## First-Order Logic (aka First Order Predicate Calculus)

## First-order logic

#### models the world in terms of

- Objects, which are things with individual identities
- Properties of objects that distinguish them from other objects
- Relations that hold among sets of objects
- Functions, which are a subset of relations where there is only one "value" for any given "input"

## Examples

- Constant symbols, which represent objects/individuals
  - Mary
  - -3
  - Green
- Function symbols, which map individuals to individuals
  - father-of(Mary) = John
  - color-of(Sky) = Blue
- Predicate symbols, which map individuals to truth values
  - greater(5,3)
  - green(Grass)
  - color(Grass, Green)

are all provided by the user

## First-order logic

#### Variable symbols

- E.g., x, y, foo

#### Connectives

- as in PL: not (¬), and (∧), or (∨), implies (→), if and only if (biconditional  $\leftrightarrow$ )

#### Quantifiers

- Universal ∀x or (Ax)
- Existential ∃x or (Ex)

## Quantifiers

#### Universal quantification

- (∀x)P(x) means that P holds for all values of x in the domain associated with that variable
- E.g.,  $(\forall x)$  dolphin $(x) \rightarrow$  mammal(x)

#### Existential quantification

- (∃ x)P(x) means that P holds for some value of x in the domain associated with that variable
- E.g.,  $(\exists x)$  mammal $(x) \land lays-eggs(x)$
- allows to make a statement about some object without naming it

#### Sentences

#### are built from terms and atoms

- a term (denoting a individual) is a constant symbol, a variable symbol, or an n-place function of n terms
  - e.g., Mary,  $x_i$ ,  $f(x_1, ..., x_n)$  where each  $x_i$  is a term
  - a term with no variables is a ground term
- an atomic sentence (which has value true or false) is an n-place predicate of n terms
- a complex sentence is formed from atomic sentences connected by the logical connectives
  - $\neg P$ ,  $P \lor Q$ ,  $P \land Q$ ,  $P \rightarrow Q$ ,  $P \leftrightarrow Q$  where P and Q are sentences
- a quantified sentence has quantifiers ∀ and ∃
- a well-formed formula (wff) is a sentence containing no free variables,
  - i.e., all variables are bound by universal or existential quantifiers
  - $(\forall x)P(x,y)$  has x bound as a universally quantified variable, but y is free

## A BNF for FOL

```
S := \langle Sentence \rangle;
<Sentence> := <AtomicSentence> |
          <Sentence> <Connective> <Sentence> |
          <Quantifier> <Variable>,... <Sentence> |
          "NOT" <Sentence> |
          "(" <Sentence> ")";
<AtomicSentence> := <Predicate> "(" <Term>, ... ")" |
                    <Term> "=" <Term>;
<Term> := <Function> "(" <Term>, ... ")" |
          <Constant> |
          <Variable>;
<Connective> := "AND" | "OR" | "IMPLIES" | "EQUIVALENT";
<Quantifier> := "EXISTS" | "FORALL" ;
<Constant> := "A" | "X1" | "John" | ...;
<Variable> := "a" | "x" | "s" | ...;
<Predicate> := "Before" | "HasColor" | "Raining" | ... ;
<Function> := "Mother" | "LeftLegOf" | ... ;
```

## Precedence in FOL (Saving Parentheses)

- just like in PL (or in arithmetic), proper use of parentheses can be tedious
- PL precedence extended now for FOL
- with quantifiers having the least priority

```
i.e., not > and > or > implies > if and only if > forall = exists e.g., (((\forall x \ Px) \land T) \rightarrow (U \lor (V \land T))) = \forall x \ Px \land T \rightarrow U \lor V \land T
```

## Notes on Quantifiers

- Universal quantifiers are often used with "implies" to form "rules":
   (∀x) student(x) → smart(x) means "All students are smart"
- Universal quantification rarely used for statements about every individual:
   (∀x)student(x)∧smart(x) means "Everyone in the world is a student and is smart"
- Existential quantifiers usually with "and" to specify a list of properties:
   (∃x) student(x) ∧ smart(x) means "There is a student who is smart"
- Common mistake to represent above statement in FOL as:
  - $(\exists x)$  student $(x) \rightarrow smart(x)$
  - But what happens when there is a person who is *not* a student?

## Examples of FOL

Every gardener likes the sun.

 $\forall x \text{ gardener}(x) \rightarrow \text{likes}(x,Sun)$ 

You can fool some of the people all of the time.

