

# VA Group 59

## Group Member - Ranjoy Sen

```
In [2]: import tensorflow as tf
import numpy as np
import cv2
import matplotlib
import matplotlib.pyplot as plt
from tensorflow_hub import load
from transformers import pipeline
import random
import seaborn as sns
import mediapipe as mp
```

```
DEPENDENCIES = {
    "TensorFlow": tf.__version__,
    "Matplotlib": matplotlib.__version__,
    "numpy": np.__version__,
    "cv2": cv2.__version__,
    "sns": sns.__version__,
    "mp": mp.__version__,
}
print("Dependencies:", DEPENDENCIES)
```

Dependencies: {'TensorFlow': '2.16.2', 'Matplotlib': '3.9.4', 'numpy': '1.26.4', 'cv2': '4.11.0', 'sns': '0.13.2', 'mp': '0.10.21'}

## Video properties

```
In [3]: # Load the video
video_path = "pedestrian_crossover.mp4"
cap = cv2.VideoCapture(video_path)
fps = cap.get(cv2.CAP_PROP_FPS)
frame_count = int(cap.get(cv2.CAP_PROP_FRAME_COUNT))
width = int(cap.get(cv2.CAP_PROP_FRAME_WIDTH))
height = int(cap.get(cv2.CAP_PROP_FRAME_HEIGHT))
print(f"Total Frames: {frame_count}, FPS: {fps}, Width: {width}, Height: {height}")
```

Total Frames: 913, FPS: 29.97002997002997, Width: 960, Height: 540

## Low-level features: color, shape, motion detection

```
In [4]: # Extract low-level features: color, shape, motion detection
def extract_low_level_features(video_path):
    """
    Extracts low-level features such as color changes, shape detection using
    and motion detection using frame differences.
    """
    cap = cv2.VideoCapture(video_path)
    ret, prev_frame = cap.read()
    prev_gray = cv2.cvtColor(prev_frame, cv2.COLOR_BGR2GRAY)
    motion_frames = []
```

```
color_changes = []

while cap.isOpened():
    ret, frame = cap.read()
    if not ret:
        break

    # Extract color features by computing average RGB values
    avg_color = np.mean(frame, axis=(0, 1))
    color_changes.append(avg_color)

    # Shape detection using edge detection (Canny algorithm)
    gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    edges = cv2.Canny(gray, 100, 200)

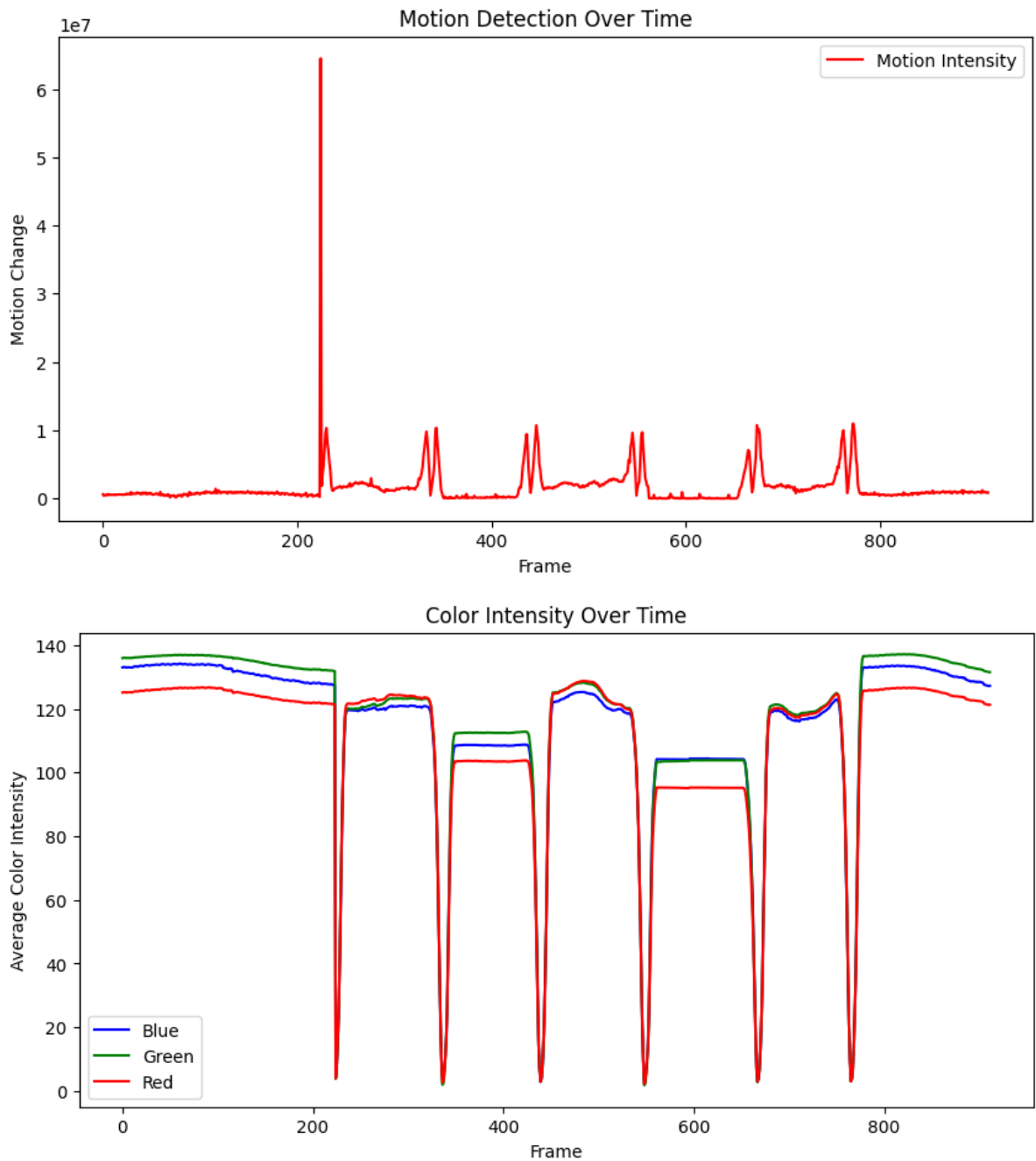
    # Motion detection using frame difference
    frame_diff = cv2.absdiff(prev_gray, gray)
    motion_frames.append(np.sum(frame_diff))
    prev_gray = gray

cap.release()

# Plot motion intensity over time
plt.figure(figsize=(10, 5))
plt.plot(motion_frames, label='Motion Intensity', color='r')
plt.xlabel('Frame')
plt.ylabel('Motion Change')
plt.title('Motion Detection Over Time')
plt.legend()
plt.show()

# Plot color changes over time
color_changes = np.array(color_changes)
plt.figure(figsize=(10, 5))
plt.plot(color_changes[:, 0], label='Blue', color='b')
plt.plot(color_changes[:, 1], label='Green', color='g')
plt.plot(color_changes[:, 2], label='Red', color='r')
plt.xlabel('Frame')
plt.ylabel('Average Color Intensity')
plt.title('Color Intensity Over Time')
plt.legend()
plt.show()

# Run low-level feature extraction
extract_low_level_features(video_path)
```



