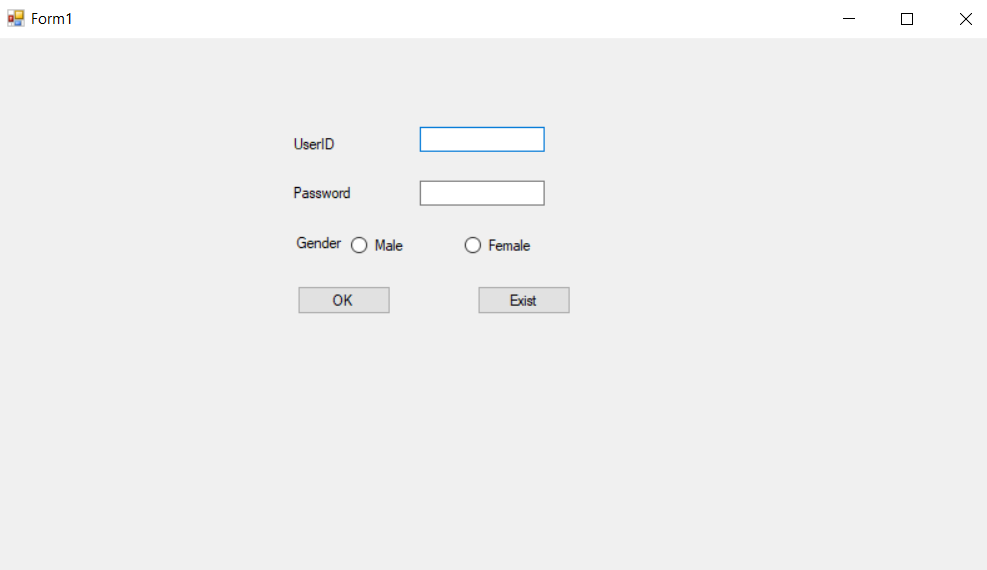
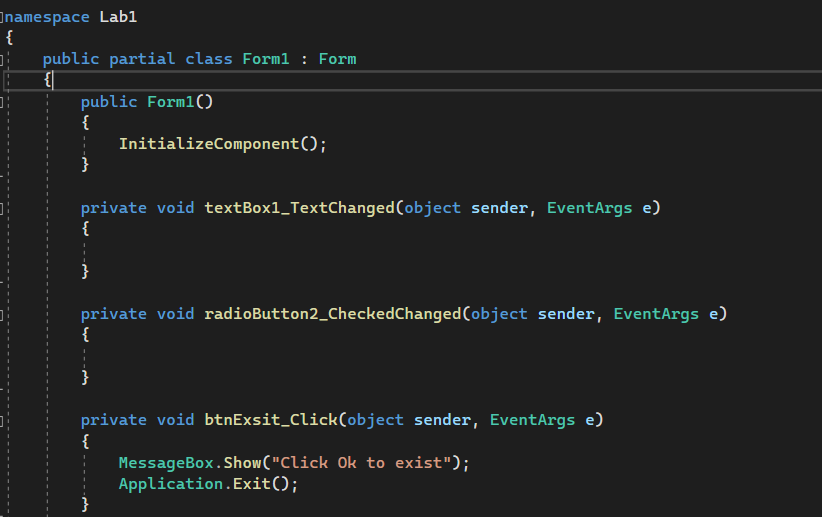
PART1: Phần tại lớp

