

Beagle

Implementation Report

Annika Berger, Joshua Gleitze, Roman Langrehr,
Christoph Michelbach, Ansgar Spiegler, Michael Vogt

14th of February 2016

at the Department of Informatics
Institute for Program Structures and Data Organization (IPD)

Reviewer: Jun.-Prof. Dr.-Ing. Anne Koziolk
Advisor: M.Sc. Axel Busch
Second advisor: M.Sc. Michael Langhammer

Karlsruher Institut für Technologie
Fakultät für Informatik
Postfach 6980
76128 Karlsruhe

1 Design changes

2 Implemented Tasks

Each task should be implemented in the Week it belongs to and tested in the week after that.

2.1 Changes to the Implementation Plan

We decided to split up the PCM-task (#050) into two:

- In #050A the loading part should be implemented (read the PCM repository and store the information on the blackboard). This should be done in the first week.
- In #050B the storing part should be implemented (convert the Evaluable Expressions from the blackboard to Stochastic Expressions and store them on the blackboard). This should be done in the last week.

2.2 Mandatory Tasks

All mandatory tasks have been implemented.

Week 1 (2016-01-11 – 2016-01-17)

Task:	SEFF classes
Nr:	#040
Description/Classes:	Implement SEFFLoop, SEFFBranch, ResourceDemandingInternalAction ExternalCallParameter.
Depends on:	–
Implemented by:	Roman Langrehr
Tested by:	Annika Berger

2 Implemented Tasks

Task:	PCM Repository loader
Nr:	#050A
Description/Classes:	Create a class that provides all information from the PCM which are relevant for Beagle and a factory that uses these information to create the SEFFLoops, SEFFBranches, ResourceDemandingInternalActions and ExternalCallParameters.
Depends on:	#040 (SEFF classes)
Implemented by:	Ansgar Spiegler
Tested by:	Christoph Michelbach

Task:	Blackboard
Nr:	#060
Description/Classes:	Implement Blackboard.
Depends on:	– (Not depending on #050, as the Blackboard only needs the class stubs for SEFFLoop, SEFFBranch, ResourceDemandingInternalAction, ExternalCallParameter and the ParameterisationDependentMeasurementResult subclasses and not their functionality).
Implemented by:	Michael Vogt
Tested by:	Ansgar Spiegler

Task:	Blackboard Views
Nr:	#070
Description/Classes:	Implement Read-Only Measurement Controller Blackboard View, Measurement Controller Blackboard View, Read-Only Measurement Result Analyser Blackboard View, Measurement Result Analyser Blackboard View, Read-Only Proposed Expression Analyser Blackboard View, Proposed Expression Analyser Blackboard View.
Depends on:	– (Not depending on #060, as the Blackboard Views only need the blackboards method stubs.)
Implemented by:	Micheal Vogt
Tested by:	Ansgar Spiegler

Task:	Integrate prototype for Context Menus
Nr:	#080
Description/Classes:	Integrate the prototype for Context Menus into Beagle.
Depends on:	#010
Implemented by:	Roman Langrehr
Tested by:	Michael Vogt

Task:	Integrate prototype for Eclipse Extension Points
Nr:	#090
Description/Classes:	Integrate the prototype for Eclipse Extension Points into Beagle.
Depends on:	#020
Implemented by:	Roman Langrehr
Tested by:	Michael Vogt

Task:	Prototype for GUI
Nr:	#100
Description/Classes:	Integrate the prototype for Context Menus into Beagle.
Depends on:	#030
Implemented by:	Christoph Michelbach
Tested by:	Micheal Vogt

Week 2 (2016-01-18 – 2016-01-24)

Task:	Implement Evaluable Expressions
Nr:	#110
Description/Classes:	Implement all subclasses of the interface <code>EvaluableExpression</code> . (Package “Evaluable Expressions”)
Depends on:	–
Implemented by:	Annika Berger
Tested by:	Joshua Gleitze

2 Implemented Tasks

Task:	Implement Measurement Results
Nr:	#120
Description/Classes:	Implement <code>ParameterisationDependentMeasurementResult</code> and all of its subclasses. (Package “Measurement”)
Depends on:	–
Implemented by:	Roman Langrehr
Tested by:	Annika Berger

Task:	Implement Measurement Order
Nr:	#125
Description/Classes:	Implement <code>MeasurementOrder</code> and <code>CodeSection</code> .
Depends on:	#040 (SEFF Classes)
Implemented by:	Roman Langrehr
Tested by:	Annika Berger

Task:	Implement Blackboard Controllers
Nr:	#130
Description/Classes:	Implement <code>BeagleController</code> and <code>MeasurementController</code> .
Depends on:	#060 (Blackboard) and #070 (Blackboard Views)
Implemented by:	Christoph Michelbach
Tested by:	Roman Langrehr

Task:	Implement Final Judge
Nr:	#137
Description/Classes:	Implement <code>Final Judge</code> .
Depends on:	#060 (Blackboard) and #120 (Measurement Results) (Not depending on #160 (Fitness Function), because only method stubs are needed here.)
Implemented by:	Christoph Michelbach
Tested by:	Joshua Gleitze

