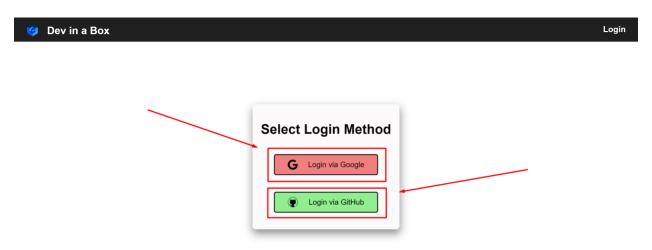


User Manual

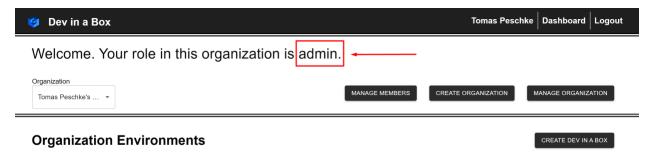
Section 1: Account Registration and Login

1.A Account Creation – Login Page



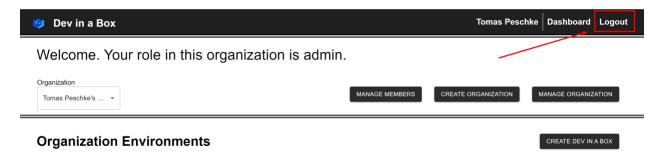
When initially opening the website, you will be brought to the login screen. Here you can login via a Google or GitHub account. An account unique to that Google/GitHub account will be created for you

1.B Account Creation – Home Page



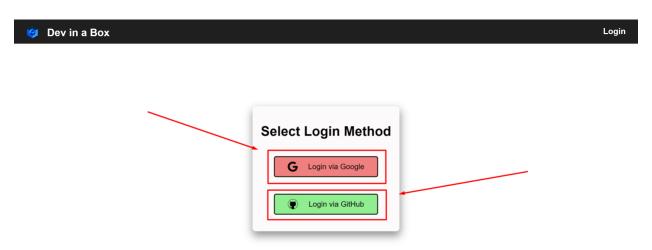
After creating an account, you will be brought to the home page. Here you will see that an organization has been created for you and that you are an **administrator** of this organization. There are no other members of this organization and no active environments. Please refer to section 2 for more details on organizations.

1.C Logging Out – Home Page



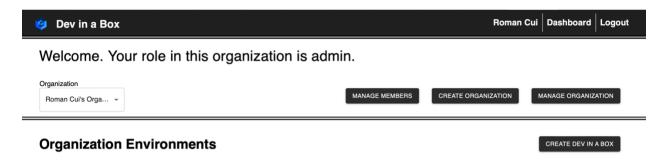
To log out, click the logout button in the top right corner of the home page

1.D Logging In – Login Page

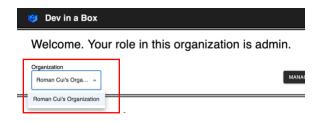


If you already have an account and you want to log back into it, you must log back into the Google/GitHub account you used to create the account

Section 2: Organizations of a user

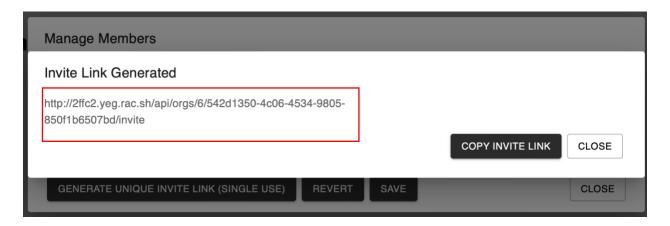


2.A Default Organization and Switching between Organizations



After you login, you have a default organization. You are an admin of the organization by default. You can switch to another organization if you are in multiple organizations.

3.B Inviting new members



You can invite other members to your organization by clicking menage members --> invite and send them an invitation URL. Someone can join your organization by logging in first, and then visit the invitation URL.

