Blazing Into the Future of Web Development



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The Workshop

Consists of theory with labs

Lab files including slides in GitHub repository

Labs use .NET 6

Intermediate level

Breaks

Questions



The Plan



What is Blazor?

The basics of component building

More advanced component capabilities

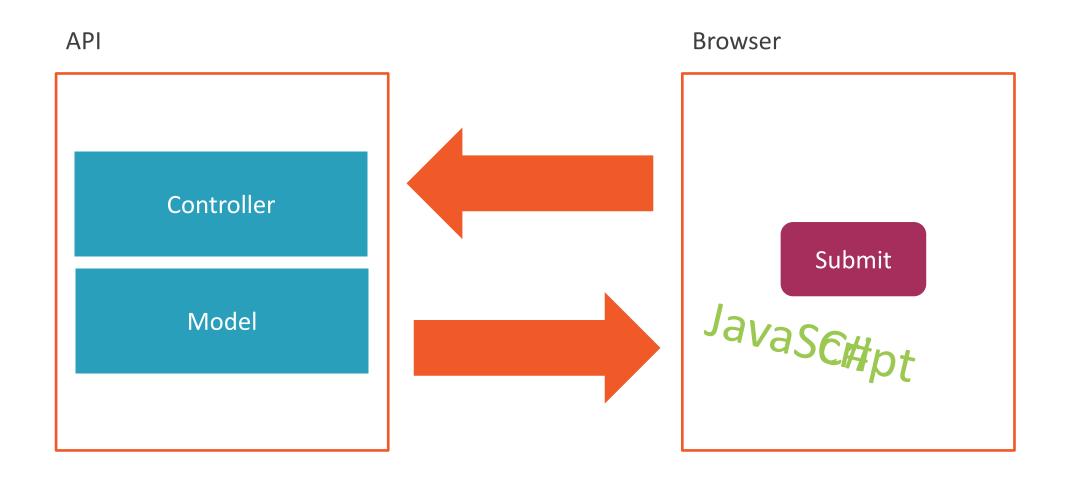


MVC

Server Browser Controller Submit Model View



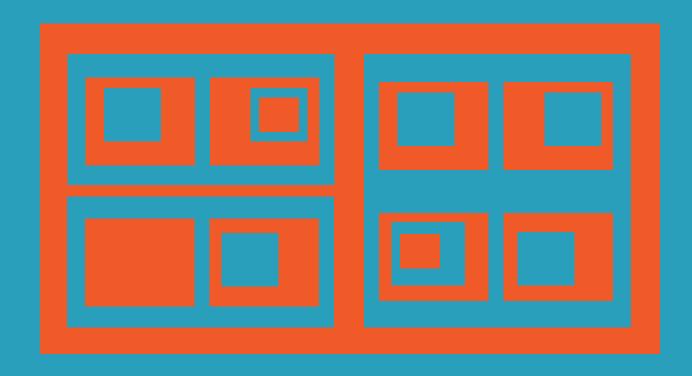
Single Page Application



Blazor is a single-page application framework that lets you write C# on the browser side.

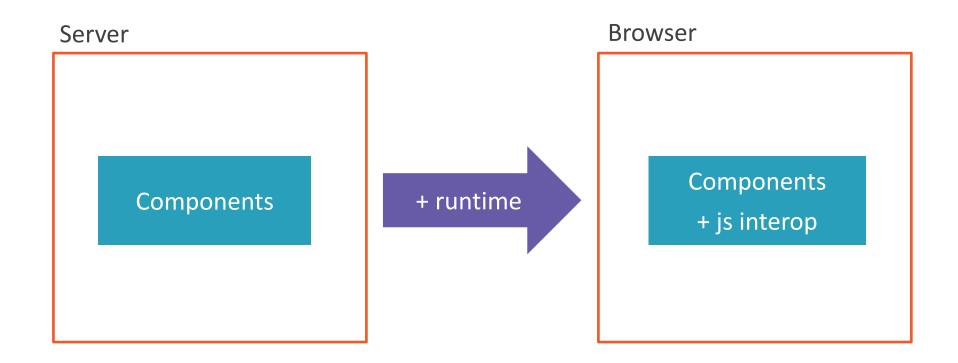


Creating Blazor App == Writing components.