## Mid-level features: Shot boundary detection, key frame extraction, object detection

```
In [16]: # Function to detect shot boundaries
def detect_shot_boundaries(video_path):
    cap = cv2.VideoCapture(video_path)
    ret, prev_frame = cap.read()
    prev_gray = cv2.cvtColor(prev_frame, cv2.COLOR_BGR2GRAY)
    shot_boundaries = []

    frame_index = 0
    while cap.isOpened():
        ret, frame = cap.read()
        if not ret:
            break

        gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
        diff = cv2.absdiff(prev_gray, gray)
```

```

        score = np.sum(diff)

        if score > 1e7: # Threshold for shot boundary
            shot_boundaries.append(frame_index)

        prev_gray = gray
        frame_index += 1

    cap.release()
    print("Shot boundaries detected at frames:", shot_boundaries)
    return shot_boundaries

# Run Detect shot boundaries
shot_boundaries = detect_shot_boundaries(video_path)

```

Shot boundaries detected at frames: [224, 230, 343, 446, 673, 674, 675, 772, 773]

```

In [6]: # Function to extract keyframes based on Structural Similarity Index (SSIM)
def extract_keyframes(video_path, num_frames=5):
    cap = cv2.VideoCapture(video_path)
    success, prev_frame = cap.read()
    prev_frame = tf.image.convert_image_dtype(tf.image.rgb_to_grayscale(prev_frame), tf.float32)
    keyframes = [prev_frame.numpy()]

    total_frames = int(cap.get(cv2.CAP_PROP_FRAME_COUNT))
    interval = total_frames // num_frames

    for i in range(1, num_frames):
        cap.set(cv2.CAP_PROP_POS_FRAMES, i * interval)
        success, frame = cap.read()
        if success:
            gray_frame = tf.image.convert_image_dtype(tf.image.rgb_to_grayscale(frame), tf.float32)
            ssim_score = tf.image.ssim(prev_frame, gray_frame, max_val=1.0)
            if ssim_score < 0.75: # Change threshold as needed
                keyframes.append(frame)
            prev_frame = gray_frame
    cap.release()
    return keyframes

# Extract and display keyframes
keyframes = extract_keyframes(video_path)
plt.figure(figsize=(15, 5))
for i, frame in enumerate(keyframes):
    plt.subplot(1, len(keyframes), i + 1)
    plt.imshow(cv2.cvtColor(frame, cv2.COLOR_BGR2RGB))
    plt.axis("off")
plt.show()

```

In [ ]:



In [8]:

```

In [14]: # Load TensorFlow Object Detection model
detector = load("https://tfhub.dev/tensorflow/ssd_mobilenet_v2/2")

# COCO dataset labels
coco_labels = {

```

```

1: "person", 2: "bicycle", 3: "car", 4: "motorcycle", 5: "airplane", 6:
9: "boat", 10: "traffic light", 11: "fire hydrant", 13: "stop sign", 14:
16: "bird", 17: "cat", 18: "dog", 19: "horse", 20: "sheep", 21: "cow", 2
24: "zebra", 25: "giraffe", 27: "backpack", 28: "umbrella", 31: "handbag
34: "frisbee", 35: "skis", 36: "snowboard", 37: "sports ball", 38: "kite
41: "skateboard", 42: "surfboard", 43: "tennis racket", 44: "bottle", 46
49: "knife", 50: "spoon", 51: "bowl", 52: "banana", 53: "apple", 54: "sa
57: "carrot", 58: "hot dog", 59: "pizza", 60: "donut", 61: "cake", 62: "
65: "bed", 67: "dining table", 70: "toilet", 72: "TV", 73: "laptop", 74:
77: "cell phone", 78: "microwave", 79: "oven", 80: "toaster", 81: "sink"
85: "clock", 86: "vase", 87: "scissors", 88: "teddy bear", 89: "hair dr

}

# Object detection function with random frame display and object labels
def detect_objects(video_path):
    cap = cv2.VideoCapture(video_path)
    detected_frames = []
    frame_indices = []
    frame_index = 0

    while cap.isOpened():
        ret, frame = cap.read()
        if not ret:
            break

        input_tensor = tf.convert_to_tensor(frame, dtype=tf.uint8)[tf.newaxis]
        detections = detector(input_tensor)

        for i in range(len(detections['detection_scores'][0])):
            if detections['detection_scores'][0][i] > 0.5: # Confidence threshold
                y1, x1, y2, x2 = detections['detection_boxes'][0][i].numpy().astype(int)
                h, w, _ = frame.shape
                x1, x2 = int(x1 * w), int(x2 * w)
                y1, y2 = int(y1 * h), int(y2 * h)
                label_index = int(detections['detection_classes'][0][i].numpy())
                label = coco_labels.get(label_index, "unknown")

                cv2.rectangle(frame, (x1, y1), (x2, y2), (0, 255, 0), 2)
                cv2.putText(frame, label, (x1, y1 - 10), cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0))

                # Save frames with detected objects
                detected_frames.append(frame.copy())
                frame_indices.append(frame_index)

            frame_index += 1
            cv2.imshow('Object Detection', frame)
            if cv2.waitKey(1) & 0xFF == ord('q'):
                break

        cap.release()
        cv2.destroyAllWindows()

    # Print a few random frames with detected objects
    if detected_frames:
        selected_indices = random.sample(range(len(detected_frames)), min(5, len(detected_frames)))
        for idx in selected_indices:
            plt.figure(figsize=(5, 5))
            plt.imshow(cv2.cvtColor(detected_frames[idx], cv2.COLOR_BGR2RGB))
            plt.axis('off')
            plt.title(f"Detected Object in Frame {frame_indices[idx]}")
            plt.show()

    # Run object detection
    detect_objects(video_path)

