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DN: Prof. Pakravan's Data Network

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Data Network Project(FTP)

Question 1. Client and Server Implementation (65 points)

The code is given in the folder Part 1.

Question 2. FTP Protocol Understanding (15 points)

1. Investigate other protocols that are used for file transfer and compare them with FTP.

FTP (File Transfer Protocol) is a well-established protocol for file transfer, but it has limitations. Here's a comparison of FTP with other common protocols:

Secure vs. Insecure:

FTP: Inherently insecure, transmits data and passwords in plain text. Consider FTPS (FTP with SS-L/TLS) or SFTP for secure alternatives.

SFTP (SSH File Transfer Protocol): Built on SSH (Secure Shell) for secure file transfer. Encrypts data and uses secure authentication.

HTTPS (Hypertext Transfer Protocol Secure): Secure version of HTTP, often used for web downloads. Encrypts data transmission.

Ease of Use:

FTP: Relatively easy to use, basic FTP clients are built into many operating systems.

SFTP: Requires an SFTP client application, may be less familiar to some users.

HTTP/HTTPS: Most web browsers can handle file downloads over HTTPS, very user-friendly.

Features:

FTP: Offers basic file transfer functionality.

SFTP: Supports secure file transfer, some clients offer features like directory listings and remote file management.

HTTP/HTTPS: Primarily for downloading files from web servers, limited file management features. Other Options:

WebDAV (Web Distributed Authoring and Versioning): Enables collaborative editing and versioning of files on a web server.

TFTP (Trivial File Transfer Protocol): Simple protocol for transferring small files, often used for network booting.

Choosing the Right Protocol:

Security is paramount: Use SFTP or FTPS for sensitive data transfers. Simplicity is key: FTP or HTTP might be suitable for casual file sharing.

Collaboration needed: Consider WebDAV for shared editing of files.

2. What is the commonly used transport protocol for file transfers? Is it possible to use UDP as the transport layer protocol?

The most commonly used transport protocol for file transfers is Transmission Control Protocol (TCP). TCP is a reliable, connection-oriented protocol. This means it establishes a connection between the sender and receiver, verifies data arrives correctly through error checking and retransmission, and guarantees the order of data packets. This reliability is crucial for ensuring complete and accurate file transfers, especially for large files.

UDP (User Datagram Protocol) can be used for file transfers, but it's less common due to its limitations: Unreliable: UDP doesn't guarantee delivery, error checking, or order of packets. This can lead to missing

data or corrupted files.

Connectionless: UDP doesn't establish a connection, making it less suitable for complex file transfers.

However, UDP can be useful in specific scenarios:

Streaming media: Since order isn't critical for real-time media like audio or video, UDP can handle basic data transfer efficiently.

Simple file transfers: For very small, non-critical files where missing a bit isn't a big deal (e.g., configuration files), UDP might be acceptable.

In summary, TCP is the go-to transport protocol for reliable file transfers due to its connection-oriented and error-checking nature. UDP has niche applications but is generally not preferred for file transfer due to its unreliability.

3. What are the drawbacks of FTP that have made it fairly obsolete on the modern web?

FTP, while a well-established protocol, has several drawbacks that make it less than ideal for the modern web, especially when security is a concern. Here are the main reasons FTP is considered somewhat obsolete:

- 1. Lack of Security: Standard FTP transmits data and passwords in plain text. This means anyone snooping on the network connection can easily intercept sensitive information. This is a major security risk, especially for transferring confidential data.
- 2. Limited Authentication: Basic FTP relies on username and password for authentication, which is susceptible to brute-force attacks or credential theft.
- 3. No Encryption: Data transferred via standard FTP is not encrypted, making it vulnerable to eavesdropping and tampering.
- 4. Outdated Features: FTP lacks features like automatic file transfer resumption after interruptions or robust progress tracking, which can be frustrating for users.
- 5. Difficulty with Compliance: Many regulations and compliance standards require data transfers to be encrypted. Standard FTP doesn't meet these requirements.

