# Classification Models and Hyperparameter Finetuning

#### Data

	home_Goals	away_Goals	home_GoalsHalfTime	home_xGoals	home_shots	home_ppda	h
5437	2	2	2	1.367870	9.0	31.6000	
5438	3	3	1	1.396890	14.0	5.7429	
5439	0	3	0	0.813737	9.0	7.0000	
5440	0	2	0	0.632940	6.0	16.0625	
5441	0	0	0	1.544680	14.0	3.6087	
•••	•••	•••		•••	•••	•••	
12675	1	2	1	1.411190	15.0	12.3684	
12676	1	2	1	1.198190	10.0	16.2632	
12677	2	0	1	1.332690	12.0	8.2857	
12678	0	1	0	1.460500	19.0	7.5600	
12679	1	1	1	0.323960	6.0	15.1000	

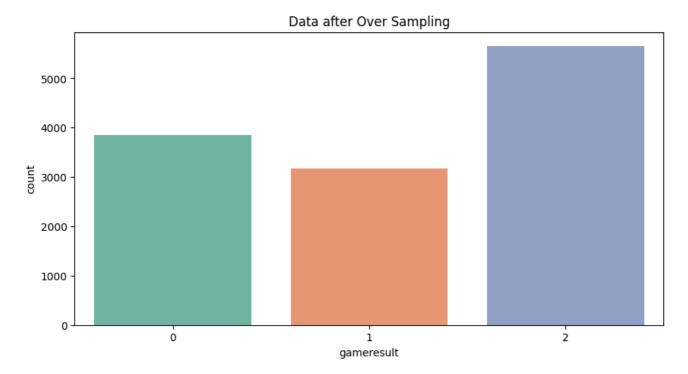
12680 rows × 19 columns

(12680, 19)

(2536, 20)

Visual of the data created on stage 5 with RandomOverSample techniqe

[Text(0.5, 1.0, 'Data after Over Sampling')]



```
2 56540 38541 3172
```

Name: gameresult, dtype: int64

10682	0
10794	1
2455	2
6463	0
168	1
3475	1
3475 1487	1 1
	_
1487	1

Name: gameresult, Length: 2536, dtype: int64

## **Supervised Models**

home_Goals	int64
away_Goals	int64
home_GoalsHalfTime	int64
home_xGoals	float64
home_shots	float64
home_ppda	float64
home_corners	float64
home_total_assists	int64
away_xGoals	float64
away_ppda	float64
away_total_assists	int64
away_total_red_cards	int64
home_shotsOnTarget_cat	float64
away_shotsOnTarget_cat	float64
home_total_assists_cat	float64
away_total_assists_cat	float64
home_Goals_cat	float64
away_Goals_cat	float64
split	int8
dtype: object	

## **Linear Regression**

Series([], dtype: float64)

home_Goals	int64
away_Goals	int64
home_GoalsHalfTime	int64
home_total_assists	int64
away_total_red_cards	int64
away_total_assists	int64
home_Goals_cat	float64
away_total_assists_cat	float64
home_total_assists_cat	float64
away_shotsOnTarget_cat	float64
home_shotsOnTarget_cat	float64
away_ppda	float64
away_xGoals	float64
home_corners	float64
home_ppda	float64
home_shots	float64
home_xGoals	float64
away_Goals_cat	float64
split	float64
dtype: object	

col_0	0	1	2
gameresult			
0	754	0	0
1	0	639	0
2	0	0	1143

#### **Decision Tree**

col_0	0	1	2
gameresult			
0	754	0	0
1	0	634	5
2	0	0	1143

## Random Forest

col_0	0	1	2	
gameresult				
0	754	0	0	
1	1	634	4	
2	0	0	1143	

## Adaptive Boosting (ADABoost)

col_0	0	1	2
gameresult			
0	409	345	0
1	0	639	0
2	0	512	631

## **Gradient Boosting Machine (GBM)**

col_0	0 1		2
gameresult			
0	754	0	0
1	2	637	0
2	0	0	1143

## Support Vector Machine (SVM)

col	_0	0	1	2
gameresu	ılt			
	0	748	5	1
	1	3	635	1
	2	0	4	1139

## XGBoost parallel tree boosting (GBDT, GBM)

col_0	0	1	2	
gameresult				
0	754	0	0	
1	2	634	3	
2	0	0	1143	

#### **Model Selection**

	model	Accuracy	Precision	Recall	f1-score	Log-loss	AUC
0	Logistic Regression	1.000000	1.000000	1.000000	1.000000	0.005162	1.000000
6	XGB	0.998028	0.998034	0.998028	0.998026	0.005235	1.000000
2	RandomForest	0.998028	0.998034	0.998028	0.998026	0.014983	0.999991
4	GBM	0.999211	0.999213	0.999211	0.999211	0.007243	0.999971
5	SVM	0.994479	0.994501	0.994479	0.994485	0.012243	0.999957
1	Decision Tree	0.998028	0.998037	0.998028	0.998027	0.071064	0.998098
3	ADABoost	0.662066	0.855655	0.662066	0.680578	0.645262	0.963105

Based on performance metrics (Accuracy, F1, Log-loss, and AUC), Logistic Regression and XGBoost provide the best overall classification performance, with perfectly calibrated predictions and clean probability separation. Models like Random Forest and GBM follow closely. AdaBoost underperforms significantly and may require further tuning or replacement.

