

Roman Paymulin - CV

Contact Information:

Phone: +7 (905) 5339324

Email: romanpaumulin@gmail.com (preferred method of contact)

Location: Montenegro

Nationality: Russian (Work permit for Russia)

Willingness to relocate: Not willing

Willingness to travel: Willing

Professional Summary:

Skilled Phaser/Pixi gamedeveloper with nearly 3 years of experience in HTML5 game development.

Proven ability to develop engaging playables to attract target audiences. Strong technical skills in JavaScript, TypeScript, Pixi, and Phaser, and experience with Babylon.js, Three.js, and Unity.

Desired Position:

Phaser/Pixi Game Developer

- Employment Type: Full-time
- Work Schedule: Full day
- Commute: Preferably within 1 hour

Professional Experience:

G5

HTML5 Developer

February 2022 - Present (1 year 6 months)

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- Developed playables to attract target audiences.

Hezzl

Moscow, hezzl.com

Information Technology, System Integration, Internet

Phaser Game Developer

September 2020 - February 2022 (1 year 6 months)

- Developed HTML games.
- Worked on back-end development.
- Wrote and maintained APIs.

Education:

Volgograd Academy of the Ministry of Internal Affairs of the Russian Federation

Volgograd

Degree: Bachelor's

Faculty of Forensic Experts, Forensic Examination

Graduated: 2014

Key Skills:

Languages: Russian (Native), English (Intermediate - B1)

Technical Skills: JavaScript, TypeScript, Git, Pixi, Phaser, Babylon.js, Three.js, Unity, Webpack, Node.js, Photoshop, Blender