

CONTENTS



- 1. Presentations
- 2. Logistics and Rules of the Game
- 3. Introduction to Computer Vision





Chapter 1

PRESENTATIONS



Computer Vision

ABOUT ME...



- Program Chair for Intelligent Mobile Systems BSc
- Professor in Marine Systems and Robotics
- PhD in Intelligent AUV Localisation
- Worked in tens of projects in which Computer Vision had a very important role, ranging from marine to manufacturing, from agriculture to healthcare
- Currently involved in international projects











Chapter 2

LOGISTICS AND RULES OF THE GAME





- Tuesdays 11:15 12:30
- Wednesdays 14:15 15:30



- Tuesdays 11:15 12:30
- Wednesdays 14:15 15:30





- Tuesdays 11:15 12:30
- Wednesdays 14:15 15:30





- Attendance not mandatory
- **Direct** correlation between attendance and passing the exam
- **Direct** correlation between attendance and grade of the exam



- Attendance not mandatory
- Direct correlation between attendance and passing the exam
- **Direct** correlation between attendance and grade of the exam





TEACHING ASSISTANT



• First point of contact





TEACHING ASSISTANT

Mark Ali

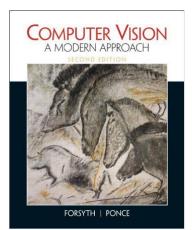


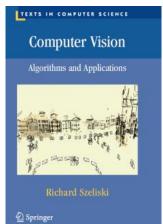


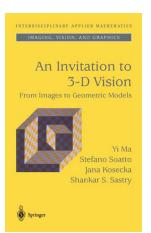
TEXTBOOKS



- Slides credits to Stanford University Prof. Fei-Fei Li, Dr. Juan Carlos Niebles
- Useful, but not necessary:
 - [Forsyth and Ponce, 2011], "Computer Vision: A Modern Approach". 2nd Edition.
 - [Szeliski, 2011], "Computer Vision: Algorithms and Applications". Available online: http://szeliski.org/Book.
 - [Ma et al., 2004], "An Invitation to 3-D Vision: From Images to Geometric Models".







COMMUNICATION





"Did you say 'buy-buy' or 'bye-bye'?"

COMMUNICATION



- ACT! Don't wait until it is too late!
- If something not clear, google, ask your friends, contact the TA, contact me.
- Every professor is busy, but will find time for you!

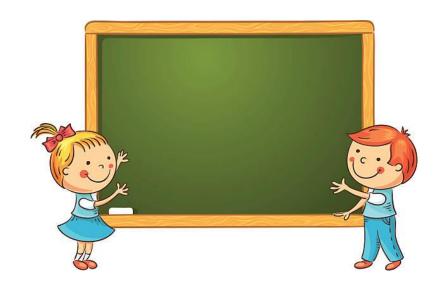
 Participate in classes, ask questions, review slides, check if anything needs to be better clarified



BLACKBOARD / WHITEBOARD



No guarantee that it will be copied into the slides!



WORK



- Regular quizzes! (bring laptop / smartphone)
- Homework \rightarrow pre-requisite to take the final exam: at least 50% of homework
- Final Exam: 100%