Key Factors for Model Choice Factor Consideration Accuracy / F1 Logistic Regression, XGB, GBM all strong Log-loss (probability quality) Logistic Regression & XGB best Interpretability Logistic Regression > Tree-based models Scalability / Speed

Logistic Regression fast, XGB scales well Overfitting risk Check cross-validation — GBM/XGB may overfit Deployment constraints Any restrictions (e.g. explainability?)

Final Recommendation Primary candidate for fine-tuning: XGBoost Performs nearly as well as logistic regression on all metrics

Offers better flexibility and non-linearity handling

Handles missing values, outliers, and feature interactions automatically

Highly tunable for performance, with great libraries/tools (e.g. Optuna, CV)

## Hyperparameter Finetuning for XGBoost Model (XGB)

XGBoost Import Block

	home_Goals	away_Goals	home_GoalsHalfTime	home_xGoals	home_shots	home_ppda	h
9123	1	0	0	1.354740	10.000000	6.1111	
809	0	0	0	1.030380	19.000000	2.2500	
780	0	1	0	0.744526	15.000000	7.5758	
265	3	2	3	2.074880	11.000000	10.8571	
12190	1	1	0	1.754310	13.484856	3.3704	
•••							
4626	1	4	1	1.495350	16.000000	10.6190	
11262	1	2	1	1.474980	13.000000	7.6000	
3731	1	3	1	0.600074	8.000000	10.0000	
439	2	0	1	0.569734	13.000000	10.9583	
1827	0	3	0	0.135570	3.000000	20.4286	

2536 rows × 20 columns

### Random Search

dict\_keys(['objective', 'use\_label\_encoder', 'base\_score', 'booster', 'callbacks', 'colsample\_bylevel', 'colsample\_bynode', 'colsample\_bytree', 'early\_stopping\_round s', 'enable\_categorical', 'eval\_metric', 'gamma', 'gpu\_id', 'grow\_policy', 'import ance\_type', 'interaction\_constraints', 'learning\_rate', 'max\_bin', 'max\_cat\_to\_one hot', 'max\_delta\_step', 'max\_depth', 'max\_leaves', 'min\_child\_weight', 'missing', 'monotone\_constraints', 'n\_estimators', 'n\_jobs', 'num\_parallel\_tree', 'predicto r', 'random\_state', 'reg\_alpha', 'reg\_lambda', 'sampling\_method', 'scale\_pos\_weight', 'subsample', 'tree method', 'validate parameters', 'verbosity'])

Random Grid: {'n\_estimators': [100, 200, 300, 400, 500, 600, 700, 800, 900, 1000], 'max\_depth': [10, 20, 30, 40, 50, 60, 70, 80, 90, 100, 110, None], 'colsample\_bytr ee': [0.8, 1.0], 'min\_child\_weight': [50], 'subsample': [0.8], 'learning\_rate': [0.01, 0.05, 0.1]}

Fitting 5 folds for each of 50 candidates, totalling 250 fits

```
RandomizedSearchCVestimator: XGBClassifierXGBClassifier
```

<class 'pandas.core.frame.DataFrame'>
Int64Index: 7608 entries, 8859 to 11119
Data columns (total 18 columns):

Data	cotamins (total to cotamins).							
#	Column	Non-Null Count	Dtype					
0	home_Goals	7608 non-null	int64					
1	away_Goals	7608 non-null	int64					
2	home_GoalsHalfTime	7608 non-null	int64					
3	home_xGoals	7608 non-null	float64					
4	home_shots	7608 non-null	float64					
5	home_ppda	7608 non-null	float64					
6	home_corners	7608 non-null	float64					
7	home_total_assists	7608 non-null	int64					
8	away_xGoals	7608 non-null	float64					
9	away_ppda	7608 non-null	float64					
10	away_total_assists	7608 non-null	int64					
11	away_total_red_cards	7608 non-null	int64					
12	home_shotsOnTarget_cat	7608 non-null	float64					
13	away_shotsOnTarget_cat	7608 non-null	float64					
14	home_total_assists_cat	7608 non-null	float64					
15	away_total_assists_cat	7608 non-null	float64					
16	home_Goals_cat	7608 non-null	float64					
17	away_Goals_cat	7608 non-null	float64					
	<del></del>							

dtypes: float64(12), int64(6)

memory usage: 1.1 MB

Model Performance

Accuracy: 0.9992
Precision: 0.9992
Recall: 0.9992
F1-score: 0.9992
Mean Absolute Error: 0.0008

