SFML Library

SFML provides a simple interface to the various components of your PC, to ease the development of games and multimedia applications. It is composed of five modules: system, window, graphics, audio and network.

The SFML library allows a certain freedom of design with the possibility of creating multiple forms, or else load textures directly from a file

NOTE

To install SFML on Fedora

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$> sudo dnf install SFML
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```

To download SFML sdk for Windows

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https://www.sfml-dev.org/download/sfml/2.5.1/index-fr.php
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```