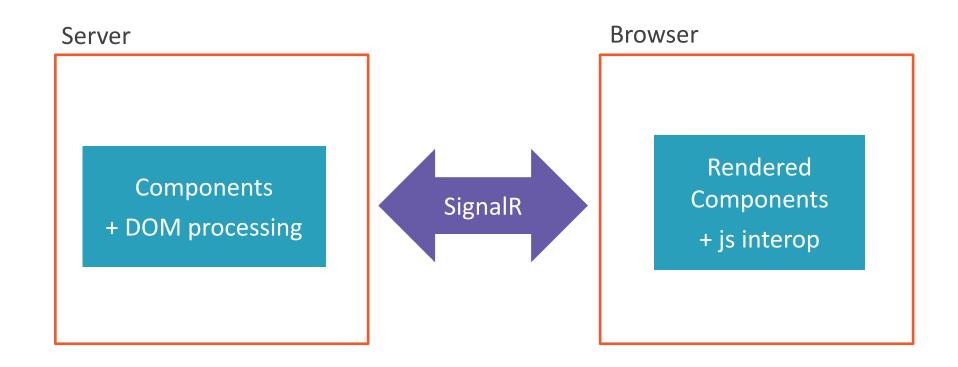




Hosting Model #1: Blazor Web Assembly



Hosting Model #2: Blazor Server



Component structure is identical for both hosting models.



Demo



Server- and Client-side Blazor: Comparison



Demo



Exploring a demo app

https://github.com/RolandGuijt/BlazorExample

- Understanding the diff mechanism
- Getting to know the code structure

Partial Component Class Hierarchy Without Code-behind

ComponentBase (framework)

ConferenceList (generated)

Partial Component Class Hierarchy with Code-behind

ComponentBase (framework)

ProposalListModel

ProposalList (generated)



ComponentBase (framework)

ConfArchComponentBase

ProposalListModel

ProposalList (generated, partial)



Lab time! Part 1

Github repository:

https://4sh.nl/blazorwork



Surprise lab: Building a new application



Steps

- Get the HousesAPI running
- Create a Blazor application that lists the houses
- Add a details page for a house
- Add a page to add a house
- Display the bids for a house on the details page
- Add functionality to add a bid on the details page



.NET 8+ Features

New rendering mode: static

Other rendering modes:

- Interactive Server
- Interactive Client
- Auto

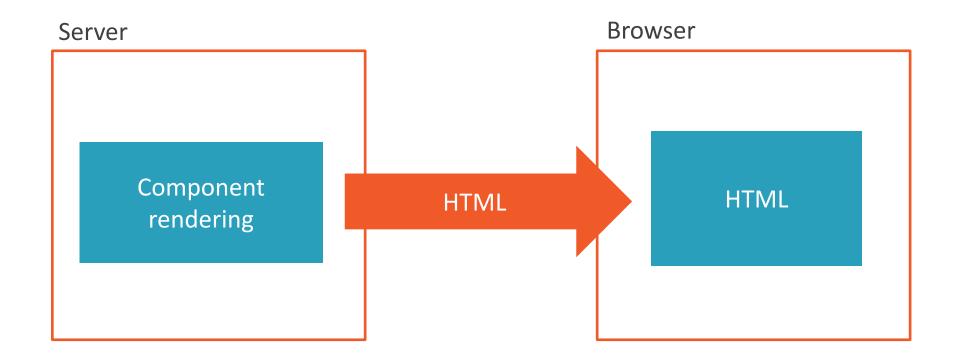
No need to choose between rendering modes