Model Performance

Accuracy: 0.9941
Precision: 0.9941
Recall: 0.9941
F1-score: 0.9941
Mean Absolute Error: 0.0063
Improvement of -0.51%

#### Model Performance

Accuracy: 0.9980
Precision: 0.9980
Recall: 0.9980
F1-score: 0.9980
Mean Absolute Error: 0.0020

Model Performance

Accuracy: 0.9933
Precision: 0.9933
Recall: 0.9933
F1-score: 0.9933
Mean Absolute Error: 0.0075
Improvement on dev: -0.47%

Fitting 3 folds for each of 4 candidates, totalling 12 fits

```
► GridSearchCV
► estimator: XGBClassifier
► XGBClassifier
```

#### Model Performance

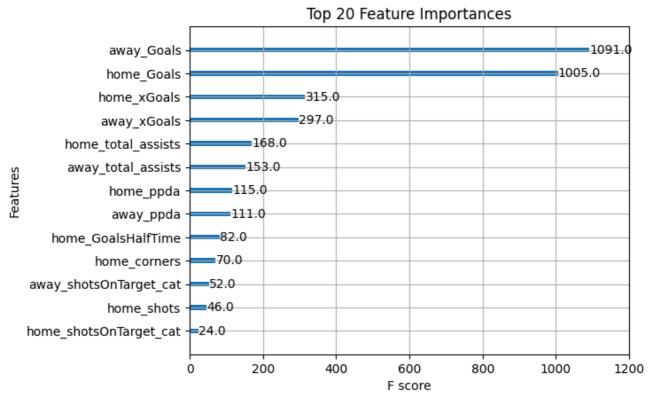
Accuracy: 0.9937
Precision: 0.9937
Recall: 0.9937
F1-score: 0.9937
Mean Absolute Error: 0.0079
Grid Search Improvement: -0.55%

#### Model Performance

Accuracy: 0.9937
Precision: 0.9937
Recall: 0.9937
F1-score: 0.9937
Mean Absolute Error: 0.0067
Grid Dev Improvement: -0.43%

Final model ready for production: XGBClassifier(base\_score=0.5, booster='gbtree', callbacks=None,

colsample\_bylevel=1, colsample\_bynode=1, colsample\_bytree=1.0,
early\_stopping\_rounds=None, enable\_categorical=False,
eval\_metric='logloss', gamma=0, gpu\_id=-1,
grow\_policy='depthwise', importance\_type=None,
interaction\_constraints='', learning\_rate=0.05, max\_bin=256,
max\_cat\_to\_onehot=4, max\_delta\_step=0, max\_depth=110,
max\_leaves=0, min\_child\_weight=50, missing=nan,
monotone\_constraints='()', n\_estimators=400, n\_jobs=0,
num\_parallel\_tree=1, objective='multi:softprob', predictor='auto',
random\_state=0, reg\_alpha=0, ...)



[CV] END colsample bytree=0.8, max depth=55, min child weight=45, n estimators=100 0: total time= [CV] END colsample bytree=0.8, max depth=55, min child weight=50, n estimators=100 0; total time= 9.9s [CV] END colsample bytree=0.8, max depth=55, min child weight=50, n estimators=100 0; total time= 9.7s [CV] END colsample bytree=0.8, max depth=55, min child weight=50, n estimators=100 0; total time= 9.9s [CV] END colsample bytree=0.8, max depth=60, min child weight=45, n estimators=100 0; total time= 9.5s [CV] END colsample\_bytree=0.8, max\_depth=60, min\_child\_weight=45, n\_estimators=100 0; total time= 7.2s [CV] END colsample\_bytree=0.8, max\_depth=55, min\_child\_weight=45, n\_estimators=100 0; total time= [CV] END colsample bytree=0.8, max depth=60, min child weight=50, n estimators=100 0; total time= 7.3s [CV] END colsample\_bytree=0.8, max\_depth=55, min\_child\_weight=45, n\_estimators=100 0; total time= [CV] END colsample\_bytree=0.8, max\_depth=60, min\_child\_weight=50, n\_estimators=100 0; total time= 7.3s [CV] END colsample bytree=0.8, max depth=60, min child weight=45, n estimators=100 0; total time= 9.7s [CV] END colsample bytree=0.8, max depth=60, min child weight=50, n estimators=100 0; total time=

7.5s