 $\exists x \ \forall t \ person(x) \land time(t) \rightarrow can-fool(x,t)$ 

You can fool all of the people some of the time. (two ways)

```
\forall x \exists t (person(x) \rightarrow time(t) \land can-fool(x,t))
```

 $\forall x (person(x) \rightarrow \exists t (time(t) \land can-fool(x,t))$ 

All purple mushrooms are poisonous.

 $\forall x (mushroom(x) \land purple(x)) \rightarrow poisonous(x)$ 

## Quantifier Scope

- FOL sentences have structure, like programs
- especially, variables in a sentence have a scope
- e.g., "everyone who is alive loves someone"

$$(\forall x) \text{ alive}(x) \rightarrow (\exists y) \text{ loves}(x,y)$$

Scope of x
Scope of y

## Quantifier Scope

#### Switching universal / existential quantifiers

- does not change the meaning
- $(\forall x)(\forall y)P(x,y) \leftrightarrow (\forall y)(\forall x)P(x,y)$  "Dogs hate cats".
- $(\exists x)(\exists y)P(x,y) \leftrightarrow (\exists y)(\exists x)P(x,y)$  "A cat killed a dog"

#### Switching universals and existentials

- does change meaning
- Everyone likes someone: (∀x)(∃y) likes(x,y)
- Someone is liked by everyone: (∃y)(∀x) likes(x,y)

#### Connections between All and Exists

### using De Morgan's laws:

$$1.(\forall x) \neg P(x) \leftrightarrow \neg(\exists x) P(x)$$

$$2.\neg(\forall x) P \leftrightarrow (\exists x) \neg P(x)$$

$$3.(\forall x) P(x) \leftrightarrow \neg (\exists x) \neg P(x)$$

$$4.(\exists x) P(x) \leftrightarrow \neg(\forall x) \neg P(x)$$

#### Connections between All and Exists

### examples

- 1. All dogs don't like cats ↔ No dog likes cats
- 2. Not all dogs dance ↔ There is a dog that doesn't dance
- 3. All dogs sleep ↔ There is no dog that doesn't sleep
- 4. There is a dog that talks ↔ Not all dogs can't talk

## **Expressing Uniqueness**

- express that there is a single, unique object that satisfies a certain condition
- notational shortcut ∃!

```
\exists ! x P(x)
= \exists x P(x) \land \forall y (P(y) \rightarrow x=y)
= \exists x P(x) \land \neg \exists y (P(y) \land x\neq y)
```

## Quantified inference rules

- Universal instantiation
  - $\forall x P(x) :: P(A)$

- ← therefore symbol ∴
- Universal generalization
  - $P(A) \wedge P(B) \dots \therefore \forall x P(x)$
- Existential instantiation
  - $-\exists x P(x) :: P(F)$

- ← skolem constant F
- Existential generalization
  - $P(A) :: \exists x P(x)$

## Universal instantiation (a.k.a. universal elimination)

If  $(\forall x) P(x)$  is true, then P(C) is true, where C is any constant in the domain of x

- e.g., (∀x) eats(Ziggy, x) ⇒ eats(Ziggy, IceCream)
- the variable symbol can be replaced
  - by any ground term,
  - i.e., any constant symbol or function symbol applied to ground terms only

## Existential instantiation (a.k.a. existential elimination)

From  $(\exists x) P(x)$  infer P(c)

- e.g.:  $(\exists x)$  eats(Ziggy, x)  $\rightarrow$  eats(Ziggy, Stuff)
- the variable is replaced by a new constant (i.e., that is not in any other sentence in the KB)
- aka skolemization; constant is a skolem constant
- Convenient
  - to use this to reason about the unknown object,
  - rather than constantly manipulating the existential quantifier

## Existential generalization (a.k.a. existential introduction)

If P(c) is true, then  $(\exists x)$  P(x) is inferred.

- e.g.: eats(Ziggy, IceCream) ⇒ (∃x) eats(Ziggy, x)
- All instances of the constant symbol are replaced by the new variable symbol (i.e., the variable symbol cannot already exist)

## (Toy) Example for Use of FOL

#### Genealogy Knowledge Base

- contains facts of immediate family relations (spouses, parents, etc.)
- contains definitions of more complex relations (ancestors, relatives)
- is able to answer queries about relationships between people

#### Predicates

- parent(x, y), child(x, y), father(x, y), daughter(x, y), etc.
- spouse(x, y), husband(x, y), wife(x,y)
- ancestor(x, y), descendant(x, y)
- male(x), female(y)
- relative(x, y)

#### Facts

- husband(Joe, Mary), son(Fred, Joe)
- spouse(John, Nancy), male(John), son(Mark, Nancy)
- father(Jack, Nancy), daughter(Linda, Jack)
- daughter(Liz, Linda)
- etc.