Also new: Stream rendering

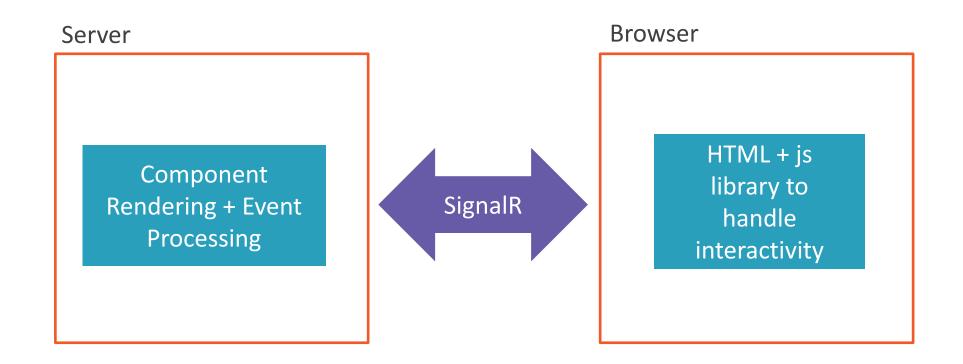
Let me show you



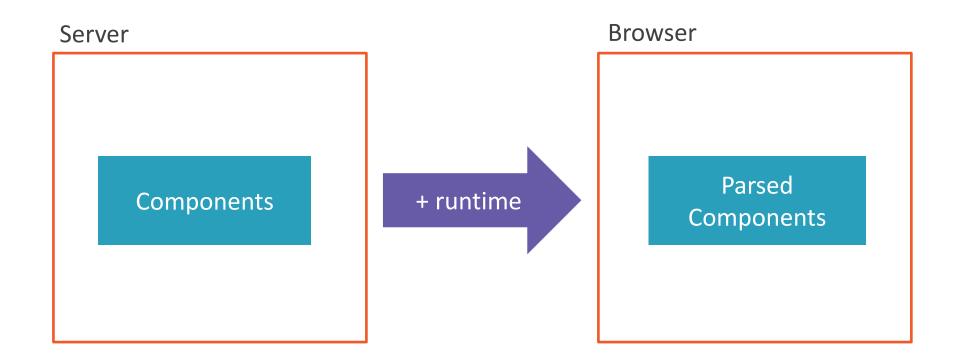
Static Components: No Interaction



Interactive Server Components



Interactive WebAssembly Components



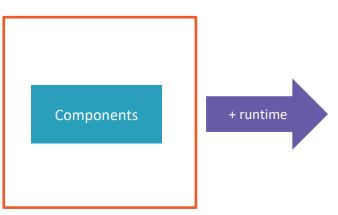
Auto Interactive Components

1. Start as an interactive server component

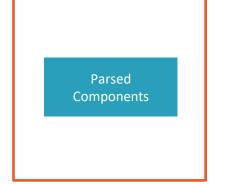
Component
Rendering + Event
Processing

SignalR
Interactivity

2. Load WebAssembly runtime + assemblies

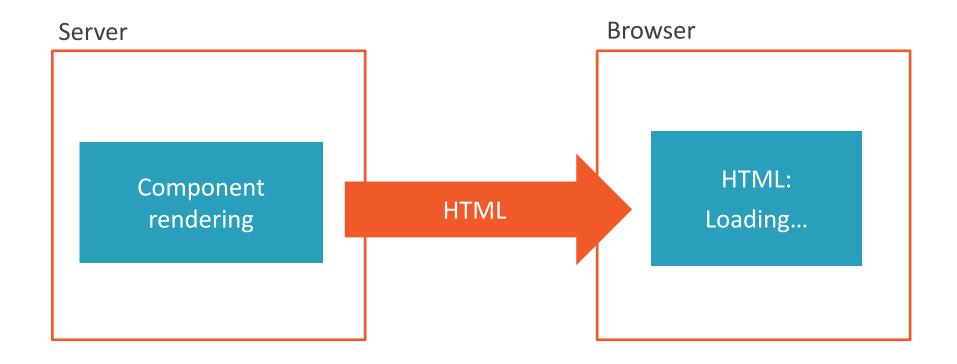


2. Continue life as an interactive client component

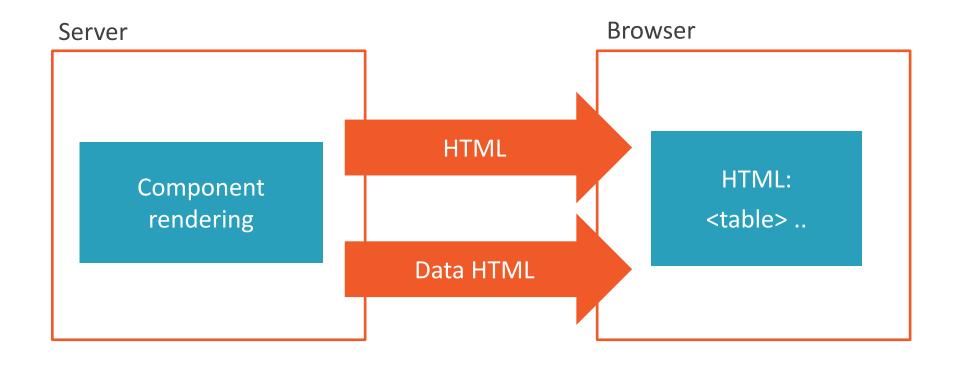




Static Components: Stream Rendering



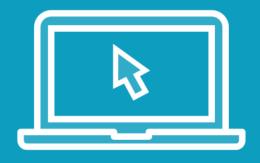
Static Components: Stream Rendering



Any code that initializes the component fires twice!



