

CS – 07 : DATA STRUCTURE USING C LANGUAGE (B. C. A. Sem. 2)
ELEMENTARY DATA STRUCTURE **DOUBLE-ENDED QUEUE (DEQUE)**

/ Write a C program to implement (perform) double ended queue (deque). */*

```
#include <stdio.h>
#include <conio.h>

void insfront();
void insrear();
void delfront();
void delrear();
void display();

int deque[5], front = -1, rear = -1;

void main()
{
    int choice = 0;
    clrscr();
    while(choice != 6)
    {
        clrscr();
        printf("\n Main Menu (Operations on Deque)");
        printf("\n 1. INSERT AT FRONT END");
        printf("\n 2. INSERT AT REAR END");
        printf("\n 3. DELETE AT FRONT END");
        printf("\n 4. DELETE AT REAR END");
        printf("\n 5. DISPLAY");
        printf("\n 6. EXIT");
        printf("\n Enter your choice: ");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1:
                insfront();
                break;
            case 2:
                insrear();
                break;
            case 3:
                delfront();
                break;
            case 4:
                delrear();
                break;
            case 5:
                display();
                break;
            case 6:
                break;
            default:
                printf("\n Invalid Choice");
        }
        printf("\n Press any key to continue...");
        getch();
    }
}

void insfront()
{
    int value = 0;
    if(front == 0)
    {
        printf("\n Queue is Full (Queue Overflow)");
    }
    else
    {
        printf("\n Enter a value to insert at front end: ");
    }
}
```

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```
        scanf("%d", &value);
        if(front == -1)
        {
            front = 0;
            rear = 0;
        }
        else
        {
            front = front - 1;
        }
        deque[front] = value;
    }
}

void insrear()
{
    int value = 0;
    if(rear == 4)
    {
        printf("\n Queue is Full (Queue Overflow)");
    }
    else
    {
        printf("\n Enter a value to insert at rear end: ");
        scanf("%d", &value);
        rear = rear + 1;
        deque[rear] = value;
        if(front == -1)
        {
            front = 0;
        }
    }
}

void delfront()
{
    int value = 0;
    if(front == -1)
    {
        printf("\n Queue is Empty (Queue Userflow)");
    }
    else
    {
        value = deque[front];
        if(front == rear)
        {
            front = -1;
            rear = -1;
        }
        else
        {
            front = front + 1;
        }
        printf("\n Value deleted: %d", value);
    }
}

void delrear()
{
    int value = 0;
    if(front == -1)
    {
        printf("\n Queue is Empty (Queue Userflow)");
    }
    else
    {

```

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```
        value = deque[rear];
        if(front == rear)
        {
            front = -1;
            rear = -1;
        }
        else
        {
            rear = rear - 1;
        }
        printf("\n Value deleted: %d", value);
    }
}

void display()
{
    int i = 0;
    if(front == -1)
    {
        printf("\n Queue is Empty (Queue Underflow)");
    }
    else
    {
        printf("\n Values in the queue are: ");
        for(i = front; i <= rear; i++)
        {
            printf("\n %d", deque[i]);
        }
    }
}
```