

Introduction to Program Synthesis (SS 2025)

Chapter 1 - Introduction

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- ▶ Calculus (dt. Kalkül) → formal system of rules
- ▶ Used to derive statements from given statements (axioms)
- ▶ A calculus consists of
 - ~> **Building blocks**
 - ▶ Alphabet → Symbols, Connectives, structuring signs, ...
 - ~> **Formation rules**
 - ▶ Define how building blocks form complex objects or well-formed formulas
 - ▶ Analogy to natural language → “grammar” of the calculus
 - ~> **Transformation rules**
 - ▶ Derivation and deduction rules
 - ▶ Transformation to create new objects from them
 - ~> **Axioms**
 - ▶ Objects or Expressions
 - ▶ Formed according to the formation rules of the calculus
 - ▶ Obvious principle

Example (Chess Calculus)

Chess game with pieces (axioms) and moves (transformation rules).

- ▶ **Formal framework** that can be used in mathematics, logic and programming
- ▶ Approach to **systematic solving** problems in certain domain
- ▶ Design of suitable **logical frameworks** for **programming languages**
- ▶ Examples:
 - ▶ **Mathematical** → arithmetics, O-Calculus, Stochastic calculus
 - ▶ **Logic** → propositional calculus
 - ▶ **Computation** → λ -Calculus, Turing machine, Plankalkül

- ▶ λ -Calculus \rightarrow minimal model of computation
 - ▶ Smallest universal programming language
 - ▶ Any computable function can be expressed and evaluated
- ▶ Developed by Alonzo Church in the 1930's
 - ▶ Published in 1941[Chu85]
- ▶ Study of functional computing
- ▶ Introduction of a functional notation: $\lambda x.y$
 - \leadsto Contemporary notation analogy: $x \mapsto y$
 - \leadsto *Formalisation* of mathematical functions
 - ▶ $f(x) = x^2 \leadsto x \mapsto x^2, \lambda x.x^2$
 - ▶ $f(x,y) = x^2 + y^2 \leadsto (x,y) \mapsto x^2 + y^2, \lambda x.\lambda y.x^2 + y^2$

- ▶ Functions are considered expressions E
 - ▶ Parenthesis can be used for clarity $E \Leftrightarrow (E)$
 - ▶ Keywords are only λ and the dot
- ▶ **Function creation:** Function denotation that has a formal argument x and a functional body $E \rightarrow \lambda x.E$
- ▶ **Function application:** Denotation of the application of a function E_1 to the argument $E_2 \rightarrow E_1.E_2$
- ▶ Syntax of Lambda Calculus:

```

<expression> := <name> | <function> | <application>
<function>   :=  $\lambda$  <name>.<expression>
<application> := <expression> <expression>

```

- ▶ **Abstraction** → anonymous functions
- ▶ Single transformation rule → **variable substitution**
- ▶ Single function definition scheme → $\lambda x.x$
 - ~ λ symbol → start of a function expression
 - ~ Name after λ → identifier of the function argument
 - ~ Expression after the point → function body
- ▶ Functions can be applied to expressions → $(\lambda x.x)y$
 - ~ Evaluation → substitution of the argument x
 - ~ $(\lambda x.x)y = [y/x]x = y$
 - ~ $[y/x]$ → Notation to indicate the substitution of x by y

- ▶ Variables can be either free or bound like in math
 - ~> **Free variable:** Symbol in an expression that can be substituted
 - ~> **Bound variable:** Symbol bound to logical quantifiers or variable-binding operators:

$$\sum_{x=0}^N \quad \prod_{x=0}^{\infty} \quad \forall x \quad \exists x$$
- ▶ $(\lambda x.xy) \rightarrow$ variable x is bound and y is free
- ▶ $(\lambda x.x)(\lambda y.yx)$
 - ~> x in the first expression is bound to the first λ
 - ~> y in the second expression is bound to the second λ
 - ~> x in the second expression is free

- ▶ Functions in standard λ calculus are anonymous
 - However, capital letters are commonly used to simplify the notation
- ▶ For instance, the identity function denoted with I serves as a synonym for $(\lambda x.x)$
- ▶ **Substitution:** Fundamental mechanism in λ calculus
- ▶ Computational approach to function composition:
$$g(x) := (u \circ v)(x) = u(v(x))$$

Example (Identity function)

- ▶ We apply the identity function to itself which is an application:
 $\rightsquigarrow II \equiv I_1.I_2 \equiv (\lambda x.x)(\lambda x.x)$
- ▶ We can rewrite the expression as:
 $\rightsquigarrow II \equiv (\lambda x.x)(\lambda z.z)$
- ▶ The identity function when applied to itself leads therefore to:
 $\rightsquigarrow II \equiv (\lambda x.x)(\lambda z.z) = [\lambda z.z/x]x = \lambda z.z \equiv I$