Demo



Component writing with:

Child Content

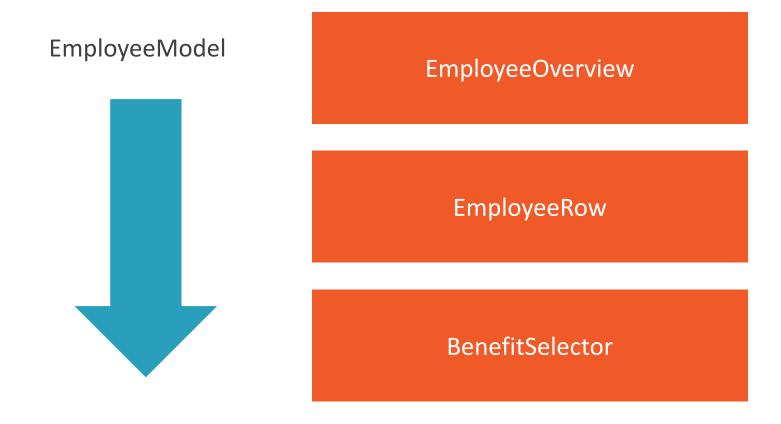
@bind

Chained binds

More



Component Hierarchy





@key

Collection:

Benefit "Health Insurance"

Benefit "Paid Time Off"

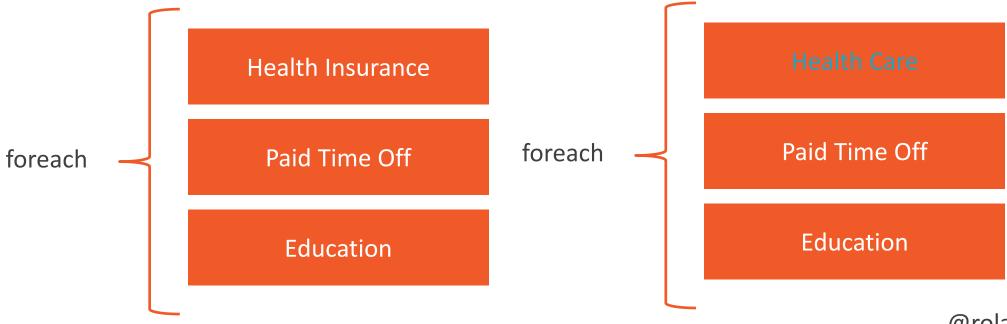
Benefit "Education"

Collection:

Benefit "Health Care"

Benefit "Paid Time Off"

Benefit "Education"





@key

Collection:

Benefit "Health Insurance"

Benefit "Paid Time Off"

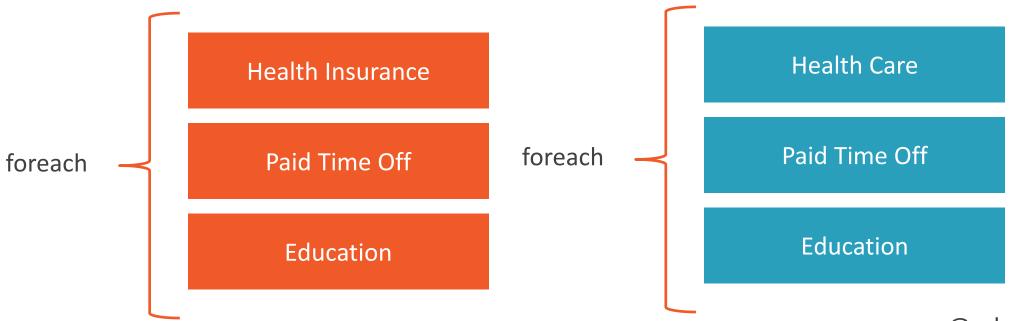
Benefit "Education"

