

VIETNAM GENERAL CONFEDERATION OF LABOUR
TON DUC THANG UNIVERSITY
FACULTY OF INFORMATION TECHNOLOGY



REPORT OF THESIS RESEARCH 1

**PROBABILISTIC WEIGHTED
FREQUENT ITEMSET MINING
OVER UNCERTAIN DATA
STREAMS**

Advised by: **Dr Nguyễn Chí Thiện**

Authors: **Nguyễn Đình Quý – 520H0675**

Nguyễn Nhất Thống – 52000808

HO CHI MINH CITY, 2024

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We sincerely thank you!

Ho Chi Minh City, day month year 2024

Author

(Signature and full name)

**THE REPORT WAS COMPLETED
AT TON DUC THANG UNIVERSITY**

I hereby declare that this is our own research work, conducted under the scientific supervision of Dr. Nguyen Chi Thien. The research contents and results in this topic are truthful and have not been previously published in any form. The data presented in tables and figures, serving for analysis, comments, and evaluations, are collected by the author from various sources, clearly referenced in the reference section.

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ABSTRACT

Mining frequent itemsets from uncertain data streams is a critical task in data analysis, yet it poses unique challenges due to the inherent uncertainty and dynamic nature of streaming data. This report presents a novel approach, focusing on probabilistic weighted frequent itemset mining over uncertain data streams.

Our method, PFIT, leverages an efficient in-memory index to manage data synopsis, facilitating real-time output of probabilistic frequent itemsets within sliding windows. We introduce PFIMoS, a dynamic depth-first algorithm, to construct and update PFIT, optimizing runtime and memory usage by estimating probabilistic support ranges. Additionally, we tackle the computational overhead associated with low minimum support thresholds and dense data through PFIMoS+, an error-parameter-guided heuristic algorithm.

Our methods are developed based on the algorithmic proposals found in the study by *Li et al. (2018)[8]*. Furthermore, to enhance flexibility in usage, improve the quality of outcomes, and increase efficiency in processing large datasets, we have incorporated a probability weighting approach based on the research by *Li et al. (2020)[9]*. This integration aims to refine our methodology by considering the importance and uncertainty associated with each data item, thereby enriching our analysis and enabling more nuanced interpretations of complex data environments.

Through empirical evaluation, we demonstrate the effectiveness and efficiency of our approach, offering insights into scalable probabilistic frequent itemset mining in uncertain data stream environments.

CONTENTS

LIST OF FIGURES, DIAGRAM	v
LIST OF TABLE	vi
ABBREVIATIONS	vii
SUMMARY OF MATHEMATICAL NOTATIONS	viii
1. Introduction	1
2. Related work.....	2
3. Preliminaries and Problem Definitions	3
3.1 Preliminaries	3
3.2 Problem Definitions	7
4. Methods	8
4.1 PWFIT	8
4.2 PWFIMoS	10
4.2.1 <i>ADDTRANS</i> function	10
4.2.2 <i>DELTRANS</i> function	14
4.3 PWFIMoS+	17
5. Solutions	17
5.1 UML Class Diagram	17
5.2 How to run program	21
6. Experiment setup	21
7. Experiment result and discussion	22
8. Conclusion	24
REFERENCES	26

LIST OF FIGURES, DIAGRAM

Figure 4.1	Diagram describe the example's result of Buildtree Function	10
Figure 4.2	Diagram describe the example's result of ADDTRANS Function	13
Figure 4.3	Diagram describe the example's result of DELTRANS Function	16
Figure 5.1	UML Class Diagram	18
Figure 7.1	Effect of Number of Line Data(runtime cost)	22
Figure 7.2	Effect of Number of Minimum Support(runtime cost)	23

LIST OF TABLE

Table 3.1	Example of a Uncertain Database	4
Table 4.1	Table describe the result of calculating weight of each item	7
Table 5.1	Pseud code Buildtree function in PWFIT	9
Table 5.2	State change based on different conditions(ADDTRANS function)	11
Table 5.3	Pseudo code ADDTRANS function in PWFMIoS	12
Table 5.4	State change based on different conditions(DELTRANS function)	14
Table 5.5	Pseudo code DELTRANS function in PWFMIoS	15
Table 6.1	Details about the datasets used for experiment	21

ABBREVIATIONS

FEMP	Fast and Exact Mining of Probabilistic
FP-tree	Frequent Pattern tree
H-Struct	Hyper-linked data structure
PFIMoS	Probabilistic Frequent Itemset Mining over Streams
PFIMoS+	Probabilistic Frequent Itemset Mining over Streams Plus
PFIMUDS	Probabilistic Frequent Itemset Mining over Uncertain Data Streams
PFIT	Probabilistic Frequent Item-set Tree
ProApriori	Probabilistic Apriori
ProFPGrowth	Probabilistic Frequent Pattern Growth
ProFP-tree	Probabilistic Frequent Pattern tree
PWFIMoS	Probabilistic Weighted Frequent Itemset Mining over Streams
PWFIMoS+	Probabilistic Weighted Frequent Itemset Mining over Streams Plus
PWFIT	Probabilistic Weighted Frequent Item-set Tree
UML	Unified Modeling Language
w-PFIs	Weighted Probabilistic Frequent Itemsets

SUMMARY OF MATHEMATICAL NOTATIONS

λ	Minimum support
τ	Minimum probability
\mathbf{x}	Itemset
X, x	Uncertain item, item
\mathbf{X}	Uncertain itemset
\mathbf{T}	Uncertain Transaction
\mathbf{D}	Uncertain Database
η	Sliding window
$\text{pr}(\mathbf{x})$	Occurrence probability of item
$\text{Sup}(\mathbf{x})$	Support of itemset
$\text{Exp}(\mathbf{x})$	Expected Support of itemset
$\text{wt}(\mathbf{x})$	Weight of itemset
$\text{Pr}(\mathbf{x})$	Probability support of itemset
$\text{Pr}_{\text{Sup}(\mathbf{x}) \geq i} > \tau$	Probability support in itemset but greater than minimum probability
$\text{lb}(\text{Pr}(\mathbf{x}))$	Lower bound of probability support
$\text{ub}(\text{Pr}(\mathbf{x}))$	Upper bound of probability support
$\text{wP}(\mathbf{x})$	Probability support with weight

1. Introduction

In the field of data mining, uncovering frequent itemsets within streams of data is crucial for extracting meaningful insights. The exploration of probabilistic frequent itemsets in uncertain data streams, as presented by *Li et al. (2018)[8]* in "Probabilistic frequent itemset mining over uncertain data streams" in Expert Systems With Applications, marks a significant advancement in this domain. Their work introduces the PFIMoS and PFIMoS+ algorithms, which efficiently mine such itemsets by employing an innovative in-memory index, PFIT, and by estimating the range of probabilistic support to reduce computational demands.