Week 3 (2016-01-25 – 2016-01-31)

Task:	Kieker measurement tool
Nr:	#140
Description/Classes:	Build a <code>MeasurementTool</code> executing Kieker.
Depends on:	#120 (Measurement Results), #060 (Blackboard), #070 (Blackboard Views), #040 (SEFF classes) and #125 (Measurement Order)
Implemented by:	Joshua Gleitze
Tested by:	Annika Berger

Task:	Averaging Measurement Result Analyser
Nr:	#150
Description/Classes:	Build a <code>MeasurementResultAnalyser</code> , which takes as final <code>EvaluableExpression</code> a <code>ConstantExpression</code> for all <code>MeasurableSeffElements</code> with the average of all available measurement results.
Depends on:	#120 (Measurement Results), #060 (Blackboard), #070 (Blackboard Views), #040 (SEFF classes) and #133 (tool helper classes).
Implemented by:	Ansgar Spiegler
Tested by:	

Task:	Implement Evaluable Expression Fitness Function
Nr:	#160
Description/Classes:	Implement a <code>EvaluableExpressionFitnessFunction</code> .
Depends on:	#120 (Measurement Results) and #040 (SEFF classes)
Implemented by:	Christoph Michelbach
Tested by:	

Week 4 (2016-02-08 – 2016-02-14)

Task:	PCM Repository storer
Nr:	#050B
Description/Classes:	Create a class that writes back all information from the blackboard to the PCM.
Depends on:	#040 (SEFF classes) #110 (Evaluable Expressions)
Implemented by:	Ansgar Spiegler
Tested by:	

Tasks, that were not in the implementation plan

Task:	Facade
Nr:	
Description/Classes:	We realised that the communication between the GUI and Beagle Core is complex, because the GUI also has to pass information about the project to analyse, e.g. to be able to access the source code files. This is the reason for BeagleController being now more than a controller. It is a facade with some additional classes. The UserConfiguration has been renamed to BeagleConfiguration because it as involved in the facade, too.
Depends on:	
Implemented by:	Joshua Gleitze, Roman Langrehr
Tested by:	

2.3 Optional Tasks

Week 1 (2016-01-11 – 2016-01-17)

Task:	Gradle
Nr:	
Description/Classes:	Our project can be build using gradle.
Depends on:	–
Implemented by:	Joshua Gleitze

Week 3 (2016-01-25 – 2016-01-31)

Task:	Fail API
Nr:	
Description/Classes:	On many parts of our project errors can occur, that can't be handled there, e.g. a source file from the project under test can't be read or doesn't compile. Therefore we created the "Fail API": Everywhere in our project those exceptions are reported to the "Fail API" and handled there. At the moment the Fail API only throws an Exception, but when we want that those exceptions are reported to the user and the user can choose in a dialogue whether to abort or to retry, this has to be changed only in the Fail API and not on multiple places in the code.
Depends on:	–
Implemented by:	Joshua Gleitze
Tested by:	Michael Vogt

2.3.1 Preparation for other optional tasks

We made a lot of preparation to implement the following optional tasks:

- Parametrisation of the results
- Using genetic programming for the analysis.

The classes for the parametrisation were created (but are empty) and handled in each class, that doesn't depend on the realisation of this class.

For the genetic programming we already created the fitness function. The tools that combine results to the next generation can be added easily as new ProposedExpressionAnalyser.

3 Delays

Most of the tasks were in the first and second week, which led to some small delays. Some of the tasks of the first week were finished in the second week and some of the tasks in the second week were finished in the third week. The tasks for the third week were therefore started at the end of the third week and we used the empty week four for them, too.

Getting these delays was intentional because starting many tasks at the beginning allowed us early to recognise which tasks can be implemented fast and which tasks are complicated and need more time. Those tasks were:

- The PCM Connection and the context menus because nobody in our team had experience with the EMF framework a lot of problems arose and caused delays. Tasks that also had
- The Kieker measurement tool, because we had to instrument the code on our own.

4 Unit Tests

Everything that can be meaningful tested with JUnit Tests is tested with JUnit tests. The only exceptions are:

- The GUI classes, because it is not possible to test GUIs meaningful with JUnit. Instead we created a document that describes what should be done to test the GUI manually.
- The Extension Points are not tested with JUnit tests, because an automated test would rather test the eclipse extension point mechanism and not whether we used it correctly. Instead we created a some eclipse plugins with stubs for `MeasurementTool`, `MeasurementResultAnalyser`, and `ProposedExpressionAnalyser` that use the extension point of Beagle Core. Additionally we created a plugin that has BeagleCore as dependency and adds a button to eclipse that allows the shows all tools, the Beagle Core loads (using the Beagle Core's classes for that). So the extension points can be tested manually. A document describes, which should be tested.

Detailed information on each JUnit test can be found in the Javadoc for the tests.