```

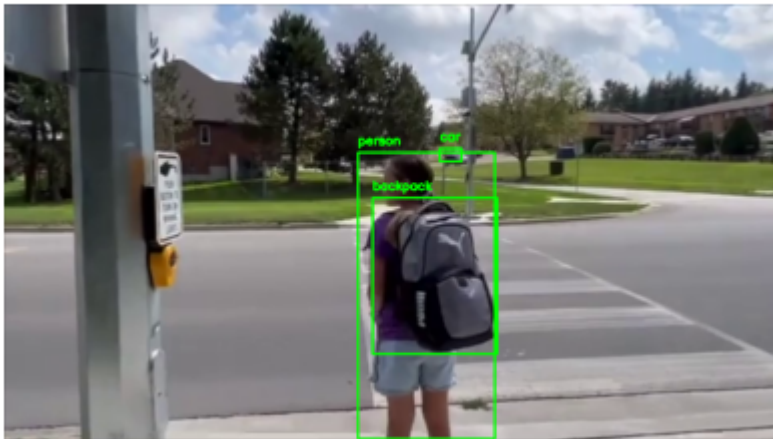
Detected Object in Frame 107



Detected Object in Frame 382



Detected Object in Frame 525

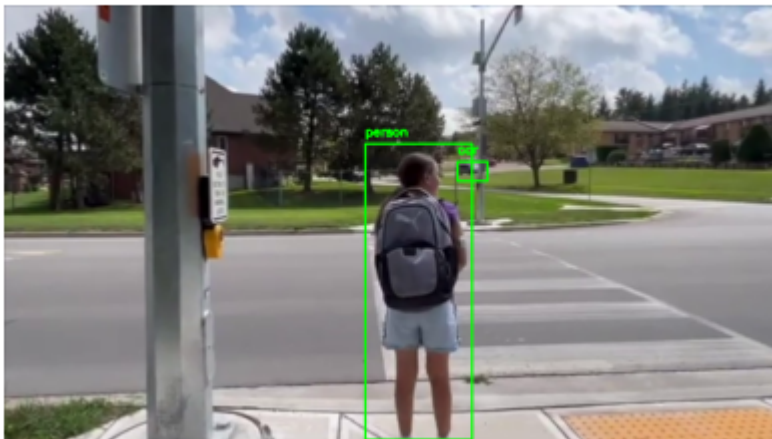




Detected Object in Frame 189



Detected Object in Frame 493



## High-level features: Semantic Concepts, Emotional Features, Contextual Features

```
In [4]: # High-level feature extraction

# Semantic, Emotional, and Contextual Feature Extraction
sentiment_analysis = pipeline("sentiment-analysis")

# Function to extract Semantic, Emotional, and Contextual Features
def extract_high_level_features(video_path):
    cap = cv2.VideoCapture(video_path)
    frame_index = 0
    semantic_descriptions = []
    emotions = []
    frame_numbers = []

    while cap.isOpened():
        ret, frame = cap.read()
        if not ret:
            break

        # Generate a textual description of the scene (Placeholder for AI-based)
        scene_description = f"Scene at frame {frame_index}: Pedestrian crossing"
        semantic_descriptions.append(scene_description)

        # Perform sentiment analysis
        emotion_result = sentiment_analysis(scene_description)
        emotions.append(emotion_result[0]['label'])
```

```
frame_numbers.append(frame_index)

print(f"Frame {frame_index} - Semantic: {scene_description}, Emotion: {emotion}")

frame_index += 1

cap.release()
print("High-Level Feature Extraction Completed!")

# Visualizing sentiment analysis results
plt.figure(figsize=(10, 5))
sns.countplot(x=emotions, order=['POSITIVE', 'NEGATIVE', 'NEUTRAL'])
plt.title("Sentiment Analysis of Video Scenes")
plt.xlabel("Sentiment Type")
plt.ylabel("Count")
plt.show()

# Run high-level feature extraction
extract_high_level_features(video_path)
```

No model was supplied, defaulted to distilbert/distilbert-base-uncased-finetuned-sst-2-english and revision 714eb0f (<https://huggingface.co/distilbert/distilbert-base-uncased-finetuned-sst-2-english>).

Using a pipeline without specifying a model name and revision in production is not recommended.

All PyTorch model weights were used when initializing TFDistilBertForSequenceClassification.

All the weights of TFDistilBertForSequenceClassification were initialized from the PyTorch model.