1. Hình demo

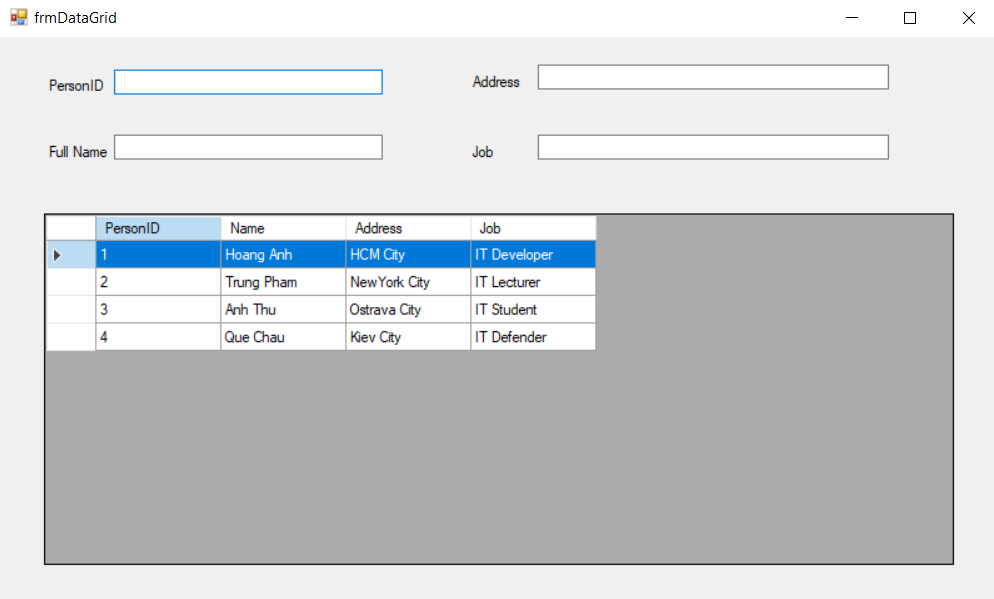


1. Hình Code



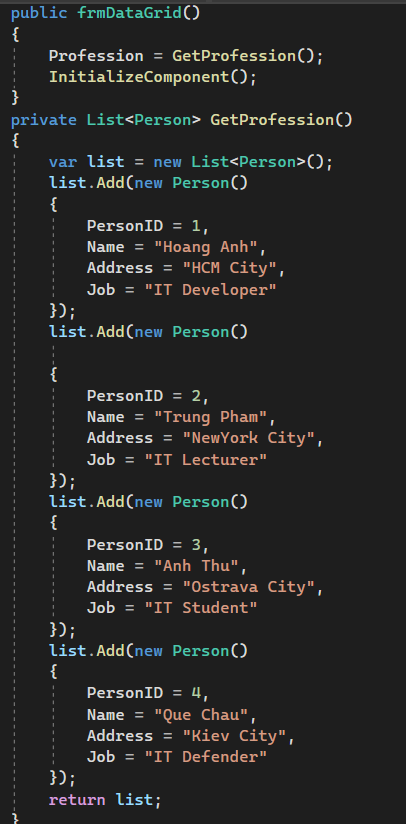
Với việc nhập dữ liệu vào và thoát chương trình.