Collection:

Benefit "Health Care"

Benefit "Paid Time Off"

Benefit "Education"





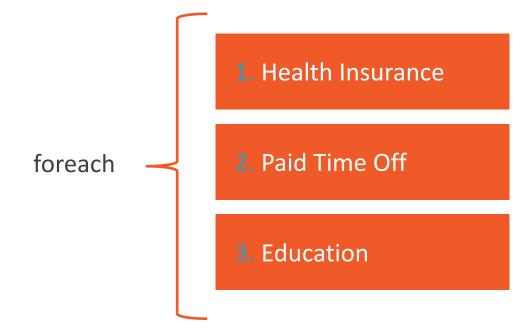
@key

Collection:

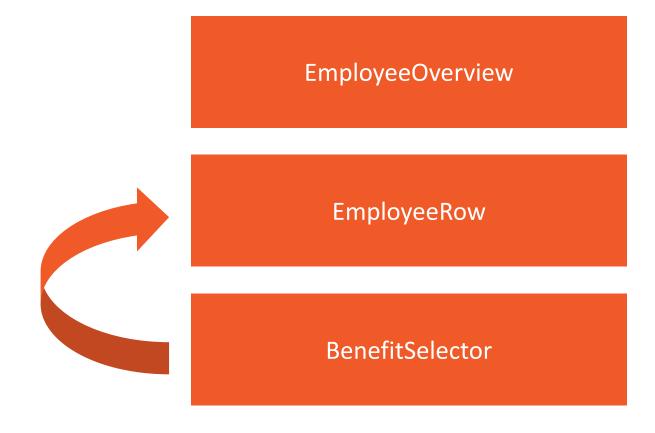
Benefit 1 "Health Insurance"

Benefit 2 "Paid Time Off"

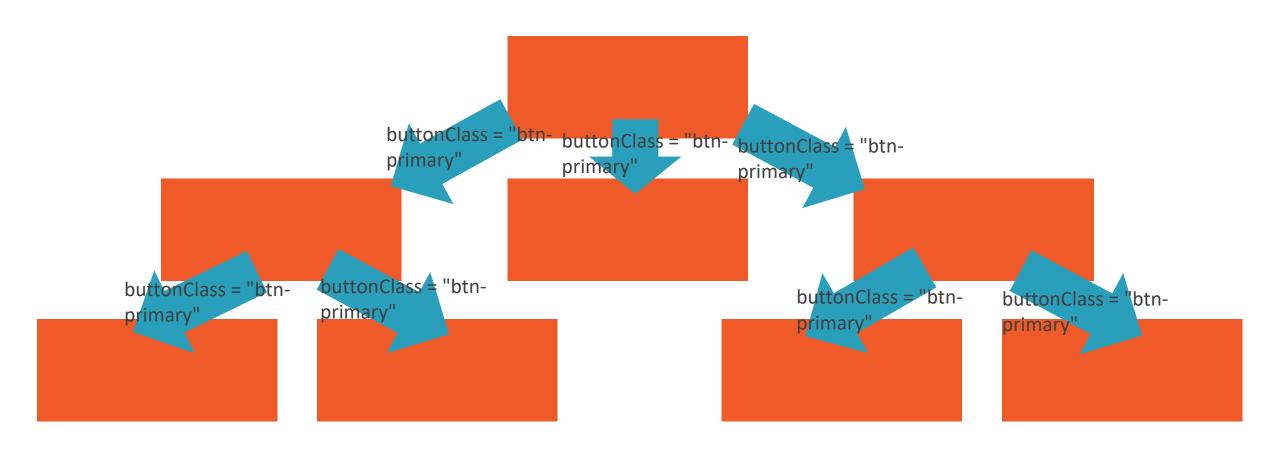
Benefit 3 "Education"



