

A B C D

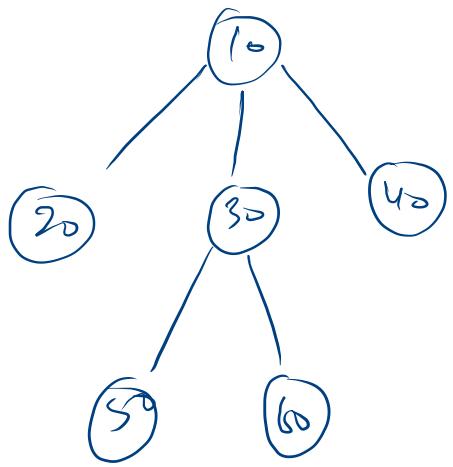
E  
+  
[  
]  
-

D C B A

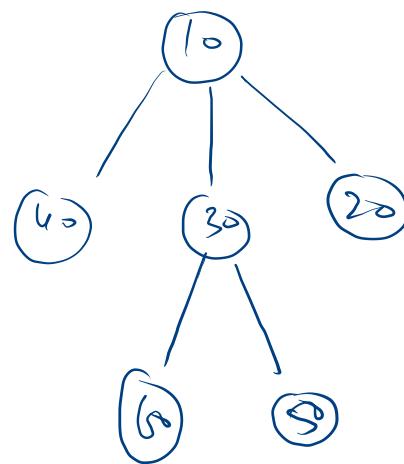
A { B C D } E

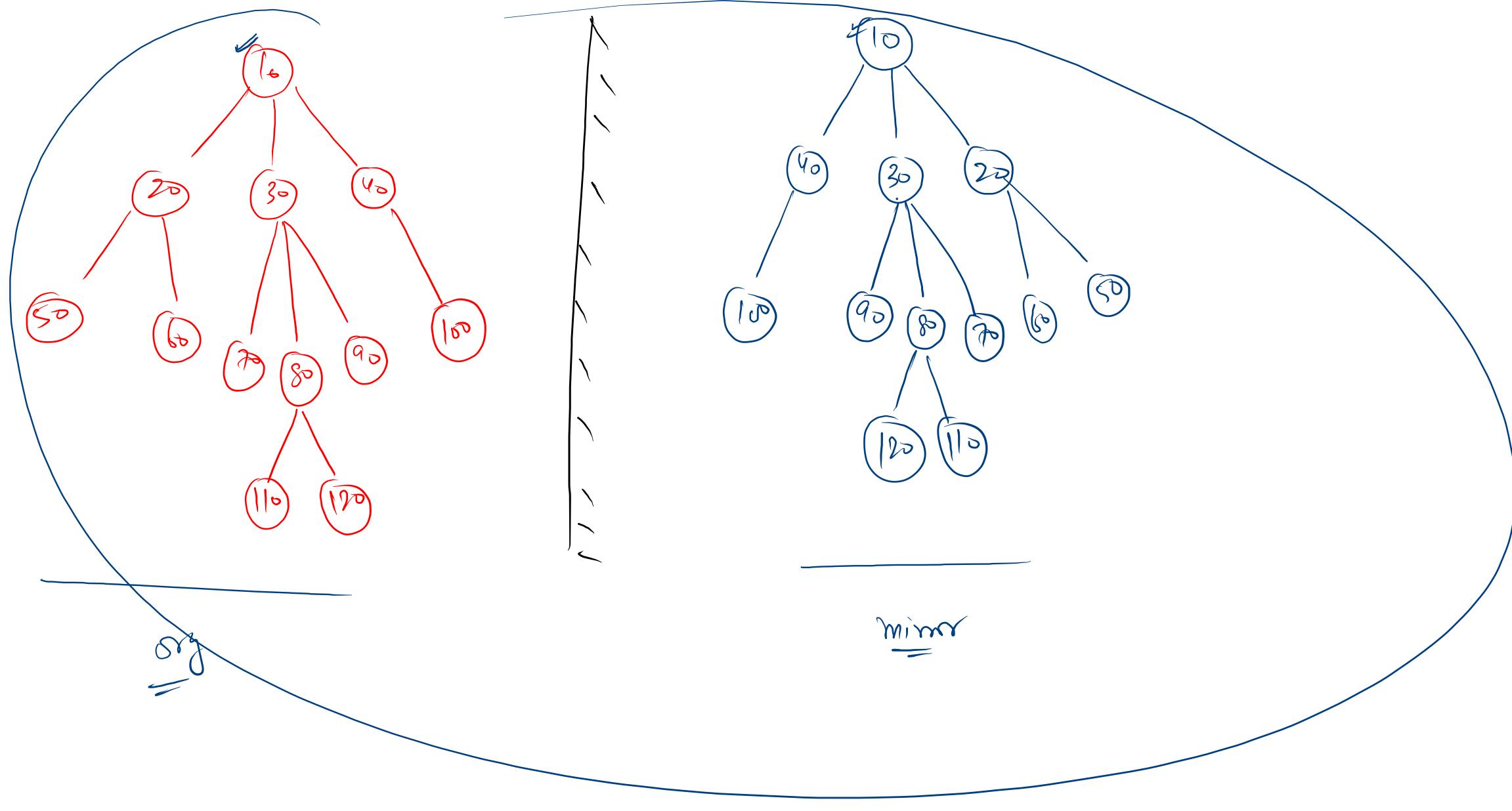
1 1 1 1 1

E D C B { } A

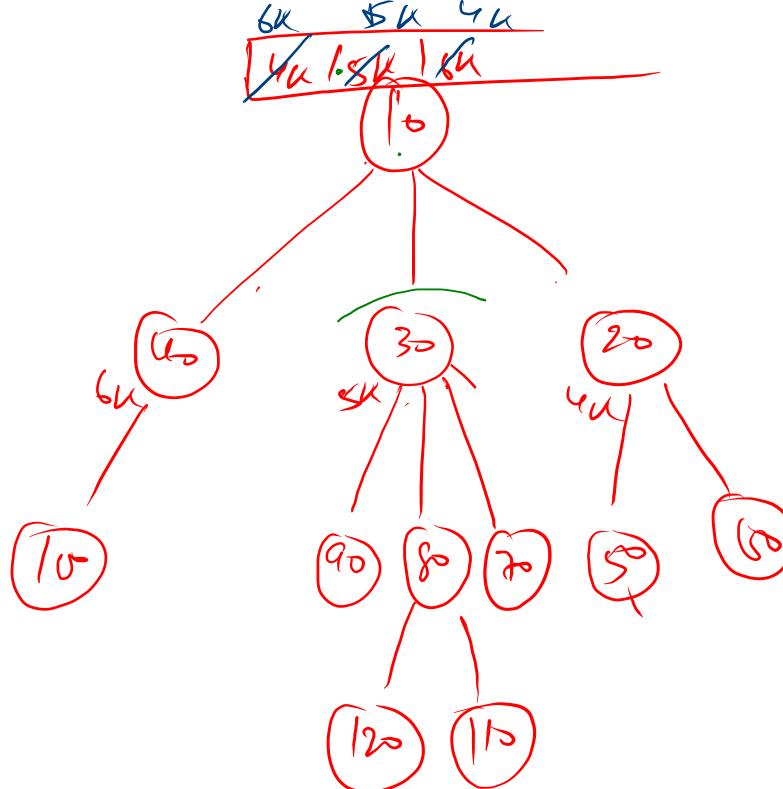
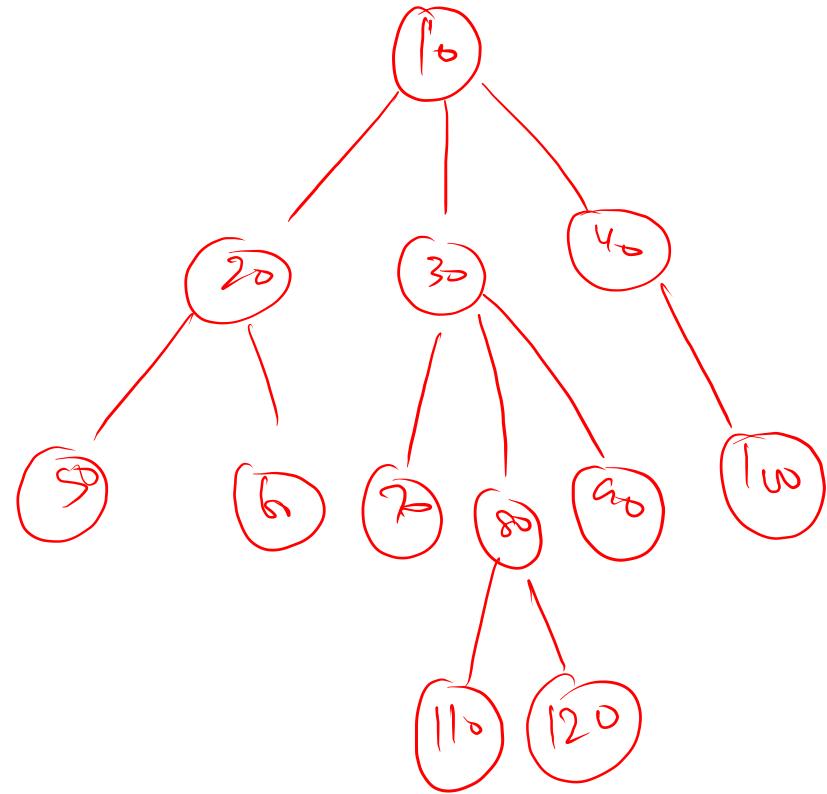


