

# Christi Hagen

User Experience Designer

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## Code & Design

JavaScript  
HTML/CSS  
Java, C#  
Objective-C  
WPF  
Xcode  
InDesign  
Pixelmator  
Illustrator (beginner)  
Photoshop (beginner)

## Research Skills

Think Alouds  
Heuristic Evaluations  
Surveys  
Contextual Inquiry  
Interviewing  
Competitive Analysis  
Web Analytics  
A/B Testing

## Spoken Languages

English native  
Spanish proficient  
Chinese beginner

## Interests

Web Design  
Data Visualization  
Bike Rides  
Glass Blowing  
Bubble Tea

**CARNEGIE MELLON  
UNIVERSITY**  
Pittsburgh, PA  
Expected: Aug. 2014

**OKLAHOMA STATE  
UNIVERSITY**  
Stillwater, OK  
May 2013

**EXXONMOBIL**  
Houston, TX  
May 2013 - Aug. 2013

**GARMIN**  
Olathe, KS  
May 2013 - Aug. 2012

**OKLAHOMA STATE  
UNIVERSITY**  
Stillwater, OK  
Aug. 2010 - May 2013

**CARNEGIE MELLON  
UNIVERSITY**  
Pennsylvania, PA  
Aug. 2013 - Nov. 2013

**OKLAHOMA STATE  
UNIVERSITY**  
Stillwater, OK  
Aug. 2012 - Dec. 2012

**LEADERSHIP &  
INVOLVEMENT**  
Sept. 2011 - Present

## HONORS

## Education

### Masters in Human-Computer Interaction

Relevant Coursework: Interaction Design Fundamentals, User Centered Research and Evaluation, Software Structures for User Interfaces, E-Learning Design Principles, Web Lab

### Bachelor of Science in Computer Science

GPA: 3.83  
Minors in Spanish and Math  
Relevant Coursework: iOS Mobile Apps, Video Game Design, Data Structures and Algorithms

## Work Experience

### Software Development Internship

Developed tailored Kinect services for easy integration of Kinect technology into in-house applications  
Explored Kinect interaction possibilities and created learning materials to accelerate development for future developers

### Software Engineering Internship

Developed Software for multiple Garmin aviation navigation systems  
Scripted tests in a CR-driven, version-controlled development cycle  
Enhanced the usability and functionality of the touchscreen UI

### Student Tutor

Implemented quick critical thinking and problem-solving techniques to help students understand challenging concepts

## Project Experience

### iPad Magazine Design Project

Identified target audience through competitive analysis  
Crafted personas, a mood board, layouts, and a design language  
Designed the magazine using InDesign and devised interaction paradigms

### iOS App Team Project

Lead a team in developing an iPhone app for hospitality client  
Designed and implemented the UI and workflow of the project  
Worked one-on-one with stakeholders to ensure needs were met

## Leadership and Honors

CMU Women@SCS member and Big Sister  
Oklahoma State Women in Information Technology (OK-WIT) President  
ACM@OSU Club Treasurer  
International Student Mentor

Outstanding Senior of Computer Science 2013  
Phi Beta Kappa, OSU Chapter  
Sharon Daniels Scholarship 2013  
ConocoPhillips Scholarship for Computer Science 2011  
Dean's Honor Roll Fall 2010  
President's Honor Roll Spring and Summer 2012, Spring 2013