HOMEWORK







HEALTH EXCUSES





HEALTH EXCUSES









Academic calendar 2019/20 plus September



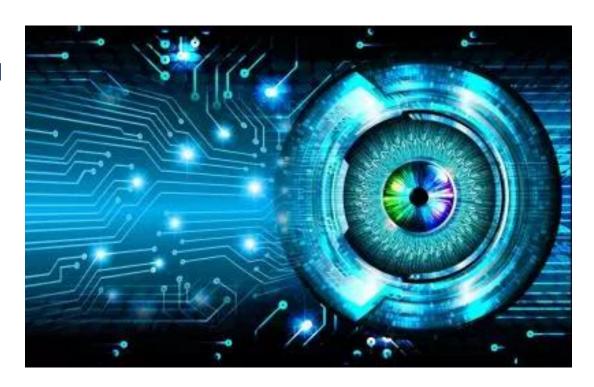
EXAMS

2019				2020								
September	October	November	December	January	February	March	April	May	June	July	August	September
1 Su	1 Tu	1 Fr	1 Su	1 We	1 Sa	1 Su	1 We	1 Fr	1 Mo Pentecost	1 We	1 Sa	1 Tu dasses begin
2 Mo classes begin	2 We	2 Sa	2 Mo	2 Th	2 Su	2 Mo	2 Th	2 Sa	2 Tu	2 Th	2 Su	2 We
3 Tu	3 Th	3 Su	3 Tu	3 Fr	3 Mo classes begin	3 Tu	3 Fr	3 Su	3 We grades due: graduation	3 Fr	3 Mo	3 Th
4 We	4 Fr	4 Mo	4 We	4 Sa	4 Tu	4 We	4 Sa	4 Mo	4 Th	4 Sa	4 Tu	4 Fr
5 Th	5 S a	5 Tu	5 Th	5 Su	5 We	5 Th	5 Su	5 Tu	5 Fr	5 Su	5 We	5 Sa
6 Fr	6 Su	6 We	6 Fr classes end	6 Mo	6 Th	6 Fr	6 Mo	6 We	6 Sa	6 Mo	6 Th	6 Su
7 Sa	7 Mo	7 Th	7 Sa reading day	7 Tu	7 Fr	7 Sa	7 Tu SPRING	7 Th	7 Su	7 Tu	7 Fr	7 Mo
8 Su	8 Tu	8 Fr	8 Su reading day	8 We	8 Sa	8 Su	8 We BREAK	8 Fr	8 Mo	8 We	8 Sa	8 Tu
9 Mo	9 We	9 Sa	9 Mo exam	9 Th	9 S u	9 Mo	9 Th	9 Sa	9 Tu	9 Th	9 Su	9 We
10 Tu	10 Th	10 Su	10 Tu period	10 Fr break ends	10 Mo	10 Tu	10 Fr Good Friday	10 Su	10 We	10 Fr	10 Mo	10 Th
11 We	11 Fr	11 Mo	11 We	11 Sa	11 Tu	11 We	11 Sa	11 Mo	11 Th	11 Sa	11 Tu	11 Fr
12 Th	12 Sa	12 Tu	12 Th	12 Su	12 We	12 Th	12 Su	12 Tu	12 Fr graduation	12 Su	12 We	12 Sa
13 Fr	13 S u	13 We	13 Fr	13 Mo grades due/ intersession	13 Th	13 Fr	13 Mo Easter Monday	13 We	13 Sa	13 Mo	13 Th	13 Su
14 Sa	14 Mo	14 Th	14 Sa	14 Tu begins	14 Fr grades due make-ups	14 Sa	14 Tu	14 Th	14 Su	14 Tu	14 Fr diplomas & transcripts	14 Mo grades due make-ups
15 Su	15 Tu	15 Fr	15 Su	15 We	15 S a	15 Su	15 We	15 Fr classes end	15 Mo	15 We	15 Sa due	15 Tu drop/add
16 Mo drop/ add	16 We	16 Sa	16 Mo	16 Th	16 Su	16 Mo	16 Th	16 Sa reading day	16 Tu	16 Th	16 Su	16 We
17 Tu	17 Th	17 Su	17 Tu	17 Fr	17 Mo drop/add	17 Tu	17 Fr	$17 Su \ \ \text{reading day}$	17 We	17 Fr	17 Mo	17 Th
18 We	18 Fr	18 Mo	18 We	18 S a	18 Tu	18 We	18 Sa	18 Mo exam	18 Th	18 Sa	18 Tu	18 Fr
19 Th	19 S a	19 Tu	19 Th	19 S u	19 We	19 Th	19 S u	19 Tu period	19 Fr	19 S u	19 We	19 Sa
20 Fr	20 Su	20 We	20 Fr	20 Mo	20 Th	20 Fr	20 Mo	20 We	20 Sa	20 Mo	20 Th	20 Su
21 Sa	21 Mo	21 Th	21 Sa	21 Tu	21 Fr	21 Sa	21 Tu	21 Th Christi	21 Su	21 Tu	21 Fr	21 Mo
22 Su	22 Tu	22 Fr	22 Su	22 We	22 Sa	22 Su	22 We	22 Fr	22 Mo	22 We	22 Sa make-up period	22 Tu
23 Mo	23 We	23 Sa	23 Mo break begins	23 Th make-up period	23 Su	23 Mo	23 Th	23 Sa	23 Tu	23 Th	23 S u	23 We
24 Tu	24 Th	24 Su	24 Tu	24 Fr	24 Mo	24 Tu	24 Fr	24 Su	24 We grades due	24 Fr	24 Mo	24 Th
25 We	25 Fr	25 Mo	25 We Christmas Day	25 Sa	25 Tu	25 We	25 Sa	25 Mo	25 Th	25 Sa	25 Tu	25 Fr
26 Th	26 Sa	26 Tu	26 Th Boxing Day	26 Su	26 We	26 Th	26 Su	26 Tu	26 Fr	26 Su	26 We O-We ek	26 Sa
27 Fr	27 Su	27 We	27 Fr	27 Mo	27 Th	27 Fr	27 Mo	27 We	27 Sa	27 Mo	27 Th	27 Su
28 Sa	28 Mo	28 Th	28 Sa	28 Tu	28 Fr	28 Sa	28 Tu	28 Th	28 Su	28 Tu	28 Fr	28 Mo
29 Su	29 Tu	29 Fr	29 Su	29 We	29 Sa	29 Su	29 We	29 Fr	29 Mo	29 We	29 Sa	29 Tu
30 Mo	30 We	30 Sa	30 Mo	30 Th		30 Mo	30 Th	30 Sa	30 Tu	30 Th	30 Su	30 We
	31 Th		31 Tu	31 Fr		31 Tu		31 Su summer recess		31 Fr	31 Mo O-Week ends	