Building upon the foundation laid by *Li et al. (2018)[8]*, this project seeks to extend the existing methodology by introducing weights to the frequent probability itemsets. This modification aims to enhance the granularity of the analysis by accounting for the varying significance of item occurrences within itemsets, thereby offering a more refined understanding of data stream patterns. The weighted approach promises to improve the algorithms' applicability across different contexts, enabling a prioritized analysis of itemsets based on their relevance or importance to specific applications.

This report aims to detail the theoretical underpinnings of this modification, its implementation, and the potential impacts it holds for the field of data mining. Through a meticulous examination of the proposed approach and its comparison with the foundational work of *Li et al. (2018)[8]*, this report endeavors to highlight the innovation and added value brought about by incorporating weights into the mining of probabilistic frequent itemsets in mining research.

2. Related work

To explore deeply into this topic. Two new definitions must be clearly. Firstly, *Expected Frequent Item-set* [5]. For expected frequent itemset, this definition focuses on calculating the expected support of itemsets. The expected support can be computed with $O(n)$ time complexity and $O(1)$ space complexity. Several algorithms have been devised to discover expected frequent itemsets, mainly based on a priori rules and traditional data structures like *FP-tree* [6][7] and *H-struct* [1].

However, expected support cannot show the total of probabilistic characteristic of data. Therefore, *Probabilistic Frequent item-set* [3] was invented. Mining probabilistic frequent itemsets can better discover probabilistic features. Algorithms like *ProApriori* [3] and *ProFPGrowth* [4] have been proposed to discover probabilistic frequent itemsets, utilizing a priori rules and the *ProFP-tree* [10] data structure to maintain itemsets.

In the realm of uncertain data mining over data streams, algorithms such as *FEMP* [2] and *PFIMUDS* [10] have been proposed to discover probabilistic frequent itemsets in data streams. These methods focus on computing probabilistic support and employ techniques like a priori rules to reduce computational costs.

Further advancing this domain, Li et al. (2018)[8] developed **PFIMoS** and **PFIMoS+** algorithms to efficiently mine probabilistic frequent itemsets in uncertain data streams, using an in-memory index (**PFIT**) and probabilistic support ranges to significantly cut down on computational time and memory use, surpassing previous methods like **TODIS-Stream** [11] and **FEMP** [2]. This breakthrough enhances uncertain data stream mining for practical use. In a subsequent study by Li, Chen, Wu, Liu, and Liu (2020) [9], a new algorithm for mining weighted probabilistic frequent itemsets (**w-PFIs**) in uncertain databases was introduced, employing a novel probability model and three pruning techniques to efficiently reduce the search space. This research advances weighted uncertain data mining by combining

weights and probabilistic assessments, providing a thorough analysis of itemset mining's significance and uncertainty.

3. Preliminaries and Problem Definitions

3.1 Preliminaries

- **Definition 1:** Distinct Item (i)

- **Concept:** The list of different items in uncertain database
- **Formula:** Where n is the number of distinct items. Available on all data

$$x = \{x_1, x_2, \dots, x_n\} \quad (3.1)$$

- **Explanation and Example:** This is 5 different items in uncertain database

$$x = \{A, B, C, D, E\}$$

- **Definition 2:** Uncertain Item

- **Concept:** It is a random variable. Corresponding to each item, there will be a different occurrence probability
- **Formula:**

$$X = \{x_1, p_1\} \quad (3.2)$$

- **Explanation and Example:** This presents the item 'A' and the occurrence probability '0.3'

$$X = \{A, 0.3\}$$

- **Definition 3:** Uncertain itemset

- **Concept:** It is Mutitional random variables
- **Formula:** Where n is the number of random variables.

$$X = \{(x_1, p_1), (x_2, p_2), \dots, (x_n, p_n)\} \quad (3.3)$$

- **Explanation and Example:** This example shows the Uncertain itemset with 3 pairs of uncertain items and the probabilities are (A, 0.3), (B, 0.6), (D, 0.8)

$$X = \{(A, 0.3), (B, 0.6), (D, 0.8)\}$$

● **Definition 4:** Uncertain Transaction

- **Concept:** Uncertain Transaction is a list of multidimensional random variables. Corresponding to a multi-dimensional random variable, there will be a symbolic ID.
- **Formula:** Where n is the number of uncertain transactions

$$\mathbf{T} = \{\text{ID}, \{(x_1, p_1), (x_2, p_2), \dots, (x_n, p_n)\}\} \quad (3.4)$$

- **Explanation and Example:** This example shows 1 Uncertain transaction consists of a list of multidimensional random variables including (A, 0.3), (B, 0.6), (D, 0.8) and symbolic ID

$$\mathbf{T} = \{\text{ID}, \{(A, 0.3), (B, 0.6), (D, 0.8)\}\}$$

● **Definition 5:** Uncertain Database

- **Concept:** Uncertain Database is a collection of uncertain transactions.
- **Formula:** where n is the number of uncertain transactions

$$\mathbf{D} = \{\mathbf{T}_1, \mathbf{T}_2, \dots, \mathbf{T}_n\} \quad (3.5)$$

- **Explanation and Example:** This example shows an uncertain database as a table where each of its rows is an uncertain transaction

ID1	{(A,0.3), (B, 0.6), (D, 0.8)}
ID2	{(C, 0.4), (E, 0.7)}
ID3	{(B, 0.9)}
ID4	{(D, 0.6), (E, 0.7)}
ID5	{(A,0.5), (B, 0.4),(C, 0.6),(D, 0.8), (E, 0.8)}

Table 3.1 Example of a Uncertain Database

● **Definition 6:** Support

➤ **Concept:** Support is the frequency of an itemset appearing in the entire uncertain database.