111





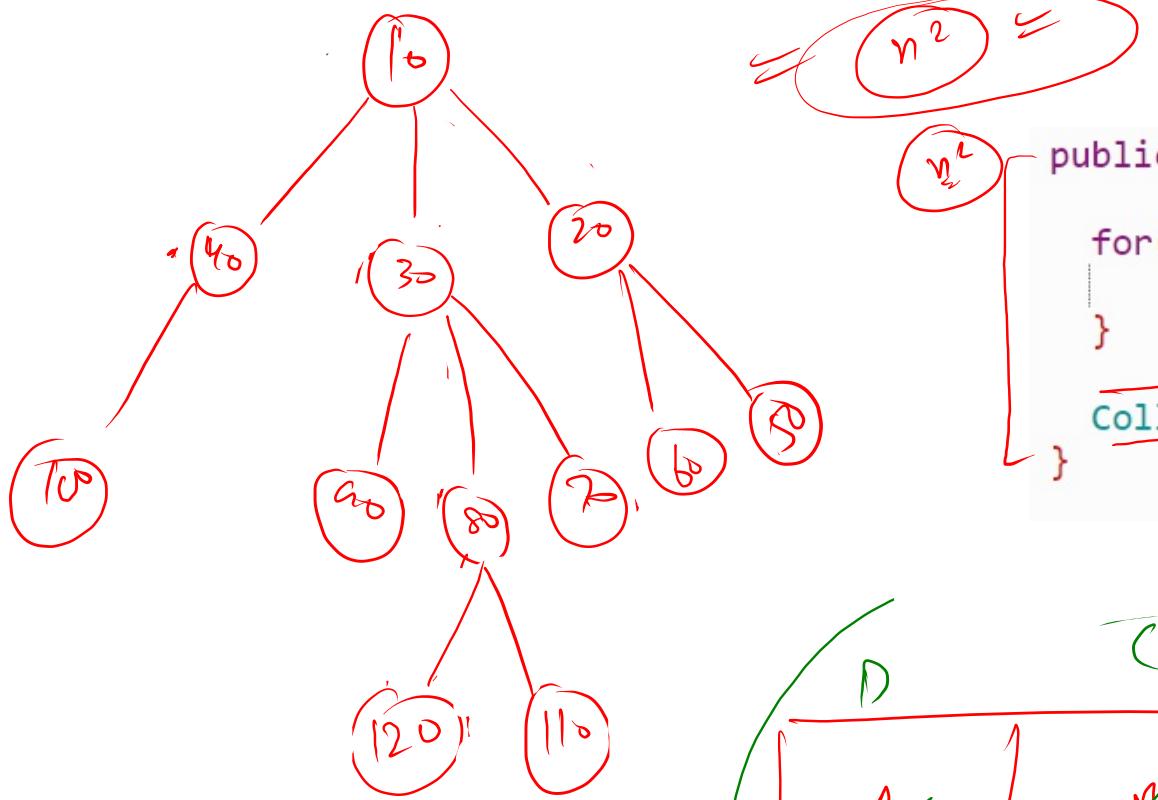




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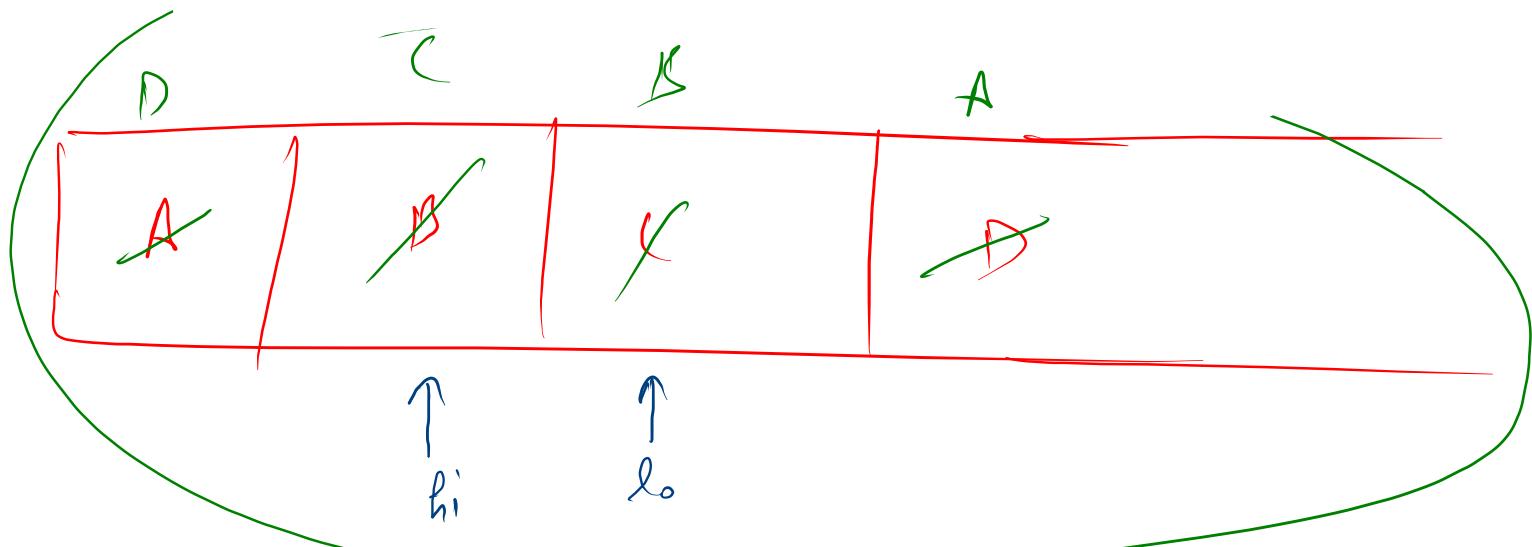
public static void mirror(Node node){
    for(Node child : node.children){
        mirror(child);
    }
    Collections.reverse(node.children);
}

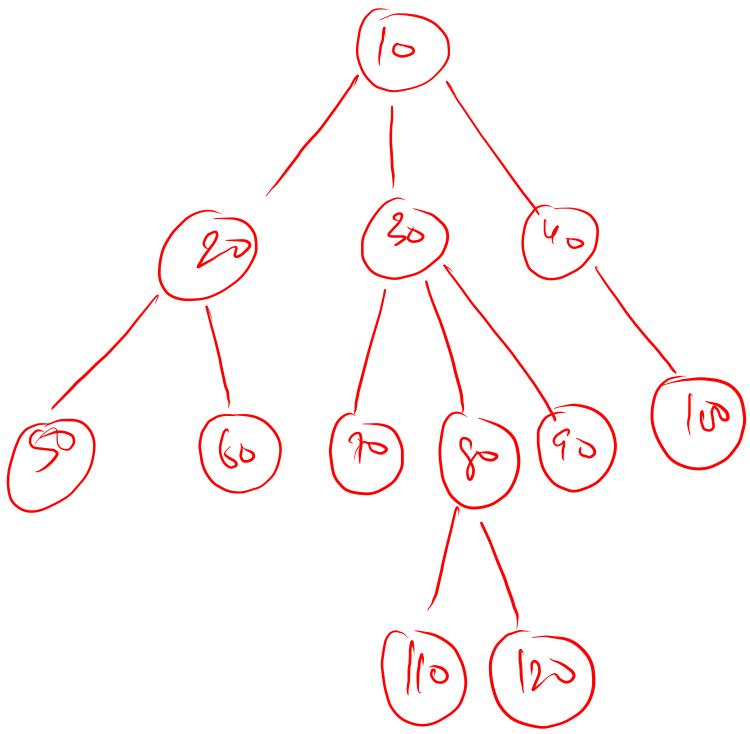
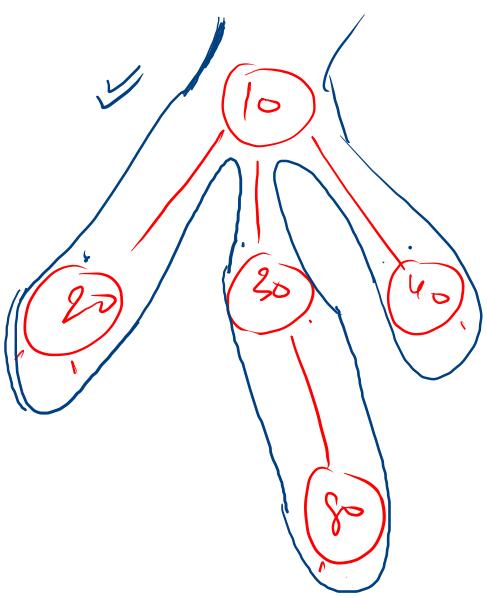
```