Component Hierarchy



Cascading Values





Cascading Values

Cascading Values

Lab time! Part 2 Until stage 8

Github repository:

https://4sh.nl/blazorwork



Demo



Templated Components

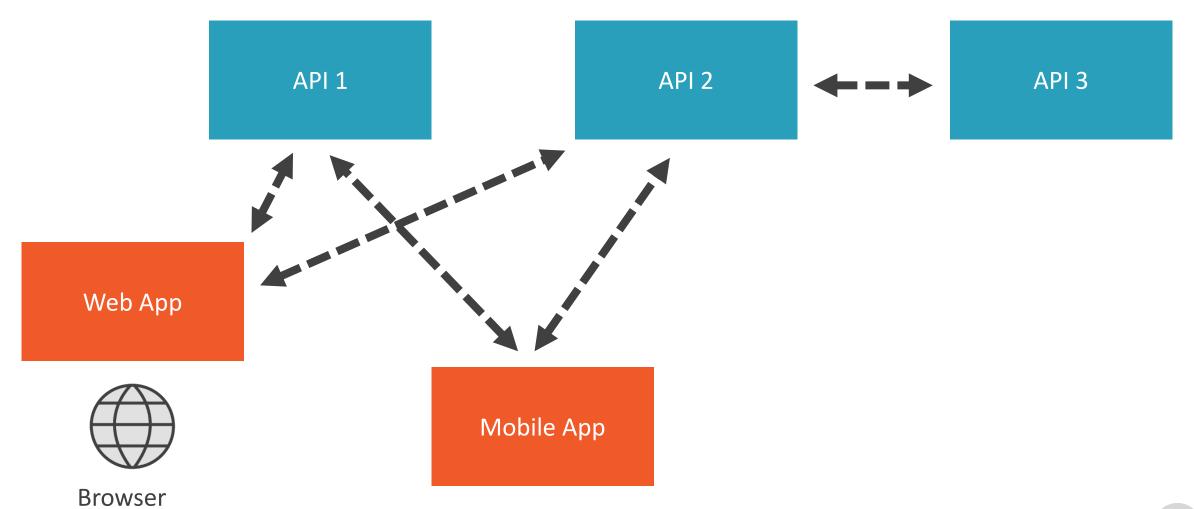


Auth

Uses standard ASP.NET Core authentication and authorization support