➤ **Formula:**

$$\text{Sup}(\mathbf{x}) = \sum_{t \in T} 1_{\{i \in t\}} \quad (3.6)$$

➤ **Explanation and Example:** It compute the sum of items occur in uncertain database. Similarly, according to **Table 3.1**, itemset A occurs in the first Uncertain transaction 1 time so increase to 1, Otherwise, in Uncertain transaction 2, 3, 4 don't have so increase to 0. Finally, in the last uncertain transaction also own 'A' so we continue rising to 1. At the end of computing support, collecting support is 2

● **Definition 7:** Expected Frequent Itemset:

➤ **Concept:** An itemset is considered a frequent itemset when expected support > minimum support. Below is the formula to calculate expected support. (Expected support is a form of support but is often used in uncertain data streams)

➤ **Formula:**

$$\text{Exp}(\mathbf{x}) = \sum_{i \in \text{UT}} \text{Sup}(\mathbf{x}) p(i) \quad (3.7)$$

➤ **Explanation and Example:** Calculate expected frequent itemset based on the sum of each item's probability on each transaction

● **Definition 8:** Probabilistic Frequent Item-set

➤ **Concept:** An itemset is considered frequent when probabilistic support > minimum support. Below is the calculation formula

➤ **Formula:**

$$\text{Pr}(\mathbf{x}) = \text{Max}\{i | P_{\text{Sup}(\mathbf{x}) \geq i} > \tau\} \quad (3.8)$$

Where:

$$\text{Pr}_{\text{Sup}(\mathbf{x}) \geq i}(\mathbf{x}) = \sum_{\text{Sup}(\mathbf{x}) \geq i} pr(i) \quad (3.9)$$

- **Explanation and Example:** For itemset 'A' we see that with minimum probability is 0.2 so first transaction and five transaction have probability greater than minimum probability so we have probability support equals to 2.

- **Definition 9: Lower bound**

- **Concept:** The smallest value that a random variable, a set of numbers, or a quantity can take or not exceed towards the bottom. In the context of an algorithm or a probability distribution, the lower bound has can indicate the minimum value below which the probability of finding a value of the variable is very low or non-existent.

- **Formula:**

$$lb(Pr(\mathbf{x})) = Max(lb'(Pr(\mathbf{x})), 0) \quad (3.10)$$

Where: $lb'(Pr(\mathbf{x})) = Exp(\mathbf{x}) - \sqrt{-2Exp(\mathbf{x})ln(1 - \tau)}$ (3.11)

- **Explanation and Example:** Base on Expected support and minimum probability we compute the lower bound and check the condition if it smaller than 0 we mark it 0

- **Definition 10: Upper bound**

- **Concept:** The maximum value that a random variable, a set of numbers, or a quantity can reach or not exceed. In an algorithm or model, an upper limit can be used to indicates the value above which the probability of finding the value of the variable is very low or non-existent.

- **Formula:**

$$ub(Pr(\mathbf{x})) = Min(ub'(Pr(\mathbf{x})), Sup(\mathbf{x})) \quad (3.12)$$

Where: $ub'(Pr(\mathbf{x})) = \frac{2Exp(\mathbf{x}) - ln\tau + \sqrt{ln^2\tau - 8Exp(\mathbf{x})ln\tau}}{2}$ (3.13)

- **Explanation and Example:** Base on Expected support and Support we compute the lower bound and check the condition if it smaller than 0 we mark it support

● **Definition 11:** Probability Support weight

- **Concept:** Is a variation of probability support. But we will calculate more with weighted to block the conditions in ADDTRANS and DELTRANS functions
- **Formula:**

$$wPr = w(\mathbf{x}) \text{Max}\{i | Pr_{\text{Sup}(\mathbf{x}) \geq i} > \tau\} \quad (4.1)$$

Where:

$$Pr_{\text{Sup}(\mathbf{x}) \geq i}(\mathbf{x}) = \sum_{i \in UT, \text{Sup}(\mathbf{x}) \geq i} pr(i) \quad (4.2)$$

- **Explanation and Example:** Similar to probability support but we will multiply each Probability support with weight of itemset

● **Definition 12:** Weighted

- **Concept:** Is in the number of each itemset
- **Formula:**

$$w(\mathbf{x}) = \frac{1}{|\mathbf{x}|} \sum_{i \in \mathbf{x}} w(i) \quad (4.3)$$

- **Explanation and Example:** We will compute the weight in each itemset base on the average weight of each item.

A	B	C	D	E
0.2	0.4	0.1	0.9	0.7

Table 4.1 Table describe the result of calculating weight of each item

3.2 Problem Definitions

We represent the problem we addressed in the paper as follows. Given an uncertain data stream (a stream of data that is uncertain, meaning it changes continuously after each program run and produces different results), along with necessary parameters such as minimum probability (τ) (used to compute the probability support of an itemset), minimum support (λ) to check the support of each itemset and determine whether it is frequent or infrequent, mostly used for single-item itemsets. We will construct a tree on a sliding window (η) (a list of

uncertain data streams selected to build the tree, which is then slid through each sliding window on the overall data stream to add and remove uncertain transactions). The desired result will be a list of itemsets that are frequent (itemsets calculated with probability support (λ) and fall within the lower bound calculated according to *definition 9* and upper bound calculated according to *definition 10* will be considered frequent) or infrequent (itemsets with probability support equal to 0 and not within the lower bound and upper bound).

For example, based on *Table 3.1*, we will take the first 3 transactions corresponding to a sliding window (η) of size 3, with a minimum probability (τ) of 0.1 and a minimum support (λ) of 2. After passing through the BUILDTREE function to build the tree structure, we continue to slide through transactions 4 and 5 while simultaneously removing the initial transactions each time we slide. The final result will be a tree consisting of branches containing frequent items (probability support different from 0) or infrequent items (probability support equal to 0).

4. Methods

4.1 PWFIT

This method handles the task of building a tree from the given data, via the *Buildtree* function. The *Buildtree* function is responsible for creating a tree with parameters including: An empty node as input including child nodes as itemset; a sliding window used to reformat the group of transactions you want to process; minimal support for frequency determination; With the probability of items having 1 element and use the minimum probability to calculate and determine the probability support.

It's performed by going through the child nodes and then checking the frequency of each itemset. If it's infrequent, it checks the same-level nodes on the right to see if they're frequent. If so, it will create the corresponding child nodes and calculate the necessary parameters. The output will be a list of nodes with important

values as support, expected support, lower bound, upper bound and weight of probabilistic support (due to redefinition when updating or deleting transactions).

Function: Buildtree

Require: nXs: PFITNode, US: int, minisup: double, miniprob: double

```

1:  Initialize a new RecursiveAction
2:      Define compute() method
3:      Initialize an empty list xs of PFITNode
4:      For each child nX of nXs in parallel do
5:          Set nX's support, expected support, LB, UB
6:          If nX is not frequent then
7:              Continue to the next child
8:          Set the probability of nX
9:          For each right sibling node of nX in parallel do
10:             If the sibling node is frequent then
11:                 Generate a child node
12:                 Set child's support, expected support, LB, UB
13:                 If the child node's LB <= minisup and UB >=
                    minisup then
14:                     Set the probability of the child
15:                     Synchronize access to xs
16:                     Add the child node to xs
17:      Add all nodes in xs to the children of nXs

```

Table 5.1 Pseud code Buildtree function in PWFIT

Example: List itemset includes ‘A’, ‘B’, ‘C’, ‘D’, ‘E’ in *Table 3.1* can see that, with minimum support (lamda) is 2, minimum probability (t) is 0.6. itemset ‘A’ has support 2 and it is greater than or equal minimum support so it define frequent. If itemset is not frequent, it will continue to check the right parents. The right parent is frequent so continuing generate children with the itemset not frequent. The condition lowerbound and upper bound keep computing probability support less consume running time cost. In this probability we multiply probability support with weight of itemset. Finally, we add all childnode to root.