```

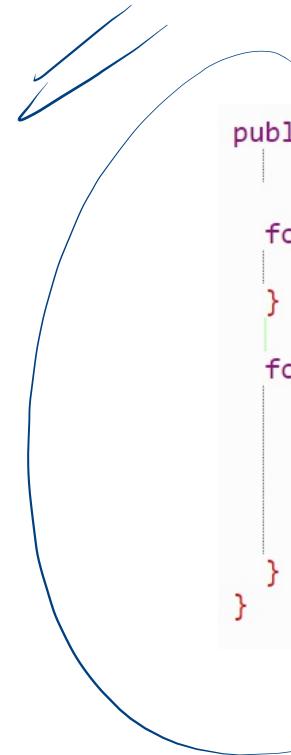
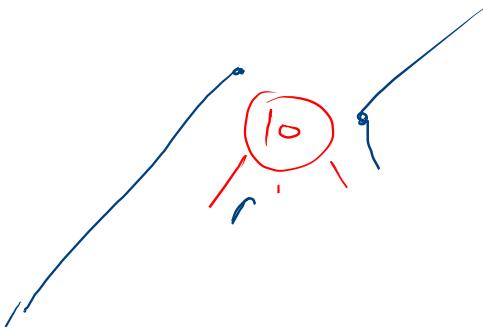
public static void mirror(Node node){
    for(Node child : node.children){
        mirror(child);
    }
    Collections.reverse(node.children);
}
  
```





node.children.size() == 0

leaf nodes



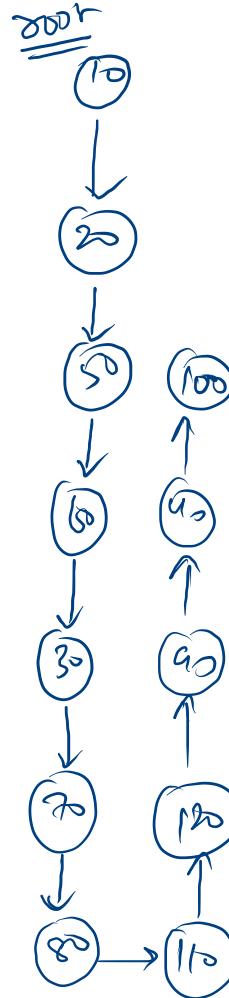
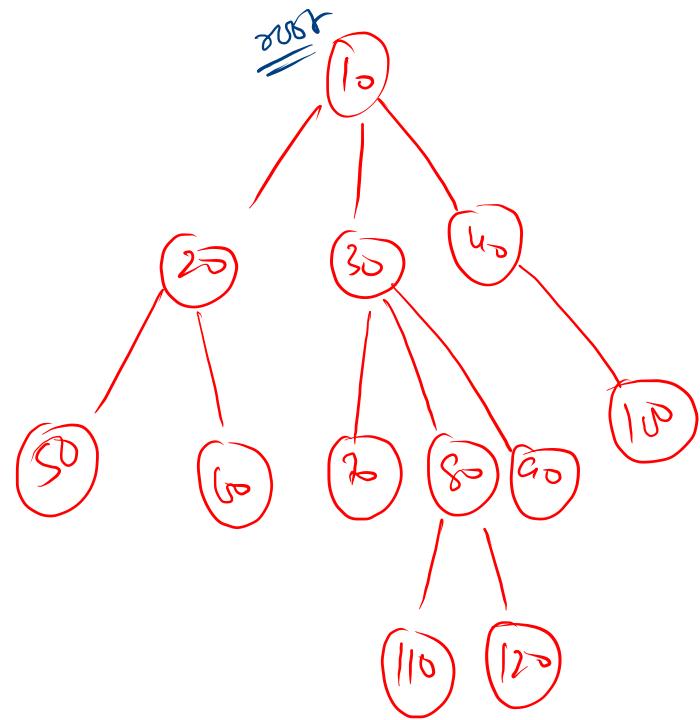
↓

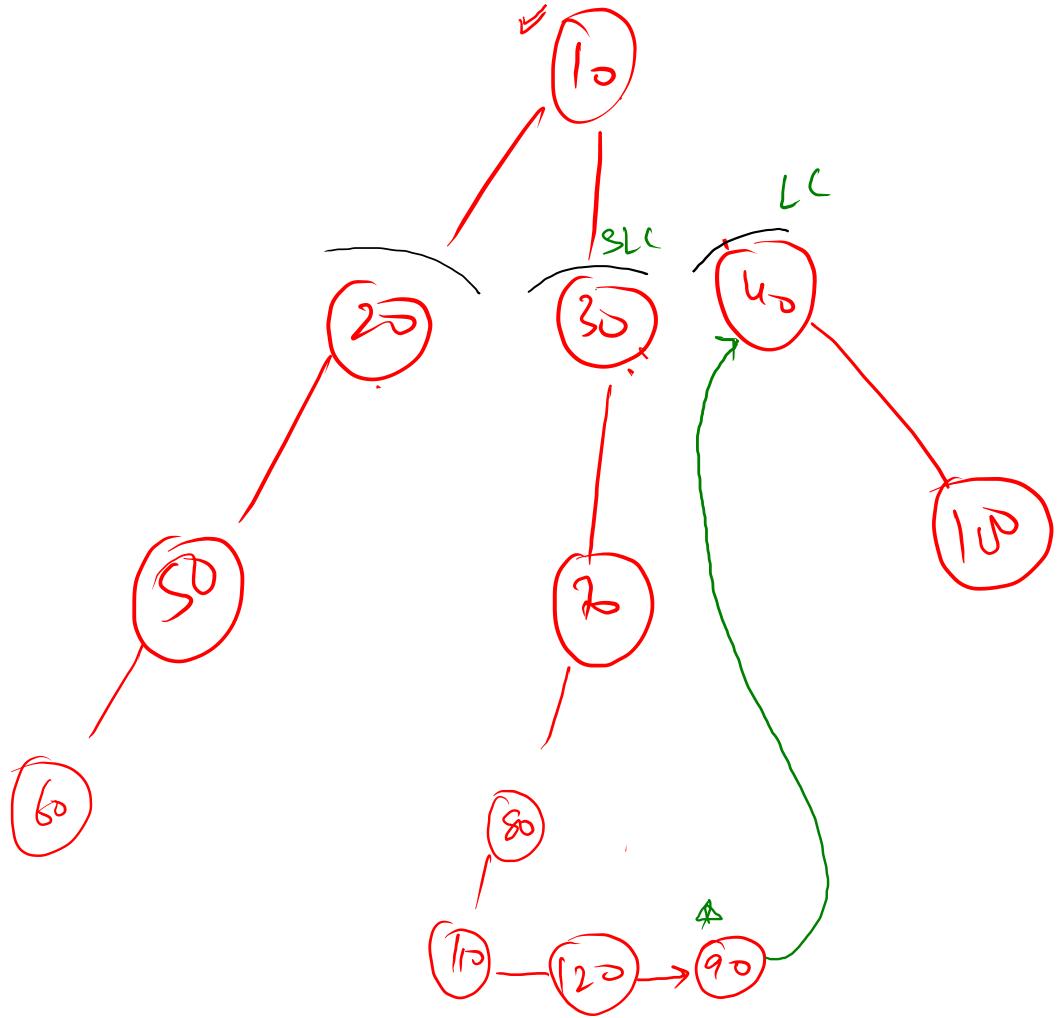
0	1	2	3
B	C	D	

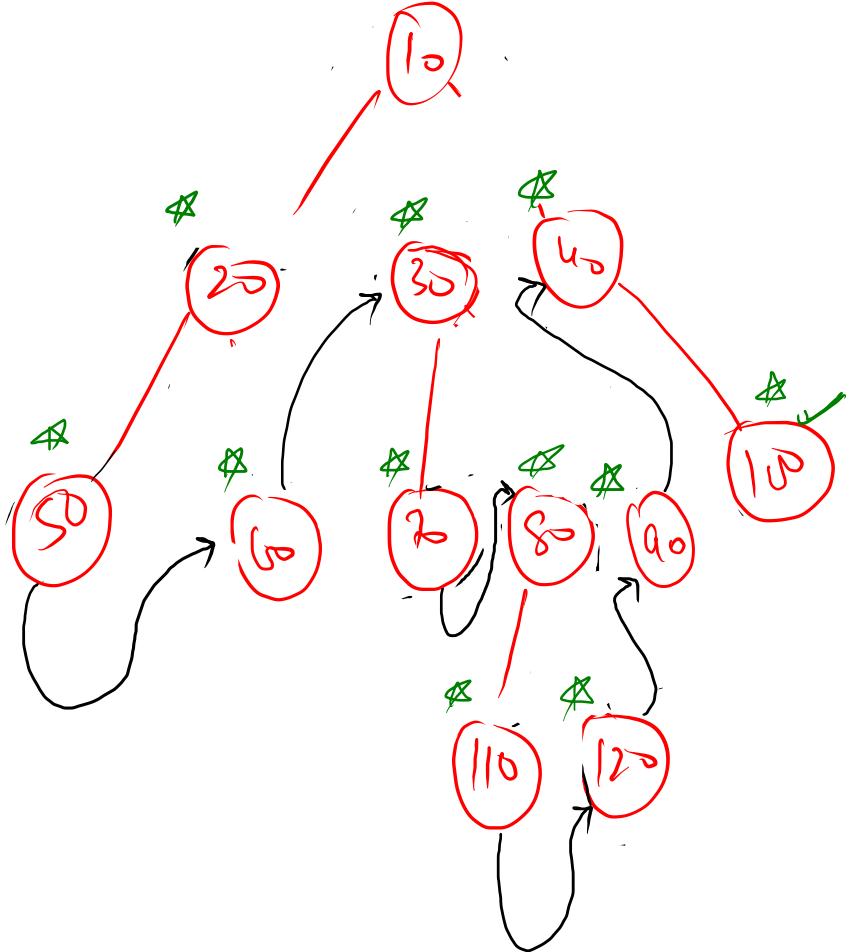
idx=0

for (int i=0 ; i< n; i++) { } ↴

{     }







