Numerical Analysis

Formative Assessment 2

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Machine Exercises

Write your code, table of values, and final answer. (5 points each)

1. Neville's Method

Use Neville's Method algorithm to generate the table of approximations for Lagrange interpolating polynomials of degree one, two, and three to approximate f(0.43) if:

```
• f(0) = 1
• f(0.25) = 1.64872
```

- f(0.5) = 2.71828
- f(0.75) = 4.48169

Code Snippet

```
In [272...
          import numpy as np
           import pandas as pd
           def neville(given, x):
               n=len(given)
               matrix = np.zeros((n, n), dtype=float)
               # add initial f(x)
               for i in range(n):
                   matrix[i][0] = given[i][1]
               # nevilles method
               for r in range(1,n):
                   for c in range(1,r+1):
                       approx = (x-given[r-c][0])*matrix[r][c-1] - (x-given[r][0])*matrix[r-1][c-1]
                       mult = 1/(given[r][0] - given[r-c][0])
                       matrix[r][c] = approx*mult
               # turn to df
               x_s = [x \text{ for } x, y \text{ in given}]
               result = pd.DataFrame(matrix, index=x_s)
               result = result.replace(0, "")
               result.reset_index(names="x_n", inplace=True)
               return result
```

```
In [55]: given = [(0, 1), (0.25, 1.64872), (0.5, 2.71828), (0.75, 4.48169)]
```

2. Newton's Divided Differences

Use the Newton's Divided Differences algorithm to construct the interpolating polynomials of degree three and approximate f(8.4) if:

```
f(8.1) = 16.94410
f(8.3) = 17.56492
f(8.6) = 18.50515
f(8.7) = 18.82091
```

```
In [286...
          def newton_divided(given, x):
              n=len(given)
              matrix = np.zeros((n, n), dtype=float)
              # add initial f(x)
              for i in range(n):
                  matrix[i][0] = given[i][1]
              # calculate for coeficients [F_{0,0}, F_{1,1}...]
              for r in range(1,n):
                   for c in range(1,r+1):
                       num = matrix[r][c-1] - matrix[r-1][c-1]
                       denum = given[r][0] - given[r-c][0]
                      matrix[r][c] = num/denum
              # get diagonal of the coeficients values
              diagonal = np.array([matrix[i][i] for i in range(n)])
              x_{\min}x_n = []
              for r in range(1,n+1):
                   res = 1
                  for c in range(1,r):
                       res *= (x-given[c-1][0])
                  x_min_x_n.append(res)
              x_{\min}x_n = np.array(x_{\min}x_n) # should be [1,(x-x_0), (x-x_0)(x_x_1),...]
```

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```
#multiply matrix for approximation
return (diagonal @ x_min_x_n.T)

In [288... given = [(8.1,16.94410), (8.3,17.56492), (8.6,18.50515), (8.7,18.82091)]
x=8.4

In [290... result = newton_divided(given, x)
result

Out[290... 17.877142499999998
```

Given the function $f(x) = x \cos x - 2x^2 + 3x - 1$ and the following data:

x	f(x)	f'(x)
0.1	(-0.62049958)	3.58502082
0.2	(-0.28398668)	3.14033271
0.3	0.00660095	2.66668043
0.4	0.24842440	2.16529366

3. Hermite Interpolation

Use Hermite Interpolation to construct an approximating polynomial to approximate f(0.25) and find the absolute error.

```
In [308...
          def hermite_coef(given):
              n = len(given)
              matrix_q = np.zeros((2*n+1, 2*n+1), dtype=float)
              vector_z = np.zeros((2*n+1, 1), dtype=float)
              #step 1-3
              for i in range(n):
                  vector_z[2*i][0] = given[i][0]
                  vector_z[2*i+1][0] = given[i][0]
                  matrix_q[2*i][0] = given[i][1]
                  matrix_q[2*i+1][0] = given[i][1]
                  matrix_q[2*i+1][1] = given[i][2]
                  if i != 0:
                      num = matrix_q[2*i][0] - matrix_q[2*i-1][0]
                       denum = vector_z[2*i][0] - vector_z[2*i-1][0]
                      matrix_q[2*i][1] = num / denum
              #step 4
              for i in range(2, 2*n+1):
                  for j in range(2, i+1):
                       num = matrix_q[i][j-1] - matrix_q[i-1][j-1]
                       denum = vector_z[i][0] - vector_z[i-j][0]
                      matrix_q[i][j] = num / denum
```