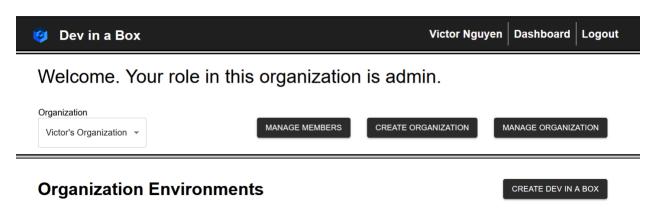
2.C Manage members

Manage Members		
Username	Role	
Roman Cui	Admin - REMOVE	
GENERATE UNIQUE INVITE LINK (SINGLE USE)	REVERT SAVE	CLOSE

A new member is a developer by default. As an admin, you can change the role of any members or remove them from the organization, including yourself. Make sure that there is at least one admin in your organizations. As an admin, you can delete you organization. Make sure you delete all your dev-in-a-box under it before deleting.

Section 3: Dev in a Box

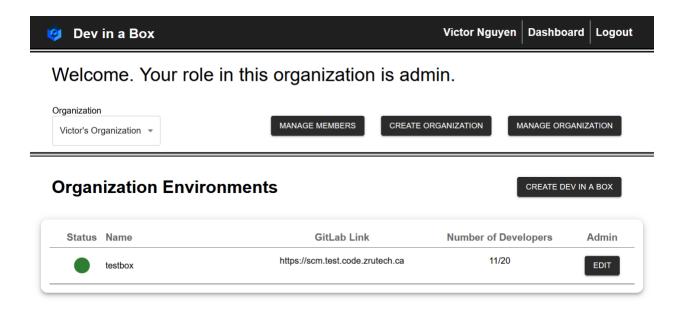
3.A Viewing Dev in a Box



A newly created organization (including the default organization) will have zero Dev in a Box to display. Once an **admin** has created at least one Dev in a Box, a table will display like below. Only an **admin**, can create and modify any Dev in a Box of an organization.

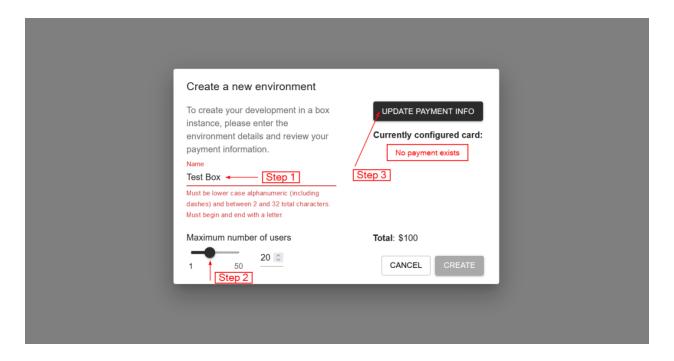


This is what the dashboard for a **developer** will look with at least one Dev in a Box. The developer will have a **link** to access the Dev in a Box environment via GitLab.



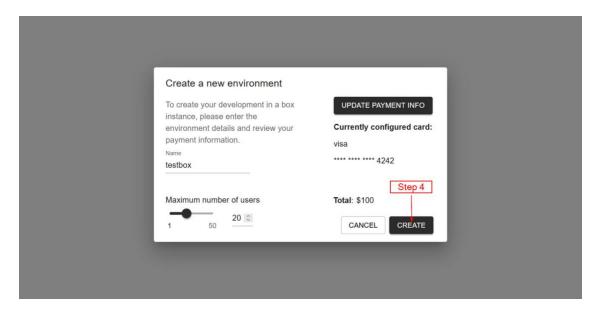
This is what the dashboard for an **admin** will look with at least one Dev in a Box. The admin will have additional access to **create/modify** the organization and any Dev in a Box. Please refer to **Section 2** for information regarding the organization.