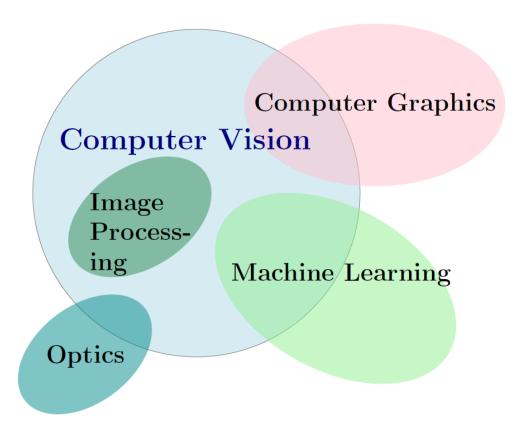
Chapter 3

INTRODUCTION TO COMPUTER VISION



RELATION TO OTHER AREAS





THE GOAL OF COMPUTER VISION



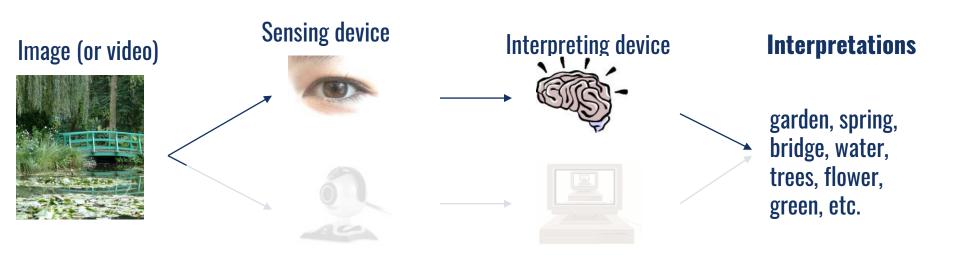
Bridging the gap between pixels and meaning



0	3	2	5	4	7	6	9	8
3	0	1	2	3	4	5	6	7
2	1	0	3	2	5	4	7	6
5	2	3	0	1	2	3	4	5
4	3	2	1	0	3	2	5	4
7	4	5	2	3	0	1	2	3
6	5	4	3	2	1	0	3	2
9	6	7	4	5	2	3	0	1
8	7	6	5	4	3	2	1	0

