

LSINF 2335

PROGRAMMING PARADIGMS: THEORY, PRACTICE AND APPLICATIONS

Theme: REFLECTION & META-PROGRAMMING

Individual Report 2013–2014

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Chosen language

1. Chosen Language

- What language have you chosen (and why)?
- What kind of programming paradigm does this language belong to (functional, procedural, logic, object-oriented, multi-paradigm, ...)?
- Give a brief introduction to the core syntax / semantics / concepts of that language.
- Give an illustrative *working* code example of a typical program written in that language.
- What kind of typical applications is the language targeted at?

2. Reflection and meta-programming

2.1 *Reflective features*

- What language features for dealing with reflection and meta-programming does the chosen language provide?
- What *kinds* of reflection and meta-programming features does that language offer?
- What is the MOP (meta-object protocol) for that language?
- What are the limitations of the reflective features provided by this language?
- Illustrate your explanations with working code fragments.

2.2 *Applications of reflection*

- What are the typical applications that reflection could be used for in this language?
- Can you give a *working* code example of such a typical problem that requires a reflective solution?
- Does there exist a “killer-app” for this language that has been implemented with reflection?

2.3 *Comparison with other languages*

- How does this language compare to Smalltalk, Java or Ruby from the point of view of the reflective features it supports, the kinds of reflection it offers, or its MOP?
- What can this language learn from those languages?
- Does it offer some specific reflective features that you do not have in either Smalltalk, Ruby or Java? (Can Smalltalk/Java learn something from reflection in this language?)

- Does it offer some powerful native (non-reflective) features that allow you to express things for which you would need reflection in other languages (like Smalltalk, Ruby or Java)?

3. Conclusion

- In conclusion, how good does this language score as a reflective language?
 - Does it provide a very rich, well-structured and well-supported set of reflective features that are supported by the programming environment as well?
 - Are there only a few ad-hoc reflective features that are not well supported by the environment?
 - What can other (reflective) languages learn from this language?
 - What can this language learn from how reflection is dealt with in other languages?

4. Bibliography

What books, articles, web pages, ... did you use as input for this document? Please refer to these references at the adequate places in the text by means of an indication [Bibi,1999] and list all these references in full detail in this section using the following format.

For books :

[Author, Year] AuthorName FirstName, "Title of Book", Publisher, Year. ISBN.

For articles :

[Author, Year] AuthorName FirstName, "Title of Book or paper". Name of Journal of Proceedings, Editor, Series, Publisher, PageNumbers, Year.

For web pages :

[Topic] "URL" : Short description.

Exemples :

[Kölling&Rosenberg, 2002] Michael Kölling, John Rosenberg, "Blue] --- The Hitch-Hikers Guide to Object Orientation", The Maersk Mc-Kinney Moller Institute for Production Technology, 2002.

[Java2 5.0 API] "http://java.sun.com/j2se/1.5.0/docs/api/" : Overview Java 2 Platform SE 5.0; API Specification.

[Kellens&al., 2006] Andy Kellens, Kim Mens, Johan Brichau & Kris Gybels. "Managing the Evolution of Aspect-Oriented Software with Model-based Pointcuts". Proceedings of the European Conference on Object-Oriented Programming (ECOOP 2006), D. Thomas, LNCS 4067, Springer-Verlag, pp. 501–525, 2006.