MIDTERM EXAM MOBAPPL-2

MOBAPPL AFD221 MI211 T2 AY2022-2023

1
Build quick prototypes * (1 Point)
Select True or False
True
False
2
Display user-friendly error messages * (1 Point)
Select True or False
False
True

3
Mobile App: Hardware * (1 Point)
Identify if included or not included.
Not Included
Included
4
Waterfall approach is clumsy * (1 Point)
Select True or False
False
True
5
Mobile browsers are desktop browsers * (1 Point)
Select True or False
(a) Folio
False
True

6 Mobile app should show the last-known state * (1 Point) Select True or False False True 7 Should favoring branding over user experience * (1 Point) Select True or False False True 8 Don't downplay user experience * (1 Point) Select True or False True False

False

9 Apps should solve future problem * (1 Point) Select True or False False True 10 Mobile application is a software application that runs in a compact device such as a barphone or other small device. * (1 Point) Select True or False True False 11 Should create paper prototyping. * (1 Point) Select True or False True

12
Native App: Updates * (1 Point)
Identify if required or not required.
Required
Not Required
13
Native App: Hardware * (1 Point)
Identify if included or not included.
Not Included
Included
14
Mobile App: Internet Access * (1 Point)
Identify if required or not required.
Not Required

Required

15
Mobile App: Hardware Access * (1 Point)
Identify if included or not included.
Not Included
Included
16
Build more prototypes * (1 Point)
Select True or False
True
False
17
Account for accidental touches * (1 Point
Select True or False
True
False
i dise

True

Should displaying an About window * (1 Point) Select True or False
False
True
19
Mobile App: Performance * (1 Point) Identify if included or not included.
Not Included
Included
20
Mobile app should have clear navigation * (1 Point) Select True or False
False

21 What are the types of mobile testing? * (3 Points) Select all the correct answers Manual test Multi Testing Automated testing Sample Test 22 Should plan for flexibility. * (1 Point) Select True or False False True 23 Mobile App: installation * (1 Point) Identify if required or not required.

Required

Not Required

24 Mobile App: Platform Dependent * (1 Point) Identify if included or not included. Included Not Included 25 Don't forget to guide your users * (1 Point) Select True or False False True 26 Mobile App: Distribution * (1 Point) Identify if required or not required.

Not Required

Required

21
Native App: Hardware Access * (1 Point)
Identify if included or not included.
Not Included
Included
28
Native App: Platform Dependent * (1 Point
Identify if included or not included.
Not Included
Included
29
Test theories quickly * (1 Point)
Select True or False
False
True

Mobile application is a compact software programs that perform specific tasks f or the mobile user. * (1 Point)

Select True or False

T
ILLE
HUUC

False

31

What is the average screen size?

* (1 Point)

Select the correct answer

- 1.5 inch
- 4.5 inch
- 2.5 inch
- 3.5 inch

32

Don't favour branding over users * (1 Point)

Select True or False

- False
- True

33 Apps should solve a real problem * (1 Point) Select True or False False True 34 What are the various types of mobile applications? * (3 Points) Select all the correct answers Mobile web Web App Desktop App Native app 35 What are the various types of mobile operating systems? * (3 Points) Select all the correct answers Microsoft OS iOS Android OS Ubuntu OS

Mobile application is a software application that runs in a handheld device such as a smartphone or other portable device. * (1 Point)

Select True or False

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II W	L

False

37

Don't Load too much too fast * (1 Point)

Select True or False

- False
- True

38

Native App: Distribution * (1 Point)

Identify if required or not required.

- Not Required
- Required

39 Native App: installation * (1 Point) Identify if required or not required. Not Required Required 40 Mobile app should show the latest-known state * (1 Point) Select True or False True False 41 What are the different types of mobile devices? * (3 Points) Select all the correct answers Mobile **Tablets** Desktop Laptop

True

False

42 Always test app with dummy devices * (1 Point) Select True or False False True 43 Load too much too fast * (1 Point) Select True or False False True 44 Avoid displaying an About window * (1 Point) Select True or False

45
Mobile App: Updates * (1 Point)
Identify if simple or not simple.
Simple
Simple
Not Simple
46
Native App: Performance * (1 Point)
Identify if included or not included.
Included
Not Included
47
Test theories after development * (1 Point)
Select True or False
False
True

48 Mobile browsers are not desktop browsers * (1 Point) Select True or False True False 49 Mobile App: OS Access * (1 Point) Identify if included or not included. Included Not Included 50 What are the types of mobile testing? * (3 Points) Select all the correct answers Multi Testing Manual test

Sample Test

Automated testing

Mobile application is a compact software programs that perform multiple tasks for the mobile user. * (1 Point)

Select True or False

Га	
Fal	ISP

True

52

Make a usertype * (1 Point)

Select True or False

- False
- True

53

Native App: Internet Access * (1 Point)

Identify if required or not required.

- Required
- Not Required

True

54 Native App: OS Access * (1 Point) Identify if included or not included. Not Included Included 55 Splash screens are good * (1 Point) Select True or False False

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