3.B Create a Dev in a Box

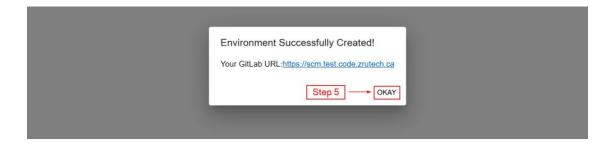


As an admin:

- 1. Type a **name** for the Dev in the Box.
- 2. Adjust the **slider** for the max number of users allowed.
- 3. If there **no existing payment**, please refer to section <u>4.E Setting up Payment for a new Environment Fresh Start</u> for updating payment information.



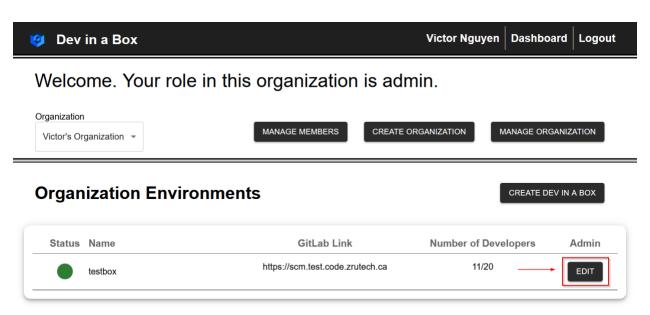
4. Click on the **CREATE** button once you fulfill all three requirements.



On successful creation of a Dev in a Box, a **GitLab URL** will be provided to access your Dev in a Box environment.

5. Clicking the **OKAY** button, will refresh the dashboard and display the dev in a Box.

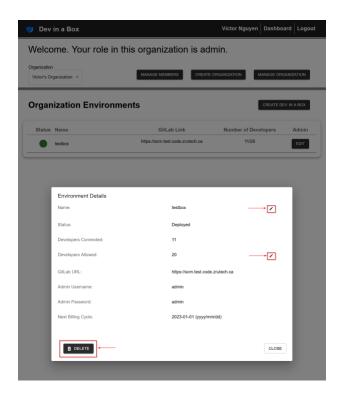
3.C Edit a Dev in a Box



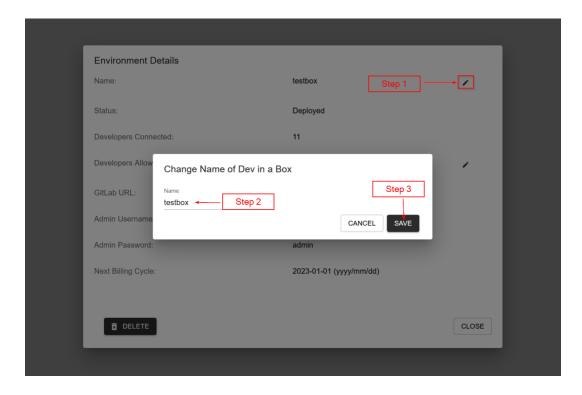
As an **admin**, click on the **EDIT** button to begin modifying the Dev in a Box.

As an **admin**:

- You can edit the name of the Dev in a Box
- Adjust the max number of users for the Dev in a Box
- Delete the Dev in a Box

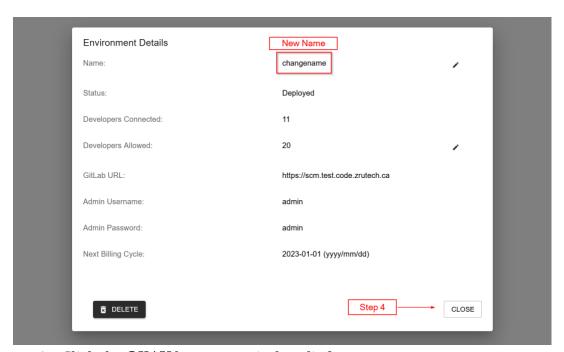


3.C1 Change Name of a Dev in a Box

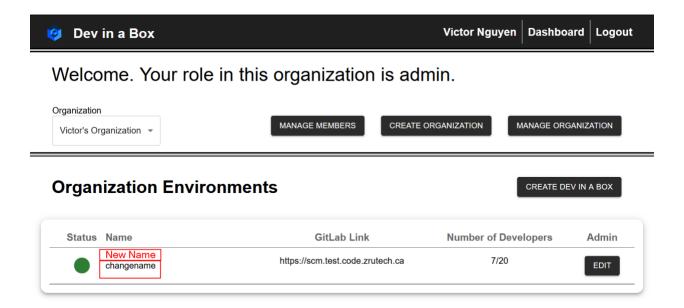


As an **admin**:

- 1. Click on the edit icon button to the right of "Name"
- 2. Type in new name
- 3. Click the **SAVE** button
 - a. The new name will now appear in the edit form

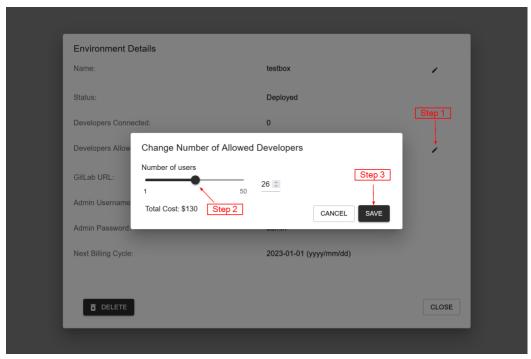


4. Click the **OKAY** button to exit the edit form



5. The dashboard will refresh to reflect the change to the Dev in a Box

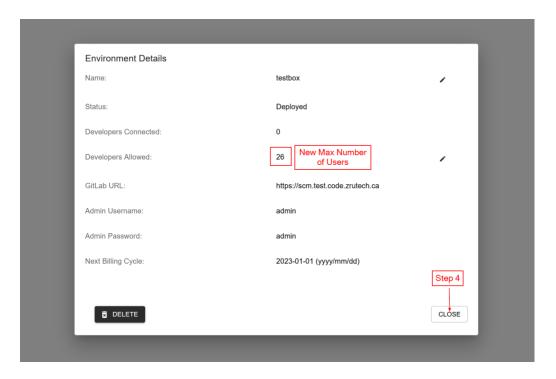
3.C2 Change Max Numbers of Users for a Dev in a Box



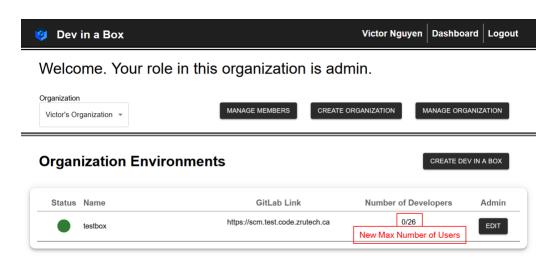
As an **admin**:

- 1. Click on the **edit icon** button to the right of the "Developers Allowed"
- 2. Drag the slider to adjust the number
- 3. Click the **SAVE** button
 - a. The new max number of users will now appear in the edit form

b. Payment is based on number of users through a monthly subscription. Stripe will handle refund and creation of a new subscription payment depending on if the change created more or less users than before.

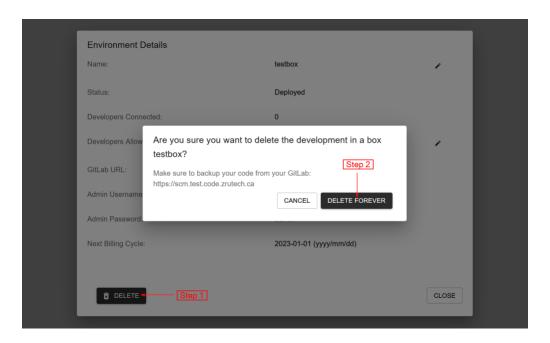


4. Click the OKAY button to exit the edit form



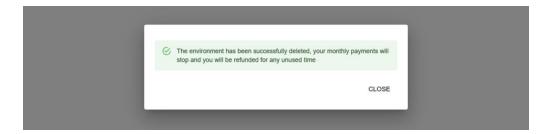
5. The dashboard will refresh to reflect the change to the Dev in a Box

3.C3 Delete a Dev in a Box



As an **admin**:

- 1. Click on the **DELETE** button at the bottom left corner of the edit form
- 2. Click on the **DELETE FOREVER** button that appears in the confirmation modal.