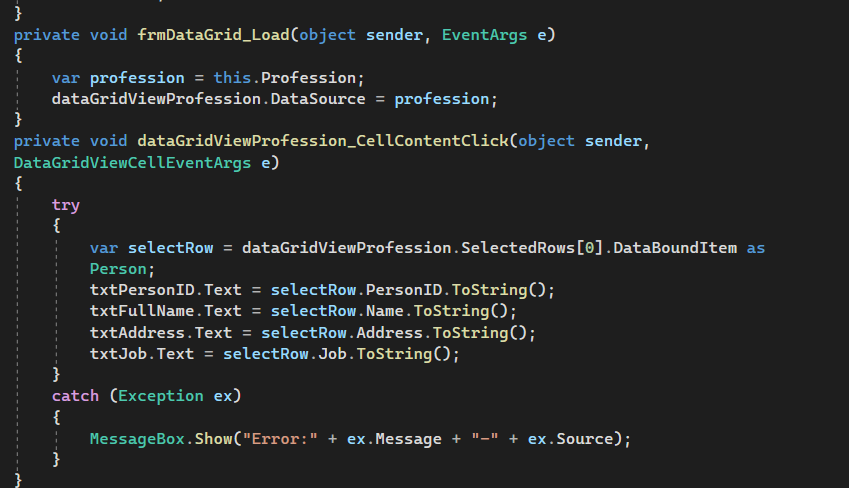
1. Hình demo



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1. Hình code

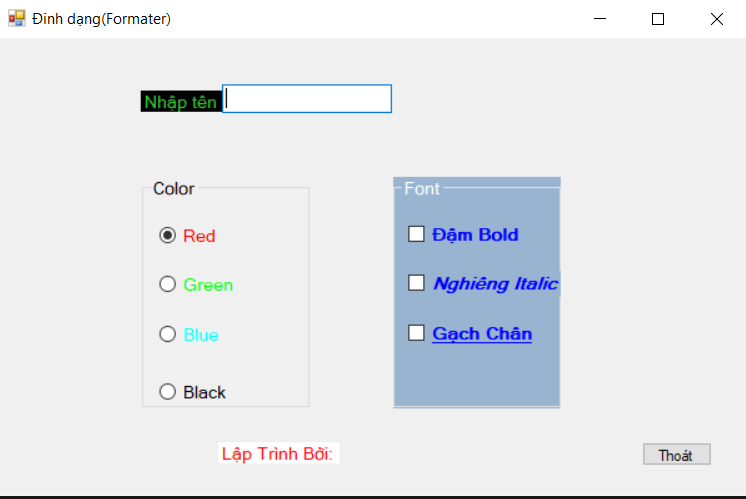




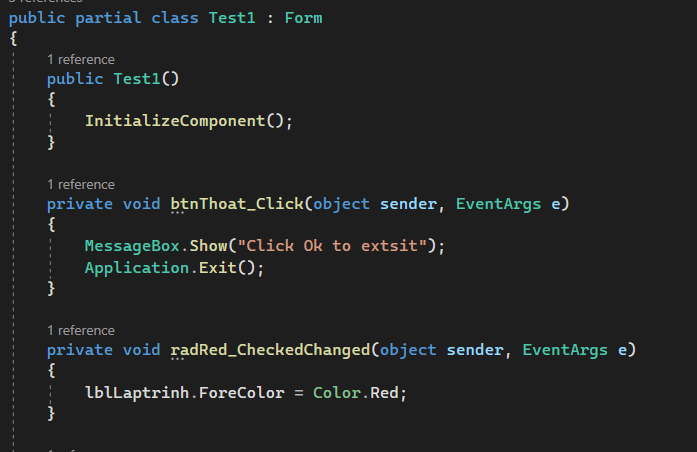
Việc chọn vào các thanh ngang ta sẽ thu được dữ liệu tương ứng