## Rules for Genealogical Relations

```
(\forall x,y) parent(x,y) \leftrightarrow \text{child } (y,x)
(\forall x,y) father(x, y) \leftrightarrow parent(x, y) \land male(x)
                                                                          //similarly mother(x, y)
(\forall x,y) daughter(x, y) \leftrightarrow child(x, y) \land female(x)
                                                                          //similarly son(x, y)
(\forall x,y) husband(x, y) \leftrightarrow \text{spouse}(x, y) \land \text{male}(x)
                                                                          //similarly wife(x, y)
(\forall x,y) spouse(x, y) \leftrightarrow spouse(y, x)
                                                                          //symmetric
(\forall x,y) parent(x,y) \rightarrow ancestor(x,y)
(\forall x,y)(\exists z) parent(x,z) \land ancestor(z,y) \rightarrow ancestor(x,y)
(\forall x,y) descendant(x, y) \leftrightarrow ancestor(y, x)
(\forall x,y)(\exists z) ancestor(z,x) \land ancestor(z,y) \rightarrow relative(x,y)
(\forall x,y) spouse(x, y) \rightarrow \text{relative}(x, y)
(\forall x,y)(\exists z) relative(z,x) \land relative(z,y) \rightarrow relative(x,y)
                                                                                       //transitive
(\forall x,y) relative(x, y) \leftrightarrow \text{relative}(y, x)
                                                                                       //symmetric
```

## **Example Queries**

```
    ancestor(Jack, Fred) // the answer is yes
    relative(Liz, Joe) // the answer is yes
    relative(Nancy, Matthew) // no answer in general, // no if under closed world assumption
```

(∃z) ancestor(z, Fred) ∧ ancestor(z, Liz) ?

### Semantics of FOL

- **Domain M:** the set of all objects in the world (of interest)
- Interpretation I: includes
  - Assign each constant to an object in M
  - Define each function of n arguments as a mapping M<sup>n</sup> => M
  - Define each predicate of n arguments as a mapping  $M^n = \{T, F\}$
  - Therefore, every ground predicate with any instantiation will have a truth value
  - In general there is an infinite number of interpretations because |M| is infinite
- Define logical connectives: ~, ^, v, =>, <=> as in PL
- Define semantics of (∀x) and (∃x)
  - $(\forall x) P(x)$  is true iff P(x) is true under all interpretations
  - ( $\exists x$ ) P(x) is true iff P(x) is true under some interpretation

## Semantics of FOL

#### Model

- an interpretation of a set of sentences
- such that every sentence is True

#### A sentence is

- satisfiable if it is true under some interpretation
- valid if it is true under all possible interpretations
- inconsistent if there does not exist any interpretation under which the sentence is true

#### Logical consequence

- S |= X if all models of S are also models of X

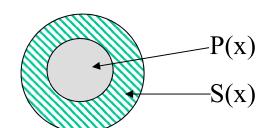
## Axioms, Definitions and Theorems

#### axioms

- facts and rules that attempt to capture all of the (foundational) facts and concepts about a domain
- axioms can be used to prove theorems
  - Mathematicians (and other clever, i.e. "lazy" people ☺) do not want any unnecessary axioms
  - i.e., no axioms that can be derived from other axioms
  - but dependent axioms can make reasoning faster
  - a good set of axioms for a domain is a kind of design problem
- definition of a predicate is of the form "p(X) ↔ ..."
  - can be decomposed into two parts
  - **Necessary** description: " $p(x) \rightarrow ...$ "
  - **Sufficient** description "p(x) ← ..."

