

JAVA CONTROL FLOW STATEMENTS LAB 4

1. Objectives:

- Design simple classes to illustrate Java control flow statements (Car, CarDriver and RadarSpeedMonitor)
- The “*if-then*”, “*if-then-else*” conditional statements
- The “*for*”, “*while*”, “*do-while*” loop statements
- The “*switch*” conditional statement

2. The Car, CarDriver and RadarSpeedMonitor classes

- Create a new Java Project with Eclipse.
- Add a new **Car** class representing a car object. The **Car** class contains:
 - A *private* attribute representing its current speed (type: int).
 - A *private* attribute representing the registration year (type: int).
 - A **constructor** to create instances of **Car** with specific registration year. Note that when a new car is created, the current speed is expected to be 0 km/h.
 - A method to get the current speed
 - A method to set the current speed
 - A method to get the date of registration
- Add a new **CarDriver** class representing a person driving a car. The **CarDriver** class contains:
 - A *private* attribute representing the number of points remaining on the car driver's driving license (type: int).
 - A *private* attribute representing the number of months the driver holds a driving license (type: int).
 - A *private* attribute representing its car (type: Car)
 - A constructor to create instances of **CarDriver**. The constructor has 3 arguments used to initialize the attributes described above.
 - A method to get the number of points on the driving license
 - A method to set the number of points on the driving license
 - A method to get the number of months the driver holds a driving license
 - A method to get a reference to the driver's car
- Add a new **RadarSpeedMonitor** class. This class represents a Radar Speed Monitor that detects if the speed of a car exceeds the speed limit.
- The **RadarSpeedMonitor** class contains:
 - A *private* attribute representing the speed limit.
 - A constructor to create instances of **RadarSpeedMonitor** with the specified speed limit.

2.1. “if-then” & “if-then-else” statements

- In **RadarSpeedMonitor**, add a *public* method “speedLimitExceeded(Car car)” that returns the boolean “true” if the speed of a Car exceeds the speed limit. This method shall use an “if-then” structure.
- Test your **RadarSpeedMonitor** class by writing a simple program that creates a **RadarSpeedMonitor** instance with a speed limit of 130 km/h and checks whether the speed of a car exceeds or not that speed limit. Below is a possible implementation:

```
public class TestRadarSpeedMonitor {

    public static void main(String[] args) {
        //Create a RadarSpeedMonitor with speed
        //limit set to 130 km/h
        RadarSpeedMonitor radar = new RadarSpeedMonitor(130);
        //Create a car registered in 2001
        Car car = new Car(2001);
        //The car speed reaches 100 km/h
        car.setCurrentSpeed(100);
        //Does this car exceed the speed limit?
        System.out.println(radar.speedLimitExceeded(car));
        //The car speed reaches 140 km/h
        car.setCurrentSpeed(140);
        //Does this car exceed the speed limit?
        System.out.println(radar.speedLimitExceeded(car));
    }
}
```

- Using an “if-then-else” structure, modify the **TestRadarSpeedLimit** to:
 - Print an alert message on the standard output **and** decrease the car’s speed appropriately, when the car speed exceeds the speed limit
 - Print a “Speed Ok” message on the standard output, when the car does not exceed the speed limit
- In **RadarSpeedMonitor**, add a *public* method “getLostPoints(CarDriver driver)” that returns the number of points lost by a car driver when he exceeds the speed limit. This method applies the following rule:
 - +1 km to +10 km/h, driver loses 1 pts on his driving license.
 - +11 km to +20 km/h, driver loses 2 pts on his driving license.
 - +21 km to +30 km/h, driver loses 4 pts on his driving license.
 - +31 km to + 40 km/h, driver loses 6 pts on his driving license.
 - +41 km and above, driving loses 12 pts on his driving license.

Implement this method using a **nested “if-then-else”** structure.