Modern Alternatives: Secure alternatives like FTPS (FTP with SSL/TLS) and SFTP (SSH File Transfer Protocol) address these shortcomings by offering encryption and stronger authentication methods. Additionally, protocols like HTTPS (secure web downloads) and WebDAV (collaborative file editing) provide secure and feature-rich options for specific needs.

While FTP servers might still exist for legacy purposes, secure alternatives are generally preferred for modern web file transfers due to the increased emphasis on data security and robust features.

4. What are the disadvantages of using active mode FTP? How the passive mode can handle these problems?

Active mode FTP has a few disadvantages that make passive mode the preferred option for most file transfers. Here's a breakdown of the issues and how passive mode solves them:

Disadvantages of Active Mode FTP:

Firewall Issues: In active mode, the server initiates a connection back to the client on a random high port.

This is often blocked by firewalls on the client side, as they typically only allow outgoing connections and view incoming connections from unknown ports with suspicion. This can prevent the data transfer from even starting.

NAT (Network Address Translation) Issues: If the client is behind a Network Address Translation (NAT) device like a router, the server might use the private IP address of the client instead of the public IP for the return connection. This mismatch prevents the data transfer from reaching the client.

Client Configuration: Active mode might require the client to configure firewalls to allow incoming connections on random high ports, which can be a security risk and adds complexity for users.

How Passive Mode FTP Handles These Problems:

Client Initiates Connections: In passive mode, the client initiates both control and data connections. This means the client can choose a port number and ensure its firewall allows connections on that port. This eliminates firewall issues on the client side.

Server Listens for Connection: The server listens on a randomly chosen high port for the data connection from the client. Since the server is expecting this connection, it won't be blocked by firewalls on the server side.

No Client Configuration Needed: Passive mode doesn't require special client configuration for firewalls, making it more user-friendly.

In summary, passive mode FTP solves the firewall and NAT traversal issues that plague active mode by shifting the responsibility of initiating the data connection to the client, allowing for a smoother and more secure file transfer process.

5. In FTP, how is data transfer security guaranteed? Is there even a default security measure for FTP? Investigate SFTP, FTPS, and FTP over SSH protocols in terms of their security

Standard FTP, unfortunately, offers very little in terms of built-in security. Here's a breakdown:

No Encryption: Data transferred via FTP is transmitted in plain text. This means anyone snooping on the network can see usernames, passwords, and the actual file contents.

Weak Authentication: Basic FTP relies solely on username and password for authentication, which is vulnerable to brute-force attacks or credential theft.

Alternatives with Enhanced Security:

Since standard FTP lacks security features, several secure alternatives have emerged:

SFTP (SSH File Transfer Protocol):

Leverages SSH (Secure Shell) for secure file transfer.

Encrypts all data in transit, protecting it from eavesdropping.

Uses strong public key cryptography for authentication, eliminating the need to transmit passwords in plain text.

Considered one of the most secure options for file transfer.

FTPS (FTP with Secure Sockets Layer/Transport Layer Security):

Combines the traditional FTP file transfer commands with SSL/TLS encryption.

Encrypts data during transfer, similar to SFTP.

Authentication methods can vary depending on the implementation, but some might still rely on usernames and passwords (less secure).

FTP over SSH (also known as SCP):

Not a separate protocol, but a combination of tools using SSH for secure transfer. Uses SSH for secure connection and authentication.

Relies on basic FTP commands for file transfer functionality.

Offers a secure alternative to standard FTP but might require command-line familiarity. Security Comparison:

Strongest Security: SFTP takes the lead with its combination of robust encryption and public key authentication.

Improved Security: FTPS offers encryption, but authentication methods might vary in strength.

Choose implementations with strong password protocols or public key options.

Limited Security: FTP over SSH provides a secure connection but relies on basic FTP commands, so the security depends on the chosen authentication method within the FTP layer.

Choosing the Secure Option:

For the most secure file transfers, SFTP is the preferred choice due to its comprehensive encryption and strong authentication methods. FTPS can be a good alternative if SFTP compatibility is an issue, but ensure it uses strong authentication methods. When using FTP over SSH, make sure the chosen authentication method within the FTP layer is secure.

