

Christi Hagen

User Experience Designer

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Code & Design

JavaScript
HTML/CSS
Java, C#
InDesign
Illustrator
Photoshop
Pixelmator
Sketching
Storyboarding
Wireframing

Research Skills

Think Aloud
Heuristic Evaluation
Survey Writing
Contextual Inquiry
Affinity Diagramming
Interviewing
Paper Prototyping
Competitive Analysis
Web Analytics
A/B Testing

Spoken Languages

English native
Spanish proficient
Chinese beginner

Interests

Web Design
Data Visualization
Bike Rides
Glass Blowing
Bubble Tea

**CARNEGIE MELLON
UNIVERSITY**
Pittsburgh, PA
Expected: Aug. 2014

**OKLAHOMA STATE
UNIVERSITY**
Stillwater, OK
May 2013

EATON
Pennsylvania, PA
Jan. 2014 - Present

**CARNEGIE MELLON
UNIVERSITY**
Pennsylvania, PA
Oct. 2013 - Dec. 2013

**OKLAHOMA STATE
UNIVERSITY**
Stillwater, OK
Aug. 2012 - Dec. 2012

EXXONMOBIL
Houston, TX
May 2013 - Aug. 2013

GARMIN
Olathe, KS
May 2012 - Aug. 2012

**OKLAHOMA STATE
UNIVERSITY**
Stillwater, OK
Aug. 2010 - May 2013

**LEADERSHIP &
INVOLVEMENT**
Sept. 2011 - Present

HONORS

Education

Masters in Human-Computer Interaction

Relevant Coursework: Interaction Design Studio, HCI Project, Mapping and Diagramming, User Centered Research and Evaluation, Methodology of Visualization, Software Structures for User Interfaces, Web Lab, E-Learning Design Principles

Bachelor of Science in Computer Science

GPA: 3.83
Minors in Spanish and Math
Relevant Coursework: iOS Mobile Apps, Video Game Design

Project Experience

User Experience Design Lead, MHCI Capstone Project

Designing, prototyping, and developing a user centered experience for the future interface of Eaton's switchgear product line.

iPad Magazine Design Project

Identified target audience through competitive analysis.
Crafted personas, a mood board, layouts, and a design language.
Designed the magazine using InDesign and devised interaction paradigms.

iOS App Team Project

Lead a team in developing an iPhone app for hospitality client.
Designed and implemented the UI and workflow of the project.
Worked one-on-one with stakeholders to ensure needs were met.

Work Experience

Software Development Internship

Developed tailored Kinect services for easy integration of Kinect technology into in-house applications.
Explored Kinect interaction possibilities and created learning materials to accelerate development for future developers.

Software Engineering Internship

Developed Software for multiple Garmin aviation navigation systems.
Scripted tests in a CR-driven, version-controlled development cycle.
Enhanced the usability and functionality of the touchscreen UI.

Student Tutor

Implemented quick critical thinking and problem-solving techniques to help students understand challenging concepts.

Leadership and Honors

CMU Women@SCS member and Big Sister
Oklahoma State Women in Information Technology (OK-WIT) President
ACM@OSU Club Treasurer
International Student Mentor

Outstanding Senior of Computer Science 2013
Phi Beta Kappa, OSU Chapter