

## SOFTWARE Engineering Technology

### ARTIFICIAL INTELLIGENCE FOCUS

- Basic knowledge of designing and developing various kinds of software applications, human-computer interfaces and enterprise information systems
- Semi-familiar with C#, Javascript, Oracle, MS-SQL Server, Microsoft's .NET, HTML/XML and Rational/WebSphere
- Main focus of study specializes in Artificial Intelligence and Data Science, as well as Machine Learning
- Some experience with object-oriented software design, user-oriented interface design, algorithm concepts and data management tools
- Excellent problem solver with strong analytical skills used to troubleshoot issues
- Multilingual in English and Russian; uses strong communication skills to support clients and relay technical solutions to coworkers

### KEY SKILLS

IT project management  
Software engineering  
Networking

Web services programming  
Databases  
Software security

Systems integration  
Software testing  
Technical support

### EDUCATION

#### Software Engineering Technology Co-op Diploma

Centennial College, Toronto, ON

Sept. 2020 - Present

*Expected graduation:*

- *Currently maintaining a GPA of 4.3/4.5*

April 2023

#### Academic Projects:

- Managed a project planning a web app to help students find internship positions
- Concept was well-received resulting in a perfect score, potential personal work project

### WORK EXPERIENCE

#### Website Translator

Jan. - April 2021

CanPass Group, Toronto, ON

- Made use of bilingual capabilities to translate full website to match with basic SEO in English
- Took feedback and updated pages as needed

#### Bartender & Server

March 2016 - May. 2021

Pearl Diver, Toronto, ON

- Provided service to clients through food and drink orders
- Worked in a high-pace and stressful environment with ease
- Participated in team meetings contributing business ideas and improvements to further the success of the restaurant

### EXTRA-CURRICULAR ACTIVITIES

#### Game Design and Programming

Self-taught

- Spending free time learning game design and attempting to put it into practice
- Connecting concepts between software engineering and game programming to refine technological knowledge