```
# extract diagonal values for coefs
               diagonal = np.array([matrix_q[i][i] for i in range(2*n+1)])
               return diagonal
In [310...
           # evaluate hermite
           def hermite_approx(coefs, x, x_vals : list):
               result = coefs[0]
               product = 1.0
               x \text{ vals} = [x \text{ for } x, y, z \text{ in given}]
               for i in range(1, 2*n+1):
                   product *= (x - x_vals[(i-1)//2])
                   result += coefs[i] * product
               return result
In [364...
           given = [(0.1, -0.62049958, 3.58502082), (0.2, -0.28398668, 3.14033271), (0.3, 0.00660095, 2.666)]
           x=0.25
           coefs = hermite coef(given)
           approximation = hermite_approx(coefs=coefs, x=x, x_vals=[x for x, y, z in given])
           approximation
Out[364... -0.13277189859765623
           Checking
           f(x) = x\cos x - 2x^2 + 3x - 1
In [366... eq = "x*\cos(x)-2*x**2 + 3*x -1"
           p_0 = 0.25
           true_val = sip.eq_solver(eq, p_0)
           true_val
```

```
Out[366... -0.13277189457233884
```

```
In [368...
abs_er = abs(true_val - approximation)
print("Absolute error: ", abs_er)
```

Absolute error: 4.025317384970251e-09

4. Natural Cubic Spline

Construct the natural cubic spline and approximate f(0.25) and f'(0.25). Find the absolute error.

```
In [318...

def cubic_spline_coef(given):
    x = [x for x,y in given]
    a = [y for x,y in given]

n = len(x) - 1
    alpha = np.zeros(n)
    1 = np.zeros(n+1)
    mu = np.zeros(n+1)
    z = np.zeros(n+1)
    c = np.zeros(n+1)
```

```
b = np.zeros(n)
              d = np.zeros(n)
              #step 1
              h = np.diff(x)
              #step 2
              for i in range(1, n):
                  alpha[i] = (3/h[i] * (a[i+1] - a[i])) - (3/h[i-1] * (a[i] - a[i-1]))
              #step 3
              1[0] = 1
              mu[0] = 0
              z[0] = 0
              #step 4
              for i in range(1, n):
                  l[i] = 2 * (x[i+1] - x[i-1]) - h[i-1] * mu[i-1]
                  mu[i] = h[i] / l[i]
                  z[i] = (alpha[i] - h[i-1] * z[i-1]) / l[i]
              #step 5
              l[n] = 1
              z[n] = 0
              c[n] = 0
              #step 6
              for j in range(n-1, -1, -1):
                  c[j] = z[j] - mu[j] * c[j+1]
                  b[j] = (a[j+1] - a[j]) / h[j] - h[j] * (c[j+1] + 2 * c[j]) / 3
                  d[j] = (c[j+1] - c[j]) / (3 * h[j])
              return a[:-1], b, c[:-1], d
          given = [(0.1, -0.62049958, 3.58502082), (0.2, -0.28398668, 3.14033271), (0.3, 0.00660095, 2.666)]
          a_j, b_j, c_j, d_j = cubic_spline_coef([(x, y) for x,y,z in given])
          print("a_j:", a_j)
          print("b_j:", b_j)
          print("c_j:", c_j)
          print("d_j:", d_j)
         a_j: [-0.62049958, -0.28398668, 0.00660095]
         b_j: [3.4550856 3.1852158 2.6170671]
                        -2.698698 -2.982789]
         c_j: [ 0.
         d j: [-8.99566 -0.94697 9.94263]
In [262...
         def cubic_spline_approx(x, x_values, a_j, b_j, c_j, d_j):
              x_values = np.sort(x_values)
              j = np.searchsorted(x_values, x) - 1
              if j < 0:
                  j = 0
              elif j >= len(x values) - 1:
                  j = len(x_values) - 2
              dx = x - x_values[j]
              S_x = a_j[j] + b_j[j] * dx + c_j[j] * dx**2 + d_j[j] * dx**3
              S_{prime_x} = b_{j[j]} + 2 * c_{j[j]} * dx + 3 * d_{j[j]} * dx**2
```