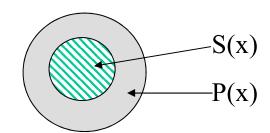
## Necessary & Sufficient

S(x) is a necessary condition of P(x)



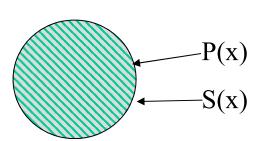
 $(\forall x) P(x) \Rightarrow S(x)$ 

S(x) is a sufficient condition of P(x)



 $(\forall x) P(x) \leq S(x)$ 

S(x) is a necessary and sufficient condition of P(x)



 $(\forall x) P(x) \leq S(x)$ 

## **Example: Axioms for Set Theory**

1. The only sets are the empty set and those made by adjoining something to a set:

```
\foralls set(s) <=> (s=EmptySet) \lor (\existsx,r Set(r) \land s=Adjoin(s,r))
```

2. The empty set has no elements adjoined to it:

```
~ ∃x,s Adjoin(x,s)=EmptySet
```

3. Adjoining an element already in the set has no effect:

```
\forall x,s \text{ Member}(x,s) \leq s=Adjoin(x,s)
```

4. The only members of a set are the elements that were adjoined into it:

```
\forall x,s \; Member(x,s) <=> \; \exists y,r \; (s=Adjoin(y,r) \land (x=y \lor Member(x,r)))
```

5. A set is a subset of another iff all of the 1st set's members are members of the 2<sup>nd</sup>:

```
\foralls,r Subset(s,r) <=> (\forallx Member(x,s) => Member(x,r))
```

6. Two sets are equal iff each is a subset of the other:

$$\forall$$
s,r (s=r) <=> (subset(s,r)  $\land$  subset(r,s))

7. Intersection

$$\forall$$
x,s1,s2 member(X,intersection(S1,S2)) <=> member(X,s1)  $\land$  member(X,s2)

8. Union

$$\exists x,s1,s2 \text{ member}(X,union(s1,s2)) \le member(X,s1) \lor member(X,s2)$$

## Higher-order logic

#### **FOL**

- only allows to quantify over variables,
- and variables can only range over objects

#### HOL allows us to quantify over relations

- example: (quantify over functions)
   "two functions are equal iff they produce the same value for all arguments"
   ∀f ∀g (f = g) ↔ (∀x f(x) = g(x))
- example: (quantify over predicates)
   ∀r transitive( r ) → (∀xyz) r(x,y) ∧ r(y,z) → r(x,z))
- more expressive, but undecidable

# FOL Inference with Horn Clauses & Generalized Modus Ponens

## FOL Inference

- FOL harder than PL
  - variables can take on an *infinite* number of values
  - hence, potentially infinite number of ways to apply the Universal Elimination rule
- Gödel's Completeness Theorem: FOL entailment is only semidecidable
  - If a sentence is true given a set of axioms, there is a procedure that will determine this
  - If the sentence is false, then there is no guarantee that a procedure will ever determine this, i.e., it may never halt

## Generalized Modus Ponens

- Modus Ponens: P, P=>Q |= Q
- Generalized Modus Ponens (GMP)
  - combines And-Introduction, Universal-Elimination, and Modus Ponens
  - -P(c) and Q(c) and  $\forall x P(x) \land Q(x) \rightarrow R(x) \vdash R(c)$

### Horn clauses

a FOL Horn clause is a sentence of the form:

$$P_1(x) \wedge P_2(x) \wedge ... \wedge P_n(x) \rightarrow Q(x)$$

#### where

- $\ge 0 P_i s$  and 0 or 1 Q
- the P<sub>i</sub>s and Q are positive (i.e., non-negated) literals
- equivalently:  $P_1(x) \vee P_2(x) \dots \vee P_n(x)$  where the  $P_i$  are all atomic and at most one is positive
- Horn clauses represent a subset of the set of sentences representable in FOL
- programming in Prolog is based on Horn clauses

## Horn clauses

- special cases
  - Typical rule:  $P_1 \wedge P_2 \wedge ... P_n \rightarrow Q$
  - Constraint:  $P_1 \land P_2 \land ... P_n$  → false
  - A fact: true  $\rightarrow$  Q
- not Horn clauses
  - $p(a) \vee q(a)$
  - $-(P \land Q) \rightarrow (R \lor S)$

## Horn clauses

- quantifiers
  - variables in conclusion: universally quantified
  - variables in premises: existentially quantified
- Example: grandparent relation
  - parent(P1, X) ∧ parent(X, P2) → grandParent(P1, P2)
  - ∀ P1,P2 ∃ X parent(P1,X) ∧ parent(X, P2) → grandParent(P1, P2)
  - Prolog: grandParent(P1,P2) :- parent(P1,X), parent(X,P2)