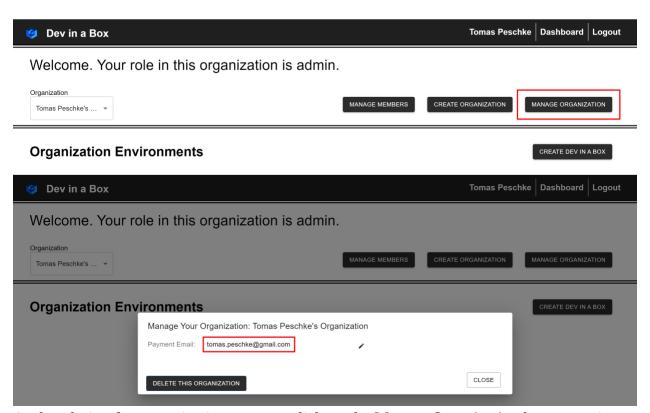


- 3. A success message will appear if deletion request went through
 - a. Stripe will handle the refund process based on the number of days unused left in the monthly subscription.

Section 4: Payment

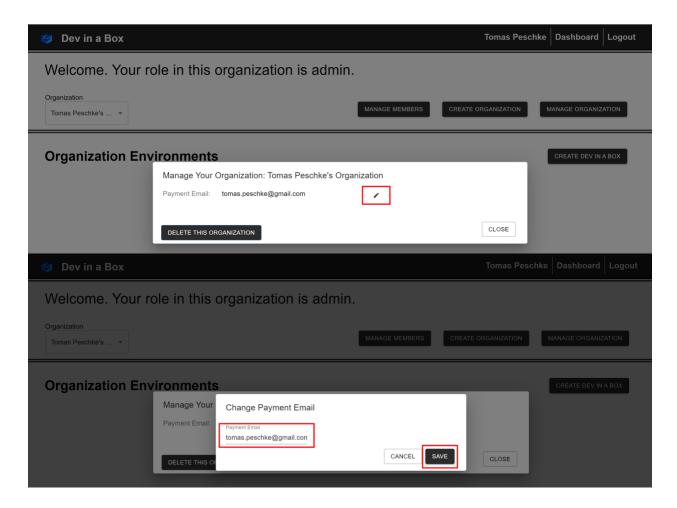
- Payment Email: The email associated with an organization. All payment/subscription emails for this organization will be delivered to the payment email. It is required.

4.A Viewing Payment Email



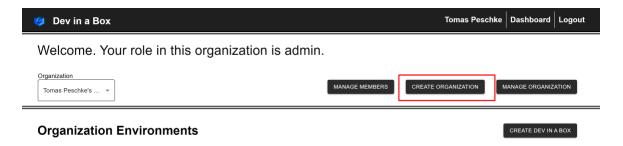
As the admin of an organization, you can click on the **Manage Organization** button to view the payment email associated to this organization

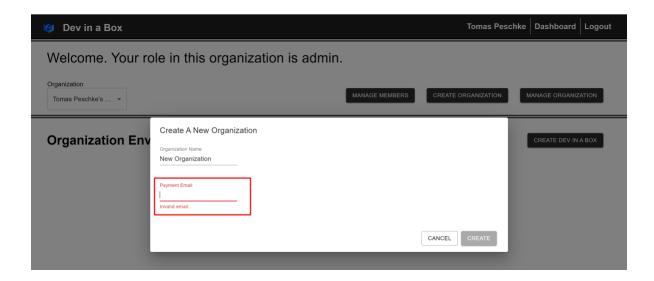
4.B Editing Payment Email



To edit your payment email, click the **edit** button. A pop-up will appear that will allow you to change the email. Hit save to commit your changes, or cancel to make no changes.