- Complete the **TestRadarSpeedMonitor** program to validate the `getLostPoints(CarDriver driver)` method. Below is an example:

```
CarDriver driver = new CarDriver(12, 18, car);

//Car speed is now 140 km/h
car.setCurrentSpeed(140);
//How many points lost?
System.out.println("driver has lost: "+radar.getLostPoints(driver)+"
points");

//Car speed is now 150 km/h
car.setCurrentSpeed(150);
//How many points lost?
System.out.println("driver has lost: "+radar.getLostPoints(driver)+"
points");
//Please complete to cover all possible cases ...
```

2.2. The “for” loop statement

- In **TestRadarSpeedMonitor** program, use a “for” statement to rewrite the piece of code in charge of validating the `getLostPoints(CarDriver driver)` method.

```
//Create a driver that holds a driving license for 18 months with 12
points.
CarDriver driver2 = new CarDriver(12, 18, car);
//This driver's car reaches speed = speed limit
int currentSpeed = radar.getSpeedLimit();
//For loop
for (...){
    currentSpeed= ...;
    driver2.getCar().setCurrentSpeed(...);
    System.out.println("Car speed is "+...+" plm/h");
    System.out.println("driver has lost "+...+" points");
}
```

```
}
```

- Ensure the “for” loop designed previously increases the car speed up to 180 km/h. Modify the “for” loop code to update the number of points on the driver’s license, each time points are lost.

The program should exit the “for” loop as soon as there are less than 6 points remaining on the driver’s driving license. Use the “**break**” keyword.

2.3. The “while” loop statement

- In **TestRadarSpeedMonitor** program, write a “while” loop that increases the driver’s car speed (step = 1km/h) until reaching the speed limit set on the radar. Test your code.

```
//Create a driver that holds a driving license for 6 months with 12
points.
CarDriver driver3 = new CarDriver(12, 6 , new Car(2002));
int carSpeed = driver3.getCar().getCurrentSpeed();
System.out.println("Before loop: car speed is "+ carSpeed);
while (...) {
    carSpeed+=...;
    dr.getCar().setCurrentSpeed(...);
    System.out.println("In loop: car speed is "+ ... );
}
System.out.println("After loop: car speed is "+ ...);
```

- Modify the code inside the loop, to exit the loop when a driver holding a license for less than 12 months reaches a speed \geq (80% speed limit). Use the “**break**” keyword. Test your code.
- Modify the “while” loop code to print the car speed on the standard output for each iteration. Modify again to skip this print operation for every odd speed value. Use the “**continue**” keyword

2.4. The “do - while” loop

- What is the result of following code execution? Explain.

```
CarDriver driver4 = new CarDriver(12, 6 , new Car(2002));
d.getCar().setCurrentSpeed(140);
int speed = driver4.getCar().getCurrentSpeed();
System.out.println("Before loop: car speed is "+ speed);
do {
    speed +=10;
    d.getCar().setCurrentSpeed(speed);
    System.out.println("car speed is:"+d.getCar().getCurrentSpeed());
}
while(speed <= 130);
```

- What would happen if a “while” statement was used instead?

2.5. The “switch” statement

- When exceeding the speed limit, not only the driver loses points on his driving license but has to pay a speeding ticket (fine) as well. In our example, the cost of the ticket is evaluated according to the following rule:
 - 1 points = 50\$
 - 2 points = 100\$
 - 3 points = 130\$,
 - 4, 5 and 6 points = 300 \$
 - 7, 8 and 9 points = 400\$
 - 10, 11 and 12 points = 500\$
- Add a public “getSpeedingTicketCost(**int** nbPointsLost)” method to the **RadarSpeedMonitor** class. This method returns the cost of the speeding ticket depending on the number of points lost by a driver. Use the “**switch**” statement.
- Complete the **TestRadarSpeedMonitor** program to test your code. Complete the following test example:

```
for (int nbPointsLost = ...; nbPointsLost <= ...;
    nbPointsLost++){
    int cost = radar.getSpeedingTicketCost(...);
    System.out.println("Points lost: "+ ...+ " Speeding ticket
        cost: "+cost+"$");
}
```