## Forward chaining (FC)

- proof
  - start with the given axioms/premises in KB
  - deriving new sentences using GMP
  - until the goal/query sentence is derived
- inference using GMP
  - is sound and complete
  - for KBs containing only Horn clauses

## Backward chaining (BC)

#### Proofs

- start with the goal query
- find rules with that conclusion
- and then prove each of the antecedents in the implication
- Keep going until you reach premises
  - Avoid loops: check if new subgoal is already on the goal stack
  - Avoid repeated work: check if new subgoal
    - Has already been proved true
    - Has already failed

### Backward-chaining deduction using GMP

- is also sound and complete
- for KBs containing only Horn clauses

## Forward vs. backward chaining

- FC is data-driven
  - "Automatic" processing
  - E.g., object recognition, routine decisions
  - May do a lot of work that is irrelevant to the goal
  - Efficient when you want to compute all conclusions
- BC is goal-driven
  - tends to be better for problem-solving
  - Where are my keys? How do I get to my next class?
  - Efficient when you want one or a few decisions

# Mixed strategy

- option: bi-directional search
- many practical reasoning systems do both forward and backward chaining
- encoding of a rule determines how it is used,
   e.g.,

```
% this is a forward chaining rule
spouse(X,Y) => spouse(Y,X).
% this is a backward chaining rule
wife(X,Y) <= spouse(X,Y), female(X).
```

# Completeness of GMP

GMP (using forward or backward chaining)

- is complete for KBs with only Horn clauses
- is not complete for KBs with non-Horn clauses

#### alternative

- resolution on the CNF form
- linear time for PL
- polynomial on FOL with unification (more next)

# FOL Inference with Resolution

## Resolution

- resolution
  - sound and complete inference procedure
  - for unrestricted FOL
- reminder: PL resolution

$$P_1 \lor P_2 \lor ... \lor P_n$$
  
 $\neg P_1 \lor Q_2 \lor ... \lor Q_m$   
resolvent:  $P_2 \lor ... \lor P_n \lor Q_2 \lor ... \lor Q_m$ 

need to extend this to quantifiers and variables

# Resolution covers many cases

#### Modus Ponens

- from P and P  $\rightarrow$  Q derive Q
- from P and ¬ P ∨ Q derive Q

#### Chaining

- from  $P \rightarrow Q$  and  $Q \rightarrow R$  derive  $P \rightarrow R$
- from ( $\neg P \lor Q$ ) and ( $\neg Q \lor R$ ) derive  $\neg P \lor R$

#### Contradiction detection

- from P and ¬ P derive false
- from P and ¬ P derive the empty Horn clause (=false)

# Resolution in first-order logic

Given sentences in conjunctive normal form:

- $P_1 \vee ... \vee P_n$  and  $Q_1 \vee ... \vee Q_m$
- P<sub>i</sub> and Q<sub>i</sub> are literals

if  $P_j$  and  $\neg Q_k$  **unify** with substitution list  $\theta$ , then derive the resolvent sentence:

• subst( $\theta$ ,  $P_1 \lor ... \lor P_{j-1} \lor P_{j+1} ... P_n \lor Q_1 \lor ... Q_{k-1} \lor Q_{k+1} \lor ... \lor Q_m$ )

#### Example

- from clause <u>P(x, f(a))</u> ∨ P(x, f(y)) ∨ Q(y)
- and clause ¬P(z, f(a)) ∨ ¬Q(z)
- derive resolvent P(z, f(y)) ∨ Q(y) ∨ ¬Q(z)
- Using  $\theta = \{x/z\}$

# Converting to CNF

1. Eliminate all <=> connectives

$$(P \leftrightarrow Q) \Rightarrow ((P \rightarrow Q) \land (Q \rightarrow P))$$

2. Eliminate all  $\rightarrow$  connectives

$$(P \rightarrow Q) \Rightarrow (\neg P \lor Q)$$

3. Reduce the scope of each negation symbol to single predicate

$$\neg\neg P \Rightarrow P$$

$$\neg(P \lor Q) \Rightarrow \neg P \land \neg Q$$

$$\neg(P \land Q) \Rightarrow \neg P \lor \neg Q$$

$$\neg(\forall x)P \Rightarrow (\exists x)\neg P$$

$$\neg(\exists x)P \Rightarrow (\forall x)\neg P$$

- 4. Standardize variables
  - rename all variables
  - so that each quantifier has its own unique variable name