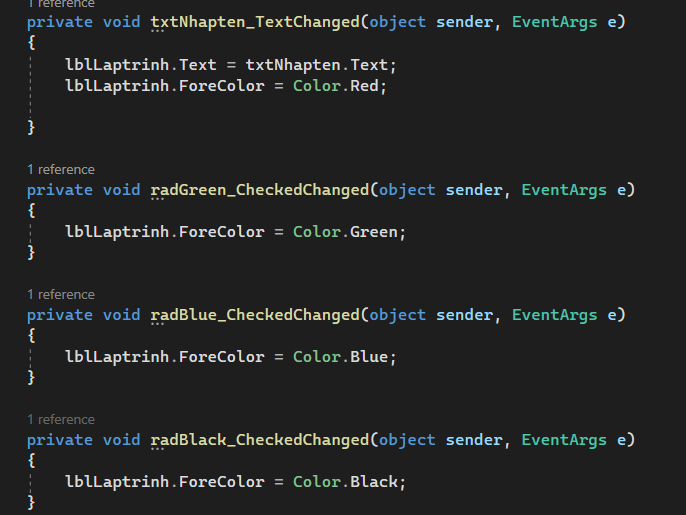
PART2: PHẦN TẠI NHÀ

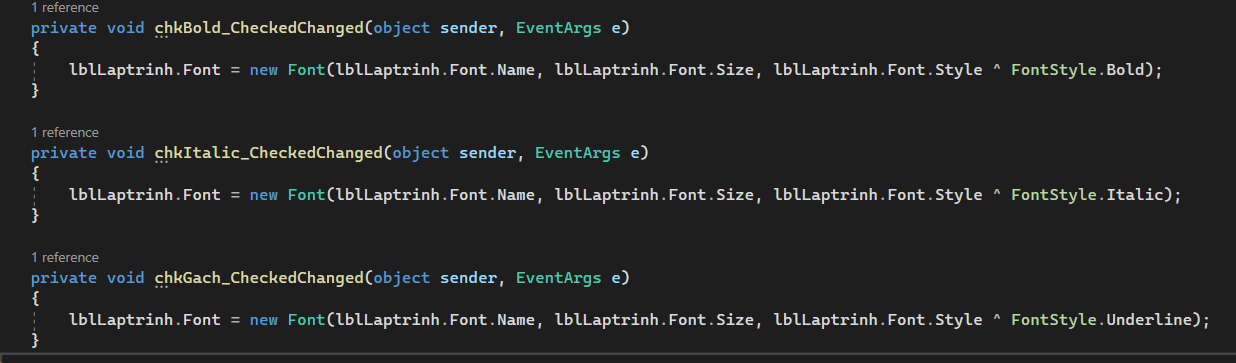
1. Hình demo



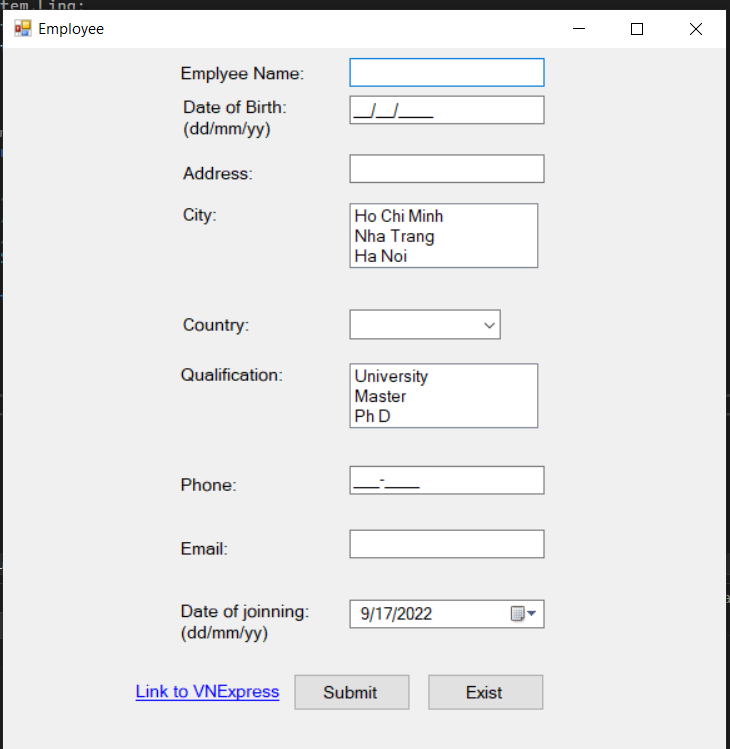