```

public static Node getTail(Node node){
    while(node.children.size() == 1){
        node = node.children.get(0);
    }
    return node;
}

```

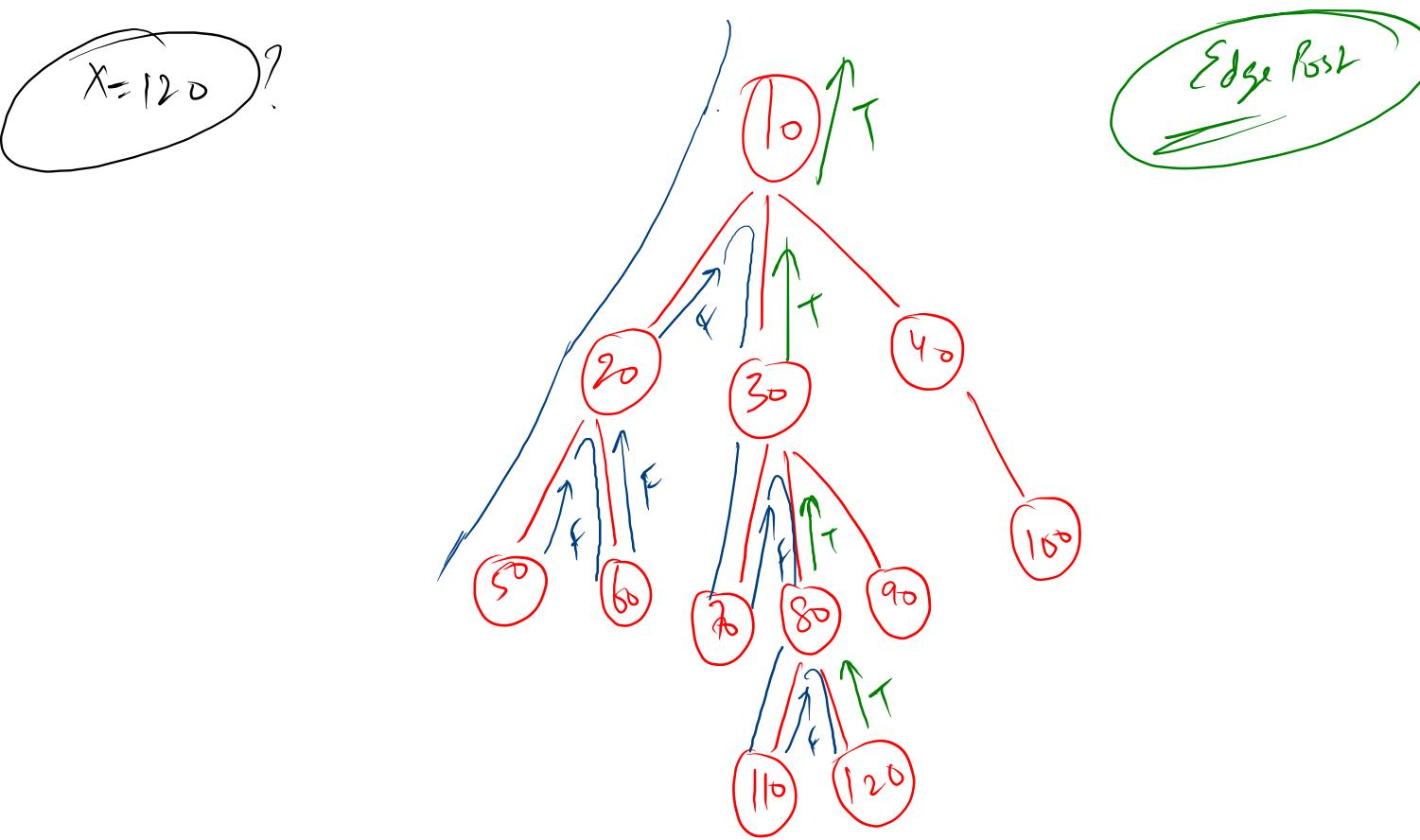
```

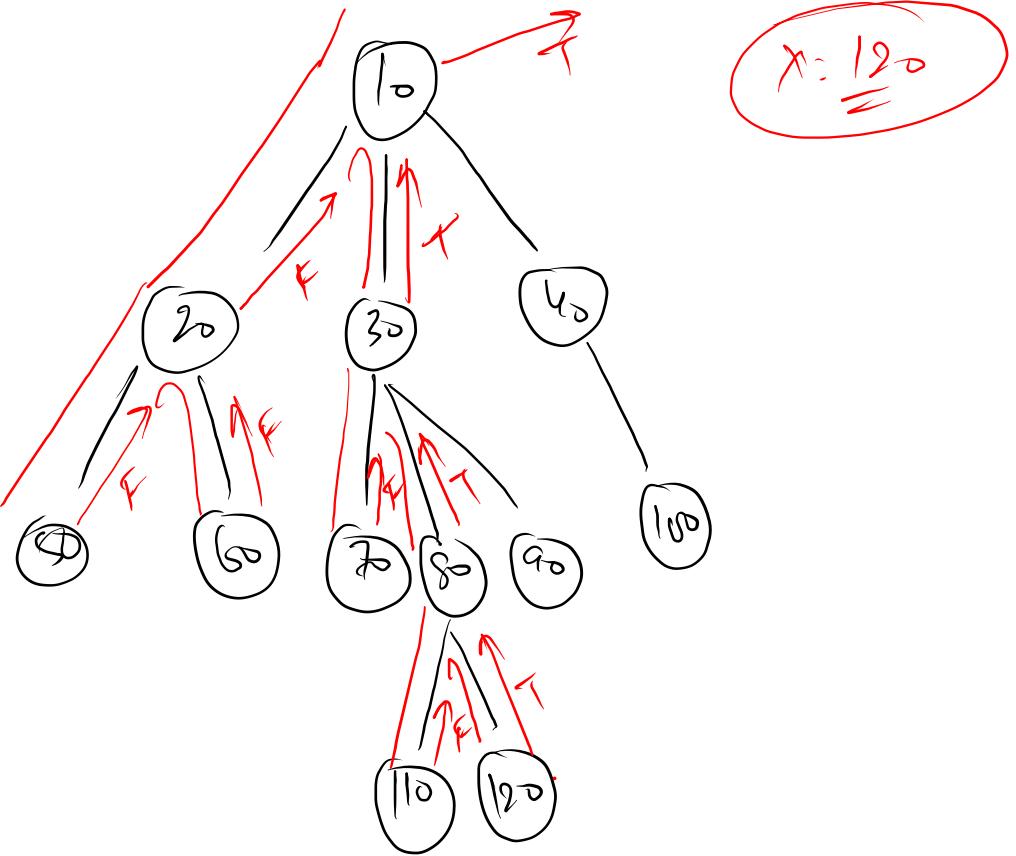
public static void linearize(Node node){
    for(Node child : node.children){
        linearize(child);
    }

    while(node.children.size() > 1){
        Node lc = node.children.remove(node.children.size()-1);
        Node slc = node.children.get(node.children.size()-1);

