

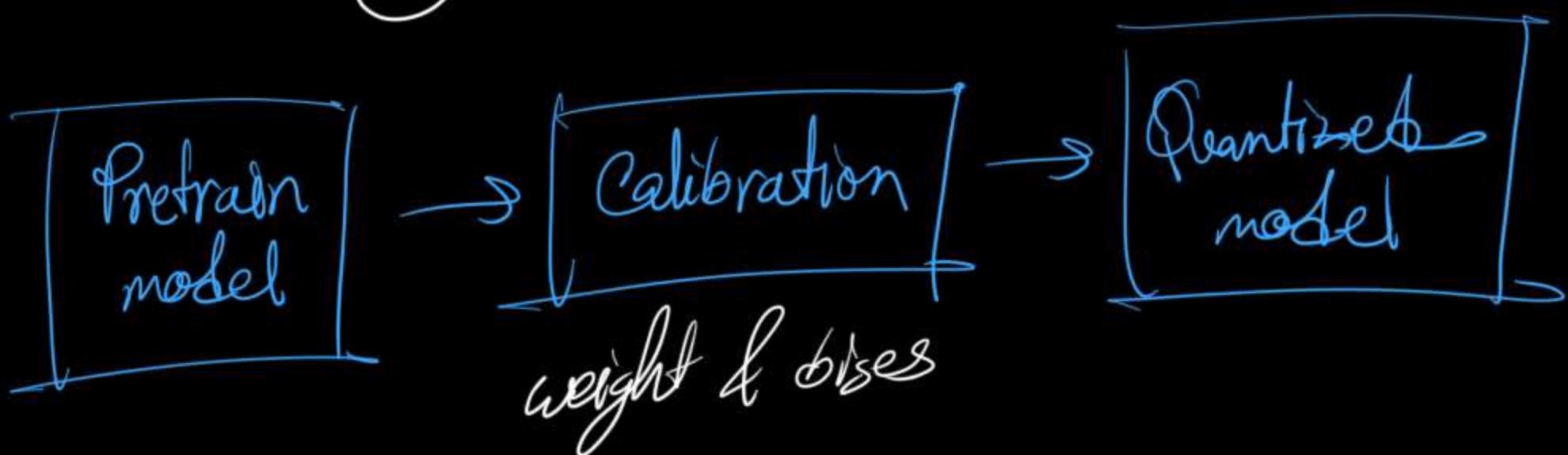
## Quantization

Means converting the weights & biases from float 32 to float 16 or int8.

Post means making the model smaller & in this way we can reduce the computation.

