Integrated concepts 1.	
PI P3. P3.	
Deck of cards. P4 coch player have a mox hond of 3 *For portablility and. min Jetup: Type of cards (most likely need, the internet).	
The multi language - Have a word and image and need to say in another language	
The action card - have multiple players act a sence out about how different notionlity do stuff differently (16, greeding, or morriage).	
The speech card - Player need to use a single word to express the mood in the cord and other player guess More possible ideas - combine card to have additional effects	
Obj: To gain the most point (collection of cord). The point (cords) would be determine by player who give the cord for those	
multiplayer. However it the player used it on himself, then he con't get the point	

NO.:	Date:	
Integrated concept 2.	, , , , , , , , , , , , , , , , , , , ,	
ARD the world.		
P2	Board game (map of a world)	
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Q 8		
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	×2.	
there would be more detailed description. P4		
for activities to gain/loss		
Obj: to travel and the board to make more fr	iends and be well known	
by knowing each country ethic or social skills.		
to win: Able to travel around the world and have at least I friend of every country.		
	o alliand shering country.	
· In order to gain friends, we need to gain a certain and of point through the		
activities in that region, and players need a certain way well being in the region else		
there would be penity.		
. •		
'Activity range from words used, the manners. to be	uiz of tuin all land	
in the or type of tood.		

Television / Screen

austica or some social interaction asked

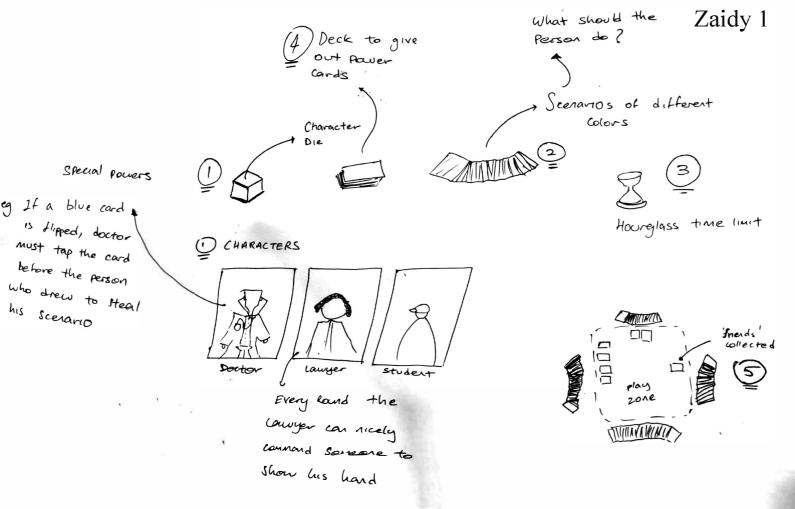
Flages with phones

Answers of players shown

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Players vote most appropriate action

和细知多



Game of Speed/Trivia

