

# Functions Class Notes and Theory

## CLASS THEORY: FUNCTIONS

### 1. Introduction to User-Defined Functions

A **user-defined function** is a block of code that:

1. Takes zero or more **parameters** (inputs).
2. Executes specific logic.
3. Optionally **returns** a result.

### Why Use Functions?

- **Reusability**: Prevent repeated code blocks.
- **Organization**: Split complex tasks into simpler sub-tasks.
- **Maintainability**: Update logic in one place; all callers benefit.

## 2. Defining and Calling a Function

### 2.1. Function Definition

In `functions.py`, the `compareStudents()` function is defined like this:

```
def compareStudents(StudentA, StudentB, StudentC):  
    if StudentA < StudentB:  
        print("StudentA is less than StudentB")  
        return 0  
    elif StudentA > StudentB:  
        print("StudentA is greater than StudentB")  
        return 1
```

4. **Keyword** `def` indicates a function definition.
5. **Function Name**: `compareStudents` .
6. **Parameters**: `StudentA, StudentB, StudentC` .

7. **Colon** ( `:` ) signals the start of the function body.

## Inside the Function

- A simple **if-elif** structure compares `StudentA` to `StudentB` .
- Depending on the comparison, it prints a message and **returns** either `0` or `1` .
- Note: `StudentC` is currently **unused** in the logic, but it's part of the function's parameters.

## 2.2. Calling the Function

Below the definition, the code calls `compareStudents()` multiple times:

```
studentOneMarks = 10
studentTwoMarks = 20
StudentThreeMarks = 30

compareStudents(studentOneMarks, studentTwoMarks)
compareStudents(studentOneMarks, StudentThreeMarks)
compareStudents(studentTwoMarks, studentOneMarks)
```

When calling:

8. We provide **arguments** matching the parameter order in the definition.
9. The function then executes, possibly printing or returning a value.

## 3. Parameters, Arguments, and Return Values

### 3.1. Parameters vs. Arguments

- **Parameters:** The function's placeholders ( `StudentA, StudentB, StudentC` ) in the definition.
- **Arguments:** The actual values passed to the function (e.g., `studentOneMarks` ).

### 3.2. Return Values

- `compareStudents()` returns `0` or `1` based on the comparison. This return **exits** the function immediately.
- If no return was used, the function would default to returning `None` .

**Note:** We might print the returned value or store it if needed:

```
result = compareStudents(studentOneMarks, studentTwoMarks)
print("Function result:", result)
```

## 4. Example Usage and Extension

### 10. Comparison Logic

- The function's code could be extended to compare `StudentA` with `StudentC` or do more complex checks.

### 11. Even/Odd Checking

- The script hints at checking if a number ( `Number = 1` ) is even/odd. This could be another function:

```
def isEven(num):  
    return num % 2 == 0
```

### 12. Avoiding Repetition

- If repeated logic (like comparing students or checking even/odd) occurs, a function is the best place to house that code for reusability.

## 5. Scope and Variables

### 5.1. Local Scope

- Variables **inside** the function (e.g., `StudentA` ) are local to that function.
- Once the function ends, those variables are destroyed or go out of scope.

### 5.2. Global Scope

- Variables like `studentOneMarks` and `studentTwoMarks` are in the file's global scope.
- They remain accessible until the program ends or they are changed.

## 6. Summary

- `compareStudents()` is a clear example of a **user-defined** function: it takes parameters, performs logic, and returns a value.
- Even though `compareStudents()` includes `StudentC` , the current logic does not use it—this might indicate planned functionality or a placeholder.
- Functions enable code reusability and help organize tasks like comparing student marks or checking even/odd numbers.

# CLASS NOTES: FUNCTIONS

## 13. Definition Syntax

```
def functionName(param1, param2, ...):  
    # function body  
    return some_value
```

## 14. Example from `functions.py`

```
def compareStudents(StudentA, StudentB, StudentC):  
    if StudentA < StudentB:  
        print("StudentA is less than StudentB")  
        return 0  
    elif StudentA > StudentB:  
        print("StudentA is greater than StudentB")  
        return 1
```

## 15. Calling the Function

```
compareStudents(studentOneMarks, studentTwoMarks)
```

## 16. Parameters vs. Arguments

- **Parameters:** placeholders in the definition ( `StudentA, StudentB, StudentC` ).
- **Arguments:** real values passed in ( `studentOneMarks, studentTwoMarks, StudentThreeMarks` ).

## 17. Return Value

- `compareStudents()` returns either `0` or `1` , ending the function immediately.

## 18. Unused Parameter

- `StudentC` is present but not used in the `if-elif` . Could be utilized in future logic.

## 19. Scope

- **Local:** Inside `compareStudents()` , the names `StudentA, StudentB, StudentC` are local.
- **Global:** `studentOneMarks, studentTwoMarks, StudentThreeMarks` exist at the module level.

## 20. Additional Example: Even/Odd Check

```
def isOddOrEven(num):  
    if num % 2 == 0:  
        return "Even"  
    else:  
        return "Odd"
```