6. With Wireshark, you can observe network packets traversing any network interface. Use Wireshark to investigate packets while you are downloading a file from your FTP server. Note that you should run FTP on the loopback interface. What is the maximum size of a TCP packet containing data? Use the following command on Linux-based machines to create an arbitrary large file.

I used vsftpd to start an FTP server on Ubuntu and FileZilla to download the file.txt file.

The theoretical maximum size of a TCP packet is 64KB (65,535 bytes). However, the actual maximum data size will be limited by the Maximum Transmission Unit (MTU) of the network interface. Common Ethernet MTUs are typically 1500 bytes.

Wireshark Analysis:

Wireshark will display captured packets. By filtering for the FTP protocol and examining the TCP segment size, you'll observe that the data portion of the packets won't be close to 64KB. Instead, it is around 66 bytes

Conclusion:

While TCP can theoretically handle data packets up to 64KB, real-world network limitations like MTU restrict the actual data size in a packet. Wireshark helps visualize this by showing the actual TCP segment size during the FTP download, which will be constrained by the network's MTU.

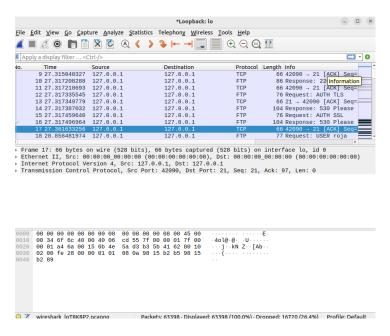


FIGURE 1. Wireshark captures

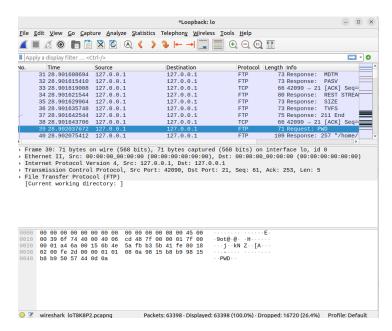


FIGURE 2. Wireshark captures

7. Did you know that Sharif University hosts an FTP server where you can download useful content like engineering programs, drivers, and so on? To visit it, first, you need to set up your Sharif VPN to access it when you are not on campus. Then, refer to this website and you can download tools you might need. While downloading a file from Sharif FTP, run Wireshark and observe the received packets. Are the captured packets similar to the previous part? If not, explain the difference. The data portion of the packets is around 1500 bytes which is different from part 6 which was around 66 bytes.

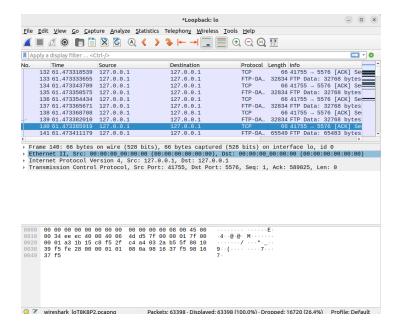


FIGURE 3. Wireshark captures

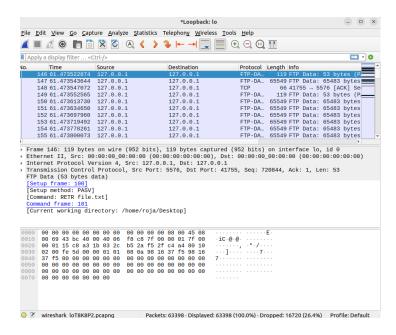


FIGURE 4. Wireshark captures

Question 3. Part 3: Setting Up a Local FTP Server on Ubuntu (20 points)
Part A: Install and Configure FTP Server

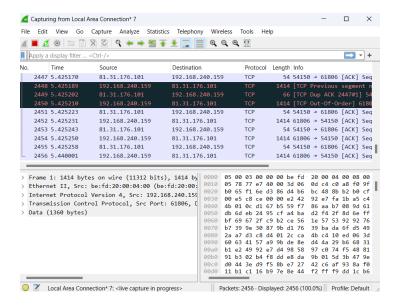


FIGURE 5. Wireshark captures sharif ftp

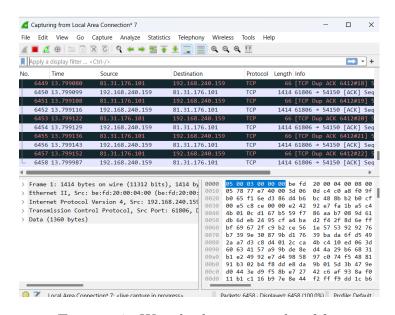


FIGURE 6. Wireshark captures sharif ftp

Part B: Configure Firewall

Question Why is it important to configure firewall rules for FTP traffic?