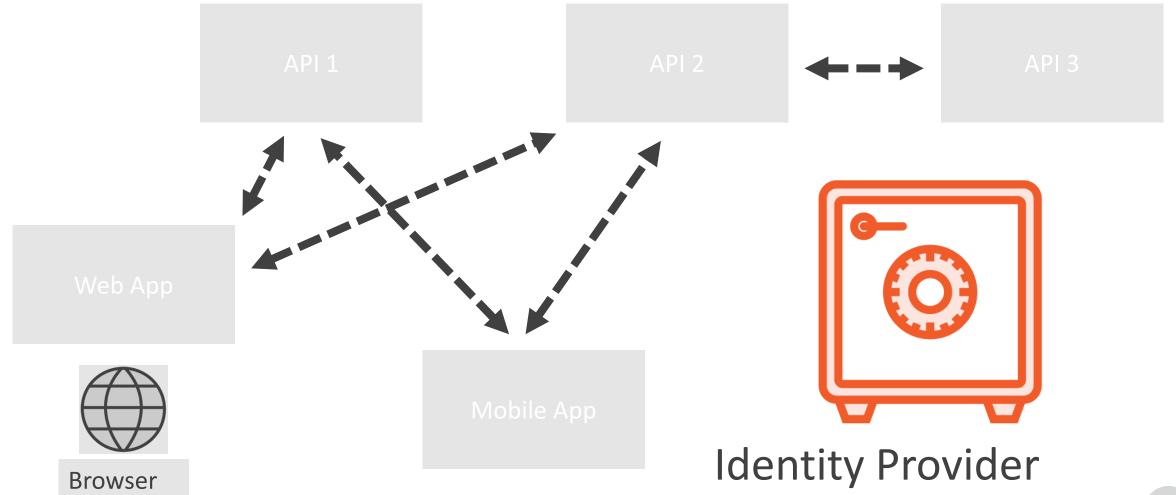


A Typical Modern Application



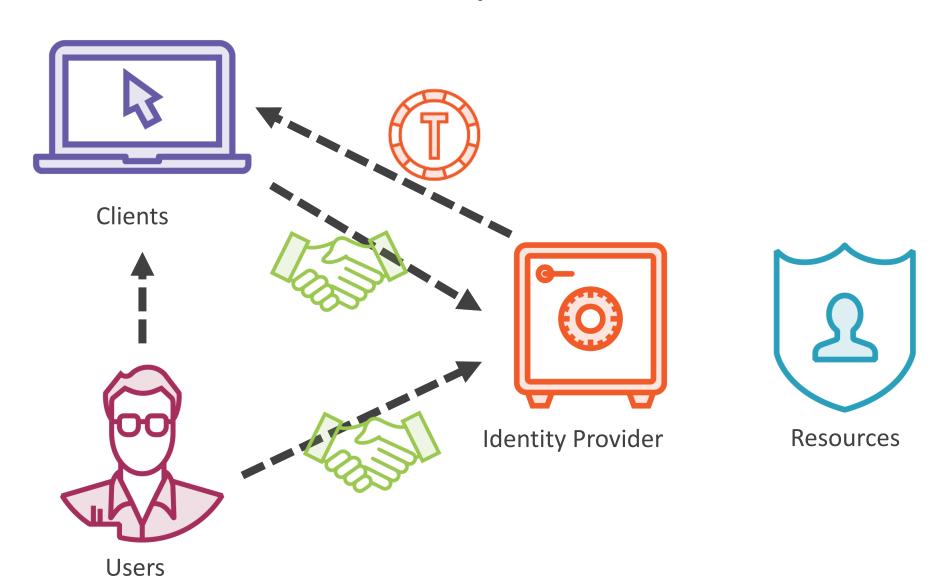


The Identity Provider





Concepts



Demo



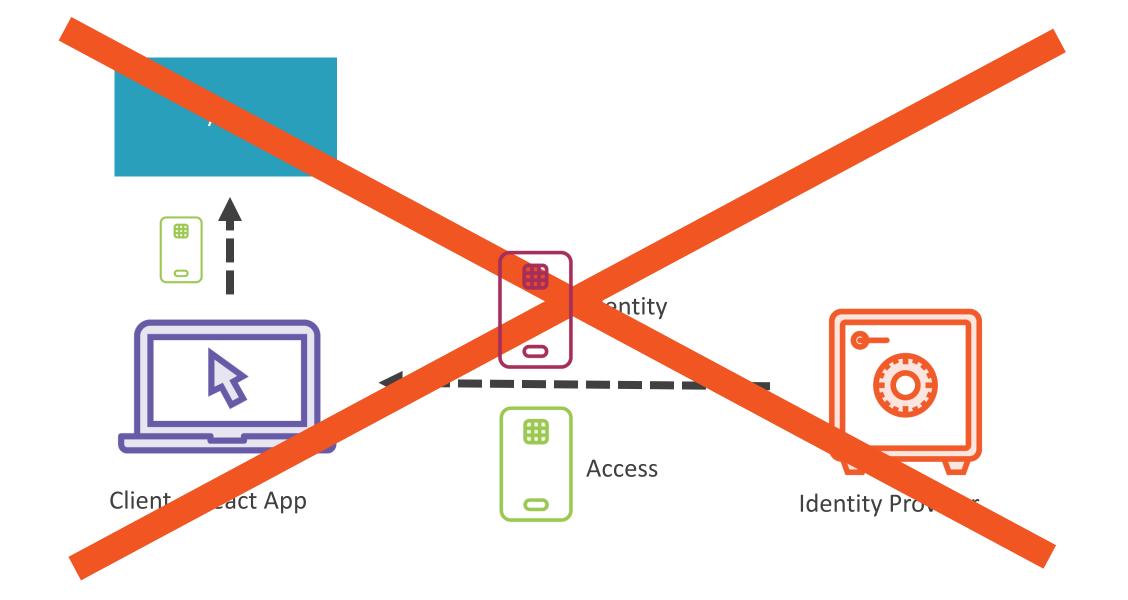
Auth



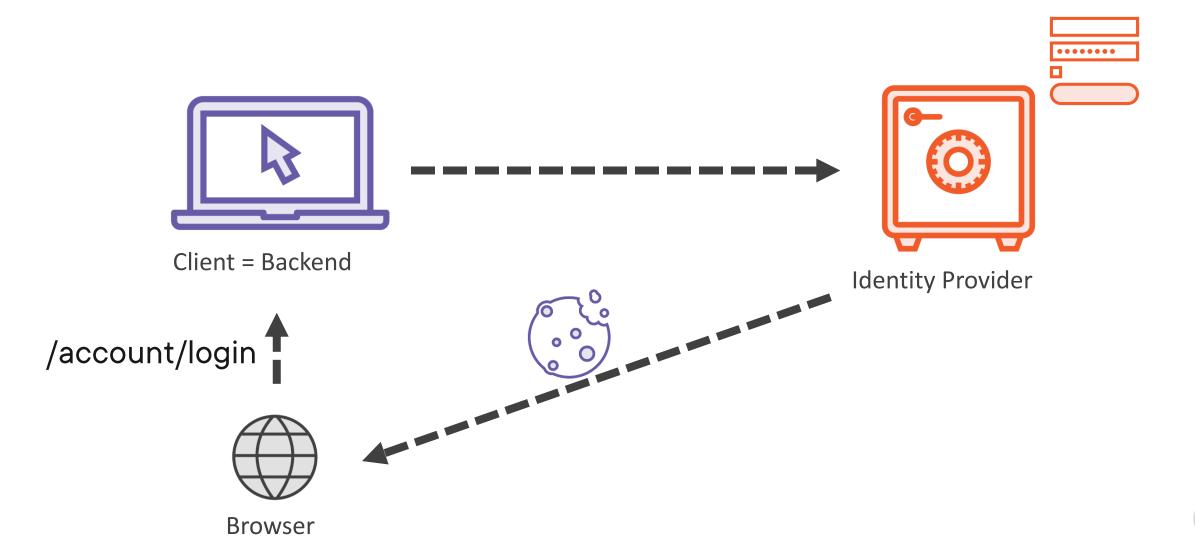
Authentication with Blazor Wasm