        Node tail = getTail(slc);
        tail.children.add(lc);
    }
}

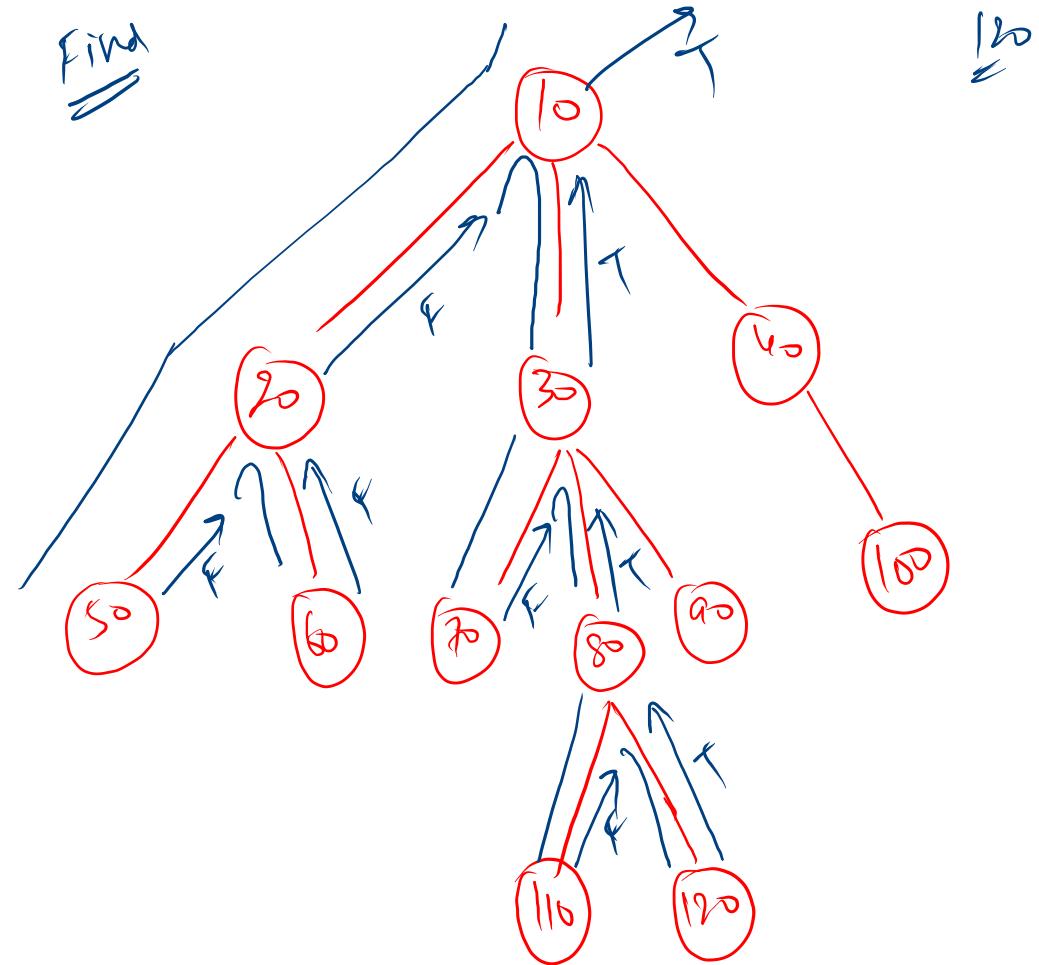
```





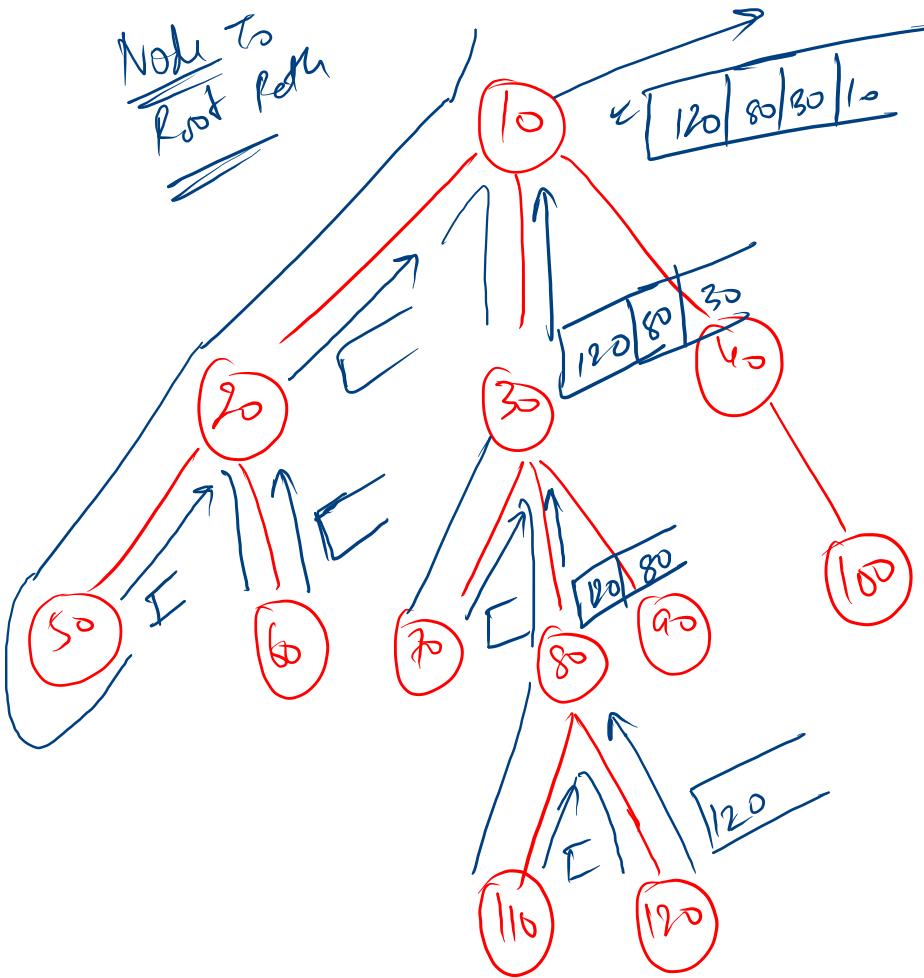
```
✓ public static boolean find(Node node, int data) {  
    if(node.data == data){  
        return true;  
    }  
    for(Node child : node.children){  
        boolean res = find(child,data);  
        if(res){  
            return true;  
        }  
    }  
    return false;  
}
```

Find



120

Node To Root Path



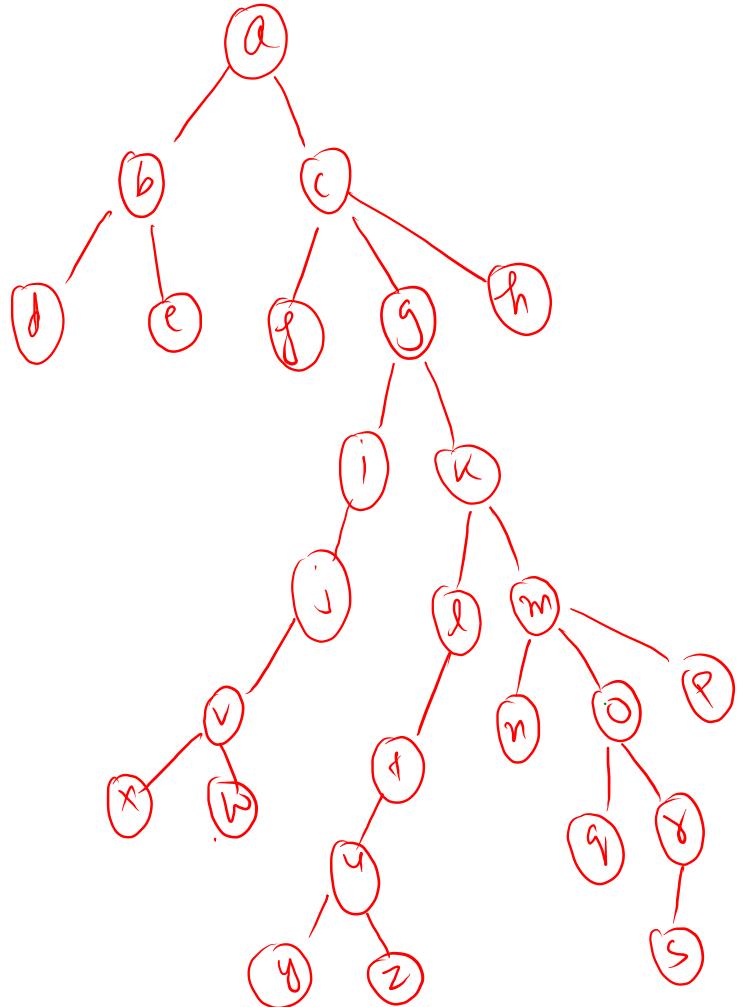
[ 120 | 80 | 30 | 10 ]

[ 120 | 80 | 30 | 10 ]

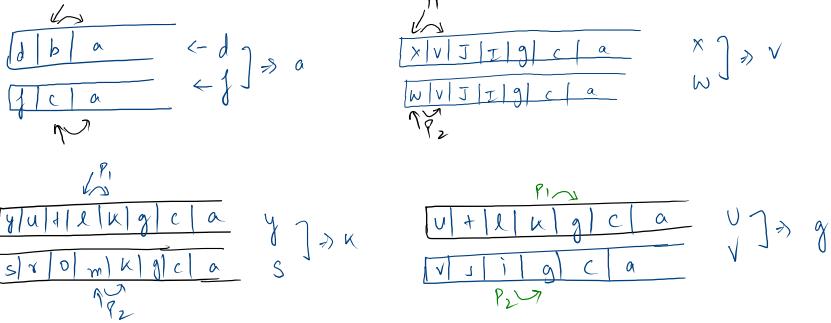
[ 120 | 80 | 30 ]

[ 120 | 80 | 30 ]

[ 120 ]



### Lowest Common Ancestor