Firewalls are essential security tools that act as gatekeepers, controlling incoming and outgoing traffic on your system. Configuring firewall rules for FTP traffic is crucial for several reasons:

Reduced Attack Surface: Without firewall rules, any device on the internet can potentially attempt to connect to your FTP server. This creates a larger attack surface, making your system more vulnerable to malicious attacks. By restricting access through firewall rules, you limit the points of entry for potential threats.

Mitigating Unauthorized Access: Firewalls provide a layer of control over who can access your FTP server. By allowing only specific connections (based on IP address or other criteria), you can prevent unauthorized users from accessing sensitive data or manipulating files.

Improved Security for Exploits: FTP servers, like any software, can have vulnerabilities. Malicious actors might try to exploit these vulnerabilities to gain unauthorized access to your system. Restricting access

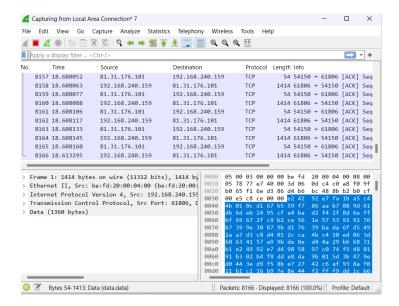


FIGURE 7. Wireshark captures sharif ftp

Figure 8. vsftpd

```
roja@roja-Ubuntu:-/Desktop$ sudo systemctl start vsftpd

[sudo] password for roja:
roja@roja-Ubuntu:-/Desktop$ sudo useradd user1
roja@roja-Ubuntu:-/Desktop$ sudo useradd user2
roja@roja-Ubuntu:-/Desktop$ sudo useradd user3
roja@roja-Ubuntu:-/Desktop$ sudo passwd user1

New password:
Retype new password:
Password:
Retype new password:
Retype n
```

FIGURE 9. add three users

```
roja@roja-Ubuntu:~/Desktop$ ftp localhost
Connected to localhost.
220 (vsFTPd 3.0.5)
Name (localhost:roja): roja
331 Please specify the password.
Password:
230 Login successful.
Remote system type is UNIX.
Using binary mode to transfer files.
ftp>
```

FIGURE 10. connect to localhost

```
roja@roja-Ubuntu:~/Desktop Q = _ ( ) X

oja@roja-Ubuntu:~/Desktop$ sudo ufw status
sudo] password for roja:
status: inactive
oja@roja-Ubuntu:~/Desktop$ |
```

Figure 11. firewall status

FIGURE 12. config firewall to allow FTP traffic

through firewalls makes it harder for attackers to exploit such vulnerabilities.

Question What are the specific ports used for FTP, and how do you open them in the firewall?

The standard port used for FTP traffic is 21 (TCP). This is where the communication between the FTP client and server takes place. To allow incoming connections for FTP traffic, you need to create a firewall rule that specifies this port and protocol.

Here's how you open the FTP port in the firewall using UFW on Ubuntu:

Recommended Approach - Allow Specific Port:

sudo ufw allow 21/tcp

This allows only authorized connections on port 21 specifically for the TCP protocol used by FTP. This is the most secure approach as it minimizes unnecessary access.

Not Recommended Approach - Allow All Traffic:

sudo ufw allow OpenSSH

While it's technically possible to open all ports (using allow OpenSSH), it's highly discouraged. This approach removes any firewall restrictions, exposing your system to all types of traffic on all ports.