WHAT IS (COMPUTER) VISION

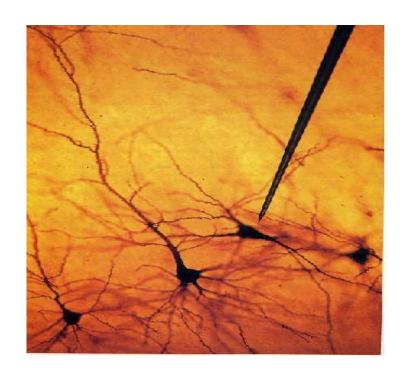




HUMAN VISION



Hubel & Wiesel 1981 Nobel Prize in Medicine



ANIMAL VISION

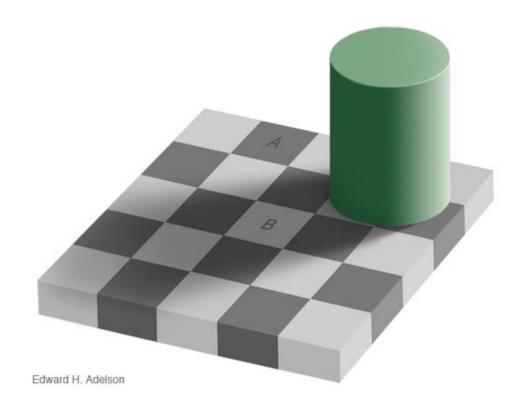




The Mantis Shrimp Best Eyes in the Animal Kingdom

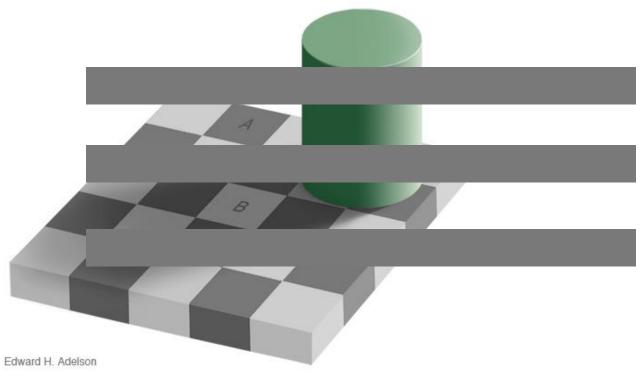
PERCEPTION





PERCEPTION

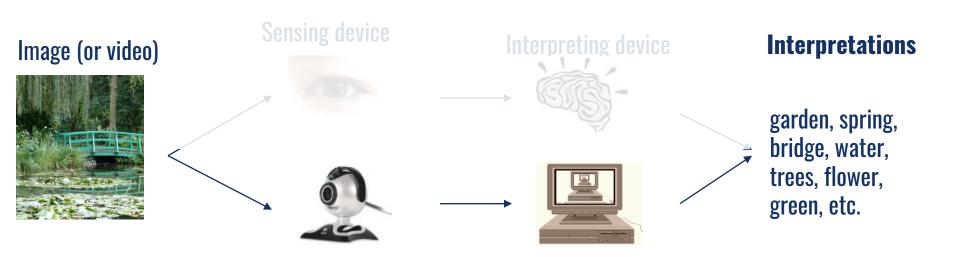






WHAT IS (COMPUTER) VISION



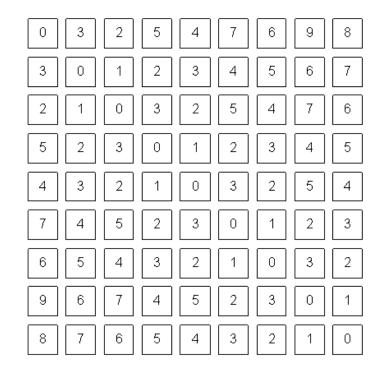


THE GOAL OF COMPUTER VISION



Bridging the gap between pixels and meaning





ORIGINS OF COMPUTER VISION



An MIT Undergraduate Summer Project...

MASSACHUSETTS INSTITUTE OF TECHNOLOGY PROJECT MAC

Artificial Intelligence Group Vision Memo. No. 100. July 7, 196

THE SUMMER VISION PROJECT

Seymour Papert

The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system. The particular task was chosen partly because it can be segmented into sub-problems which will allow individuals to work independently and yet participate in the construction of a system complex enough to be a real landmark in the development of "pattern recognition!".

WHAT INFORMATION TO EXTRACT

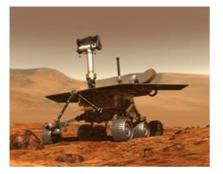


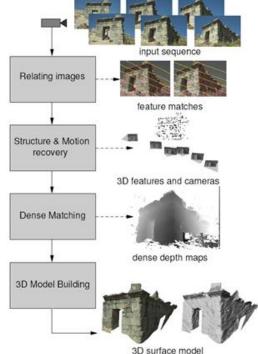
- Metric 3D Information
- Semantics



VISION AS A MEAUREMENT DEVICE









Pollefeys et al.

Goesele et al.

VISION AS A SOURCE OF SEMANTIC INFORMATION





WHY STUDYING COMPUTER VISION?