```

public static int lca(Node node, int d1, int d2) {
    ArrayList<Integer> list1 = nodeToRootPath(node,d1);
    ArrayList<Integer> list2 = nodeToRootPath(node,d2);

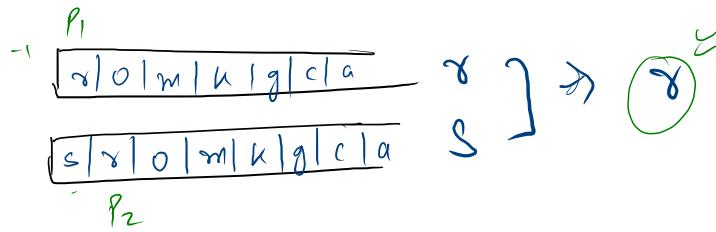
    int p1 = list1.size()-1, p2 = list2.size()-1;

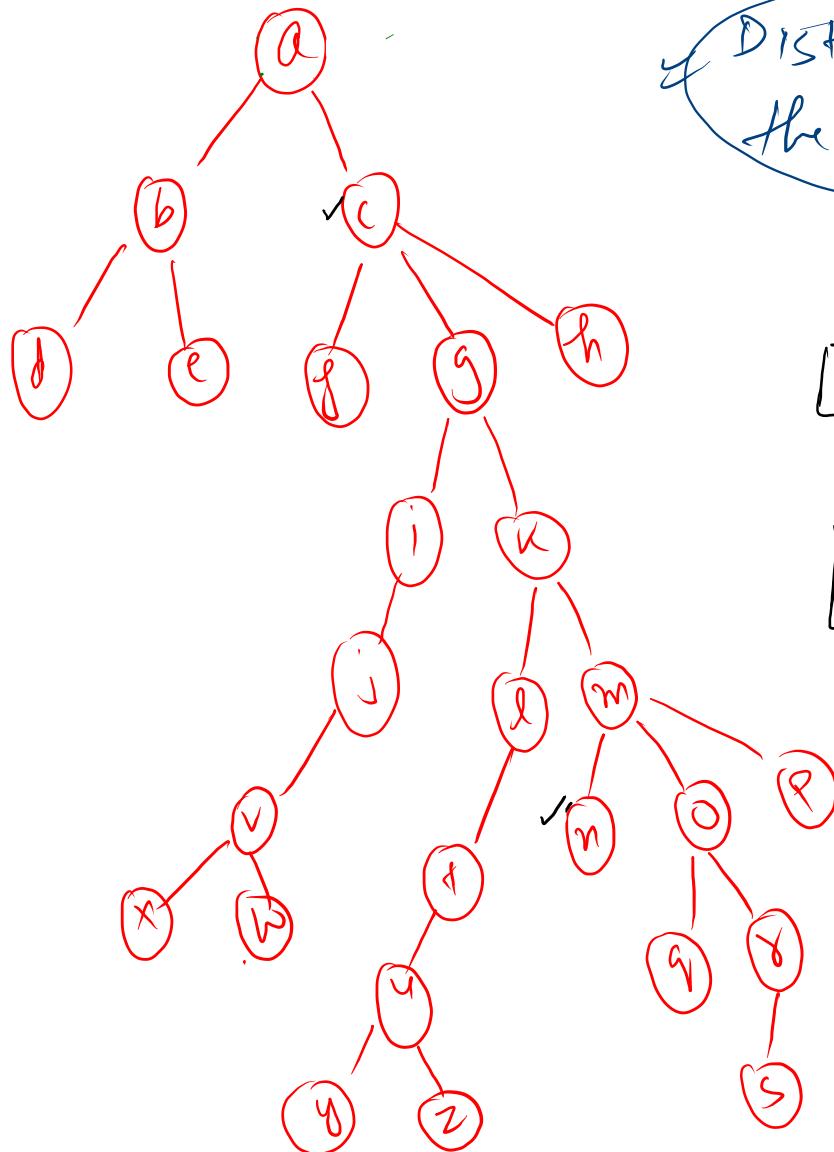
    while(p1 >= 0 && p2 >= 0){
        if(list1.get(p1) == list2.get(p2)){
            p1--;
            p2--;
        }else{
            break;
        }
    }

    p1++;
    p2++;

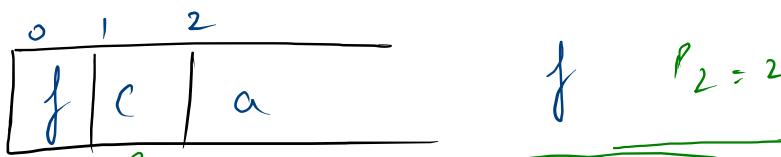
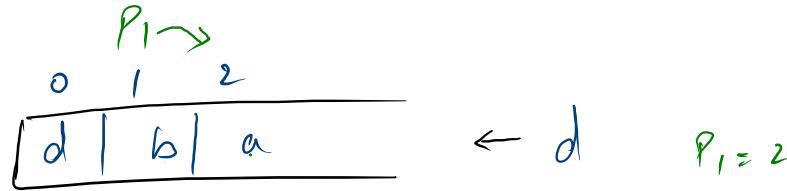
    return list1.get(p1);
}

```

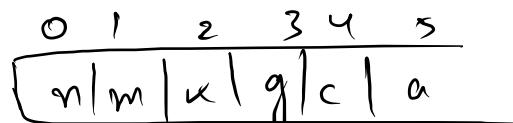




Distance b/w two nodes on  
the basis of edges



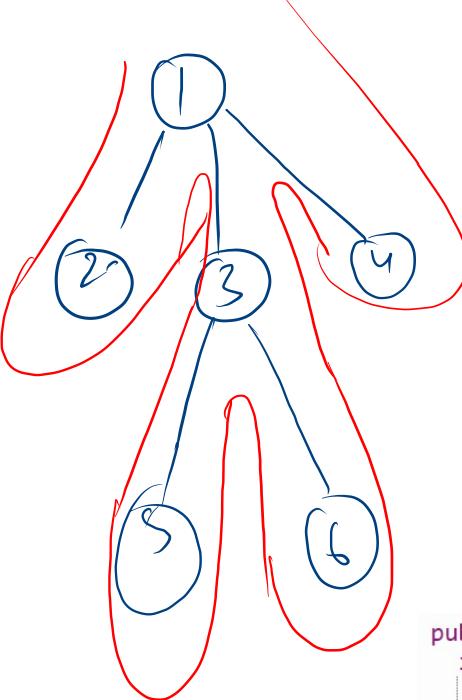
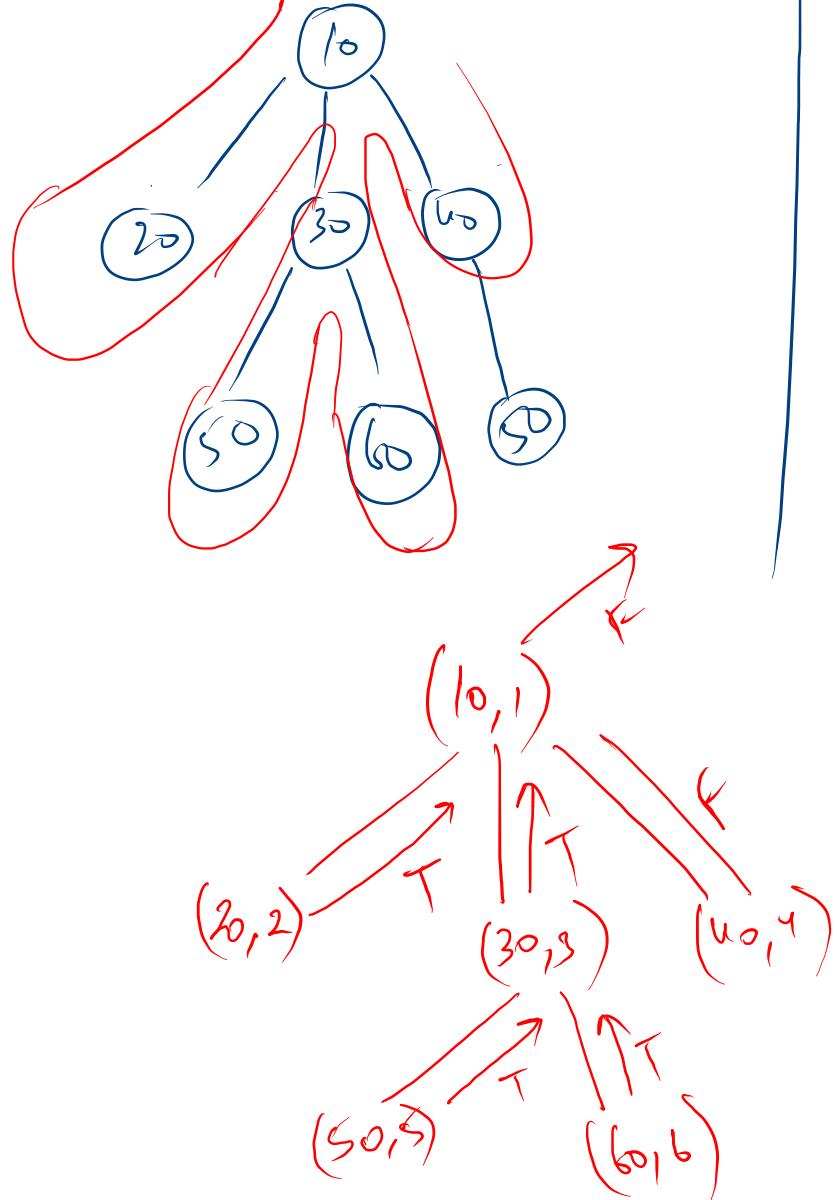
distance =  $P_1 + P_2 \Rightarrow$



$P_1 + P_2 \Rightarrow 0 + 4 = 4$