4.C Initializing Payment Email





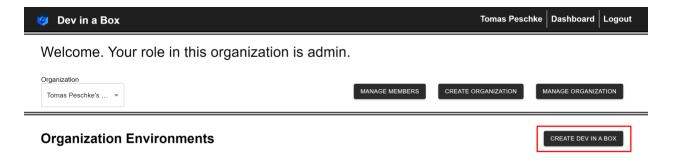
When creating a new organization, you must declare the payment email. This email can be changed in the future. Note that the initial email defined for your user's default organization is the email associated with your Google/GitHub account

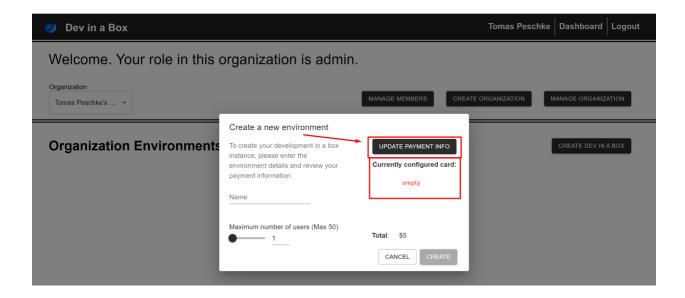
4.F Payments for an Environment

Payment information is required for each environment and obeys the following rules:

- A monthly subscription is scheduled starting the day of purchase
- The amount paid is \$5 per developer that can access the GitLab
- The minimum developers is 1 and the maximum is 50

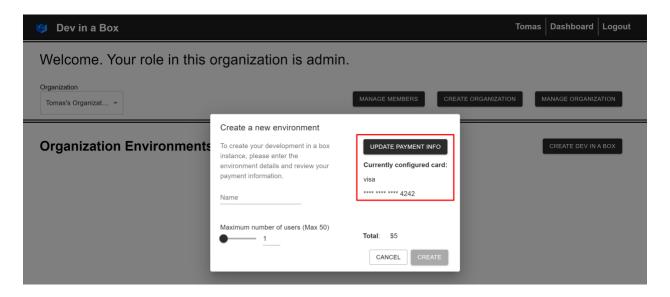
4.E Setting up Payment for a new Environment – Fresh Start





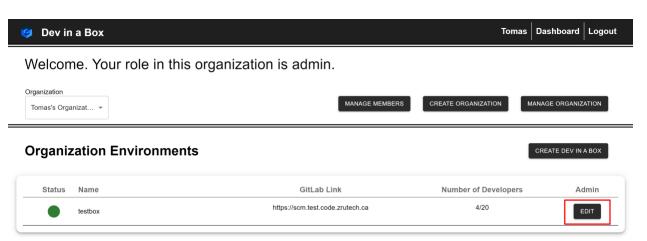
When you create an environment for the first time, there will be no memory of your last configured card. Click on the **Update Payment Info** button to setup your payment information.

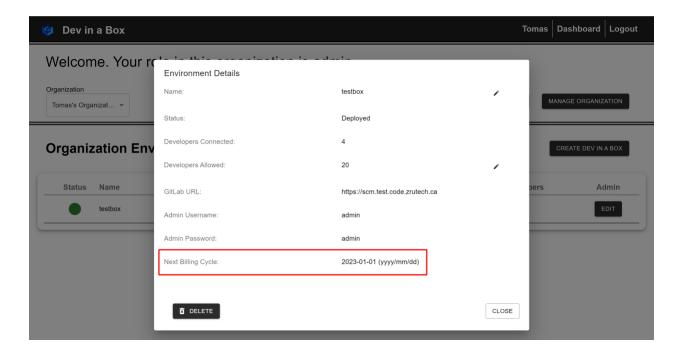
4.F Setting up Payment for a new Environment – Non-Fresh Start



When you create an environment after your first time, there will be a memory of your last configured card. To change the card used for this transaction, click on the **Update Payment Info** button.

4.G Viewing Subscription Schedule





If you are an admin, you can view the subscription schedule for each environment. Find the environment in your list, and click the **Edit** button. A pop-up will appear displaying the next billing cycle. This is when the net charge to your account will be.