Part C: Change Default Directory

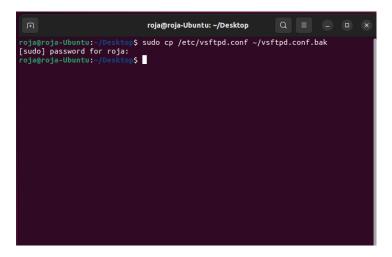


FIGURE 13. back up vsftpd configuration files

Question Why is it important to back up configuration files before editing them?

Safety Net: In case something goes wrong during editing, you can restore the original configuration from the backup. This ensures you can revert to a working state if needed.

Version Control: If you make multiple configuration changes, having backups allows you to track changes and revert to specific versions if necessary.

Question Why is it beneficial to change the default directory for FTP users?

Improved Security: The default directory for FTP users is often their home directory. This might contain sensitive files you don't want users to access. By changing the default directory, you can restrict access to a specific location intended for FTP purposes. Organization: It helps segregate files used for FTP from other user files, making management and access control easier.

FIGURE 14. Modify the vsftpd configuration

FIGURE 15. Create a new file in the new directory

Part D: Securing FTP

Part 1

Question Why is it important to encrypt FTP traffic?

It's important to encrypt FTP traffic to ensure the security and privacy of data being transmitted over the network. Without encryption, any data, including usernames, passwords, and actual file contents, can be intercepted and viewed by unauthorized parties.

Question What are the benefits of using SSL/TLS encryption for FTP?

Benefits of using SSL/TLS encryption for FTP include:

Data Confidentiality: Encryption ensures that the data being transmitted is secure and cannot be read by unauthorized parties.

Data Integrity: SSL/TLS helps in ensuring that the data being transmitted is not modified by unauthorized parties.

Authentication: SSL/TLS provides a way for the client and server to authenticate each other, ensuring that the client is connecting to the intended server.

Configure the FTP server to use SSL/TLS encryption to secure the connection

Step 1: Install vsftpd (if not already installed) and OpenSSL:

Step 2: Create an SSL certificate for the FTP server. You can use a self-signed certificate for testing, or obtain a certificate from a trusted certificate authority (CA).

Step 3: Configure vsftpd to use SSL/TLS.

Step 4: Restart vsftpd for the changes to take effect:

QuestionWhy do we need to secure FTP servers?

```
#!/bin/bash

# Update package lists and install vsftpd and openssl
sudo apt update
sudo apt install vsftpd openssl -y

# Create a self-signed SSL certificate for testing purposes
sudo openssl req -x509 -nodes -newkey rsa:2048 -keyout /etc/ssl/private/your_private_key.key -out /

# Configure vsftpd to use SSL/TLS
sudo sh -c 'echo "ssl_enable=YES" >> /etc/vsftpd.conf'
sudo sh -c 'echo "rsa_cert_file=/etc/ssl/certs/your_certificate.crt" >> /etc/vsftpd.conf'
sudo sh -c 'echo "rsa_private_key_file=/etc/ssl/private/your_private_key.key" >> /etc/vsftpd.conf'

# Restart vsftpd for the changes to take effect
sudo systemctl restart vsftpd
```

FIGURE 16. Configure the FTP server

Securing FTP servers is crucial for several reasons:

Data Security: FTP servers often handle sensitive data, and securing them helps prevent unauthorized access and data breaches.

Compliance: Many industries and jurisdictions have regulations regarding data security and privacy. Securing FTP servers helps organizations comply with these regulations.

Protection Against Malware: Unsecured FTP servers can be exploited by malware and hackers to distribute malicious content. Securing the server helps prevent such misuse.

Part 2

vsftpd Configuration:

The vsftpd configuration file (/etc/vsftpd.conf) offers various options for limiting user access:

Write Access: Set write enable = NO to prevent users from uploading files.

Directory Creation: Set create user dir=NO to stop users from creating new directories within their FTP space.

Anonymous Access: Disable anonymous access altogether or use anon mkdir write enable=NO to restrict directory creation and write access for anonymous users.