If your task is similar to the task the model of the checkpoint was trained on, you can already use TFDistilBertForSequenceClassification for predictions without further training.

Device set to use 0



Frame 0 – Semantic: Scene at frame 0: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6774299144744873}]

Frame 1 – Semantic: Scene at frame 1: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8330380320549011}]

Frame 2 – Semantic: Scene at frame 2: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8852750658988953}]

Frame 3 – Semantic: Scene at frame 3: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8616158366203308}]

Frame 4 – Semantic: Scene at frame 4: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8821444511413574}]

Frame 5 – Semantic: Scene at frame 5: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8808038830757141}]

Frame 6 – Semantic: Scene at frame 6: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8813413381576538}]

Frame 7 – Semantic: Scene at frame 7: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7544417977333069}]

Frame 8 – Semantic: Scene at frame 8: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8761898279190063}]

Frame 9 – Semantic: Scene at frame 9: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7933564186096191}]

Frame 10 – Semantic: Scene at frame 10: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7950406074523926}]

Frame 11 – Semantic: Scene at frame 11: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8245363831520081}]

Frame 12 – Semantic: Scene at frame 12: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8161020278930664}]

Frame 13 – Semantic: Scene at frame 13: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8006564974784851}]

Frame 14 – Semantic: Scene at frame 14: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8047283887863159}]

Frame 15 – Semantic: Scene at frame 15: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7901397347450256}]

Frame 16 – Semantic: Scene at frame 16: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8461893200874329}]

Frame 17 – Semantic: Scene at frame 17: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7940457463264465}]

Frame 18 – Semantic: Scene at frame 18: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8517891764640808}]

Frame 19 – Semantic: Scene at frame 19: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7681582570075989}]

Frame 20 – Semantic: Scene at frame 20: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7739162445068359}]

Frame 21 – Semantic: Scene at frame 21: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7444272041320801}]

Frame 22 – Semantic: Scene at frame 22: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7162687182426453}]

Frame 23 – Semantic: Scene at frame 23: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.780378520488739}]

Frame 24 – Semantic: Scene at frame 24: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7404773235321045}]

Frame 25 – Semantic: Scene at frame 25: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8272138237953186}]

Frame 26 – Semantic: Scene at frame 26: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7852068543434143}]

Frame 27 – Semantic: Scene at frame 27: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6937488913536072}]

Frame 28 – Semantic: Scene at frame 28: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7486183047294617}]

Frame 29 – Semantic: Scene at frame 29: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7086622714996338}]

Frame 30 – Semantic: Scene at frame 30: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6102568507194519}]

Frame 31 – Semantic: Scene at frame 31: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7430458664894104}]

Frame 32 – Semantic: Scene at frame 32: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.771648108959198}]

Frame 33 – Semantic: Scene at frame 33: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7831726670265198}]

Frame 34 – Semantic: Scene at frame 34: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8202936053276062}]

Frame 35 – Semantic: Scene at frame 35: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8300313353538513}]

Frame 36 – Semantic: Scene at frame 36: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7244355082511902}]

Frame 37 – Semantic: Scene at frame 37: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6871240735054016}]

Frame 38 – Semantic: Scene at frame 38: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7963016033172607}]

Frame 39 – Semantic: Scene at frame 39: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7737129330635071}]

Frame 40 – Semantic: Scene at frame 40: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7200621366500854}]

Frame 41 – Semantic: Scene at frame 41: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7083026766777039}]

Frame 42 – Semantic: Scene at frame 42: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8016279339790344}]

Frame 43 – Semantic: Scene at frame 43: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.670427143573761}]

Frame 44 – Semantic: Scene at frame 44: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7690419554710388}]

Frame 45 – Semantic: Scene at frame 45: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.713128387928009}]

Frame 46 – Semantic: Scene at frame 46: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7359247803688049}]

Frame 47 – Semantic: Scene at frame 47: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7124733328819275}]

Frame 48 – Semantic: Scene at frame 48: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7555577158927917}]

Frame 49 – Semantic: Scene at frame 49: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7785768508911133}]

Frame 50 – Semantic: Scene at frame 50: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8264803886413574}]

Frame 51 – Semantic: Scene at frame 51: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7779228091239929}]

Frame 52 – Semantic: Scene at frame 52: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7329928874969482}]

Frame 53 – Semantic: Scene at frame 53: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6529414653778076}]

Frame 54 – Semantic: Scene at frame 54: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7670428156852722}]

Frame 55 – Semantic: Scene at frame 55: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7971364259719849}]

Frame 56 – Semantic: Scene at frame 56: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7772048115730286}]

Frame 57 – Semantic: Scene at frame 57: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7324792146682739}]

Frame 58 – Semantic: Scene at frame 58: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5979197025299072}]

Frame 59 – Semantic: Scene at frame 59: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5701857805252075}]

Frame 60 – Semantic: Scene at frame 60: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7164909839630127}]

Frame 61 – Semantic: Scene at frame 61: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6306266188621521}]

Frame 62 – Semantic: Scene at frame 62: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6650505065917969}]

Frame 63 – Semantic: Scene at frame 63: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7022519111633301}]

Frame 64 – Semantic: Scene at frame 64: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6174086928367615}]

Frame 65 – Semantic: Scene at frame 65: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5957229137420654}]

Frame 66 – Semantic: Scene at frame 66: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6656437516212463}]

Frame 67 – Semantic: Scene at frame 67: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8051266670227051}]

Frame 68 – Semantic: Scene at frame 68: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.803839921951294}]

Frame 69 – Semantic: Scene at frame 69: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5733960270881653}]

Frame 70 – Semantic: Scene at frame 70: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7000285387039185}]

Frame 71 – Semantic: Scene at frame 71: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8025003671646118}]