```
return S_x, S_prime_x
In [320...
         x_val = np.sort([x for x,y,z in given])
          x=0.25
          S_x, S_prime_x = cubic_spline_approx(x=x, x_values=x_val, a_j=a_j, b_j=b_j, c_j=c_j, d_j
          print(f"Approximated f({x}) = {S_x}")
          print(f"Approximated f'({x}) = {S_prime_x}")
         Approximated f(0.25) = -0.13159100624999998
         Approximated f'(0.25) = 2.9082437250000006
          Checking
          f(x) = x\cos x - 2x^2 + 3x - 1
In [376... eq = "x*\cos(x)-2*x**2 + 3*x -1"
          p_0 = 0.25
          true_val = sip.eq_solver(eq, p_0)
          true_val
Out[376... -0.13277189457233884
In [378... abs er = abs(true val - S x)
          print("Absolute error: ", abs_er)
         Absolute error: 8.322259323384484e-05
          f'(x) = -x\sin x + \cos x - 4x + 3
In [382... eq = "-x*sin(x) + cos(x) - 4*x + 3"
          p_0 = 0.25
          true_val = sip.eq_solver(eq, p_0)
          true val
Out[382...
          2.907061431897014
In [384... abs_er = abs(true_val - S_prime_x)
          print("Absolute error: ", abs_er)
```

Absolute error: 0.0010038263537266445

5. Clamped Cubic Spline

Construct the clamped cubic spline and approximate f(0.25) and f'(0.25). Find the absolute error.

```
In [326...

def clamped_cubic_spline_coef(given):
    x = [x for x, y, z in given]
    a = [y for x, y, z in given]
    fp0 = given[0][2]
    fpn = given[-1][2]
```

```
n = len(x) - 1
    l = np.zeros(n + 1)
   mu = np.zeros(n + 1)
   z = np.zeros(n + 1)
   c = np.zeros(n + 1)
   b = np.zeros(n)
    d = np.zeros(n)
   #step 1
    h = np.diff(x)
   #step 2
   alpha = np.zeros(n + 1)
    alpha[0] = (3 / h[0]) * (a[1] - a[0]) - 3 * fp0
    alpha[n] = 3 * fpn - (3 / h[-1]) * (a[n] - a[n - 1])
   #step 3
   for i in range(1, n):
        alpha[i] = (3 / h[i]) * (a[i + 1] - a[i]) - (3 / h[i - 1]) * (a[i] - a[i - 1])
    #step 4
   1[0] = 2 * h[0]
   mu[0] = 0.5
    z[0] = alpha[0] / 1[0]
   #step 5
   for i in range(1, n):
       l[i] = 2 * (x[i + 1] - x[i - 1]) - h[i - 1] * mu[i - 1]
       mu[i] = h[i] / l[i]
       z[i] = (alpha[i] - h[i - 1] * z[i - 1]) / l[i]
    #step 6
   l[n] = h[-1] * (2 - mu[-1])
    z[n] = (alpha[n] - h[-1] * z[n - 1]) / l[n]
    c[n] = z[n]
   #step 7
    for j in range(n - 1, -1, -1):
       c[j] = z[j] - mu[j] * c[j + 1]
        b[j] = (a[j + 1] - a[j]) / h[j] - h[j] * (c[j + 1] + 2 * c[j]) / 3
        d[j] = (c[j + 1] - c[j]) / (3 * h[j])
    return a[:-1], b, c[:-1], d
given = [(0.1, -0.62049958, 3.58502082), (0.2, -0.28398668, 3.14033271), (0.3, 0.0066009
x_val = np.sort([x for x, y, z in given])
x = 0.25
a_j, b_j, c_j, d_j = clamped_cubic_spline_coef(given)
print("a_j:", a_j)
print("b_j:", b_j)
print("c_j:", c_j)
print("d_j:", d_j)
```

Checking

$$f(x) = x\cos x - 2x^2 + 3x - 1$$

