

Queue

Write a C program that implements a queue as (using) an array. OR

Write a C program that performs the basic operations on a queue using an array. OR

Write a C program for queue with the use of (using) an array.

```
#include <stdio.h>
#include <conio.h>
#include <stdlib.h>

void main()
{
    int queue[5], front = -1, rear = -1, element = 0, choice = 0, i = 0;
    do
    {
        clrscr();
        printf("\n Main Menu (Basic Operations On Queue)");
        printf("\n 1. ADD (INSERT)");
        printf("\n 2. DELETE (REMOVE)");
        printf("\n 3. DISPLAY");
        printf("\n 4. EXIT");
        printf("\n Enter your choice: ");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1:
                if((rear == 4)
                {
                    printf("\n Queue is full (queue overflow)");
                }
                else
                {
                    printf("Enter an element to be added: ");
                    scanf("%d", &element);
                    rear = rear + 1;
                    queue[rear] = element;
                    if(front == -1)
                    {
                        front = 0;
                    }
                }
                break;
            case 2:
                if(front == -1)
                {
                    printf("Queue is empty (queue underflow)");
                }
            }
        }
    }
}
```

```
    }
    else
    {
        element = queue[front];
        if(front == rear)
        {
            front = -1;
            rear = -1;
        }
        else
        {
            front = front + 1;
        }
        printf("Deleted element is %d.", element);
    }
    break;
case 3:
    if(front == -1)
    {
        printf("Queue is empty (queue underflow)");
    }
    else
    {
        printf("Queue elements: ");
        for(i = front; i <= rear; i++)
        {
            printf("\n %d", queue[i]);
        }
    }
    break;
case 4:
    exit(0);
    break;
default:
    printf("\n Invalid choice");
}
getch();
} while(choice != 4);
}
```