

Roman Hurman

Trainee Full-Stack Developer

Motivated and detail-oriented Trainee Full-Stack Developer with a strong foundation in computer engineering and hands-on experience creating responsive, interactive web applications. Passionate about writing clean code, learning modern technologies, and contributing to real-world projects in a collaborative environment.



CONTACTS

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📍 Lviv, Ukraine

🐙 github
📘 facebook
🌐 linkedin

LANGUAGES

Ukraine ●●●●●
English ●●●○○

HARD SKILLS

Responsive UI REST API Node.js (basic)
HTML5, CSS3 JavaScript Git, GitHub
Database basics Design tools Command Line

EDUCATION

State University 'Lviv Polytechnics'
2009 -> 2014
Master's degree, computer engineer

SOFT SKILLS

Problem-solving Teamwork Fast learner
Adaptable Communication Responsibility

ADDITIONAL EDUCATION

Course "Basic self-study" Front-End Development in EPAM Campus
Self-learning through projects and online resources
Continuous improvement by building and deploying pet projects

PORTFOLIO

Trucks Rental
Developed responsive layout, implemented interactive UI components, and improved usability.

Users-Table
Developed a dynamic and responsive user table interface with CRUD functionality, search, and sorting.

Street Fighter Game
Built a 2-player fighting game with health bars, controls, and winner announcement logic.

Pokedex-App
Fetched and displayed Pokémon data from an API, implemented search & filtering functionality.

Login System
Created a login system with form validation.

GOALS

I aim to join a forward-looking company where I can continue developing as a developer, contribute with clean, efficient code, and help build products that matter.