Experiment 24

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Code:
#include <stdio.h>
#include <limits.h>
#define V 5
int minKey(int key[], int mstSet[]) {
  int min = INT_MAX, min_index;
  for (int v = 0; v < V; v++)
    if (mstSet[v] == 0 \&\& key[v] < min)
      min = key[v], min_index = v;
  return min_index;
}
void printMST(int parent[], int graph[V][V]) {
  int totalWeight = 0;
  printf("Edge \tWeight\n");
  for (int i = 1; i < V; i++) {
    printf("%d - %d \t%d \n", parent[i], i, graph[i][parent[i]]);
    totalWeight += graph[i][parent[i]];
  }
  printf("Total weight: %d\n", totalWeight);
}
void primMST(int graph[V][V]) {
  int parent[V];
  int key[V];
  int mstSet[V];
  for (int i = 0; i < V; i++)
    key[i] = INT_MAX, mstSet[i] = 0;
```

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key[0] = 0;
  parent[0] = -1;
  for (int count = 0; count < V - 1; count++) {
    int u = minKey(key, mstSet);
    mstSet[u] = 1;
    for (int v = 0; v < V; v++)
      if (graph[u][v] \&\& mstSet[v] == 0 \&\& graph[u][v] < key[v])
         parent[v] = u, key[v] = graph[u][v];
  }
  printMST(parent, graph);
}
int main() {
  int graph[V][V] = {
    {0, 2, 0, 6, 0},
    \{2, 0, 3, 8, 5\},\
    \{0, 3, 0, 0, 7\},\
    \{6, 8, 0, 0, 9\},\
    {0, 5, 7, 9, 0}
  };
  primMST(graph);
  return 0;
}
```

