# **Rok Kos**

Game Developer, Aspiring Data Scientist

## GitHub https://github.com/RokKos



068 181 659



https://rokkos.github.io/



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# Skills -



## Interests —

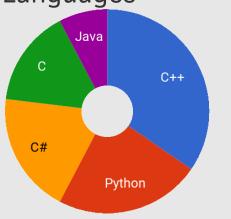
Game Development

Machine Learning

Game Design

Cryptography

## Languages



### **Experience**

Mar 2017 -Jul 2017

#### **Machine Learning Scientist**

Ljubljana, Slovenia

Worked on PKP (Po kreativni poti do znanja) project *Uporaba* Worked on PKP (Po kreativni poti do znanja) project *Uporaba* Worked on PKP (Po kreativni poti do znanja) project *Uporaba* 

- Umetne Inteligence v Industriji (eng. Usage of Artificial Inteligence in Industry)
- Developed a Deep Learning model that used Convolution Neural networks to recognize cracks on a product
- Model was developed using Python and Deep Learning library Keras

Sept 2016 -Present

#### **Teaching Assistant**

Zavod za računalniško izobraževanje Ljubljana

 Teaching primary school students and high school students how to solve programming tasks in programming languages Pascal, C, C++.

8.7.2016 -22.7.2016

### Unity3D developer

Outfit7

Ektimo d.o.o.

- Developed a mobile game Element Buddies at Outfit Talent Camp
- I was programming in Unity3D and used programming language C#
- Learned about teamwork, collaboration and went through the whole process from game idea to final product in only 14 days.

Sept 2015 -Jan 2016

### **Web Developer**

Gimnazija Vič

- Created a website for international visitors for Gimnazija Vič.
- Framework was already build in Python, I reused framework and added new content.
- I communicated a lot with different professors and went through many iterations of site.

3.7.2015 -

### 17.7.2015 Unity3D developer

Outfit7

- Developed a mobile game Mongolian at Outfit Summer Camp
- I was programming Unity3D and used programming language C#
- · Learned a lot about company, their workflow and atmosphere
- Made first actual game with larger team and learned new things

### **Education**

2016 - 2019

#### (Expected) Computer Science and Mathematics

University of Ljubljana

Faculty of Computer and Information Science

Ljubljana, Slovenia

#### 2012 - 2016 High School Graduate

Ljubljana, Slovenia

Gimnazija Vič

# **Other Work**

2016 2017	Participated in 2 Global Game Jams (made 2 games)
2010.2017	raiticipateu ili 2 diopai daille Jaills (lilaue 2 dailles)

Maribor

Ljubljana

5.3.2016 **1st Place on National competition in Computer Science** 

25.5.2015 2nd Place in intermediate Division on ALL-STAR competition organized by ACSL Orlando