Output: This is the calculation result from *Table 3.1*

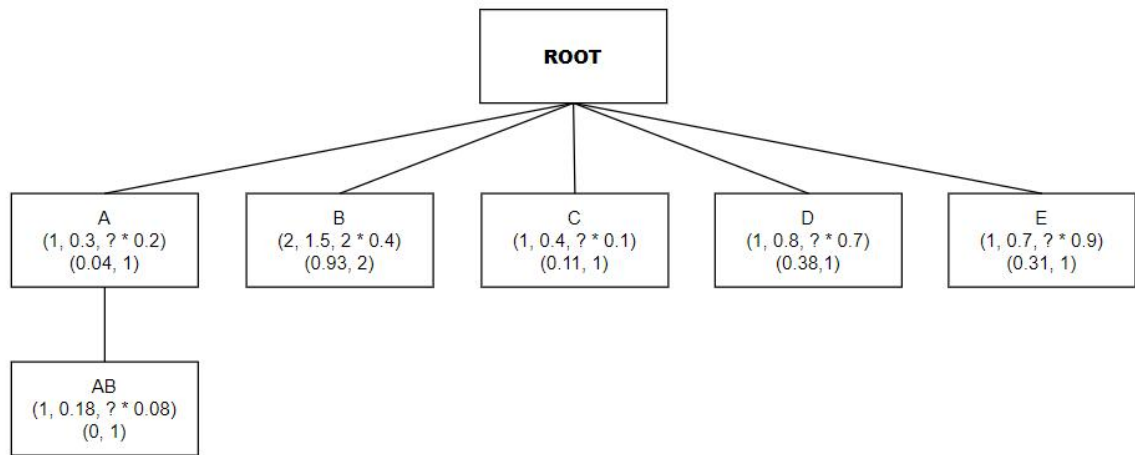


Figure 4.1 Diagram describe the example's result of Buildtree Function

4.2 PWFIMoS

PWFIMoS has two tasks: add transactions then update the tree and delete transactions then delete unnecessary transactions. Those 2 tasks are performed by the **ADDTRANS** and **DELTRANS** functions below

4.2.1 ADDTRANS function

The **ADDTRANS** function operates by taking input from the output of the PWFIT entity. Initially, it scrutinizes the child nodes within the existing structure. Upon adding a new transaction, it updates the values associated with each node, encompassing support, expected support, weight of probability support, lower bound, and upper bound.

Following this, the function proceeds to examine whether any itemsets have transitioned from being infrequent to frequent due to the introduction of the new transaction. If such transitions occur, the function dynamically generates trees from these nodes.

Subsequently, for itemsets that remain frequent, the function extends its scrutiny to the right of each node to identify any emerging frequent nodes. Should new frequent nodes emerge, the function amalgamates them with the existing frequent ones to form child nodes.

With each iteration of child node creation, the function ensures that the values associated with them, such as support metrics and bounds, are accurately updated. This process guarantees the seamless and efficient updating of the transactional dataset while preserving the integrity of support values and tree structures for frequent itemsets.

	Original Lower- bound	Original Upper- bound	Updated Lower- bound	Updated Upper- bound	Original Probabilistic Support	Updated Probabilistic Support	
1	$< \lambda$	$\geq \lambda$	$< \lambda$	$\geq \lambda$	$\geq \lambda$		$f \rightarrow f$
2	$< \lambda$	$\geq \lambda$	$\geq \lambda$		$\geq \lambda$		
3	$\geq \lambda$						
4	$< \lambda$	$\geq \lambda$	$< \lambda$	$\geq \lambda$	$< \lambda$	$\geq \lambda$	$i \rightarrow f$
5	$< \lambda$	$\geq \lambda$	$\geq \lambda$		$< \lambda$		
6		$< \lambda$		$\geq \lambda$		$\geq \lambda$	

Table 5.2 State change based on different conditions(ADDTRANS function)

Function: ADDTRANS

Require: nX: PFITNode, US: int, database: UncertainDatabase, minisup: double, miniprob: double

- 1: **Retrieve** the last value, probability, and weight **from** the database
 - 2: **Initialize** three lists: childrenCopy, newfre, and frequent
 - 3: **If** nX has no children **then Return**
 - 4: **For each** child nY **of** nX **do**
 - 5: **Store** nY's original lower bound, upper bound, and probability
 - 6: **If** nY is a subset of the transaction (value) **then**
 - 7: **Update** nY's support, expected support, lower bound, upper bound, and reset probability
 - 8: **If** nY's updated bounds indicate it's potentially frequent **then**
 - 9: **Update** nY's probability
 - 10: **If** nY transitions to a frequent state **then**
 - 11: **Add** nY to newfre list
 - 12: **Generate** new child nodes for all right siblings of nY
 - 13: **Update** support and expected support for each child
 - 14: **Add** each child to childrenCopy and as a child of nY
 - 15: **If** nY remains frequent and is a subset of the transaction **then**
 - 16: **Add** nY to frequent list
 - 17: **For each** node in frequent **do**
 - 18: **For each** right sibling that is newly frequent **do**
 - 19: **Generate** and update a new child node
 Add this new child to childrenCopy and as a child of the current node
 - 20: **Add** all nodes in childrenCopy to the children of nX
-

Table 5.3 Pseudo code ADDTRANS function in PWFMIoS

Example: The itemset 'D' is included in the range of the newly added uncertain transaction. Therefore, we update its support, which increases to 2, the expected support is incremented with the new probability and becomes 1.4, the lower bound and upper bound are updated to 0.85 and 2, respectively. Additionally, since the minimum support falls within the range of the lower bound and upper bound, we update the probability support and multiply it by the weight to obtain $2 * 0.9 = 1.8$. After updating these necessary values, we check each itemset to see if there are any newFrequent (i - f) ones, such as itemset 'D' transitioning from infrequent to frequent. In this case, we reconstruct the tree based on this 'D' itemset and obtain itemset 'E', which is frequent. Consequently, we combine itemset 'D' with itemset 'E' to form itemset 'D,E'. Upon creating a new subset, we update the necessary values. Furthermore, if an itemset remains unchanged as frequent (f - f) after adding an uncertain transaction, these itemsets will traverse through their right siblings and create a tree. For example, if itemset 'B' remains frequent and itemset 'D' becomes newfrequent, we reconnect them to form 'B,D' and 'B,E', and update the tree accordingly.