Chroot Jails: Enable chroot local user with the new directory path to confine users to their designated directory, preventing access to other parts of the system.

```
# Disable write access
sed -i 's/^write_enable=YES/write_enable=NO/' /etc/vsftpd.conf

# Disable directory creation
sed -i 's/^#*create_user_dir=YES/create_user_dir=NO/' /etc/vsftpd.conf

# Disable anonymous access altogether
sed -i 's/^anonymous_enable=YES/anonymous_enable=NO/' /etc/vsftpd.conf

# Optionally, disable anonymous user directory creation and write access
# sed -i 's/^#*anon_mkdir_write_enable=YES/anon_mkdir_write_enable=NO/' /etc/vsftpd.conf

# Enable chroot jails
echo "chroot_local_user=YES" >> /etc/vsftpd.conf
echo "chroot_list_enable=YES" >> /etc/vsftpd.conf
echo "chroot_list_enable=YES" >> /etc/vsftpd.conf
# Restart vsftpd service to apply the changes
systemctl restart vsftpd
```

FIGURE 17. Configure the FTP server to be secure

Question What are the methods to limit user access on an FTP server?

There are several methods to limit user access on an FTP server:

User Isolation: Restrict each user to their home directory. This prevents users from navigating outside of their designated directory structure.

User Permissions: Leverage filesystem permissions to control which directories users can access and what operations they can perform within those directories. This can be achieved through the use of tools like chown, chmod, and chgrp.

Chroot Jail: Implement a chroot environment, which creates a virtualized environment that limits a user to a specific directory and its subdirectories. This prevents users from accessing other parts of the file system.

FTP User Groups: Utilize user groups to categorize users and assign permissions and access rights based on their group membership. This allows for granular control over user access based on their roles and responsibilities.

By implementing these measures, organizations can enforce the principle of least privilege, ensuring that users only have access to the resources necessary to perform their specific tasks, thus enhancing overall security.

Question 4. Bandwidth and Transfer Rate Control (15 points Bonus)

Question Why is bandwidth control important in network applications?

Bandwidth control is important in network applications for several reasons:

Resource Management: Bandwidth control allows network administrators to allocate network resources fairly among users or applications, ensuring no single user or application consumes excessive bandwidth at the expense of others.

Preventing Congestion: By controlling the rate at which data is transmitted, bandwidth control helps prevent network congestion, which can lead to degraded performance and delays for all users.

Quality of Service (QoS): Bandwidth control is essential for implementing Quality of Service policies, ensuring that critical applications, such as real-time video or voice communications, receive the necessary bandwidth to operate smoothly.

Cost Control: For organizations with limited bandwidth or those operating in regions with data usage caps, bandwidth control helps manage costs by preventing excessive data usage.

Security: Bandwidth control can help prevent certain types of attacks, such as Distributed Denial of Service (DDoS) attacks, by limiting the rate of incoming traffic.

Implementation

```
def send_data(self, file_name):
1
            # Open the file for reading in binary mode
2
            file_size = os.path.getsize(file_name)
3
            with open(file name, 'rb') as file:
                start_time = time.time()
                bytes sent = 0
6
7
                while True:
8
                    # Read data in chunks
9
                    data = file.read(CHUNK SIZE) # Adjust chunk size as needed
10
11
                    # Calculate transfer rate
12
                     elapsed_time = time.time() - start_time
13
                     transfer_rate = bytes_sent / elapsed_time if elapsed_time else 0
14
15
                    # Introduce delay if transfer rate exceeds limit
16
                     if transfer_rate > MAX_BANDWIDTH:
17
                         delay = (bytes_sent / MAX_BANDWIDTH) - elapsed_time
18
                         if delay > 0:
19
                             time.sleep(delay)
20
21
                    # Send data (implement error handling for robustness)
22
23
                     self.dataConn.sendall(data)
24
                    # Update progress and bytes sent
25
                    bytes sent += len(data)
26
                    progress = (bytes sent / file size) * 100
27
                    print(f"Progress: {progress:.2f}%, Transfer Rate: {transfer_rate:.2f}
28
       KB/s")
29
                    # Check for end of file
30
31
                     if not data:
                         break
32
```

