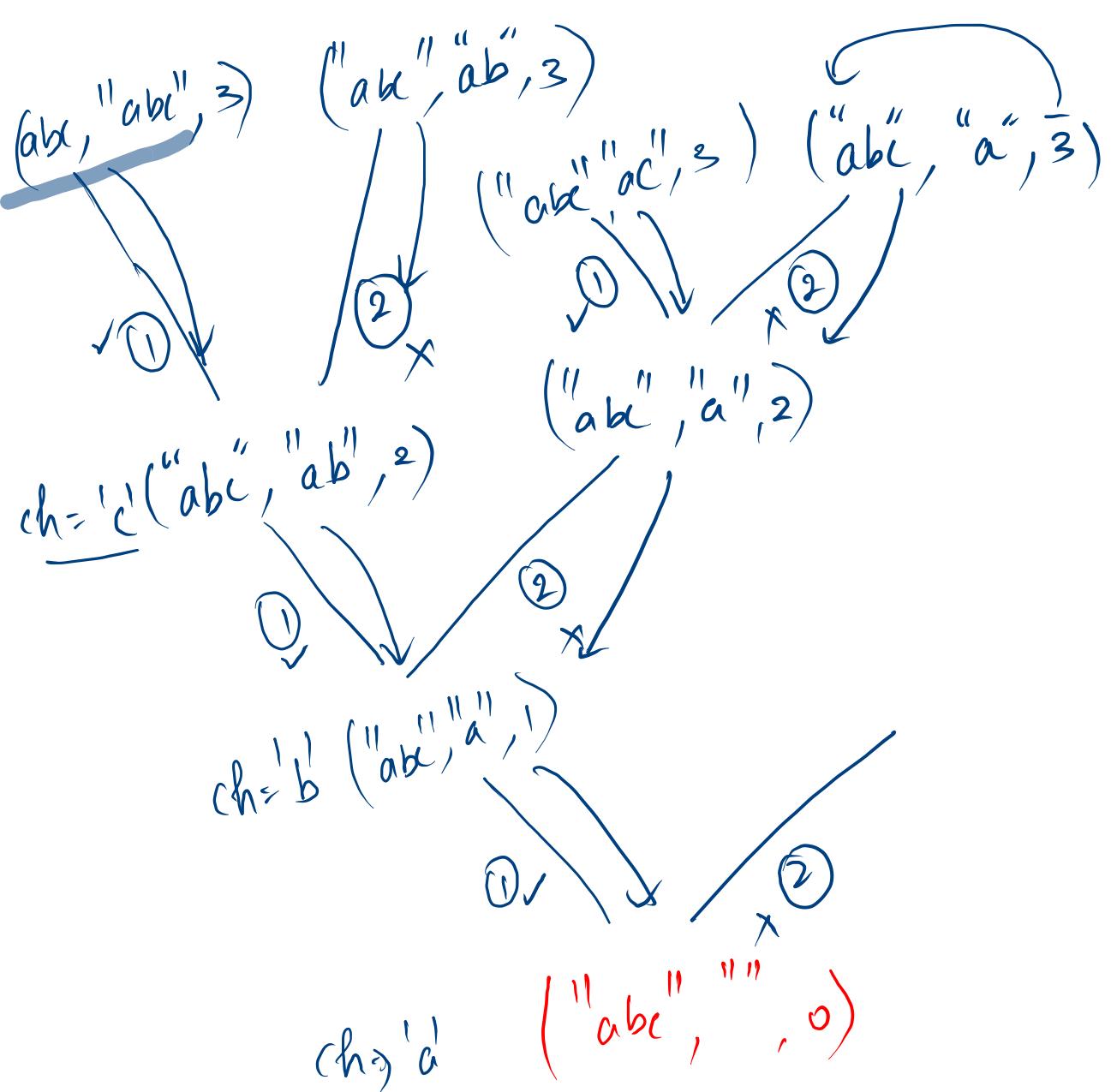
A code snippet showing the recursive implementation of generating subsequences. It uses a helper function `printSS` that takes a string `str` and an accumulated string `asf`. If `str` is empty, it prints `asf`. Otherwise, it branches into two cases: one where the first character is included in `asf+ch` and another where it is not.