Output: This is the result between *Table 3.1* and the output in *Figure 4.1*

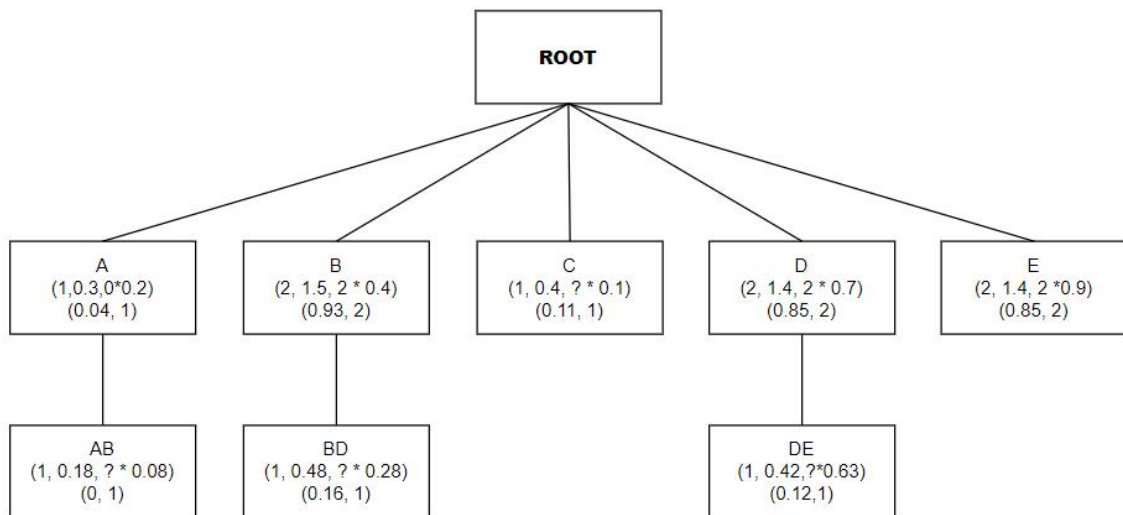


Figure 4.2 Diagram describe the example's result of ADDTRANS Function

4.2.2 *DELTRANS* function

The *DELTRANS* function is designed to handle the output of the *ADDTRANS* function efficiently. It begins by removing the old uncertain transaction, specifically targeting the first one in the queue. Subsequently, it updates crucial values associated with each item set affected by the removal. The next step involves scrutinizing these item sets to determine if any have transitioned from being frequent to infrequent, or vice versa.

Should an item set change from frequent to infrequent, the function promptly removes the child nodes associated with that particular node. On the other hand, if an item set remains frequent but its composition has shifted, the function carefully inspects the neighboring values. If any resulting item sets are now infrequent, they are promptly eliminated to maintain data integrity.

	Original Lower- bound	Original Upper- bound	Updated Lower- bound	Updated Upper- bound	Original Probabilistic Support	Updated Probabilistic Support	
1	$< \lambda$	$\geq \lambda$	$< \lambda$	$\geq \lambda$	$\geq \lambda$	$\geq \lambda$	$\mathbf{f} \rightarrow \mathbf{f}$
2	$\geq \lambda$		$\geq \lambda$				
3	$\geq \lambda$		$< \lambda$			$\geq \lambda$	
4	$< \lambda$	$\geq \lambda$	$< \lambda$	$\geq \lambda$	$\geq \lambda$	$< \lambda$	$\mathbf{i} \rightarrow \mathbf{f}$
5	$< \lambda$	$\geq \lambda$		$< \lambda$	$\geq \lambda$		
6	$\geq \lambda$		$< \lambda$			$< \lambda$	

Table 5.4 State change based on different conditions(*DELTRANS* function)

Function: DELTRANS

Require: nX: PFITNode, US: int, database: UncertainDatabase, minisup: double, miniprob: double

- 1: **Retrieve** the first set of names, probabilities, and weights **from** the database
 - 2: **Initialize** an infre list to track infrequent nodes
 - 3: **If** nX has no children **then**
 - 4: **Return**
 - 5: **Copy** nX's children for iteration
 - 6: **Remove** the first set of names, probabilities, and weights **from** the database
 - 7: **For each** node nY in the copied list of children **do**
 - 8: **Store** nY's original lower bound, upper bound, and probability
 - 9: **If** nY's items are a subset of the transaction (list) **then**
 - 10: **Update** nY's support, expected support, lower bound, and upper bound without database access
 - 11: **Update** nY's probability based on the new bounds
 - 12: **Set** nY's probability to 0 if it is not in the frequent bounds anymore
 - 13: **For each** child nZ of nY **do**
 - 14: **If** nZ becomes infrequent after the transaction removal **then**
 - 15: **Remove** nZ **from** nX's children
 - 16: **Add** nZ **to** the infre list
 - 17: **If** nZ remains frequent but needs updates due to the transaction removal **then**
 - 18: **Remove** all children of nZ **from** nX's children if they are related to the transaction
-

Table 5.5 Pseudo code DELTRANS function in PWFMIoS

Example: The itemset 'B' is found within the range of the uncertain transaction to be deleted. We will adjust the support values from 2 to 1, expected support from 1.5 to 0.9, lower bound from 0.93 to 0.46, and upper bound from 2 to 1. However, we do not calculate the probability support because the minimum support lies outside the range of the lower bound and upper bound. Subsequently, since we observe that this itemset has become infrequent, we delete its child nodes such as 'B,D' due to the transition from frequent to infrequent (f - i). Next, we proceed to check if any itemsets remain frequent, like 'E', which still maintains its frequency (f - f) after deleting an uncertain transaction. However, there are no right sibling nodes that are all infrequent, so it's not possible to delete the child nodes created by 'E' with infrequent.