LISTING 1. Updated send data function

```
def send_data(self, file_name):
            # Open the file for reading in binary mode
2
            file_size = os.path.getsize(file_name)
3
            with open(file_name, 'rb') as file:
4
                 start_time = time.time()
6
                bytes_sent = 0
7
                while True:
8
                     # Read data in chunks
9
                     data = file.read(CHUNK_SIZE) # Adjust chunk size as needed
10
11
                     # Calculate transfer rate
                     elapsed_time = time.time() - start_time
13
                     transfer_rate = bytes_sent / elapsed_time if elapsed_time else 0
14
15
                     # Introduce delay if transfer rate exceeds limit
16
                     if transfer_rate > MAX_BANDWIDTH:
17
                         delay = (bytes_sent / MAX_BANDWIDTH) - elapsed_time
18
                         if delay > 0:
19
                             time.sleep(delay)
20
21
                     # Send data (implement error handling for robustness)
22
                     self.dataConn.sendall(data)
23
                     # Update progress and bytes sent
25
                     bytes_sent += len(data)
26
                     progress = (bytes_sent / file_size) * 100
                     print(f"Progress: {progress:.2f}%, Transfer Rate: {transfer_rate:.2f}
28
       KB/s")
29
                     # Check for end of file
30
                     if not data:
31
                         break
32
                 self.dataConn.sendall(b'\x00' * CHUNK_SIZE)
33
34
                print("File transfer complete.")
35
```

LISTING 2. Updated send data function

```
def get_data(self, file_name):
1
2
            with open(file_name, 'wb') as file:
                 while True:
3
                     # Receive data in chunks
                     data = self.clientDataSock.recv(CHUNK_SIZE)
5
                     if data == b' \times 00' * CHUNK SIZE:
7
                         break
8
                     # Write received data to the file
                     if data:
9
                         file.write(data)
10
```

LISTING 3. Updated get data function

Bandwidth Control:

The implemented approach assumes server-side throttling. The server controls the data transfer rate by introducing delays if it exceeds a predefined limit. The client doesn't need to be explicitly aware of this throttling mechanism.

End-of-Data Indication:

A custom end-of-data mechanism is implemented using the following steps:

Server-Side:

The server calculates the number of data chunks required to send the entire file based on a chosen chunk size.

The actual file data is then sent in chunks using a loop.

After sending all data chunks, a stream of zero bytes with the same size as the chunk size is sent to signal the end of data.

Client-Side:

The client receives the number of data chunks (end-of-data indicator) from the server.

It enters a loop, receiving data chunks the same number of times as the received indicator and writing them to the file.

After receiving all data chunks, the client receives another chunk of data. This should be a stream of zero bytes with the size of the chunk.

```
Progress: 79.59%, Transfer Rate: 103620.35 KB/s
Progress: 80.73%, Transfer Rate: 103372.34 KB/s
Progress: 81.86%, Transfer Rate: 103659.08 KB/s
Progress: 83.00%, Transfer Rate: 103400.18 KB/s
Progress: 84.14%, Transfer Rate: 103469.60 KB/s
Progress: 85.28%, Transfer Rate: 103739.79 KB/s
Progress: 86.41%, Transfer Rate: 103491.52 KB/s
Progress: 87.55%, Transfer Rate: 103238.40 KB/s
Progress: 88.69%, Transfer Rate: 103530.68 KB/s
Progress: 89.82%, Transfer Rate: 103282.22 KB/s
Progress: 90.96%, Transfer Rate: 103556.47 KB/s
Progress: 92.10%, Transfer Rate: 103185.20 KB/s
Progress: 93.23%, Transfer Rate: 103459.31 KB/s
Progress: 94.37%, Transfer Rate: 103211.31 KB/s
Progress: 95.51%, Transfer Rate: 103481.96 KB/s
Progress: 96.65%, Transfer Rate: 103213.26 KB/s
Progress: 97.78%, Transfer Rate: 103464.87 KB/s
Progress: 98.92%, Transfer Rate: 103242.07 KB/s
Progress: 100.00%, Transfer Rate: 103500.10 KB/s
Progress: 100.00%, Transfer Rate: 103201.91 KB/s
File transfer complete
```

FIGURE 18. Output of get command