```
public static int lca(Node node, int d1, int d2) {  
    ArrayList<Integer> list1 = nodeToRootPath(node,d1);  
    ArrayList<Integer> list2 = nodeToRootPath(node,d2);  
  
    int p1 = list1.size()-1 , p2 = list2.size()-1;  
  
    while(p1 >= 0 && p2 >= 0){  
        if(list1.get(p1) == list2.get(p2)){  
            p1--;  
            p2--;  
        }else{  
            break;  
        }  
    }  
  
    p1++;  
    p2++;  
  
    return list1.get(p1);  
}
```

```
public static int distanceBetweenNodes(Node node, int d1, int d2){  
    ArrayList<Integer> list1 = nodeToRootPath(node,d1);  
    ArrayList<Integer> list2 = nodeToRootPath(node,d2);  
  
    int p1 = list1.size()-1 , p2 = list2.size()-1;  
  
    while(p1 >= 0 && p2 >= 0){  
        if(list1.get(p1) == list2.get(p2)){  
            p1--;  
            p2--;  
        }else{  
            break;  
        }  
  
        p1++;  
        p2++;  
  
    }  
  
    return p1+p2;  
}
```



Similarity  
shape

```

public static boolean areSimilar(Node n1, Node n2) {
    if(n1.children.size() != n2.children.size()){
        return false;
    }

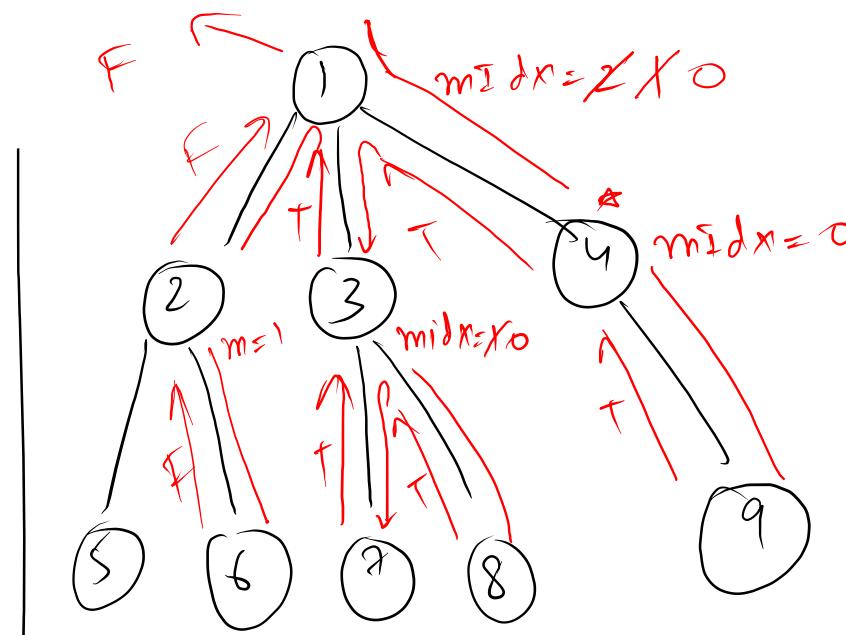
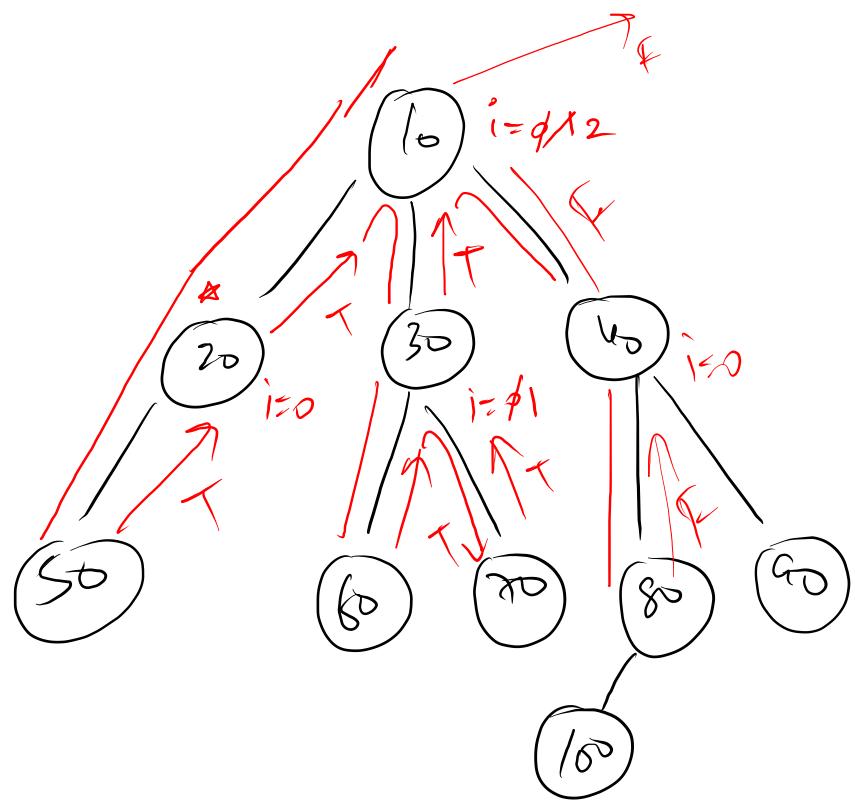
    for(int i = 0 ; i < n1.children.size() ; i++){
        Node child1 = n1.children.get(i);
        Node child2 = n2.children.get(i);

        boolean res = areSimilar(child1,child2);