1. Hình code



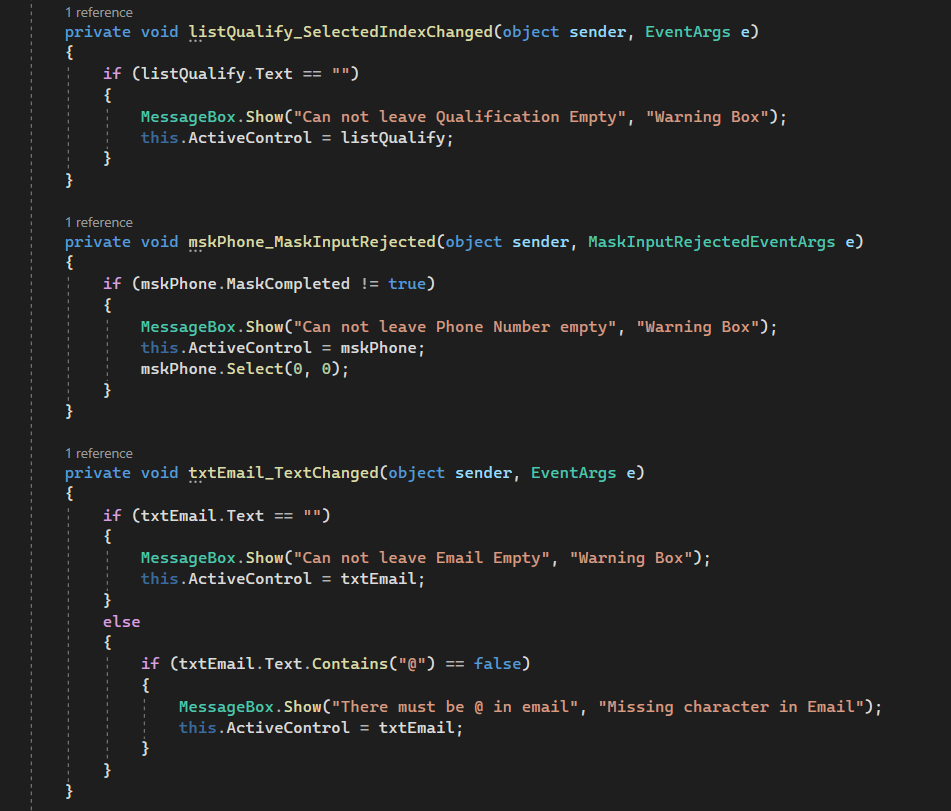
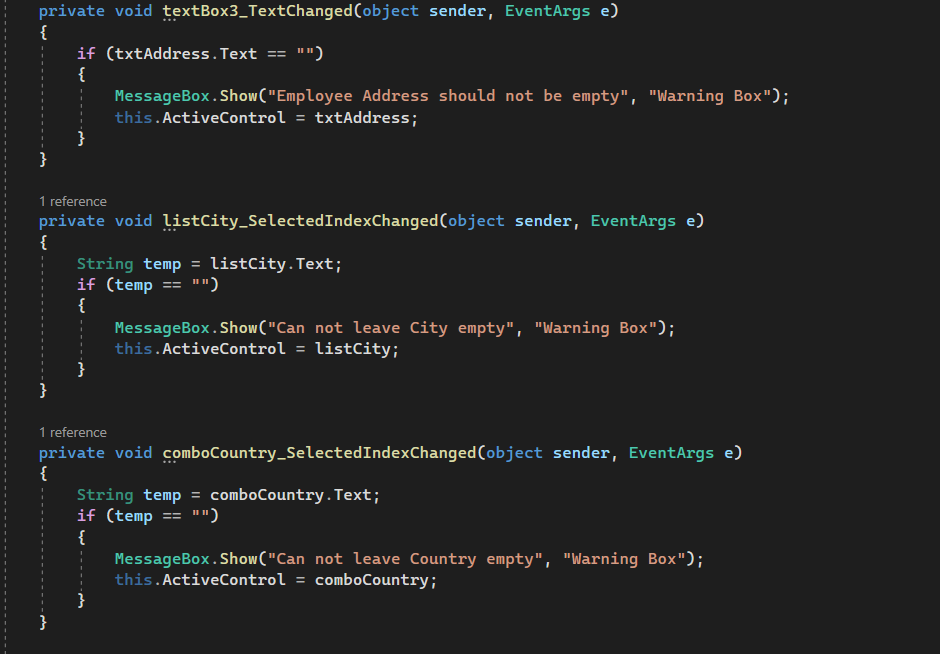
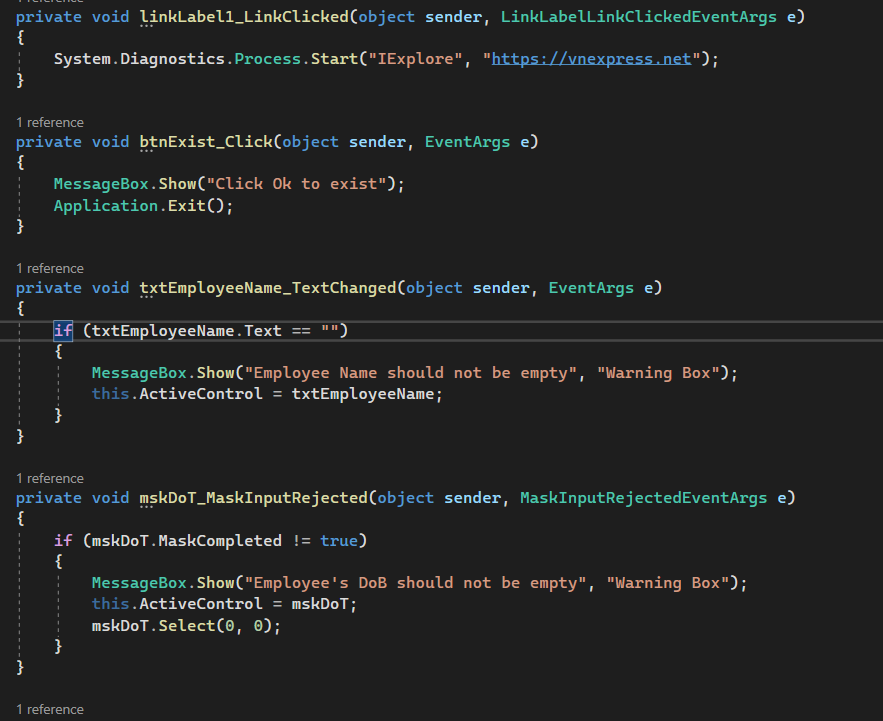




