

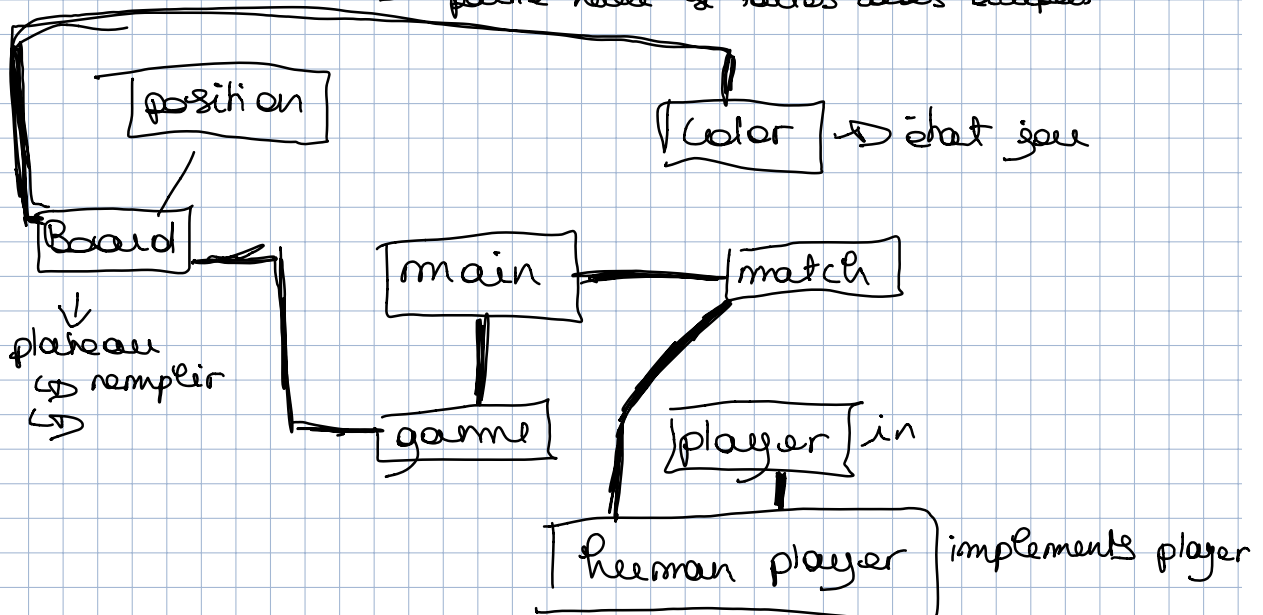
Conception projet Gormoxe

Classes:

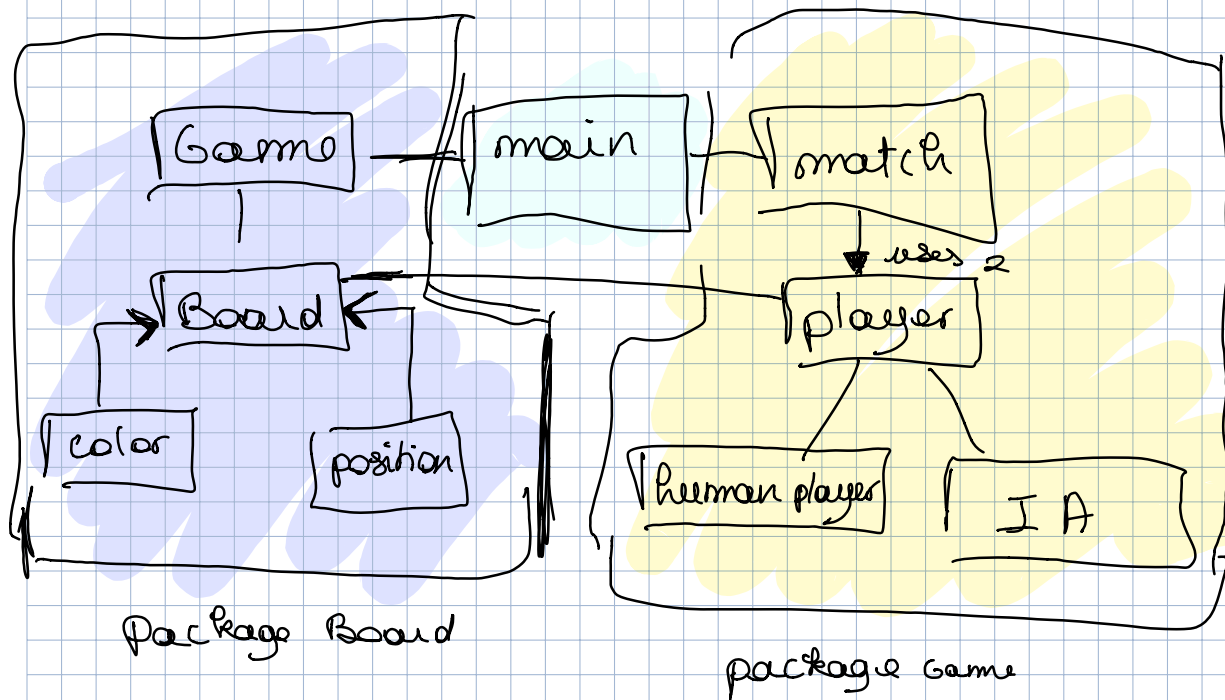
- Color \Rightarrow Enum \Rightarrow Crain at rounds
- position crosses rough?
- Board
- main
- Match
- game
- Player \Rightarrow interface
- human player

testes de

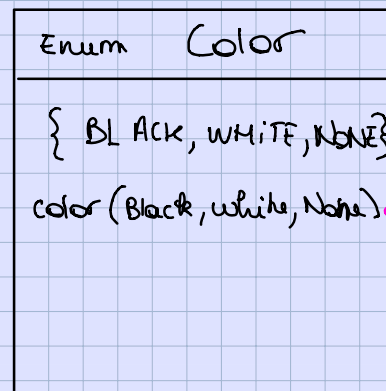
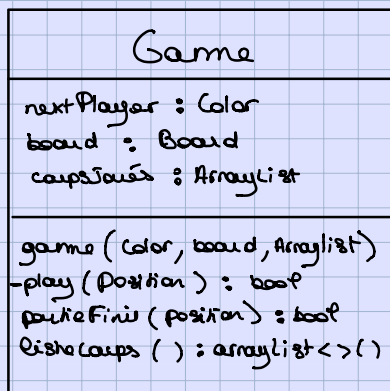
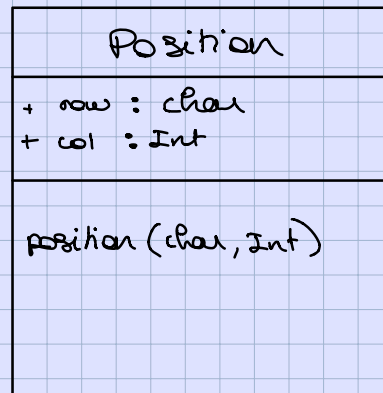
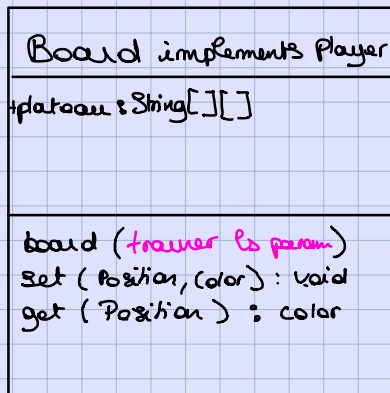
- pose de pions case vide
- pose à côté de case occupée
- si 5 pions alignés changent état jeu
- partie nulle si toutes cases occupées



exceptions → tab
→ couleur
→ position



utiliser git direct depuis netbeans.



← Construction

