

Command Track

Talent	PreReq	Description	Tags
Better Together		Creatures suffer 1 TD on attacks against you and allies within 5 ft when you have at least one ally within 5 ft.	Command, Combat
Better Together II	Better Together	Creatures suffer 1 TD per ally within 5 ft (max 3 TD) when attacking you or an ally within 5 ft.	Command, Combat
Call in a Favor		<p>You always know whether you have positive or negative Goodwill in a social facet.</p> <p>Gain the Call in a Favor ability, usable only if you have positive Goodwill.</p> <p>Call in a Favor: While in a populated area, you may lose 1 Goodwill in a chosen social facet to gain a small favor from an NPC. Examples:</p> <ul style="list-style-type: none">- Automatically succeed a CHA/Persuading check- Get a mundane item for free or at a discount- Find a place to stay for the night- Earn an audience with a prominent politician- Get exonerated for a misdemeanor	Command, Social
Card Shark		When gambling, gain +3 to Deceiving, Fortuity, Intuiting, and Sleight of Hand checks.	Command, Social
Charmer		<p>Gain the Charmer ability.</p> <p>Charmer (2/Recoup): Make a CHA attack against the WILL of a non-hostile creature within 30 ft. On a hit, they are Charmed for 10 minutes.</p>	Command, Social
Charmer II	Charmer	Charmer becomes 2/Catch Breath. Gain +3 Skill Points to spend on any skills with the influence tag.	Command, Social
Courtesan's Knife		<p>Gain the Courtesan's Knife ability.</p> <p>Courtesan's Knife (4 AP): Make a CHA attack against the LOG of a creature within 60 ft. On a hit, the target loses 1 Goodwill unless hit by this attack in the past 10 minutes.</p>	Command, Social
On Your Feet		Spend 1 AP to pull an adjacent ally up from being Prone.	Command, Combat
Ventriloquism		Gain +2 in one skill with the influence or performance tag. You can cast your voice convincingly to sound 10 ft away.	Command, Social
Ventriloquism II	Ventriloquism	Gain +2 in one skill with the influence or performance tag. Gain +20 ft to the range on Ventriloquism.	Command, Social
Voice Sculptor	Ventriloquism	You can alter your voice to sound exactly like any humanoid you have heard speak for at least one minute.	Command, Social