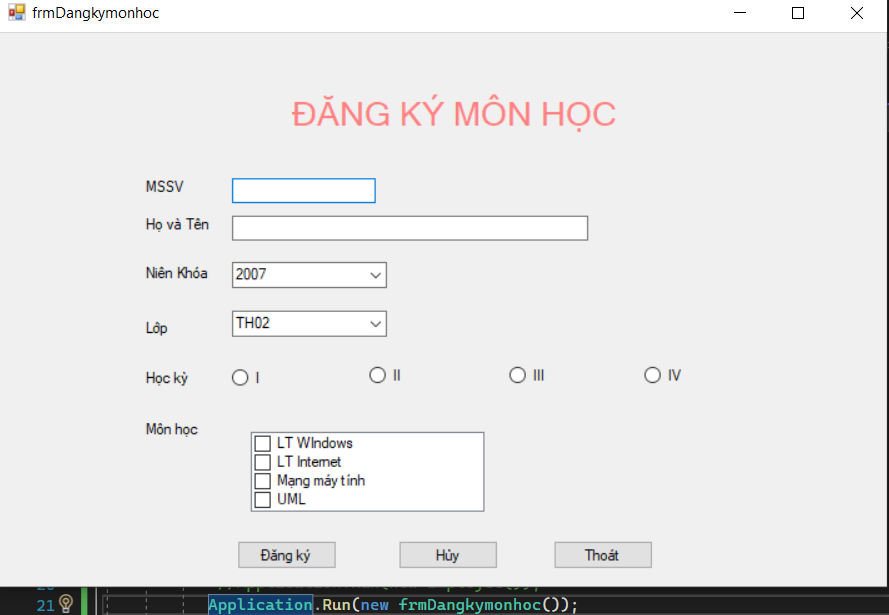
1. Hình Demo



1. Hình Code



1. Hình Demo



1. Hình Code