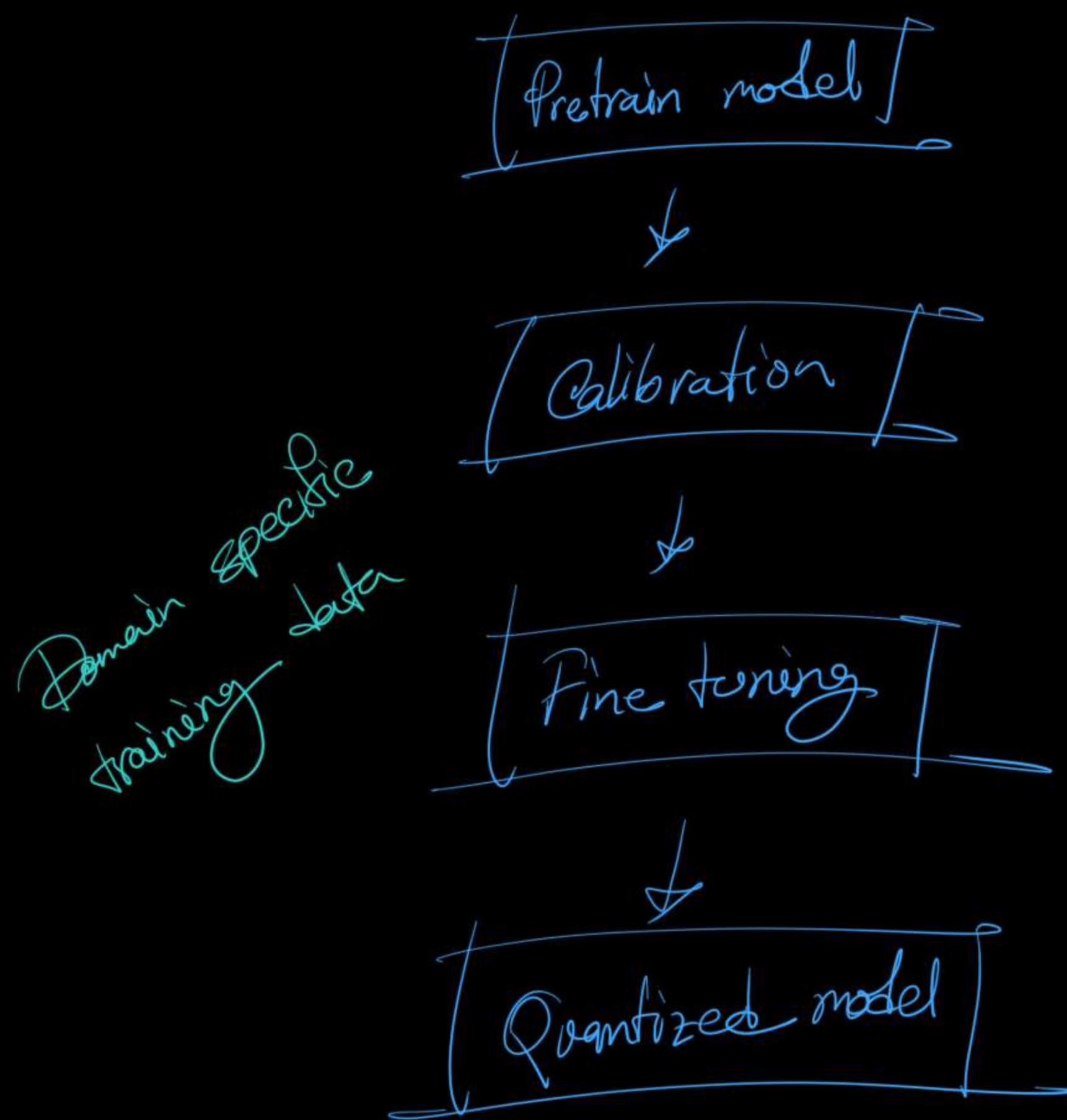
### 2 types of Quantization

↳ Post training quantization

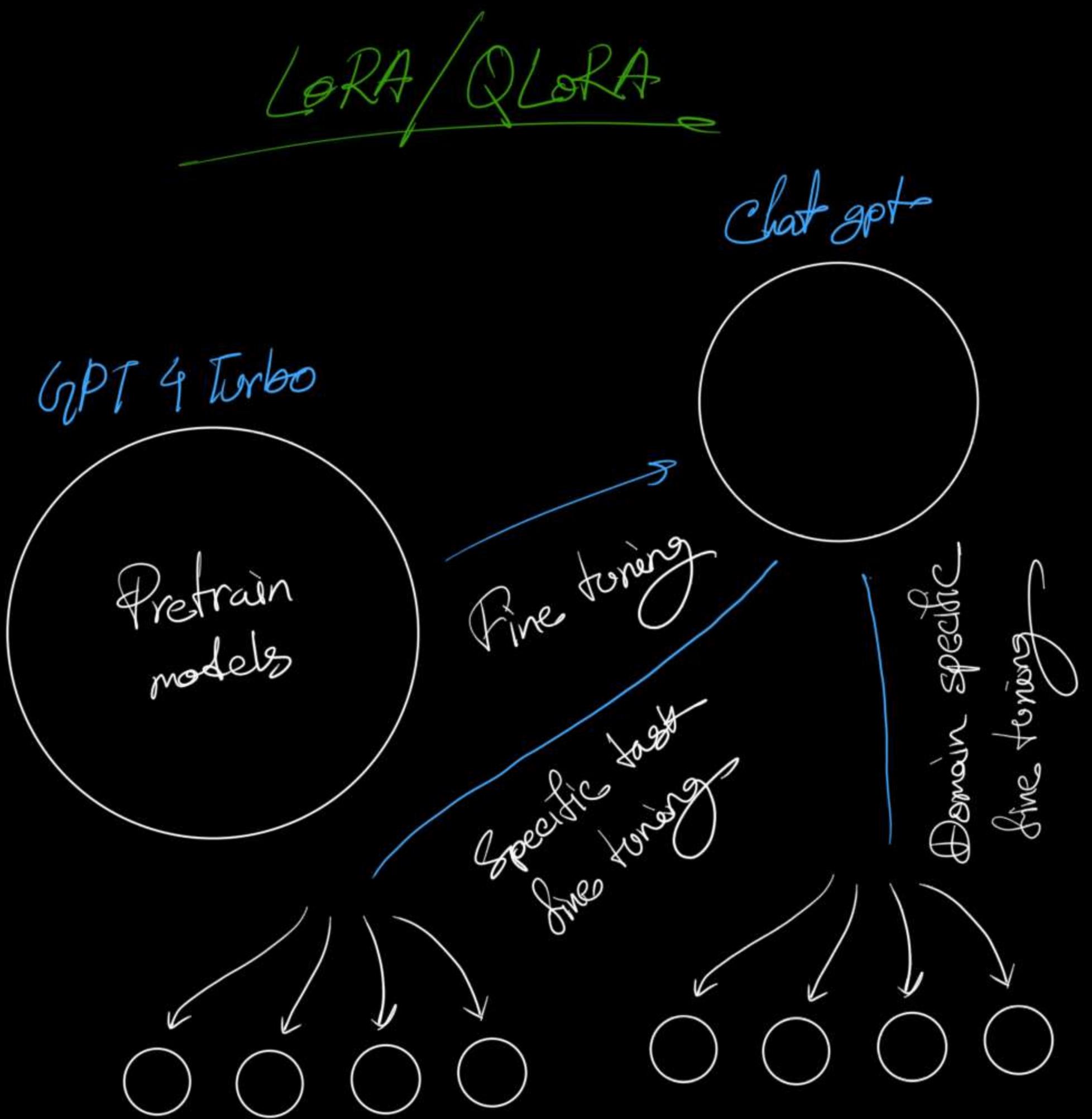


In this case the information gets lost in the way of the accuracy decreases.

## ④ Quantization aware training



We use this technique so that we don't lose information along the way.



## ② Full Parameter FT

- Update all weights & biases
- Resource constraints

To solve the resource problem came LoRA & QLoRA

# What Lora Do?

Instead of updating weights, it tracks changes of the new weights based on fine tuning.

$$W_0 + \Delta W = \text{Fine tuned}$$

Pretrain                  Tracked                  Fine tuned

Matrix Decomposition based on Rank

$$\begin{matrix} B \\ 3 \times 1 \end{matrix} \times \begin{matrix} A & 1 \times 3 \end{matrix} \quad \left[ \begin{array}{l} \text{we can get 9} \\ \text{parameters from} \\ \text{just 6} \end{array} \right]$$

$$W_0 + \Delta W = W_0 + BA$$

