

1 - strongly disagree, 5 – strongly agree

Did you find the game's main goal/objective clear and understandable?	
Did you encounter any frustrating moments or obstacles during the gameplay?	
Did you find the gameplay mechanics intuitive and easy to learn?	
Were the controls responsive and easy to use?	
Rate the difficulty level of the game:	
How many times have you replayed the game, if any?	
What was your average time playing the game?	
What's was the most common reason you finish a game?	