

# Roman Hurman

## Trainee Full-Stack Developer

Motivated and detail-oriented Trainee Full-Stack Developer with a strong foundation in computer engineering and hands-on experience creating responsive, interactive web applications. Passionate about writing clean code, learning modern technologies, and contributing to real-world projects in a collaborative environment.



### CONTACTS

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### LANGUAGES

Ukraine ●●●●●  
English ●●●○○

### HARD SKILLS

Responsive UI REST API Node.js (basic)  
HTML5, CSS3 JavaScript Git, GitHub  
Database basics Design tools Command Line

### EDUCATION

State University 'Lviv Polytechnics'  
2009 -> 2014  
Master's degree, computer engineer

### SOFT SKILLS

Problem-solving Teamwork Fast learner  
Adaptable Communication Responsibility

### ADDITIONAL EDUCATION

Course [Fundamentals] Front-End Q4 2025 #2 in EPAM Campus  
Self-learning through projects and online resources  
Continuous improvement by building and deploying pet projects

### PORTFOLIO

**Trucks Rental**  
Developed responsive layout, implemented interactive UI components, and improved usability.

**Users-Table**  
Developed a dynamic and responsive user table interface with CRUD functionality, search, and sorting.

**Street Fighter Game**  
Built a 2-player fighting game with health bars, controls, and winner announcement logic.

**Pokedex-App**  
Fetched and displayed Pokémon data from an API, implemented search & filtering functionality.

**Login System**  
Created a login system with form validation.

### GOALS

I aim to join a forward-looking company where I can continue developing as a developer, contribute with clean, efficient code, and help build products that matter.