## ④ Number of Trainable Parameters

Method	Hyperparameters	# Trainable Parameters
Fine-Tune	-	175B
PrefixEmbed	$l_p = 32, l_i = 8$	0.4 M
	$l_p = 64, l_i = 8$	0.9 M
	$l_p = 128, l_i = 8$	1.7 M
	$l_p = 256, l_i = 8$	3.2 M
	$l_p = 512, l_i = 8$	6.4 M
PrefixLayer	$l_p = 2, l_i = 2$	5.1 M
	$l_p = 8, l_i = 0$	10.1 M
	$l_p = 8, l_i = 8$	20.2 M
	$l_p = 32, l_i = 4$	44.1 M
	$l_p = 64, l_i = 0$	76.1 M
Adapter <sup>H</sup>	$r = 1$	7.1 M
	$r = 4$	21.2 M
	$r = 8$	40.1 M
	$r = 16$	77.9 M
	$r = 64$	304.4 M
LoRA	$r_v = 2$	4.7 M
	$r_q = r_v = 1$	4.7 M
	$r_q = r_v = 2$	9.4 M
	$r_q = r_k = r_v = r_o = 1$	9.4 M
	$r_q = r_v = 4$	18.8 M
	$r_q = r_k = r_v = r_o = 2$	18.8 M
	$r_q = r_v = 8$	37.7 M
	$r_q = r_k = r_v = r_o = 4$	37.7 M
	$r_q = r_v = 64$	301.9 M
	$r_q = r_k = r_v = r_o = 64$	603.8 M

④ If the model want to learn complex things then we use high Rank

## Quantized LoRA

If the weights are stored into decomposed  
matrix in 16 bit, if is converted into 4bit.