```
In [388... eq = "x*cos(x)-2*x**2 + 3*x -1"
    p_0 = 0.25
    true_val = sip.eq_solver(eq, p_0)
    true_val
```

Out[388... -0.13277189457233884

```
In [390... abs_er = abs(true_val - S_x)
print("Absolute error: ", abs_er)
```

Absolute error: 8.322259323384484e-05

```
f'(x) = -x\sin x + \cos x - 4x + 3
```

```
In [392... eq = "-x*sin(x) + cos(x) - 4*x + 3"
    p_0 = 0.25
    true_val = sip.eq_solver(eq, p_0)
    true_val
```

Out[392... 2.907061431897014

```
In [394... abs_er = abs(true_val - S_prime_x)
print("Absolute error: ", abs_er)
```

Absolute error: 0.0010038263537266445

Code for function evaluation

```
import math
import regex
import pandas as pd

class Sipnayan:
    def __init__(self, math_object, regex, pd):
        self.math_object = math_object
        self.reg = regex
        self.pd = pd

def number_solver(self, equation):
```

```
return eval(equation)
def eq_solver(self, equation, var_val, var="x"):
    """"var != e
    Note to future romand: make varaible a list instead for equations beyond 2d
    # print(f"Original: {equation}")
    equation = equation.replace(var, str(var_val))
    # print(f"Parsed: {equation}")
    # Check for other variable other than specified var
    if (self.check_for_other_var(equation, var)):
        return f"Letters detected aside from independent variable ({var})"
    operations = ["e", "cos", "sin", "tan", "ln"]
    if any(operation in equation for operation in operations):
        return eval(self.nested handler(equation))
    return self.number solver(equation)
def trigo(self, trig_op, arg):
    match str(trig_op):
        case "cos":
            return self.math object.cos(arg)
        case "sin":
            return self.math object.sin(arg)
        case "tan":
            return self.math_object.tan(arg)
        case default:
            return "invalid argument"
def exp solve(self, arg):
    """For e^x with x as arg"""
    return self.math_object.exp(arg)
def ln_solve(self, arg):
    return self.math object.log(arg)
def nested_handler(self, equation):
    operations = ["e\\^", "cos", "sin", "tan", "ln"]
    ops = ["e", "cos", "sin", "tan", "ln"]
    # print(f"Processing equation: {equation}")
    pat = rf'({"|".join(operations)})\(((?:[^\(\)]+|(?R))*)\)'
    # print(f"Regex pattern: {pat}")
    while any(operation in equation for operation in ops):
        match = regex.search(pat, equation)
        if not match:
            break
        opp = match.group(1)
        ovr expression = match.group(0)
        argument = match.group(2)
        # print(f"Matched operation: {ovr_expression}, Argument: {argument}")
        if any(operation in argument for operation in ops):
            argument = self.nested handler(argument)
        equation = self.special_operations(opp, ovr_expression, argument, equation)
        # print(f"Updated equation: {equation}")
```

```
return equation
    def special_operations(self, opp, ovr_expression, argument, equation):
        # print(f"Processing {opp} with argument: {argument}")
       try:
            if "e" in opp:
               result = self.exp_solve(eval(argument))
            elif "ln" in opp:
               result = self.ln solve(eval(argument))
            else:
                result = self.trigo(opp, eval(argument))
        except Exception as e:
            print(f"Error in {opp}: {e}")
            return equation
        updated_equation = equation.replace(ovr_expression, str(result))
        return updated_equation
    def check_for_other_var(self, equation, var):
        remove = ['cos', 'sin', 'tan', 'e', "ln"]
       for opp in remove:
            equation = equation.replace(opp,"")
       for i in equation:
            if i.isalpha() and i != var:
                return True
        return False
sip = Sipnayan(math, regex, pd)
```