# Converting to CNF

5. Eliminate existential quantification by Skolem constants/functions

$$(\exists x)P(x) \Rightarrow P(C)$$
**C is a Skolem constant** (a new constant symbol)

 $(\forall x)(\exists y)P(x,y) \Rightarrow (\forall x)P(x, f(x))$ since  $\exists$  is within scope of a universally quantified variable, use a **Skolem function f** to construct a new value that **depends on** the universally quantified variable (f must be a new function name)

E.g.,  $(\forall x)(\exists y)$ loves $(x,y) \Rightarrow (\forall x)$ loves(x,f(x)) i.e., f(x) specifies the person that x loves

# Converting to CNF

- 6. remove universal quantifiers
  - move them all to the left end
  - make the scope of each the entire sentence
  - drop the "prefix" part

Ex: 
$$(\forall x)P(x) \Rightarrow P(x)$$

7. use distributive and associative laws

$$(P \land Q) \lor R \Rightarrow (P \lor R) \land (Q \lor R)$$
$$(P \lor Q) \lor R \Rightarrow (P \lor Q \lor R)$$

- 8. split conjuncts into separate clauses
- 9. standardize variables: each clause contains only variable names that do not occur in any other clause

## Resolution in first-order logic

#### Unification

- process of finding all legal substitutions
- that make logical expressions look identical

i.e., a pattern matching process (can be done with efficiently in linear time)

## Unification

- pattern-matching procedure
  - takes two atomic sentences as input
  - returns "failure" if they do not match and a substitution list θ if they do
- i.e.,  $unify(p,q) = \theta$  means  $subst(\theta, p) = subst(\theta, q)$  for two atomic sentences, p and q
- θ is called the most general unifier (mgu)

# **Unification Examples**

```
Knows(John,x), Knows(John, Jane)
-> {x/Jane)

Knows(John,x), Knows(y, Bill)
-> {x/Bill, y/John)

Knows(John,x), Knows(x, Bill)
-> Fail
```

# Unification algorithm

```
procedure unify(p, q) = \theta
     Scan p and q left-to-right and find the first corresponding
       terms where p and q "disagree" (i.e., p and q not equal)
     If there is no disagreement, return \theta (success!)
     Let r and s be the terms in p and q, respectively,
       where disagreement first occurs
     If variable(r) then {
       Let \theta = \text{union}(\theta, \{r/s\})
       Return unify(subst(\theta, p), subst(\theta, q), \theta)
     } else if variable(s) then {
       Let \theta = \text{union}(\theta, \{s/r\})
       Return unify(subst(\theta, p), subst(\theta, q), \theta)
     } else return "Failure"
   end
```

## **Unification: Remarks**

#### Unify

- is a linear-time algorithm
- returns the most general unifier
- i.e., the shortest-length substitution list that makes the two literals match

#### important constraint:

- a variable can never be replaced by a term containing that variable
- example: x/f(x) is illegal
- should be checked when making the recursive calls

# Why Unification

```
Given:
\neg knows(John, x) \lor likes(John, x)
knows (John, Jenny)
unification: {x/Jenny}

¬ knows(John, Jenny) ∨ likes(John, Jenny)
knows (John, Jenny)
----- resolution -----
likes(John, Jenny)
```

## Resolution Refutation

#### Given:

- consistent set of axioms KB
- and goal sentence Q
   show that KB |= Q

#### **Proof by contradiction:**

add  $\neg Q$  to KB and try to prove false, i.e. (KB |- Q)  $\leftrightarrow$  (KB  $\land \neg Q$  |- False)

aka *Davis-Putnam* Algorithm for FOL

## Resolution refutation

#### Resolution is refutation complete

- can show that a given sentence Q is entailed by KB
- but it can not (in general) generate all logical consequences of a set of sentences
- also, it cannot be used to prove that Q is not entailed by KB
- so, resolution will not always give an answer (since entailment is only semi-decidable)

Note: Why not just run two proofs in parallel? One tries to prove Q and the other try to prove  $\neg Q \dots ?!?!$  (KB might not entail either one)

