```
/* Write a program to evaluate postfix expression using stack. */
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <ctype.h>
void push(int value);
int pop();
int stack[15], top = -1;
void main()
{
        char expr[15];
        int length = 0, i = 0, num1 = 0, num2 = 0, num3 = 0;
        printf("\n Enter a postfix expression to evaluate: ");
scanf("%s", expr);
        length = strlen(expr);
        for(i = 0; i <= length - 1; i++)
                printf("\n %d %d", expr[i], '0');
                if(isdigit(expr[i]))
                {
                        push(expr[i] - '0');
                }
                else
                {
                        num1 = pop();
                        num2 = pop();
                        switch(expr[i])
                                case '+':
                                         num3 = num2 + num1;
                                         break;
                                case '-':
                                         num3 = num2 - num1;
                                         break;
                                 case
                                        num3 = num2 * num1;
                                         break;
                                case '/':
                                         num3 = num2 / num1;
                                         break;
                        push(num3);
        printf("\n Result of postfix expression = %d", pop());
        getch();
}
void push(int value)
        if(top == 14)
        {
                printf("\n Stack is Full (Stack Overflow)");
        }
        else
        {
                top = top + 1;
                stack[top] = value;
        }
```

CS – 07 : DATA STRUCTURE USING C LANGUAGE (B. C. A. Sem. 2) ELEMENTARY DATA STRUCTURE POSTFIX NOTATION USING STACK

```
}
int pop()
        int value = 0;
        if(top == -1)
                printf("\n Stack is Empty (Stack Underflow)");
       else
        {
                value = stack[top];
                top = top - 1;
        return value;
}
```