Output: This is result between *Table 3.1*, the output in *Figure 4.1* and the output in *Figure 4.2*

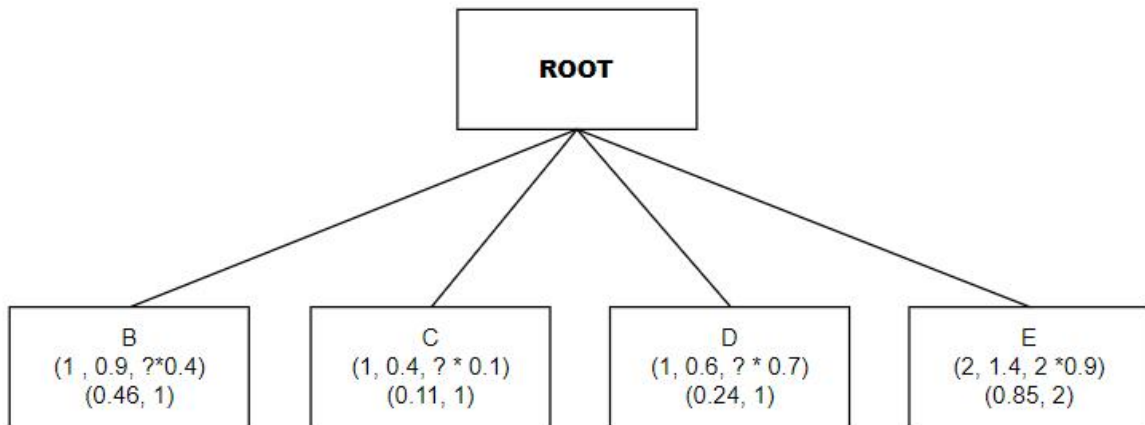


Figure 4.3 Diagram describe the example's result of DELTRANS Function

4.3 PWFIMoS+

Similar to PFMIoS but we compute again Probability support which base on *Heuristicrules* in document *Li et al. (2018)[8]*. The new thing we change in this is about add itemset's weight in each probability support to make time consuming in the condition **ADDTRANS**(Table 5.3) and **DELTRANS**(Table 5.5) more efficient than the older. However, it reduce quite small compared to the older without weight. Here is the formula, we use for this function:

$$\xi = \min \left(\begin{array}{c} \frac{2\sqrt{-2\varepsilon \ln(1-\tau)} - \ln\tau + \sqrt{\ln^2\tau - 8\varepsilon \ln\tau}}{2\eta}, \\ \frac{2\varepsilon - \ln\tau + \sqrt{\ln^2\tau - 8\varepsilon \ln\tau}}{2\eta}, \\ \frac{\Lambda(X) - \varepsilon + \sqrt{-2\varepsilon \ln(1-\tau)}}{\eta}, \\ \frac{\Lambda(X)}{\eta} \end{array} \right) \quad (5.1)$$

5. Solutions

To address the identified issue in *Section 3.2*, we utilize object-oriented programming through the UML class diagram in *Figure 5.1*.

5.1 UML Class Diagram

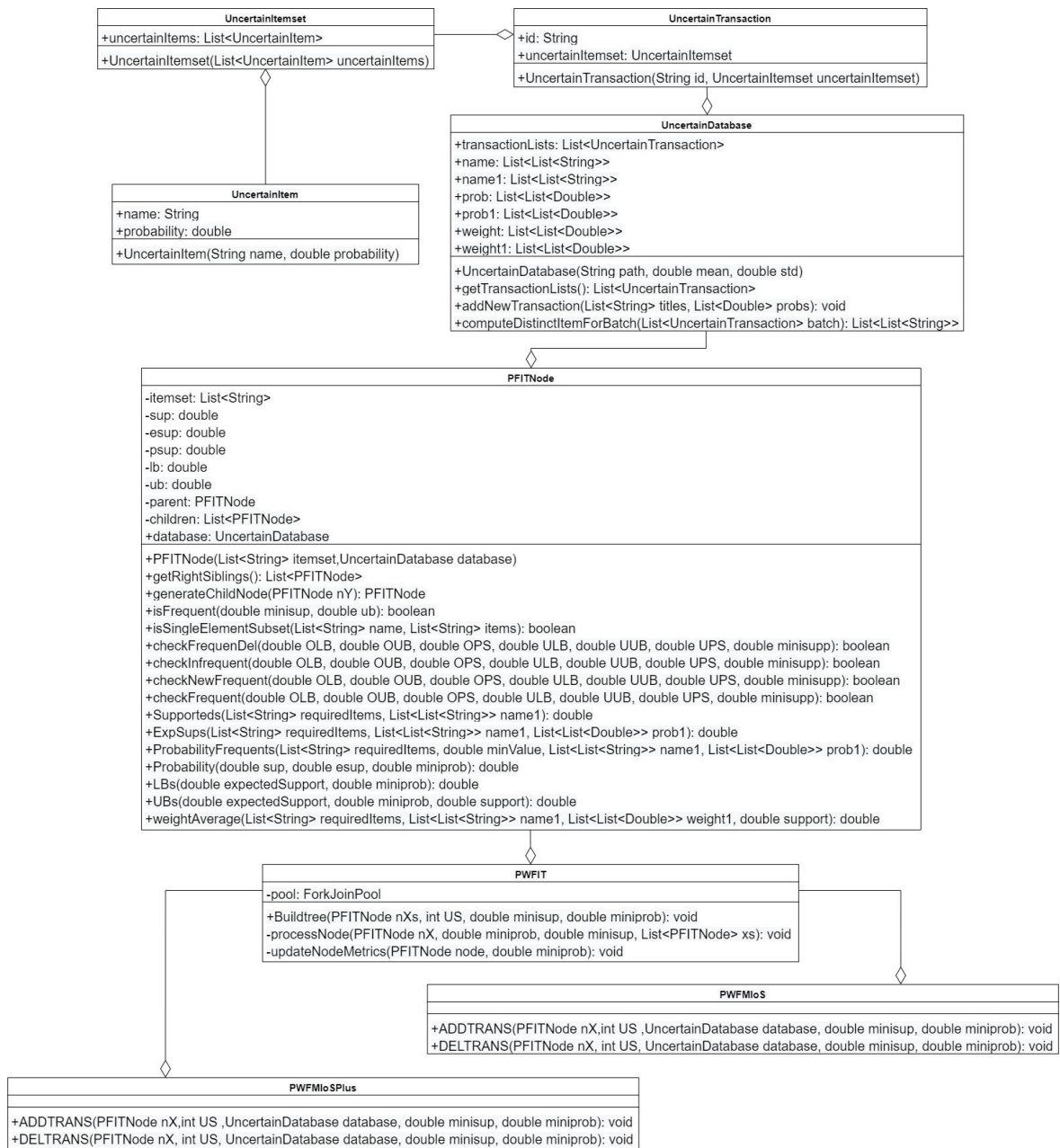


Figure 5.1 UML Class Diagram

Initializing an **Uncertain Item** to store **items** and **probabilities** as a class to create a list of uncertain items is known as an **Uncertain Itemset**. This serves as a prerequisite for building **Uncertain Transactions** and **Uncertain Databases**. In an **Uncertain Databases**, a list of **Uncertain Transactions** is formed, where each **Uncertain Transactions** is an **Uncertain Itemset** with an additional **ID** to determine the transaction order. Furthermore, within the **Uncertain Database** class,

there are supporting functions such as **getTransactionList()**, which aims to retrieve data from a file and then save the results into uncertain classes. **computeDistinctItem()** is used to identify independent itemsets in the dataset, while **addNewTransactionList()** is employed to add a new transaction for updating the tree.