```
public static void printSS(String str, String asf) {
    if(str.length() == 0){
        System.out.println(asf);
        return;
    }
    char ch = str.charAt(0);
    String roq = str.substring(1); → ← n open char
    printSS(roq, asf+ch); -①
    printSS(roq, asf); -②
}
```





```

public static void printSS(String str, String asf, int idx) {
    if(idx == str.length()){
        System.out.println(asf);
        return;
    }
    char ch = str.charAt(idx);

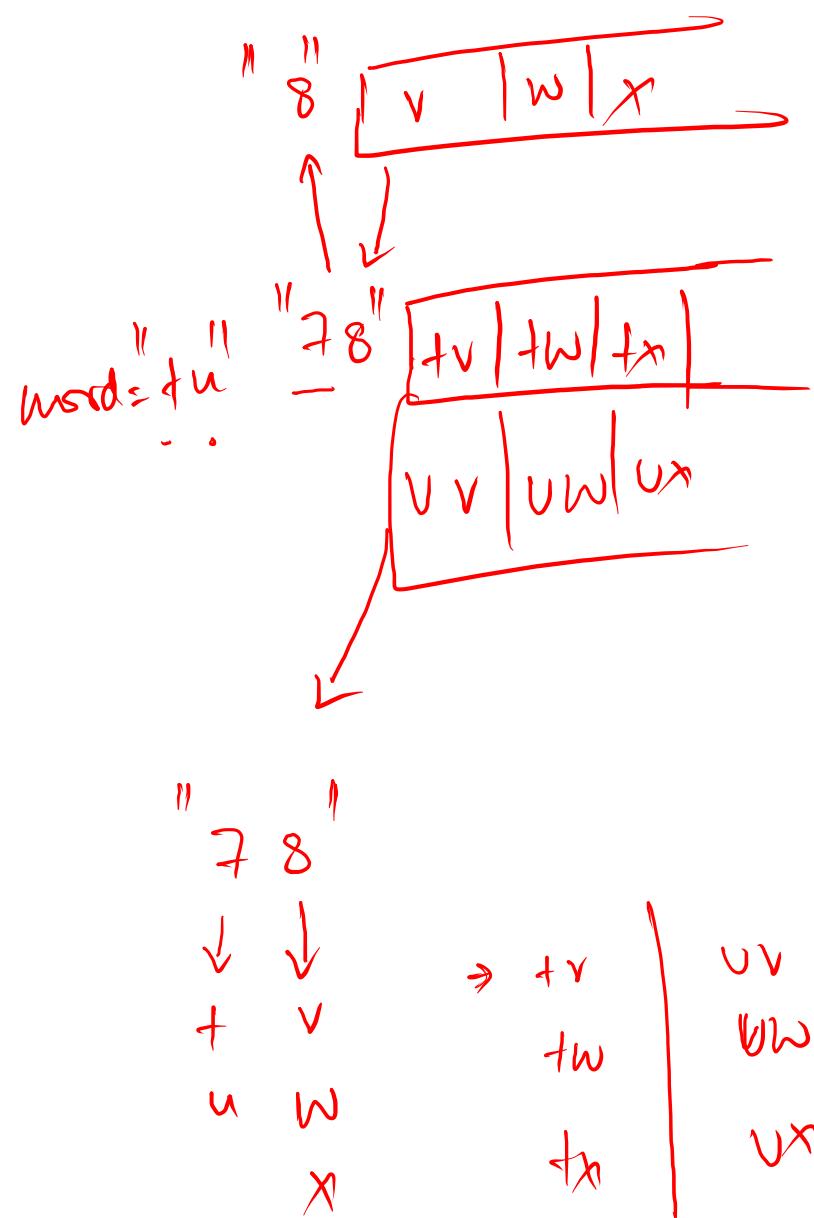
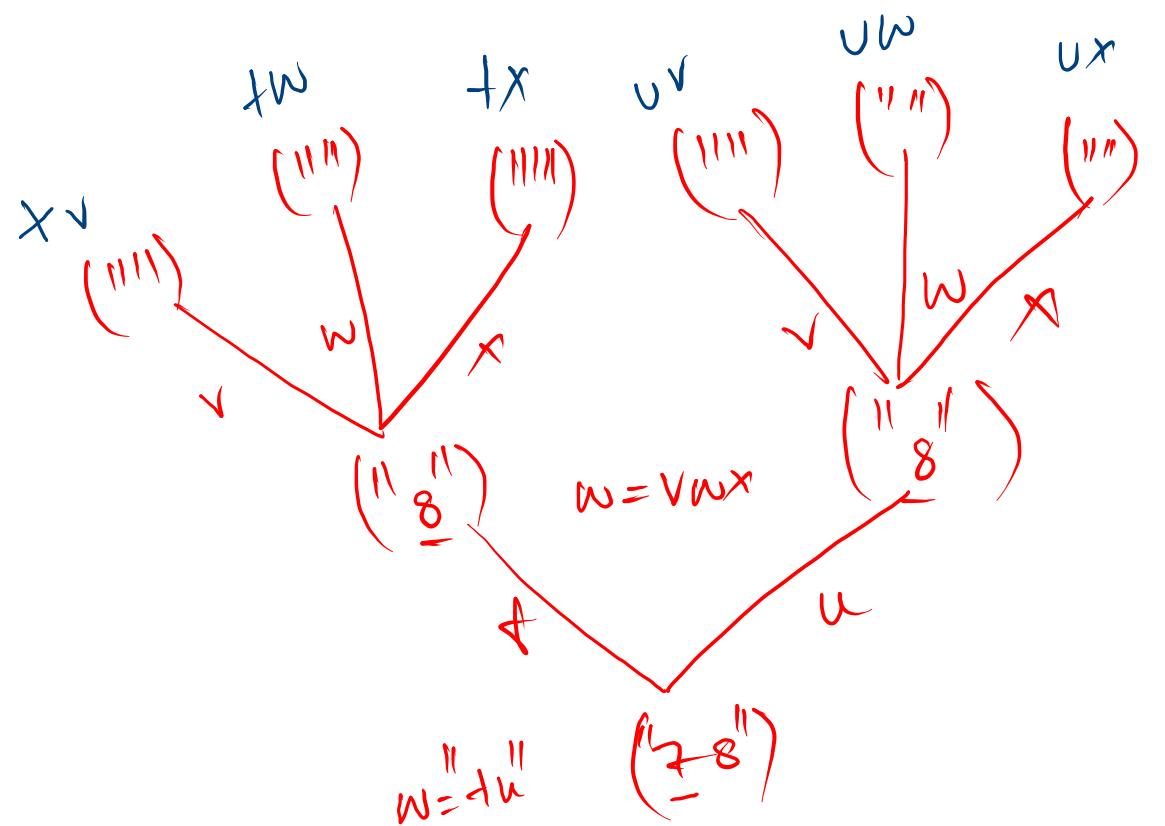
    printSS(str, asf + ch, idx + 1); - 1
    printSS(str, asf, idx + 1); - 2
}
  
```

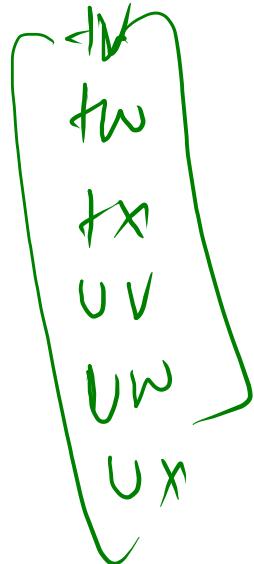
abc
 ab
 ac
 a

```

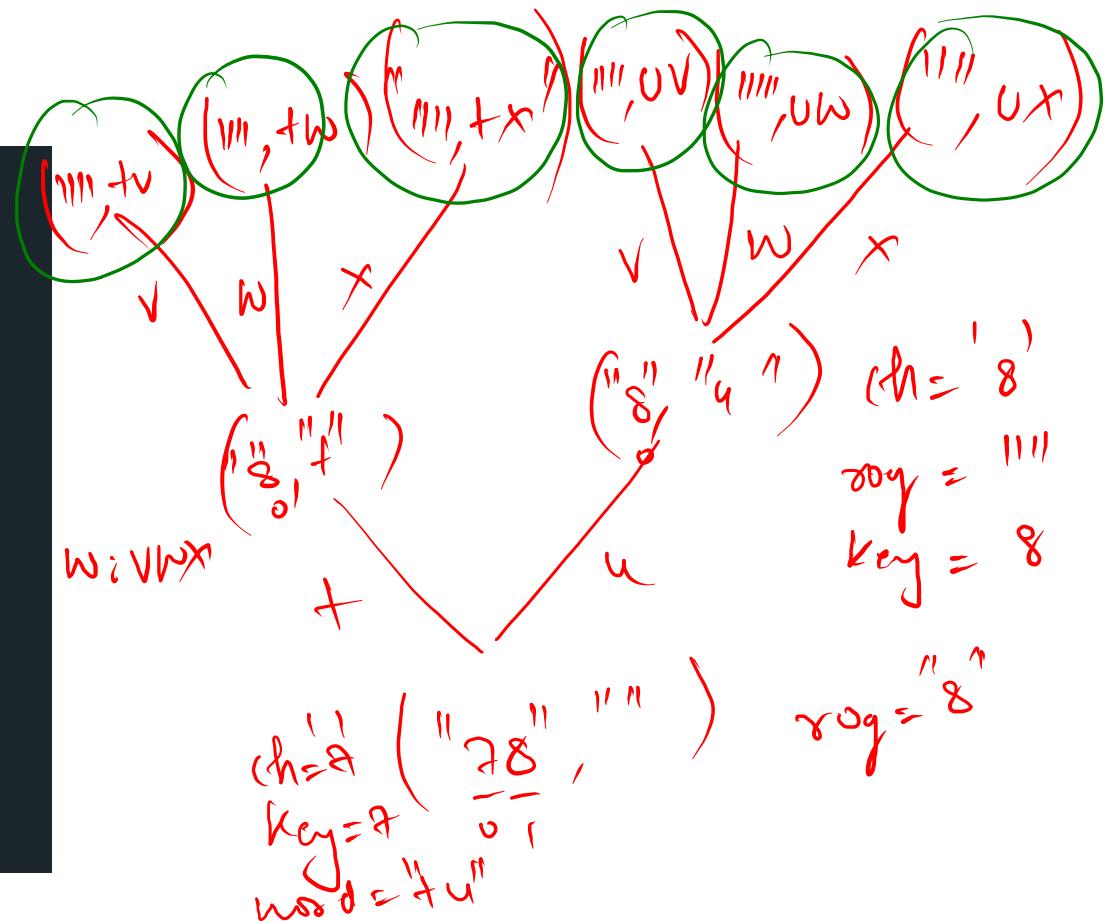
0 -> ;
1 -> abc
2 -> def
3 -> ghi
4 -> jkl
5 -> mno