Frame 72 – Semantic: Scene at frame 72: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.810687780380249}]

Frame 73 – Semantic: Scene at frame 73: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8279128074645996}]

Frame 74 – Semantic: Scene at frame 74: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8587172627449036}]

Frame 75 – Semantic: Scene at frame 75: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8670787215232849}]

Frame 76 – Semantic: Scene at frame 76: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8836698532104492}]

Frame 77 – Semantic: Scene at frame 77: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8256003260612488}]

Frame 78 – Semantic: Scene at frame 78: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7446405291557312}]

Frame 79 – Semantic: Scene at frame 79: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7905638217926025}]

Frame 80 – Semantic: Scene at frame 80: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.9045605659484863}]

Frame 81 – Semantic: Scene at frame 81: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8042405247688293}]

Frame 82 – Semantic: Scene at frame 82: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8747296333312988}]

Frame 83 – Semantic: Scene at frame 83: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8777328729629517}]

Frame 84 – Semantic: Scene at frame 84: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.9263019561767578}]

Frame 85 – Semantic: Scene at frame 85: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.9038631916046143}]

Frame 86 – Semantic: Scene at frame 86: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8688499331474304}]

Frame 87 – Semantic: Scene at frame 87: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8699445128440857}]

Frame 88 – Semantic: Scene at frame 88: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.900639533996582}]

Frame 89 – Semantic: Scene at frame 89: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8720827102661133}]

Frame 90 – Semantic: Scene at frame 90: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.859340250492096}]

Frame 91 – Semantic: Scene at frame 91: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8413383960723877}]

Frame 92 – Semantic: Scene at frame 92: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8776842951774597}]

Frame 93 – Semantic: Scene at frame 93: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8296716213226318}]

Frame 94 – Semantic: Scene at frame 94: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7681911587715149}]

Frame 95 – Semantic: Scene at frame 95: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8216606378555298}]

Frame 96 – Semantic: Scene at frame 96: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.904289960861206}]

Frame 97 – Semantic: Scene at frame 97: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8264553546905518}]

Frame 98 – Semantic: Scene at frame 98: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8166597485542297}]

Frame 99 – Semantic: Scene at frame 99: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.9220750331878662}]

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Frame 102 – Semantic: Scene at frame 102: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8355417847633362}]

Frame 103 – Semantic: Scene at frame 103: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8838785290718079}]

Frame 104 – Semantic: Scene at frame 104: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8676207661628723}]

Frame 105 – Semantic: Scene at frame 105: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7659822106361389}]

Frame 106 – Semantic: Scene at frame 106: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8375471830368042}]

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Frame 281 – Semantic: Scene at frame 281: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8763692378997803}]

Frame 282 – Semantic: Scene at frame 282: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8586971163749695}]

Frame 283 – Semantic: Scene at frame 283: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8580737709999084}]

Frame 284 – Semantic: Scene at frame 284: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8865395188331604}]

Frame 285 – Semantic: Scene at frame 285: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7381845116615295}]

Frame 286 – Semantic: Scene at frame 286: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5348062515258789}]

Frame 287 – Semantic: Scene at frame 287: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7707671523094177}]

Frame 288 – Semantic: Scene at frame 288: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6325916647911072}]

Frame 289 – Semantic: Scene at frame 289: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6189272999763489}]

Frame 290 – Semantic: Scene at frame 290: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.579719066619873}]

Frame 291 – Semantic: Scene at frame 291: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8634288907051086}]

Frame 292 – Semantic: Scene at frame 292: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8910749554634094}]

Frame 293 – Semantic: Scene at frame 293: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8158634901046753}]

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Frame 296 – Semantic: Scene at frame 296: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8228314518928528}]

Frame 297 – Semantic: Scene at frame 297: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8308602571487427}]

Frame 298 – Semantic: Scene at frame 298: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7602442502975464}]

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Frame 464 – Semantic: Scene at frame 464: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5845292210578918}]

Frame 465 – Semantic: Scene at frame 465: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5421928763389587}]

Frame 466 – Semantic: Scene at frame 466: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6104286313056946}]

Frame 467 – Semantic: Scene at frame 467: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5656160712242126}]

Frame 468 – Semantic: Scene at frame 468: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5416417121887207}]

Frame 469 – Semantic: Scene at frame 469: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5726568102836609}]

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Frame 472 – Semantic: Scene at frame 472: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.519201397895813}]

Frame 473 – Semantic: Scene at frame 473: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5377992391586304}]

Frame 474 – Semantic: Scene at frame 474: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5234468579292297}]

Frame 475 – Semantic: Scene at frame 475: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.9082798957824707}]

Frame 476 – Semantic: Scene at frame 476: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.557801365852356}]

Frame 477 – Semantic: Scene at frame 477: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.505977988243103}]

Frame 478 – Semantic: Scene at frame 478: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5118705630302429}]

Frame 479 – Semantic: Scene at frame 479: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6571812033653259}]

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Frame 484 – Semantic: Scene at frame 484: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5385786294937134}]

Frame 485 – Semantic: Scene at frame 485: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5204793810844421}]

Frame 486 – Semantic: Scene at frame 486: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5717158913612366}]

Frame 487 – Semantic: Scene at frame 487: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.521360456943512}]

Frame 488 – Semantic: Scene at frame 488: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5031301975250244}]

Frame 489 – Semantic: Scene at frame 489: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6246804594993591}]

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Frame 499 – Semantic: Scene at frame 499: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5566229820251465}]

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Frame 611 – Semantic: Scene at frame 611: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.546156644821167}]

Frame 612 – Semantic: Scene at frame 612: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5097058415412903}]

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Frame 618 – Semantic: Scene at frame 618: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5172781944274902}]

Frame 619 – Semantic: Scene at frame 619: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6461512446403503}]