        if(res == false){
            return false;
        }
    }

    return true;
}

```

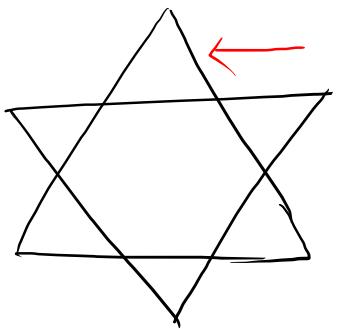
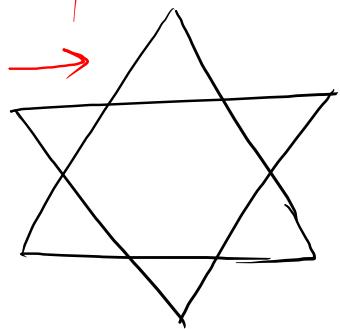
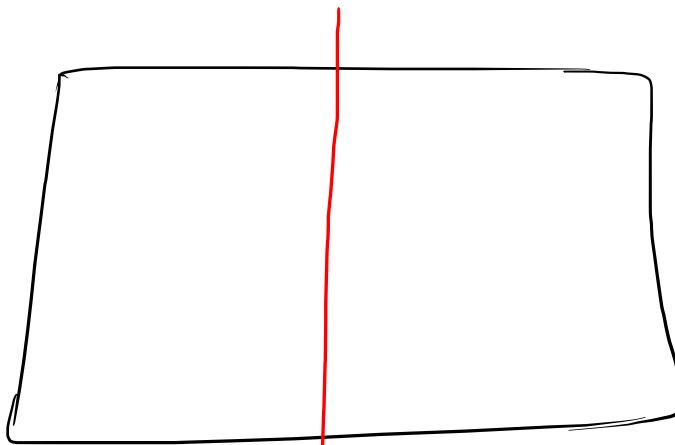
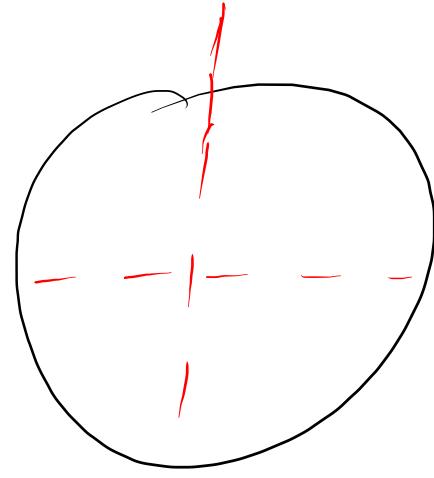


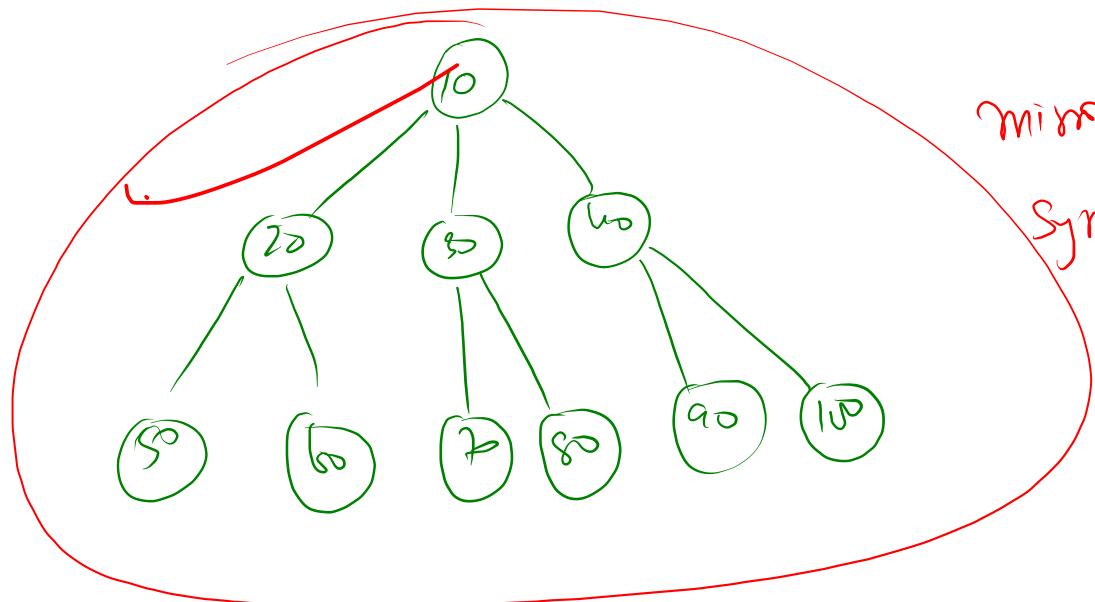
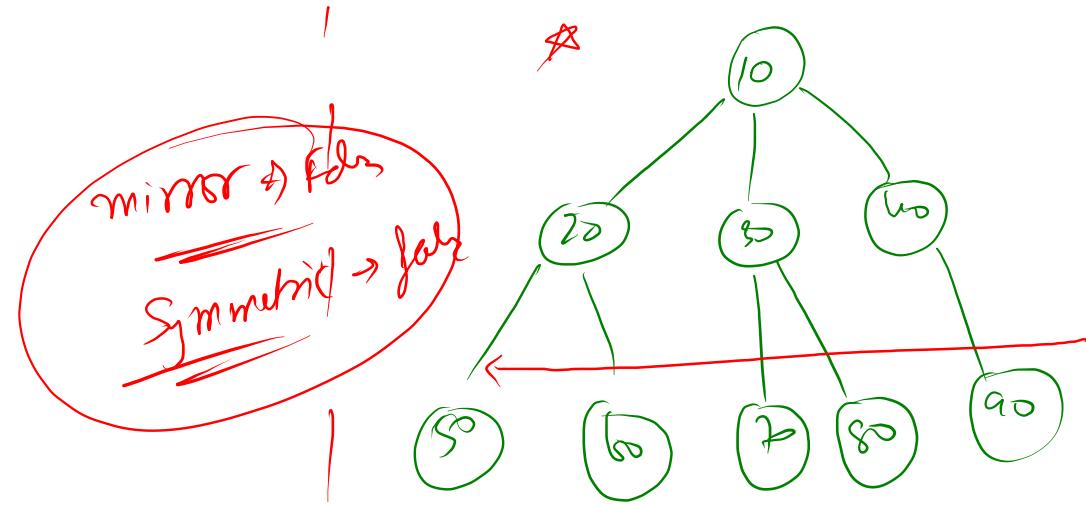
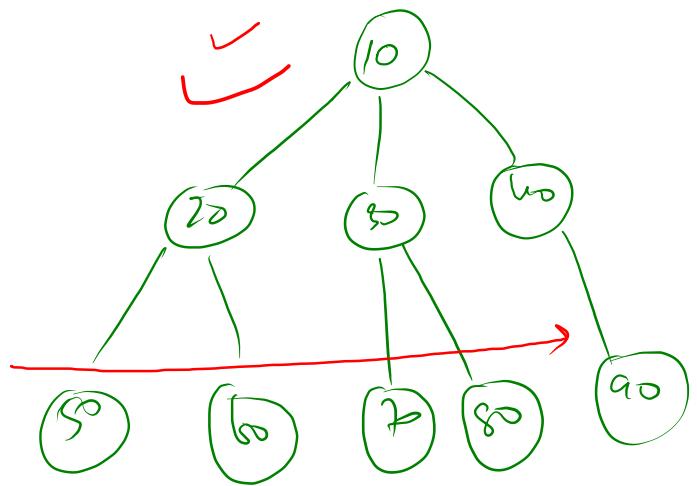
```

public static boolean areMirror(Node n1, Node n2) {
    if(n1.children.size() != n2.children.size()){
        return false;
    }
    for(int i = 0 ; i < n1.children.size() ; i++){
        Node c1 = n1.children.get(i);
        int mIdx = n2.children.size()-1-i;
        Node c2 = n2.children.get(mIdx);

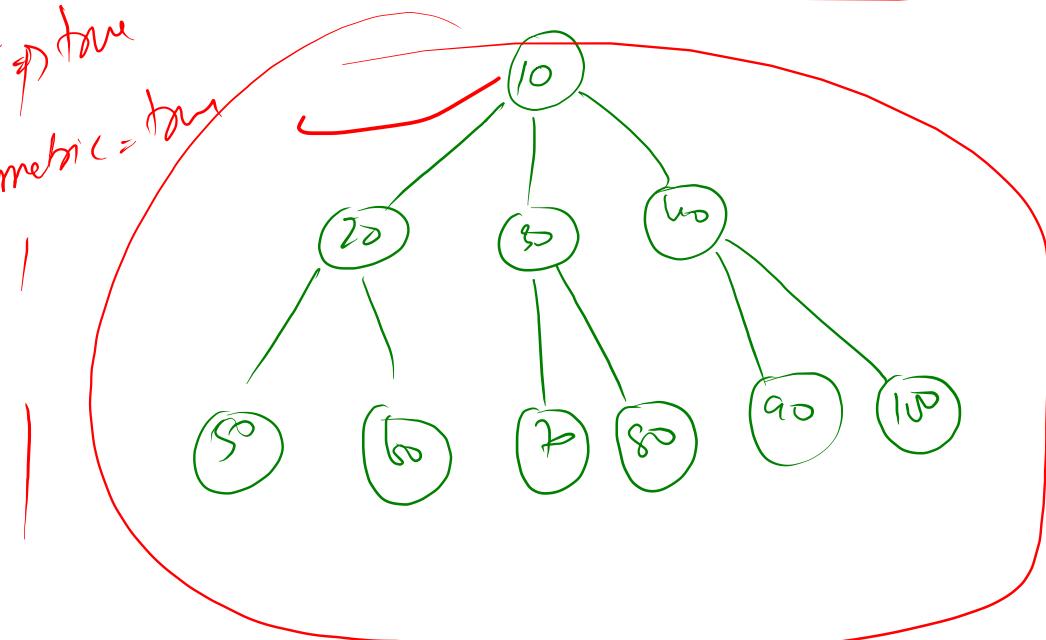
        boolean res = areMirror(c1,c2);
        if(res == false){
            return false;
        }
    }
    return true;
}

```





mirror  $\neq$  tree  
Symmetric = tree



```
public static boolean areSimilar(Node n1, Node n2) {  
    if(n1.children.size() != n2.children.size()){  
        return false;  
    }  
  
    for(int i = 0 ; i < n1.children.size() ; i++){  
        Node child1 = n1.children.get(i);  
        Node child2 = n2.children.get(i);  
  
        boolean res = areSimilar(child1,child2);  
  
        if(res == false){  
            return false;  
        }  
    }  
  
    return true;  
}
```

```
public static boolean areMirror(Node n1, Node n2) {  
    if(n1.children.size() != n2.children.size()){  
        return false;  
    }  
  
    for(int i = 0 ; i < n1.children.size() ; i++){  
        Node c1 = n1.children.get(i);  
        int mIdx = n2.children.size()-1-i;  
        Node c2 = n2.children.get(mIdx);  
  
        boolean res = areMirror(c1,c2);  
        if(res == false){  
            return false;  
        }  
    }  
  
    return true;  
}  
  
public static boolean IsSymmetric(Node node) {  
    return areMirror(node,node);  
}
```

- ✓ </> Mirror A Generic Tree
- ✓ </> Remove Leaves In Generic Tree
- ✓ </> Linearize A Generic Tree
- ✓ </> Find In Generic Tree
- ✓ </> Node To Root Path In Generic Tree
- ✓ </> Lowest Common Ancestor (generic Tree)
- ✓ </> Distance Between Two Nodes In A Generic Tree
- ✓ </> Are Trees Similar In Shape
- ✓ </> Are Trees Mirror In Shape
- ✓ </> Is Generic Tree Symmetric
- ☒ Linearize A Generic Tree - Efficient Approach

H.W.