Erlang Academy

Лекция 3

План

- proplists and map
- Охранные выражения (guards)
- Операторы case, if, блок begin..end
- Исключения
- Немного о типизации
- Конвертация типов
- Обработчики списков
- Бинарные строки и битовый синтаксис
- Обработчики бинарных данных

proplists

```
1> Proplist = [{name, "Santa"}, {age, 1054}].
[{name, "Santa"}, {age, 1054}]
2> proplists:get_value(name, Proplist).
"Santa"
```

maps

```
1> Map = #{name => "Santa", age => 1054}.
#{age => 1054, name => "Santa"}
2> maps:get(name, Map).
"Santa"
```

Охранные выражения (Guards)

```
get_user_status({user, _Name, Gender, Age}) when Gender =:= female, Age < 21 ->
    girl;
get_user_status({user, _Name, Gender, Age}) when Gender =:= female, Age >= 21 ->
    women;
get_user_status({user, _Name, Gender, Age}) when Gender =:= male, Age < 21 ->
    boy;
get_user_status({user, _Name, Gender, Age}) when Gender =:= male, Age >= 21 ->
    men.
```

Функции охранники

```
is_atom/1
is_binary/1
is_bitstring/1
is_boolean/1
is_builtin/3
is_float/1
is_function/1
is_function/2
is integer/1
```

```
is_list/1
is_number/1
is_pid/1
is_port/1
is_record/2
is_record/3
is_reference/1
is_tuple/1
```

Оператор case

```
case Expr of
Pattern Guards -> ...
Pattern Guards -> ...
Pattern Guards -> ...

--> ...
end.
```

Оператор case

```
insert(X,[]) ->
   [X];
insert(X,Set) ->
   case lists:member(X,Set) of
      true -> Set;
   false -> [X|Set]
   end.
```

Оператор if

```
BooleanExpr -> ....
BooleanExpr -> ....
BooleanExpr -> ....
true ->
end.
```

Оператор if

```
help_me(Animal) ->
  if

    Animal == cat  -> "meow";
    Animal == cow -> "mooo";
    Animal == dog -> "woof";
    true -> "fgdadfgna"
  end.
```

Исключения

```
try Expression of
  SuccessfulPattern [Guards] -> Expression1
catch
  error:ExceptionPattern -> Expression2;
  exit:ExceptionPattern -> Expression2;
  throw:ExceptionPattern -> Expression2;
  ExceptionPattern -> ... %% Аналогично throw
after %% Эта часть будет выполнятся всегда
  Expression3 %% Ошибка здесь ни на что не повлияет
end
```

Исключения

```
case catch Expression of
    SuccessfulPattern [Guards] -> Expression1
    {'EXIT', ExceptionPattern} -> Expression2
end.
```

Исключения

```
1> catch throw(whoa).
whoa
2> catch exit(die).
{'EXIT',die}
3> catch 1/0.
{'EXIT', {badarith, [{erlang, '/', [1,0]},
                   {erl eval,do apply,5},
                   {erl eval,expr,5}, {shell,exprs,6},
                   {shell,eval exprs,6}, {shell,eval loop,3}]}}
4> catch 2+2.
```

Конвертация типов

```
atom to binary/2
                                 list to binary/1
atom to list/1
                                 list to bitstring/1
binary to atom/2
                                 list to existing atom/1
binary to existing atom/2
                                 list to float/1
binary to list/1
                                 list to integer/2
bitstring to list/1
                                 list to pid/1
binary_to term/1
                                 list to tuple/1
                                 pid to list/1
float to list/1
fun to list/1
                                 port to list/1
                                 ref to list/1
integer to list/1
                                 term to binary/1
integer to list/2
iolist to binary/1
                                 term to binary/2
iolist to atom/1
                                 tuple to list/1
list to atom/1
```

Обработчики списков

```
[X + 1 | X < -[1,2,3,4,5,6]].
[X | X < [1,2,a,3,4,b,5,6], X > 3].
[X || X < -[1,2,a,3,4,b,5,6], is_integer(X), X > 3].
[X | X < [1,2,3,4,5,6,7], X rem 2 = = 0].
[\{X, Y\} | X < [1,2,3], Y < [a,b]].
[Y || \{ X, Y \} < -L ].
[begin
  X1 = binary to integer(X),
  Y1 = binary_to_integer(Y),
  X1+Y1
end || \{X,Y\} < -L, is_binary(X), is_binary(Y)].
```

Бинарные данные

```
Bin1 = <<1,2,3,0,255>>.

Bin2 = <<"Some Text">>.

Bin2 = <<83, 111, 109, 101, 32, 84, 101, 120, 116>>.

</"So", X, Rest/binary>> = Bin2.

%% X = 109, Rest = <<101, 32,84, 101, 120, 116>>

<<"So", Y:16/integer, Rest2/binary>> = Bin2.

%% Y = 28005, Rest2 = <<32,84, 101, 120, 116>>
```

Смешаные обработчики

```
Bin = <<1,2,3>>.

List = [1,2,3].

<< <<(X+1)>> || <<X>> <= Bin >>.

[X+1 || <<X>> <= Bin].

[X+1 || X <- List].

<< <<(X+1)>> || X <- List>>.
```

Для домашнего чтения

Bit Syntax Guide