- ▶ Outermost parentheses can be omitted

$$\rightsquigarrow (\lambda x.x) \equiv \lambda x.x$$

- ▶ Function application to arguments is generally left associated

$$\rightsquigarrow \underbrace{(\lambda x.x)}_{\text{Function}} \underbrace{1}_{\text{Argument}} \equiv \lambda x.x \ 1$$

- ▶ There are various notation for substitution

$$\rightsquigarrow [y/x] x$$

$$\rightsquigarrow \{x \leftarrow y\}$$

$$\rightsquigarrow [x := y]$$

$$\rightsquigarrow [x \mapsto a]$$

- ▶ λ -calculus knows two computation rules:
- ▶ **α -equivalence** \rightarrow renaming of variables and parameters
 - $\leadsto \lambda x.(x\ y) \rightarrow_{\alpha} \lambda x.(x\ z)$
 - $\leadsto \lambda x.x \equiv \lambda y.y \equiv \lambda z.z$
 - $\leadsto (\lambda x.x + y) \not\equiv (\lambda y.y + y)$
- ▶ **β -reduction** \rightarrow substitution that is performed in the context of application
 - $\leadsto (\lambda x.t)a \rightarrow_{\beta} t[x \mapsto a]$
 - $\leadsto (\lambda x.x)\ 1 \rightarrow (\lambda 1.1) \rightarrow 1$
- ▶ Computing λ functions \rightarrow iterative β -reduction until the normal form is reached which is irreducible
 - $\leadsto M \rightarrow_{\beta} M_1 \rightarrow_{\beta} M_2 \rightarrow_{\beta} \dots \rightarrow_{\beta} N \nrightarrow_{\beta}$
 - $\leadsto \beta$ normal form $N \rightarrow$ no longer possible to apply further arguments
 - $\leadsto \lambda x.x\ \lambda y.y \rightarrow \lambda y.y$

- ▶ λ functions have no more than one bound variable and are applied to one argument
 - ↪ The following function takes two arguments: $\lambda x.(\lambda y.xy)$
 - ↪ The notation can be simplified as: $\lambda xy.xy$
- ▶ Arguments are processed from left to right
 - ↪ The first argument substitutes the outer λ
 - ↪ This process is known as **currying** which means breaking down a **function** that takes **multiple arguments** into a **sequence of single argument functions**

```

 $\lambda x.(\lambda y.xy)$  12
               [x := 1]
 $\lambda 1.(\lambda y.1y)$  1
                [y := 2]
 $\lambda 1.(\lambda 2.12)$ 
                12

```

- ▶ Arithmetic calculations → Integral part of a programming language
- ▶ We can define a successor function Γ :
 - $\leadsto \Gamma(0) = 1$
 - $\leadsto (\Gamma \circ \Gamma) = \Gamma(\Gamma(0)) = 2$
- ▶ **Church numerals** → Representation of natural numbers
 - \leadsto Based on n -fold composition function $f^{\circ n} = \underbrace{f \circ f \circ \dots \circ f}_{n \text{ times}}$
- ▶ With λ -calculus we obtain the following numerals:
 - $\leadsto 0 \equiv \lambda s.(\lambda z.z) = \lambda sz.s$
 - $\leadsto 1 \equiv \lambda sz.s(z)$
 - $\leadsto 2 \equiv \lambda sz.s(s(z))$
 - $\leadsto 3 \equiv \lambda sz.s(s(s(z)))$
- ▶ Later more in the framework of the exercise

- ▶ Building new terms can be done in two ways:
 - ~ λ -terms \rightarrow build from a variable x and a term $M \rightarrow \lambda x.M$
 - ~ Applications \rightarrow build from two terms M and $N \rightarrow$ written as $(M N)$
- ▶ Terms can be considered or represented as trees
 - ~ Inner nodes (non-terminals) are λ terms: functions or applications
 - ~ Outer nodes (terminals) are variables

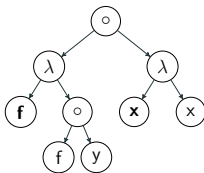


Figure: Tree representation of lambda expression $((\lambda f.(f y))(\lambda x.x))$

- ▶ Pure λ -calculus is a fundamental ingredient of functional programming languages
 - + reduction strategy
 - + data types
 - + type system
- ▶ Building blocks of functional programs
 - ↪ Composition of terms

References I

- [Chu85] Alonzo Church. *The Calculi of Lambda-Conversion*. Princeton: Princeton University Press, 1985. ISBN: 9781400881932. DOI: [doi:10.1515/9781400881932](https://doi.org/10.1515/9781400881932). URL: <https://doi.org/10.1515/9781400881932>.