Tokens (don't do this) API Identity Access Client = React App **Identity Provider**

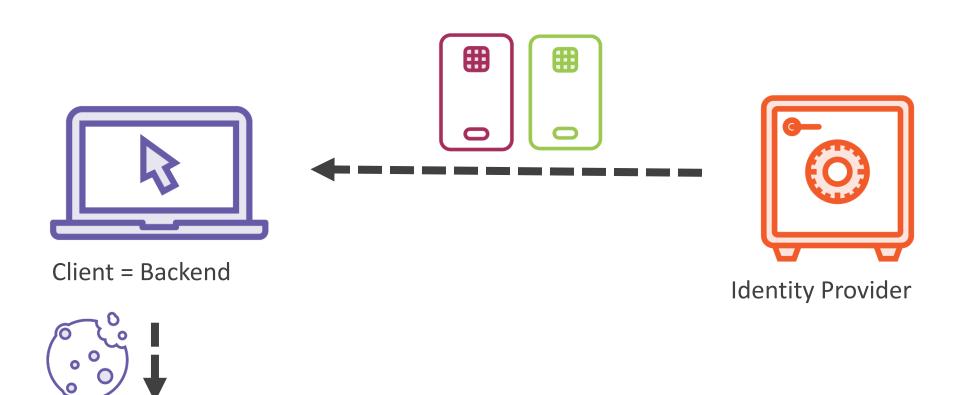


OpenId Connect with BFF





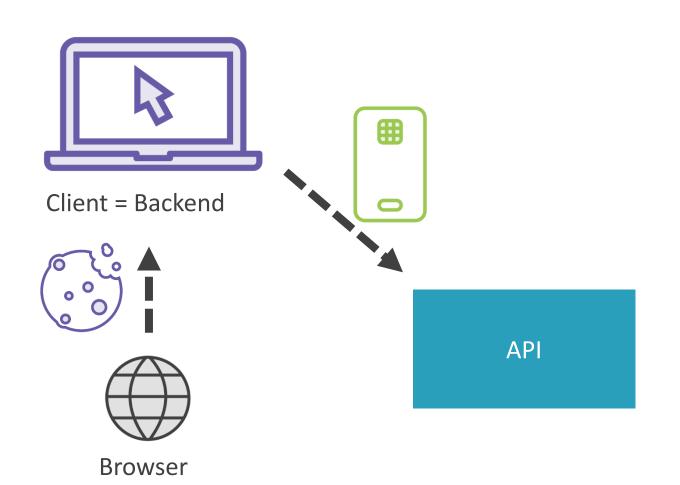
OpenId Connect with BFF



Browser



OpenId Connect with BFF







Lab time! Part 2



Thanks



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