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Frame 622 – Semantic: Scene at frame 622: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5630879998207092}]

Frame 623 – Semantic: Scene at frame 623: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5247160792350769}]

Frame 624 – Semantic: Scene at frame 624: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5799499750137329}]

Frame 625 – Semantic: Scene at frame 625: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6922686696052551}]

Frame 626 – Semantic: Scene at frame 626: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5918347835540771}]

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Frame 628 – Semantic: Scene at frame 628: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5480259656906128}]

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Frame 637 – Semantic: Scene at frame 637: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5000612735748291}]

Frame 638 – Semantic: Scene at frame 638: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5184352993965149}]

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Frame 641 – Semantic: Scene at frame 641: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6105428338050842}]

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Frame 643 – Semantic: Scene at frame 643: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5719177722930908}]

Frame 644 – Semantic: Scene at frame 644: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5299224853515625}]

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Frame 646 – Semantic: Scene at frame 646: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5084875822067261}]

Frame 647 – Semantic: Scene at frame 647: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5461841821670532}]

Frame 648 – Semantic: Scene at frame 648: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5427047610282898}]

Frame 649 – Semantic: Scene at frame 649: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6668689250946045}]

Frame 650 – Semantic: Scene at frame 650: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7211644649505615}]

Frame 651 – Semantic: Scene at frame 651: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6784461736679077}]

Frame 652 – Semantic: Scene at frame 652: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6409318447113037}]

Frame 653 – Semantic: Scene at frame 653: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6537356972694397}]

Frame 654 – Semantic: Scene at frame 654: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5958877205848694}]

Frame 655 – Semantic: Scene at frame 655: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6467266082763672}]

Frame 656 – Semantic: Scene at frame 656: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5717176198959351}]

Frame 657 – Semantic: Scene at frame 657: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.6512728333473206}]

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Frame 659 – Semantic: Scene at frame 659: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.7568095326423645}]

Frame 660 – Semantic: Scene at frame 660: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.7100897431373596}]

Frame 661 – Semantic: Scene at frame 661: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5254573822021484}]

Frame 662 – Semantic: Scene at frame 662: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5757400393486023}]

Frame 663 – Semantic: Scene at frame 663: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5452232360839844}]

Frame 664 – Semantic: Scene at frame 664: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6072061061859131}]

Frame 665 – Semantic: Scene at frame 665: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5835566520690918}]

Frame 666 – Semantic: Scene at frame 666: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6730215549468994}]

Frame 667 – Semantic: Scene at frame 667: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6137676239013672}]

Frame 668 – Semantic: Scene at frame 668: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5978543758392334}]

Frame 669 – Semantic: Scene at frame 669: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5382198691368103}]

Frame 670 – Semantic: Scene at frame 670: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5317720770835876}]

Frame 671 – Semantic: Scene at frame 671: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5948343873023987}]



Frame 672 – Semantic: Scene at frame 672: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6327365040779114}]

Frame 673 – Semantic: Scene at frame 673: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6122966408729553}]

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Frame 676 – Semantic: Scene at frame 676: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6686294674873352}]

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Frame 679 – Semantic: Scene at frame 679: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5347771048545837}]

Frame 680 – Semantic: Scene at frame 680: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8344614505767822}]

Frame 681 – Semantic: Scene at frame 681: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6193866729736328}]

Frame 682 – Semantic: Scene at frame 682: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6494931578636169}]

Frame 683 – Semantic: Scene at frame 683: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6124401092529297}]

Frame 684 – Semantic: Scene at frame 684: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6606492400169373}]

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Frame 700 – Semantic: Scene at frame 700: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7121309638023376}]

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Frame 702 – Semantic: Scene at frame 702: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5581201910972595}]

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Frame 802 – Semantic: Scene at frame 802: Pedestrian crossing scenario, Emotion: [{'label': 'NEGATIVE', 'score': 0.5713467001914978}]

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Frame 823 – Semantic: Scene at frame 823: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7058289647102356}]

Frame 824 – Semantic: Scene at frame 824: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7379662990570068}]

Frame 825 – Semantic: Scene at frame 825: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7178288102149963}]

Frame 826 – Semantic: Scene at frame 826: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7661202549934387}]

Frame 827 – Semantic: Scene at frame 827: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.745231032371521}]

Frame 828 – Semantic: Scene at frame 828: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7332726120948792}]

Frame 829 – Semantic: Scene at frame 829: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.620113730430603}]

Frame 830 – Semantic: Scene at frame 830: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.740241527557373}]

Frame 831 – Semantic: Scene at frame 831: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6622459888458252}]

Frame 832 – Semantic: Scene at frame 832: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7122381329536438}]

Frame 833 – Semantic: Scene at frame 833: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6655126810073853}]

Frame 834 – Semantic: Scene at frame 834: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7039655447006226}]

Frame 835 – Semantic: Scene at frame 835: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6829037070274353}]

Frame 836 – Semantic: Scene at frame 836: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7304917573928833}]

Frame 837 – Semantic: Scene at frame 837: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.670033872127533}]

Frame 838 – Semantic: Scene at frame 838: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6899615526199341}]

Frame 839 – Semantic: Scene at frame 839: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5505102276802063}]

Frame 840 – Semantic: Scene at frame 840: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8888437747955322}]

Frame 841 – Semantic: Scene at frame 841: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7773767709732056}]

Frame 842 – Semantic: Scene at frame 842: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8091075420379639}]

Frame 843 – Semantic: Scene at frame 843: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7779422402381897}]

Frame 844 – Semantic: Scene at frame 844: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.808040976524353}]

Frame 845 – Semantic: Scene at frame 845: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8056210875511169}]

Frame 846 – Semantic: Scene at frame 846: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8170742392539978}]

Frame 847 – Semantic: Scene at frame 847: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.788534939289093}]