6 -> pqrs
7 -> tu
8 -> vwx
9 -> yz

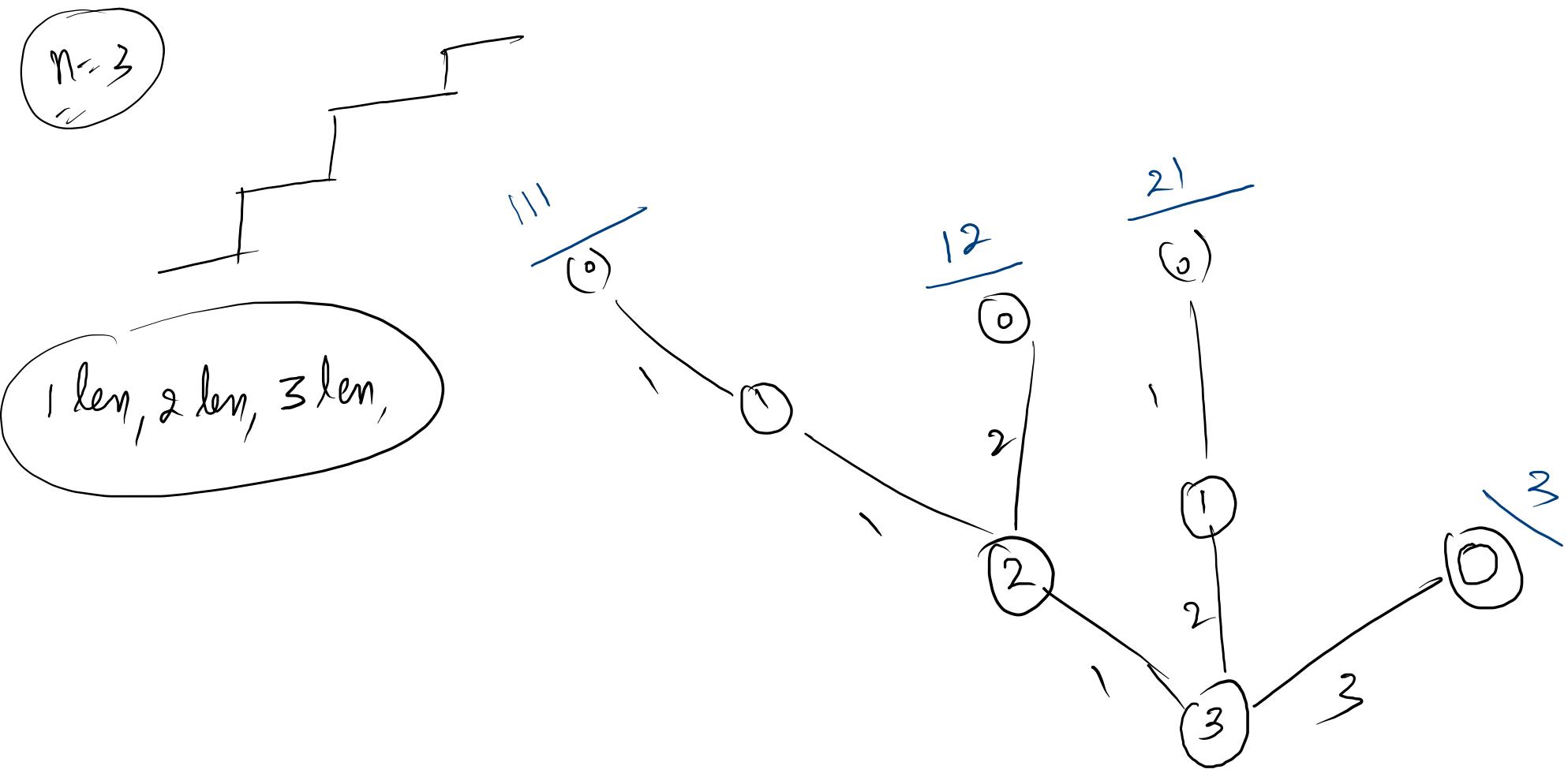
```





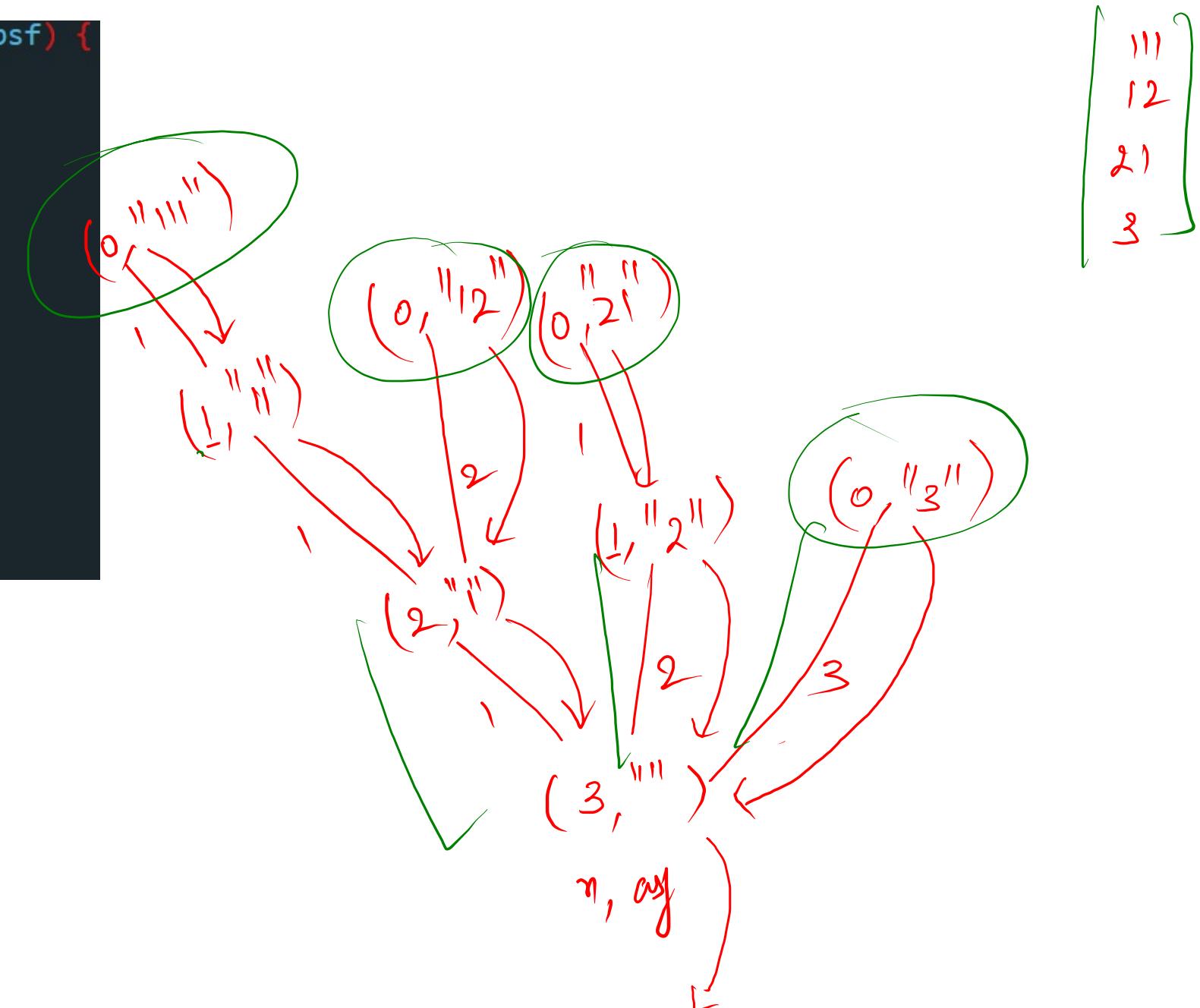
```
static String keypad[] = {".;","abc","def","ghi","jkl","mno","pqrs","tu","vwx","yz"};  
  
public static void printKPC(String str, String asf) {  
    if(str.length() == 0){  
        System.out.println(asf);  
        return;  
    }  
  
    char ch = str.charAt(0);  