# Resolution example

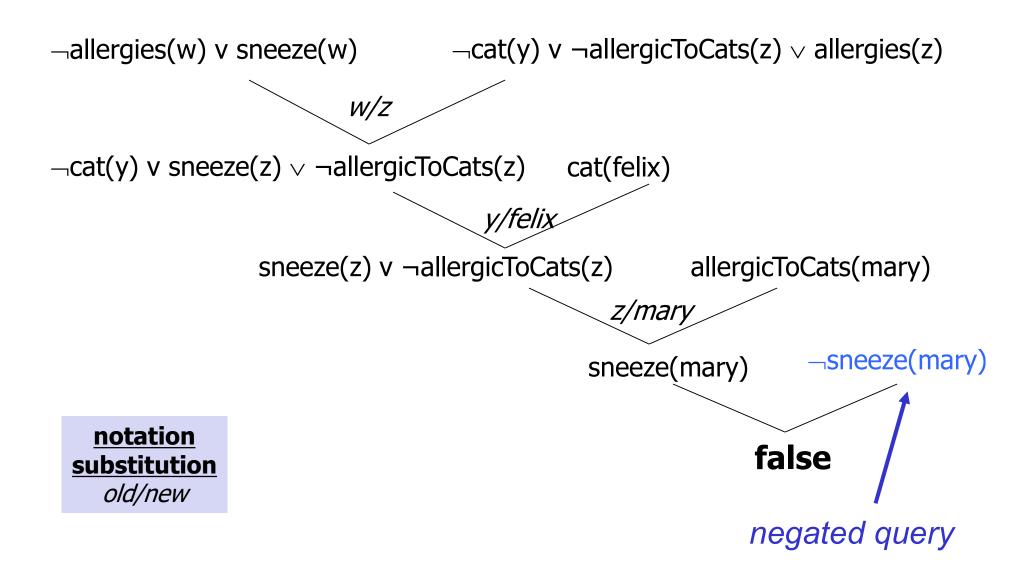
#### KB:

- allergies(X) → sneeze(X)
- cat(Y) ∧ allergicToCats(X) → allergies(X)
- cat(felix)
- allergicToCats(mary)

#### Goal:

sneeze(mary)

## Refutation Resolution as Proof Tree



## Refutation Resolution

(in "classical" list form)

```
    ¬allergies(w) v sneeze(w)
    ¬cat(y) v ¬allergicToCats(z) v allergies(z)
    cat(felix)
    allergicToCats(mary)
    ¬sneeze(mary)
    ¬cat(y) v sneeze(w) v ¬allergicToCats(z) [1.&2., w/z]
    sneeze(w) v ¬allergicToCats(z) [3.&6., y/felix]
    sneeze(mary) [4.&7., z/mary]
    false [5.&8.]
```

# (Simple) Summary of Logic

### Boolean aka Propositional Logic

- **CNF**: (a+b+c+...), (d+e+...)
- resolution:
   a+c1+..., -a+d1+... |- c1+...+d1+...
- proof by refutation: add negated query q to KB (-q must also be in CNF)

sound & complete

<u>First Order Logic aka 1st Order Predicate Calculus</u> (Davis-Putnam; like PL but...)

- CNF including skolemization
- unification when using resolution
- proof by refutation

sound & refutation complete

First Order Logic aka 1st Order Predicate Calculus

Davis-Putnam:

CNF, resolution with unification, refutation

sound & refutation complete

#### Gödel: FOL is only semidecidable

- if a sentence is **true** (given a set of axioms) this can be algorithmically determined (e.g., Davis-Putnam)
- if the sentence is false, then there is no guarantee that any procedure will ever determine this, i.e., it may never halt

special case in FOL: Horn Clauses (useful subset of FOL)

$$P_1(x) \wedge P_2(x) \wedge ... \wedge P_n(x) \rightarrow Q(x)$$

- $\geq$  0 P<sub>i</sub>s and 0 or 1 Q
- the P<sub>i</sub>s and Q are positive (i.e., non-negated) literals
- variables in conclusion: universally quantified
- variables (only) in premises: existentially quantified

#### **Horn Clauses**

$$P_1(x) \wedge P_2(x) \wedge ... \wedge P_n(x) \rightarrow Q(x)$$

- typical rule:  $P_1 \wedge P_2 \wedge ... P_n \rightarrow Q$
- constraint:  $P_1 \wedge P_2 \wedge ... P_n \rightarrow false$
- $fact: true \rightarrow Q$

#### **Horn Clauses**

$$P_1(x) \wedge P_2(x) \wedge ... \wedge P_n(x) \rightarrow Q(x)$$

inference with Generalized Modus Ponens (GMP)

$$P(c)$$
 and  $Q(c)$  and  $\forall x P(x) \land Q(x) \rightarrow R(x) \vdash R(c)$ 

sound & complete