Frame 848 – Semantic: Scene at frame 848: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7947174310684204}]

Frame 849 – Semantic: Scene at frame 849: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.704889178276062}]

Frame 850 – Semantic: Scene at frame 850: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.9146296381950378}]

Frame 851 – Semantic: Scene at frame 851: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6616476774215698}]

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Frame 853 – Semantic: Scene at frame 853: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.672179639339447}]

Frame 854 – Semantic: Scene at frame 854: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7114710807800293}]

Frame 855 – Semantic: Scene at frame 855: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6997967958450317}]

Frame 856 – Semantic: Scene at frame 856: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7341353893280029}]

Frame 857 – Semantic: Scene at frame 857: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6733850240707397}]

Frame 858 – Semantic: Scene at frame 858: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6835908889770508}]

Frame 859 – Semantic: Scene at frame 859: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5343381762504578}]

Frame 860 – Semantic: Scene at frame 860: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6969640851020813}]

Frame 861 – Semantic: Scene at frame 861: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.652644693851471}]

Frame 862 – Semantic: Scene at frame 862: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6988857388496399}]

Frame 863 – Semantic: Scene at frame 863: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6452920436859131}]

Frame 864 – Semantic: Scene at frame 864: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6915200352668762}]

Frame 865 – Semantic: Scene at frame 865: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6618316769599915}]

Frame 866 – Semantic: Scene at frame 866: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7019364237785339}]

Frame 867 – Semantic: Scene at frame 867: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6641272306442261}]

Frame 868 – Semantic: Scene at frame 868: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6703135967254639}]

Frame 869 – Semantic: Scene at frame 869: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5114967823028564}]

Frame 870 – Semantic: Scene at frame 870: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.830178439617157}]

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Frame 873 – Semantic: Scene at frame 873: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6481308937072754}]

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Frame 880 – Semantic: Scene at frame 880: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.813089907169342}]

Frame 881 – Semantic: Scene at frame 881: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7531379461288452}]

Frame 882 – Semantic: Scene at frame 882: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.784209668636322}]

Frame 883 – Semantic: Scene at frame 883: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7458993196487427}]

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Frame 886 – Semantic: Scene at frame 886: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7892037034034729}]

Frame 887 – Semantic: Scene at frame 887: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7452179789543152}]

Frame 888 – Semantic: Scene at frame 888: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.757919192314148}]

Frame 889 – Semantic: Scene at frame 889: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6212680339813232}]

Frame 890 – Semantic: Scene at frame 890: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7201604843139648}]

Frame 891 – Semantic: Scene at frame 891: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6556082367897034}]

Frame 892 – Semantic: Scene at frame 892: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7158397436141968}]

Frame 893 – Semantic: Scene at frame 893: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6702876687049866}]

Frame 894 – Semantic: Scene at frame 894: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6915104389190674}]

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Frame 896 – Semantic: Scene at frame 896: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7236615419387817}]

Frame 897 – Semantic: Scene at frame 897: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6524039506912231}]

Frame 898 – Semantic: Scene at frame 898: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.679616391658783}]

Frame 899 – Semantic: Scene at frame 899: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5293670892715454}]

Frame 900 – Semantic: Scene at frame 900: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.8469218611717224}]

Frame 901 – Semantic: Scene at frame 901: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6913151741027832}]

Frame 902 – Semantic: Scene at frame 902: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7310522198677063}]

Frame 903 – Semantic: Scene at frame 903: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6981406211853027}]

Frame 904 – Semantic: Scene at frame 904: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7248548865318298}]

Frame 905 – Semantic: Scene at frame 905: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7079212665557861}]

Frame 906 – Semantic: Scene at frame 906: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7508229613304138}]

Frame 907 – Semantic: Scene at frame 907: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7191082835197449}]

Frame 908 – Semantic: Scene at frame 908: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.706240713596344}]

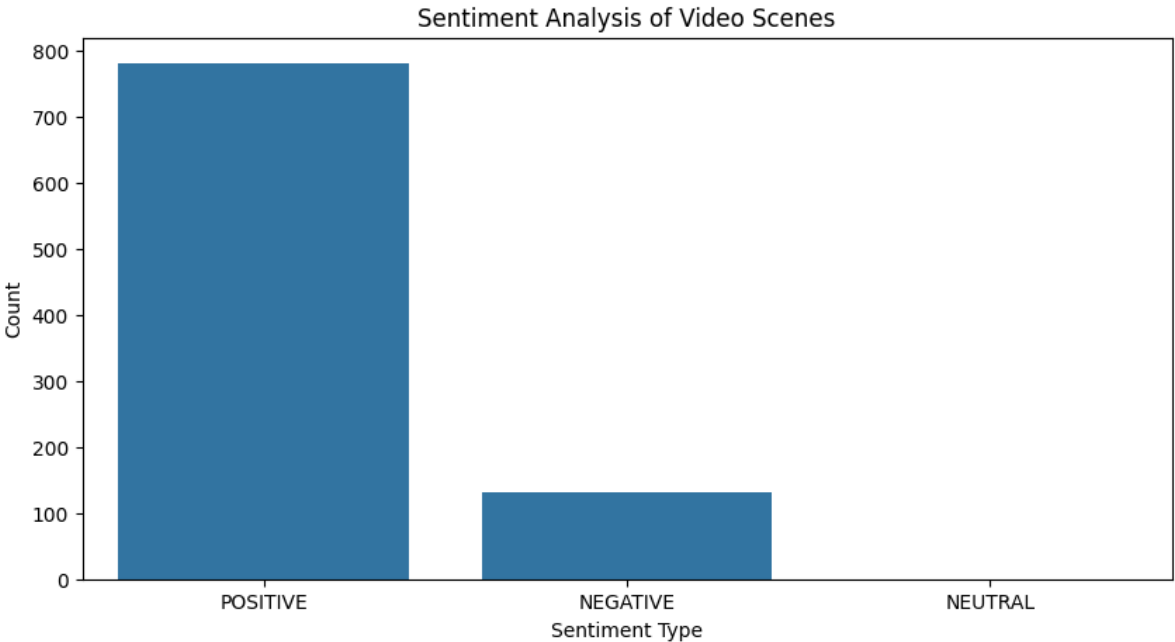
Frame 909 – Semantic: Scene at frame 909: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5795637369155884}]