    String roq = str.substring(1);  
  
    int key = Integer.parseInt(ch+"");  
    String word = keypad[key];  
  
    for(int i = 0 ; i < word.length() ; i++){  
        printKPC(roq, asf+word.charAt(i));  
    }  
}
```



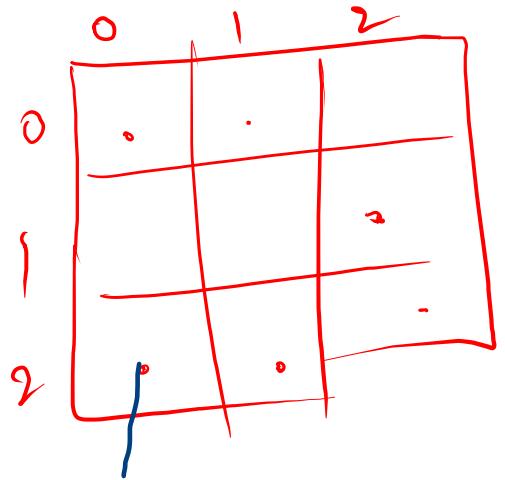


```
public static void printStairPaths(int n, String psf) {  
    if(n == 0){  
        System.out.println(psf);  
        return;  
    }  
    if(n-1 >= 0){  
        printStairsPaths(n-1,psf+"1");  
    }  
    if(n-2 >= 0){  
        printStairsPaths(n-2,psf+"2");  
    }  
    if(n-3 >= 0){  
        printStairsPaths(n-3,psf+"3");  
    }  
}
```

→ Working
→ Approach
→ Implementation

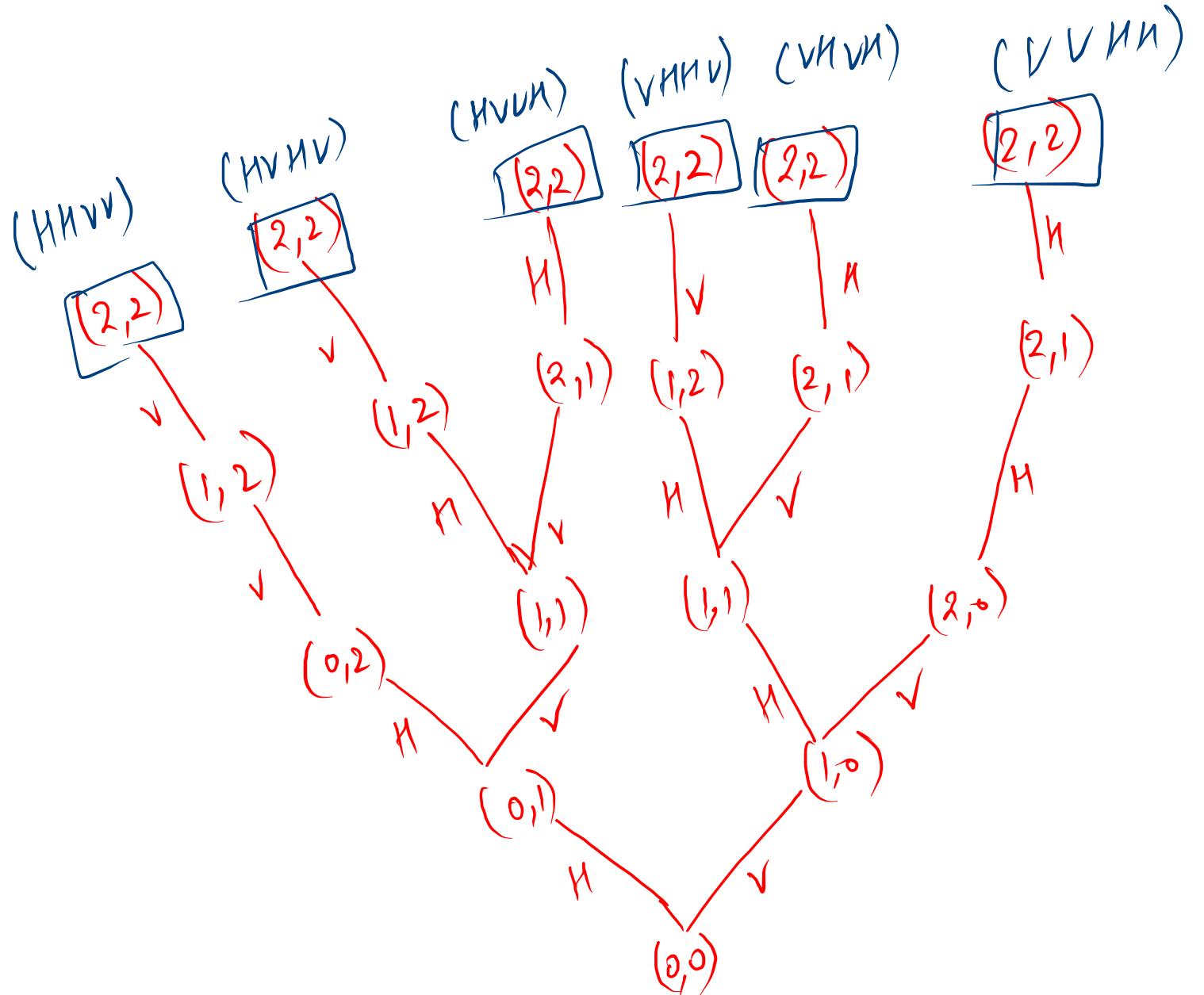


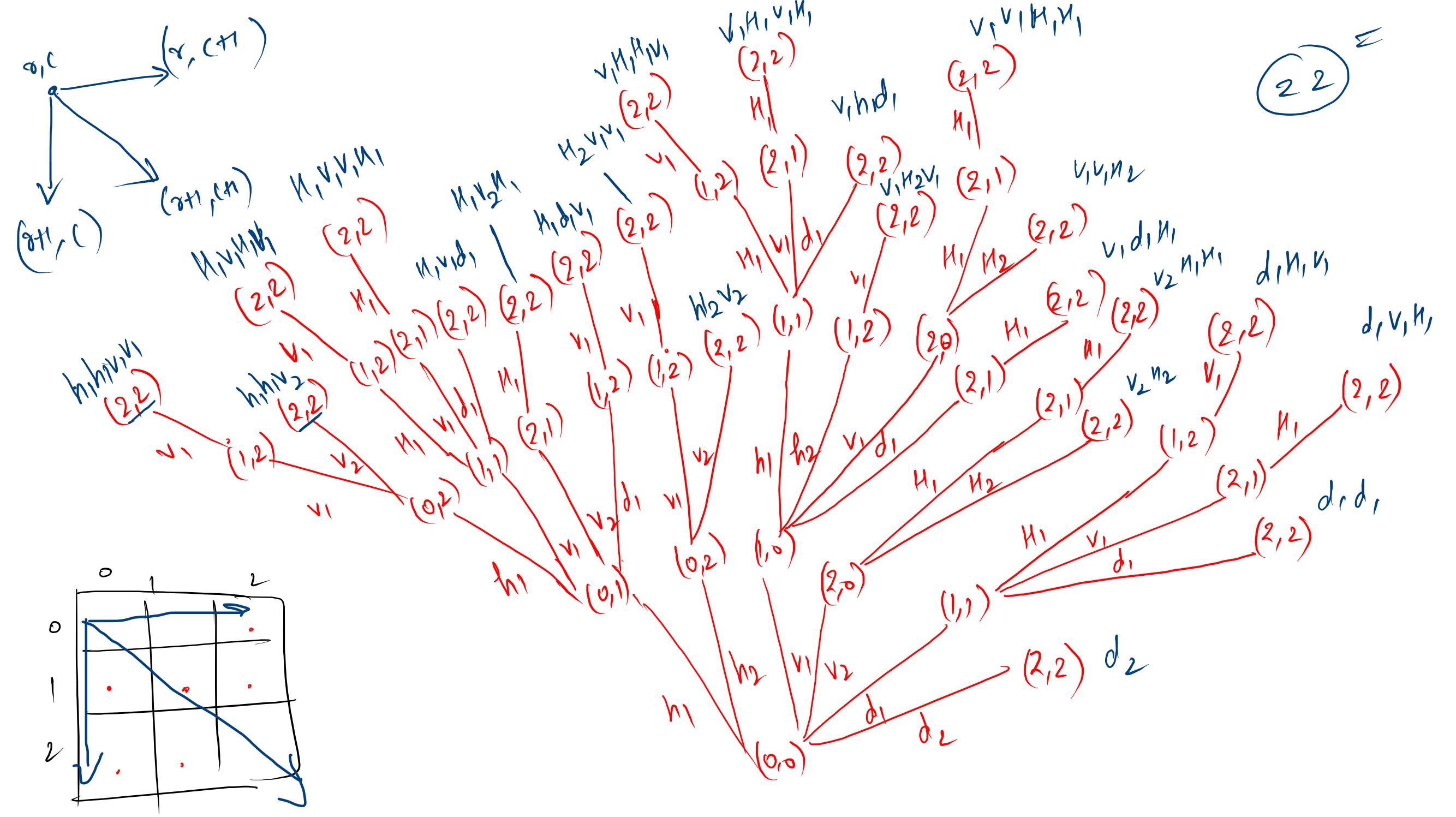
111
12
21
3



$$(r, c) \rightarrow^H (r, (c+1))$$