Once the **Uncertain Database** is completed, the focus shifts to constructing the **PFITNode** class to realize the construction of the tree. The main functions of this class include **getRightSibling()**, used to retrieve right elements, typically employed in algorithms like **BUILDTREE**(*Table 5.1*) and **ADDTRANS**(*Table 5.3*) as it relates to generating tree branches. **generateChildNode()** is responsible for creating corresponding child nodes for the current node, commonly used in algorithms like **ADDTRANS** and **BUILDTREE**. **checkFrequentDel()** is used in the **DELTRANS**(*Table 5.5*) algorithm to check if an itemset has transformed from frequent to infrequent, while **checkInFrequent()** serves a similar purpose but checks if the itemset remains frequent or not. **checkNewFrequent()** and **checkFrequent()** are used in the **ADDTRANS** algorithm to determine if itemsets have transitioned from infrequent to frequent, or remained frequent. **isSingleElement()** is primarily used in **ADDTRANS** and **DELTRANS** algorithms to check if item sets are included in the list of added items. **isFrequent()** is utilized in **BUILDTREE**, **ADDTRANS**, and **DELTRANS** algorithms to check if single-item sets are frequent or not. Supported, ExpSup, ProbabilityFrequents, LBs, UBs are used to compute parameters for checking the frequent and infrequent conditions of each itemset and are employed in all three algorithms: **ADDTRANS**, **DELTRANS**, and **BUILDTREE**. Probability is a function used to replace the computation of probability support based on heuristic rules. **weightAverage()** is a function used to calculate the weight of each itemset, primarily used in updating Probability Support.

PWPIT(*Section 4.1*) takes as input an empty node containing child nodes representing different itemsets. It includes the **BUILDTREE**(*Table 5.1*) function in.

BUILDTREE(*Table 5.1*) function will get the initial number of sliding windows and then create a tree based on the initial sliding window list. For example *Table 3.1*, We can see that the sliding window is 3, so let's do a loop through the first 3 transactions, then add itemsets to the children of the empty root and bring this root to **BUILDTREE**(*Table 5.1*). Finally, we will receive a list of itemsets after successfully building the tree. **PWFMIoS**(*Section 4.2*) takes as input the node after **BUILDTREE**(*Table 5.1*). We will add each new transaction to execute the **ADDTRANS** function (*Table 5.3*) as shown in *Table 3.1*. Transaction 4 is a new transaction so we will add it to the initial sliding window. Once the sliding window has increased, we will rebuild the tree based on the newly added parameters including update support, expected support, probability support, lowerbound and upperbound. The update is important to see if itemsets change from infrequent to frequent or from frequent to frequent. Next, the first *Table 3.1* Transaction will be deleted to turn the old data list into a new sliding window. In **DELTRANS**(*Table 5.5*), we will delete the first list and update the same parameters as **ADDTRANS** (*Table 5.3*), the only difference is that after deletion, it can cause frequent to infrequent situations, so we have to check the conditions again. Finally, we will continue adding and removing transactions until we run out of data sets. Depending on the initialization of the sliding window, the starting point for **ADDTRANS** and **DELTRANS**(*Table 5.5*) will be different. **PWFMIoS+**(*Section 4.3*): Takes as input a node after **BUILDTREE**(*Table 5.1*). This node will process similarly to **PWFMIoS**(*Section 4.2*) but changes the calculation of Probability Support using Heuristic rules. It returns a tree with new nodes after processing a newly added uncertain transaction.

5.2 How to run program

- Environment: openjdk 11.0.20 2023-07-18 OpenJDK Runtime Environment Temurin-11.0.20+8 (build 11.0.20+8) OpenJDK 64-Bit Server VM Temurin-11.0.20+8 (build 11.0.20+8, mixed mode)
- How to run code:
 1. Open file code, go through Test.java. We have folder data including 3 uncertain database as well as mean and variance in each. After run, you must change file name in Test file like this
 2. *UncertainDatabase database = new UncertainDatabase("data/connect_0.78_0.65.txt" , 0.78, Math.sqrt(0.65));*
 3. I also have define batch to change how many batch you want to run. Finally, you write **javac Test.java** to run.

6. Experiment setup

- **Programming language:** Java
- **Compile environment:** openjdk 11.0.20 2023-07-18 OpenJDK Runtime Environment Temurin-11.0.20+8 (build 11.0.20+8) OpenJDK 64-Bit Server VM Temurin-11.0.20+8 (build 11.0.20+8, mixed mode)
- **IDE used for compilation:** Visual Studio Code
- **Device:** Laptop LENOVO AMD Ryzen 5 4600H with Radeon Graphics 3.00 GHz and 8.00 GB of main memory
- **Source code:** <https://github.com/Rom1009/ResearchTopic>
- **Datasets:**

Datasets	Transactions count	Mean	Variance
T40I10D100K	100 000	0.79	0.61
CONNECT4	67 557	0.78	0.65
GAZELLE	59 602	0.94	0.08

Table 6.1 Details about the datasets used for experiment

7. Experiment result and discussion

In this section, we use the datasets given in *Table 6.1* to describe the effect of the number of data lines and minimum support on the runtime cost of a program. From there we can make general observations about the effectiveness of program

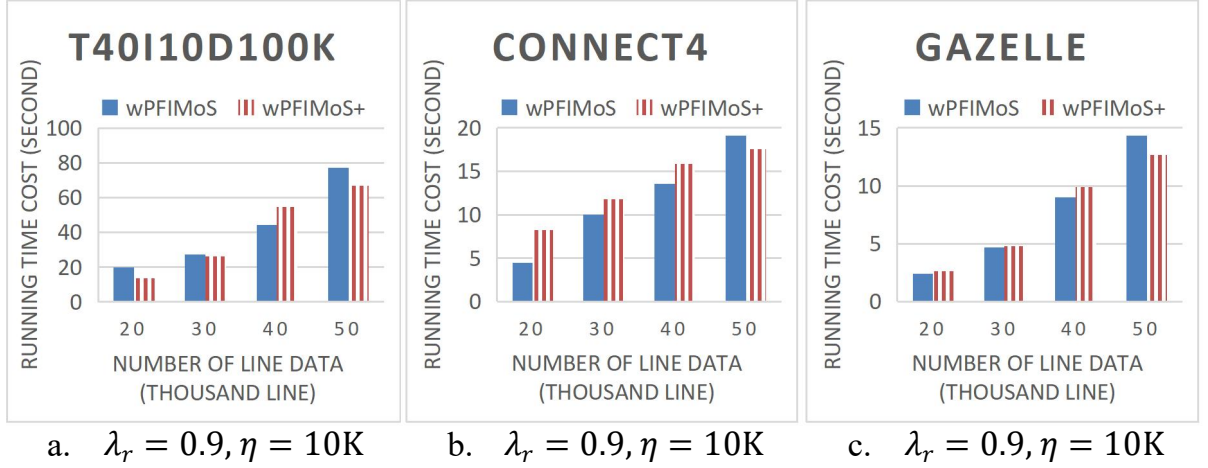


Figure 7.1 Effect of Number of Line Data(runtime cost)