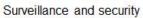


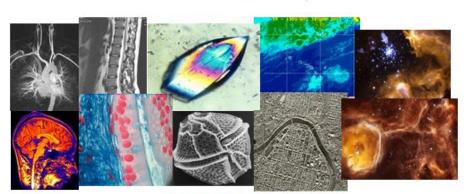












Medical and scientific images

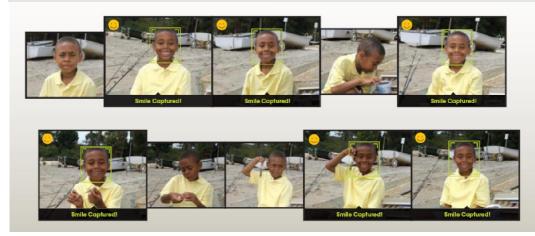
FACE DETECTION





The Smile Shutter flow

Imagine a camera smart enough to catch every smile! In Smile Shutter Mode, your Cyber-shot® camera can automatically trip the shutter at just the right instant to catch the perfect expression.

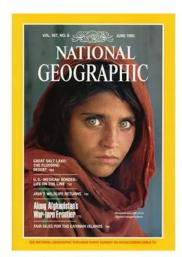


FACE DETECTION





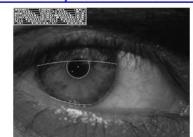
http://www.apple.com/ilife/iphoto/





How the Afghan Girl was Identified by Her Iris Patterns





BIOMETRICS





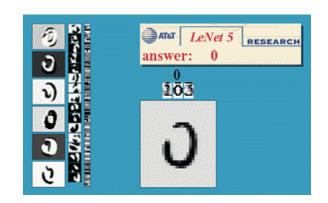




Face recognition systems now beginning to appear more widely, also on smartphones

OPTICAL CHARACTER RECOGNITION (OCR)







ROBOTS









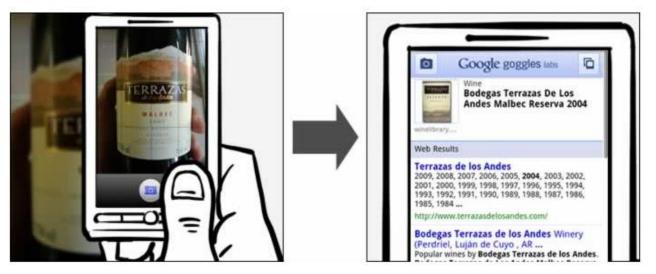
MOBILE VISUAL SEARCH

JACOBS UNIVERSITY

Google Goggles in Action

Click the icons below to see the different ways Google Goggles can be used.





Google Goggles

AUTOMOTIVE SAFETY





VISION IN SUPERMARKETS

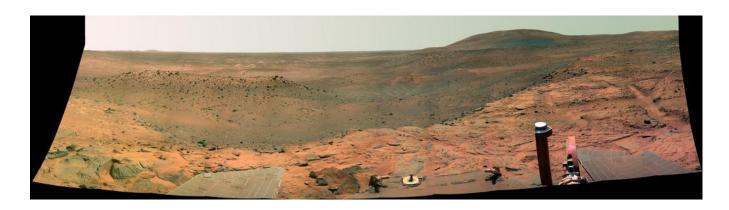






SPACE EXPLORATION





"Computer Vision on Mars" by Matthies et al.

- Panorama stitching
- 3D terrain modeling
- Obstacle detection, position tracking

MANUFACTURING AND AUTOMATION







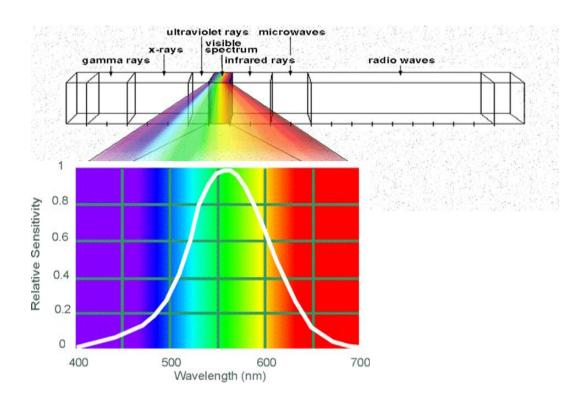
Lecture 2

LET'S SNEAK A LOOK AT NEXT LECTURE



LIGHT







SEE YOU TOMORROW!