Frame 910 – Semantic: Scene at frame 910: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.6163138151168823}]

Frame 911 – Semantic: Scene at frame 911: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.5883265137672424}]

Frame 912 – Semantic: Scene at frame 912: Pedestrian crossing scenario, Emotion: [{'label': 'POSITIVE', 'score': 0.7102845907211304}]

High-Level Feature Extraction Completed!



## Motion Tracking in Video

```
In [5]: # Motion Tracking in Video
# Motion Tracking in Video
def motion_tracking(video_path):
```

```

cap = cv2.VideoCapture(video_path)
ret, prev_frame = cap.read()
prev_gray = cv2.cvtColor(prev_frame, cv2.COLOR_BGR2GRAY)
mask = np.zeros_like(prev_frame)
mask[..., 1] = 255 # Set mask to green for visualization
motion_intensity = []
captured_frames = []
frame_count = 0

while cap.isOpened():
    ret, frame = cap.read()
    if not ret:
        break

    gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    flow = cv2.calcOpticalFlowFarneback(prev_gray, gray, None, 0.5, 3, 1)

    # Compute motion vectors
    mag, ang = cv2.cartToPolar(flow[..., 0], flow[..., 1])
    mask[..., 0] = ang * 180 / np.pi / 2
    mask[..., 2] = cv2.normalize(mag, None, 0, 255, cv2.NORM_MINMAX)
    motion_intensity.append(np.mean(mag))

    rgb = cv2.cvtColor(mask, cv2.COLOR_HSV2BGR)
    cv2.imshow('Motion Tracking', rgb)

    if len(captured_frames) < 5 and np.mean(mag) > np.percentile(motion_intensity, 90):
        captured_frames.append(frame)

    if cv2.waitKey(30) & 0xFF == 27:
        break

    prev_gray = gray

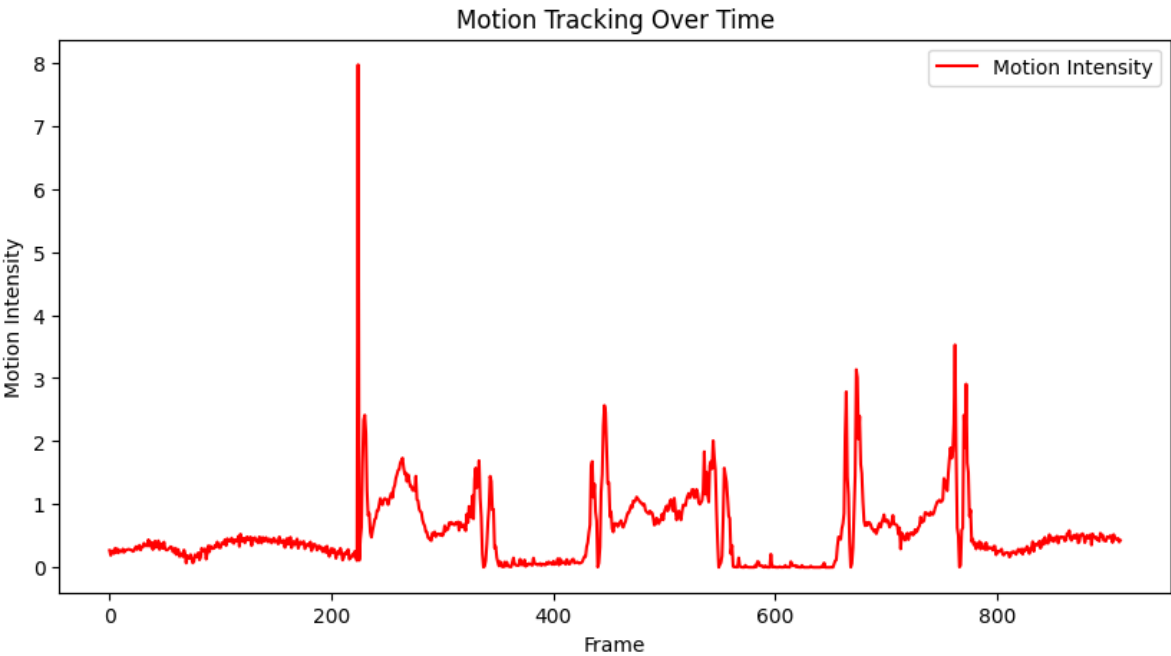
cap.release()
cv2.destroyAllWindows()

# Plot motion intensity over time
plt.figure(figsize=(10, 5))
plt.plot(motion_intensity, label='Motion Intensity', color='r')
plt.xlabel('Frame')
plt.ylabel('Motion Intensity')
plt.title('Motion Tracking Over Time')
plt.legend()
plt.show()

# Display captured frames with high motion
for i, frame in enumerate(captured_frames[:5]): # Show up to 5 captured frames
    plt.figure(figsize=(5, 5))
    plt.imshow(cv2.cvtColor(frame, cv2.COLOR_BGR2RGB))
    plt.title(f'Random Captured Frame {i+1}')
    plt.axis('off')
    plt.show()

# Run motion tracking
motion_tracking(video_path)

```



Random Captured Frame 1



Random Captured Frame 2



Random Captured Frame 3



Random Captured Frame 4



Random Captured Frame 5