According *Figure 7.1*, There is a clear upward trend in running time cost as the number of line data increases for both algorithms, which is a typical behavior as more data generally requires more processing time. **PWFIMoS+** shows an advantage over **PWFIMoS** in handling larger datasets, particularly evident in the **T40I10D100K** dataset at 50 thousand lines of data. The incremental running time cost with increasing data volume appears to be more linear for **PWFIMoS+**, while **PWFIMoS** exhibits a steeper increase, especially in the **T40I10D100K** dataset. This indicates better scalability of **PWFIMoS+** under heavier data loads.

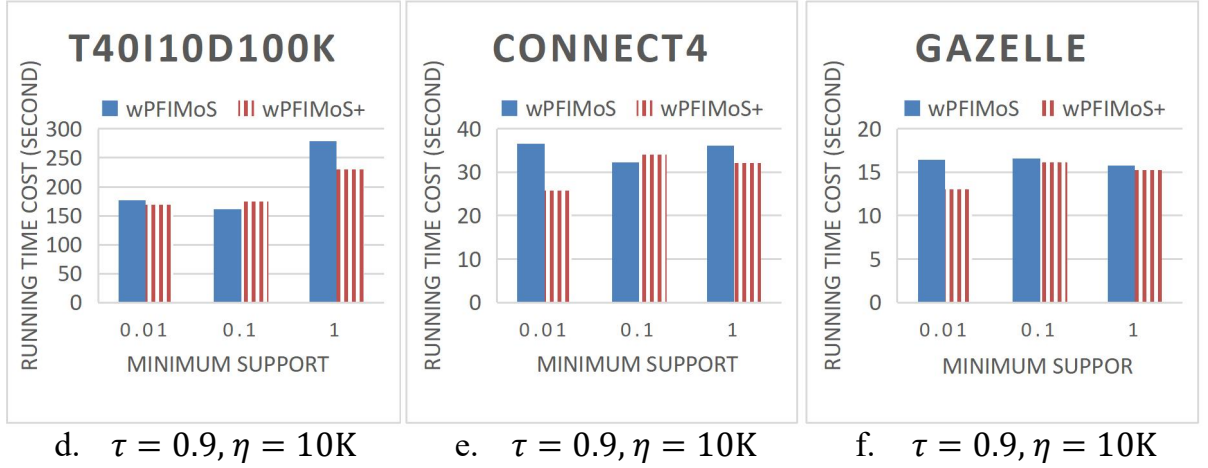


Figure 7.2 Effect of Number of Minimum Support(runtime cost)

According to **Figure 7.2**, Across all datasets, **PWFIMoS+** consistently performs better (i.e., lower running time) than **PWFIMoS**. This suggests that the enhancements made in the **PWFIMoS+** algorithm effectively reduce computation time compared to its predecessor. The running time cost tends to decrease for both algorithms as the minimum support increases from 0.01 to 1. This is an expected behavior because a higher minimum support threshold usually results in fewer itemsets being considered frequent, thus reducing the computational workload. The **T40I10D100K** dataset appears to be more computationally demanding than the **CONNECT4** and **GAZELLE** datasets, as indicated by the overall higher running times for both algorithms on this dataset. The relative difference in performance between **PWFIMoS** and **PWFIMoS+** is most pronounced at the lower minimum support level (0.01), particularly in the **T40I10D100K** dataset. This suggests that the improvements in **PWFIMoS+** are especially beneficial when dealing with denser datasets and more stringent (lower) minimum support thresholds. While all datasets show improved running times at higher minimum support levels, the **T40I10D100K** dataset demonstrates a less pronounced improvement compared to the other datasets. This could indicate scalability issues with larger or more complex datasets and might be an area for further optimization.

Overall, these diagrams suggest that the **PWFIMoS+** algorithm is more efficient than **PWFIMoS**, particularly when dealing with larger datasets and when

the minimum support threshold is high. Additionally, the diagrams also indicate that algorithm performance can vary significantly depending on the characteristics of the dataset being processed.

8. Conclusion

Our research into Probabilistic Weighted Frequent Itemset Mining over Uncertain Data Streams has presented a approach that integrates the concepts of weight and probability in the analysis of uncertain data streams. This integration is pivotal in addressing the dynamic and inherently uncertain nature of streaming data, which poses significant challenges in the field of data mining.

The introduction of the **PFIT**, **PFIMoS**, and **PFIMoS+** algorithms represents a significant leap forward in our ability to efficiently and effectively mine weighted frequent itemsets from such streams. The 'weighted' aspect of these algorithms is particularly noteworthy, as it allows for a more nuanced understanding of the data by considering not only the occurrence frequency of itemsets but also their respective weights. This approach acknowledges that not all itemsets contribute equally to the insights derived from the data, hence offering a more sophisticated analysis tool that aligns more closely with real-world complexities.

Through our experimental evaluations, we have demonstrated that the incorporation of weights into the probabilistic mining process significantly enhances the performance and accuracy of the mining task. The weighted approach enables the algorithms to prioritize the analysis of itemsets based on their relevance or importance, which is crucial for applications where the significance of the data varies.

Moreover, our experiments using synthetic and real-life datasets have unequivocally shown the superior efficacy of our proposed methods in terms of runtime and memory usage. This not only validates our approach but also emphasizes the practical utility of weighted itemset mining in uncertain data

streams, offering potential applications in a wide array of domains such as market basket analysis, real-time monitoring systems, and beyond.

In conclusion, the weighted dimension introduced in our probabilistic frequent itemset mining methodology has opened up new avenues for more refined and relevant data analysis in the face of uncertainty. The success of this approach underscores the importance of continuing to explore and optimize weighted mining techniques, with future work aimed at further enhancing the efficiency and applicability of these algorithms in other complex data environments. Our research thus provides a substantial contribution to the ongoing development of data mining technologies, offering a robust, efficient, and adaptable solution for uncovering the intricate patterns hidden within uncertain data streams.

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