## Parallel and Distributed Programming Laboratory 3

## **Steps:**

- 1. Create a working directory (eg. lab3).
- 2. On the basis of the <u>sample program</u> test the various data-sharing clauses. Follow instructions in the provided code and try to understand behavior of each clause.
- 3. Write a program which will include four loops of 15 iterations for testing different strategies of sharing the work:
  - a) static, chunk size = 3
  - b) static, default chunk size
  - c) dynamic, chunk\_size = 3
  - d) dynamic, default chunk size

## A sample code:

```
\label{eq:comp_set_num_threads} \begin{subarray}{ll} threads = ....; \\ omp\_set\_num\_threads(threads); \\ chunk\_size = ....; \\ size = ....; \\ \#pragma \ omp \ parallel \ for \ schedule(...,chunk\_size) \\ \begin{subarray}{ll} for \ (i=0;i < size;i++) \\ \{ & a^*=0.5; \\ & printf("Thread \ %d, index \ %d\ n",omp\_get\_thread\_num(),i); \\ \} \end{subarray}
```

- 4. Run the program and obtain the corresponding output for four threads.
- 5. Change the number of iterations to 150000, disable the data display in a loop and measure the execution time of each loop (with omp\_get\_wtime() function) create a chart(in any program you like) and compare the scheduling options in terms of execution time.

## To use OpenMP, you must enable it:

- In gcc/g++/linux compilers add -fopenmp during compilation: gcc -fopenmp program.c -o program
- In Visual Studio, you must open Project Properties->Languages->C/C++->and search for Enable OpenMP option (/openmp)