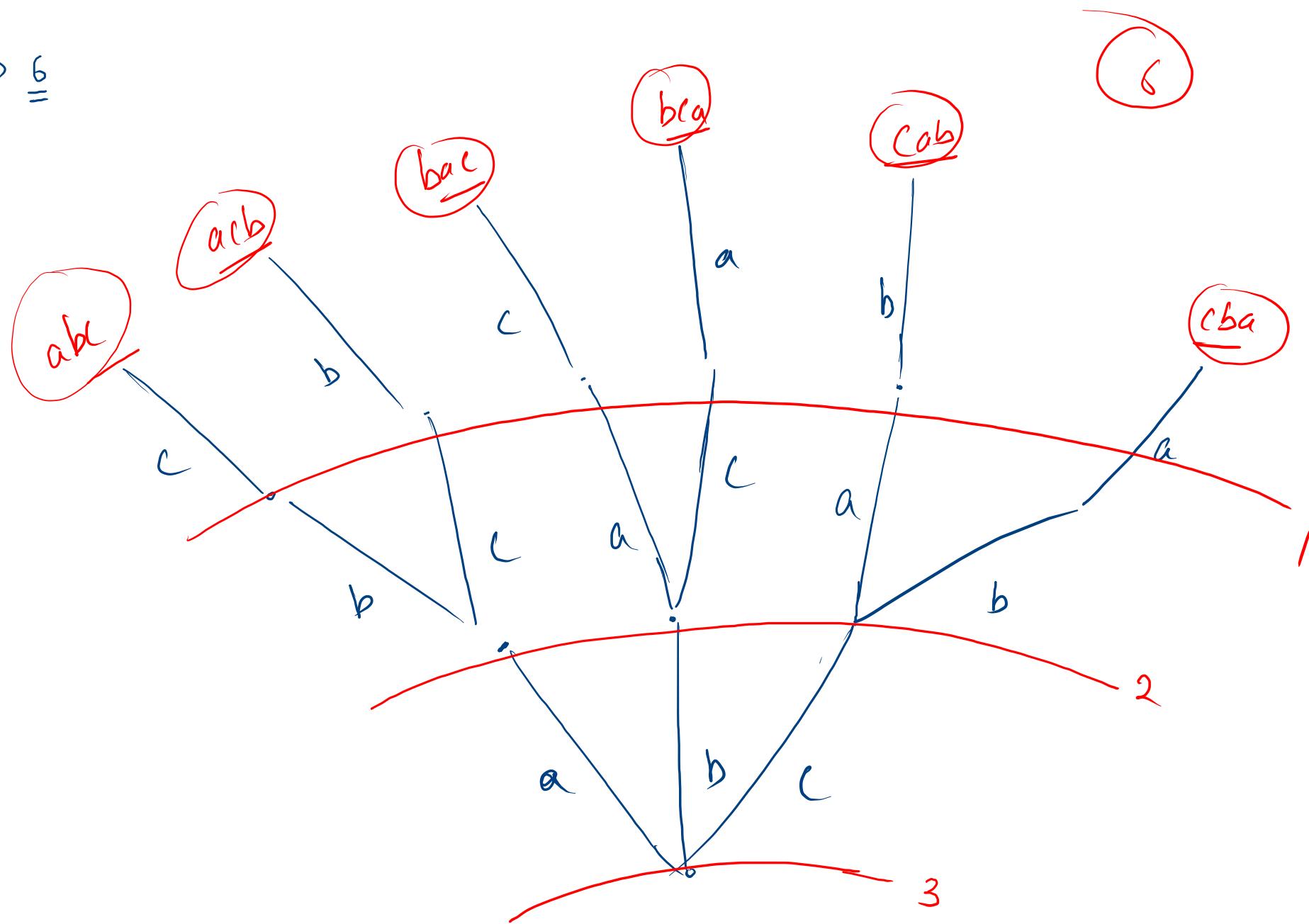
\downarrow
 \nwarrow
 (∞, ∞)

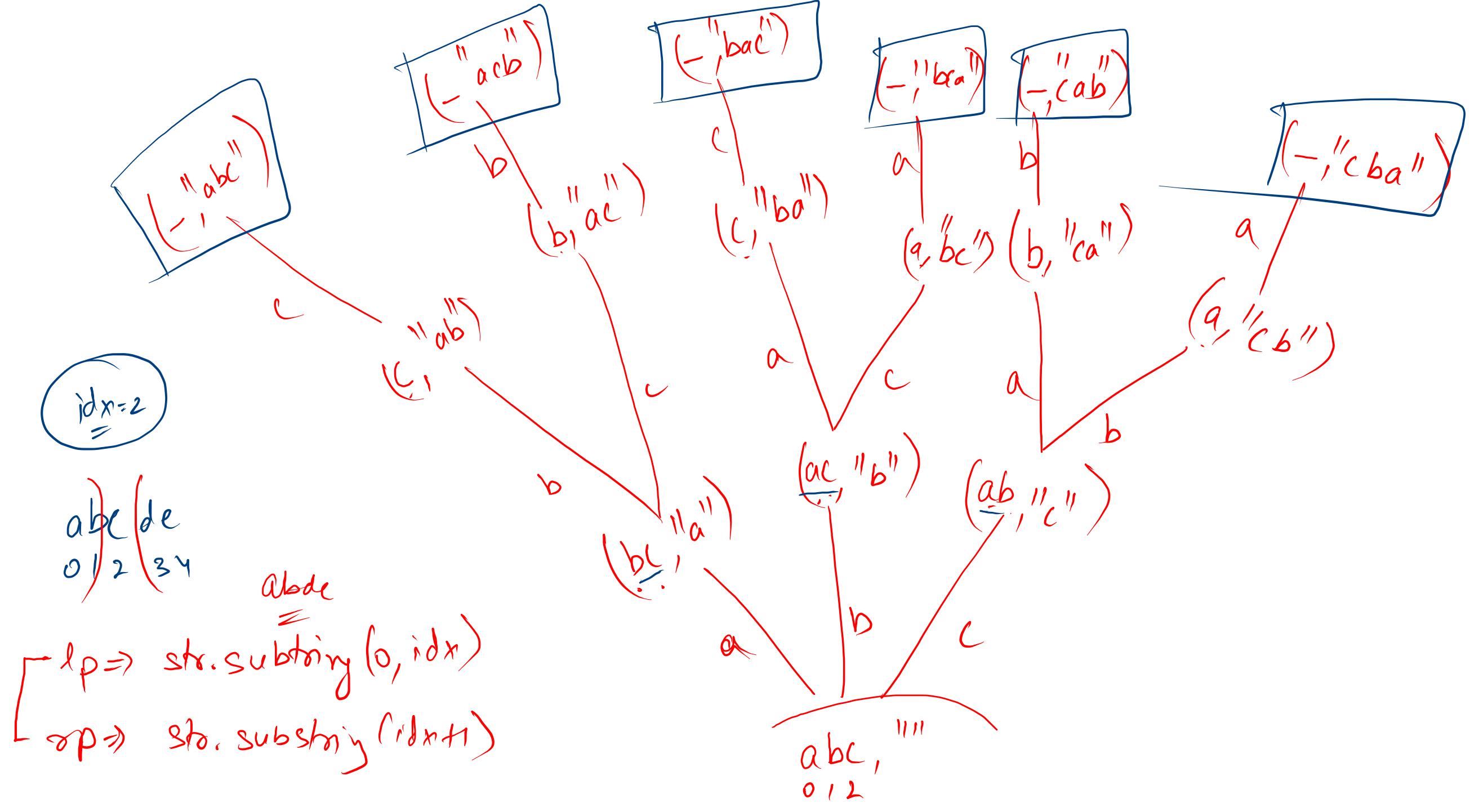


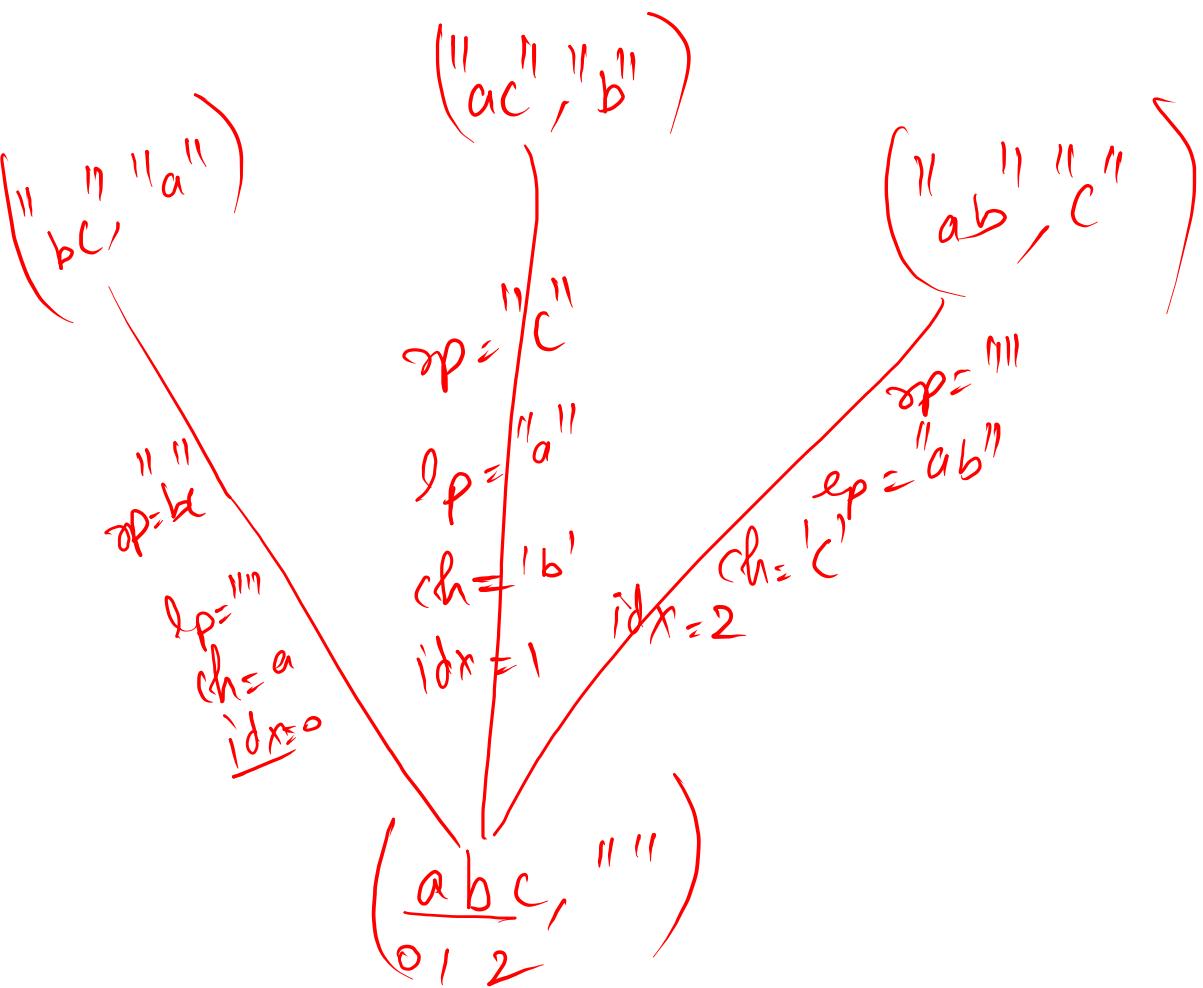


$$\begin{bmatrix} abc \\ \equiv \\ abc \end{bmatrix} \rightarrow \underline{3} - \underline{2} \stackrel{\underline{1}}{=} \Rightarrow \underline{\underline{6}}$$

$\begin{bmatrix} abc \\ acb \\ bac \\ bca \\ cab \\ cba \end{bmatrix}$







```

public static void printPermutations(String str, String asf) {
    if(str.length() == 0){
        System.out.println(asf);
        return;
    }

    for(int idx = 0 ; idx < str.length() ; idx++){
        char ch = str.charAt(idx);
        String lp = str.substring(0,idx);
        String rp = str.substring(idx+1);
        printPermutations(lp+rp,asf+ch);
    }
}
  
```

