Probabilistic Pose Estimation from Image Features

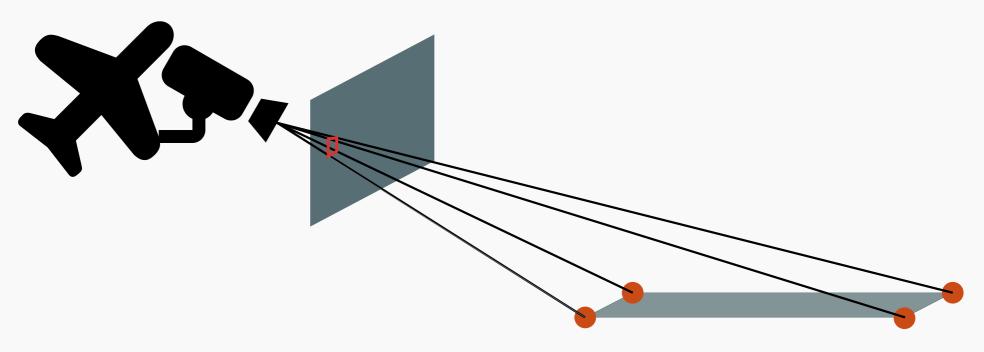
Feeding the beast Kalman filter with well-calibrated estimates

Romeo Valentin (romeov@stanford.edu)
September 2024 • DASC

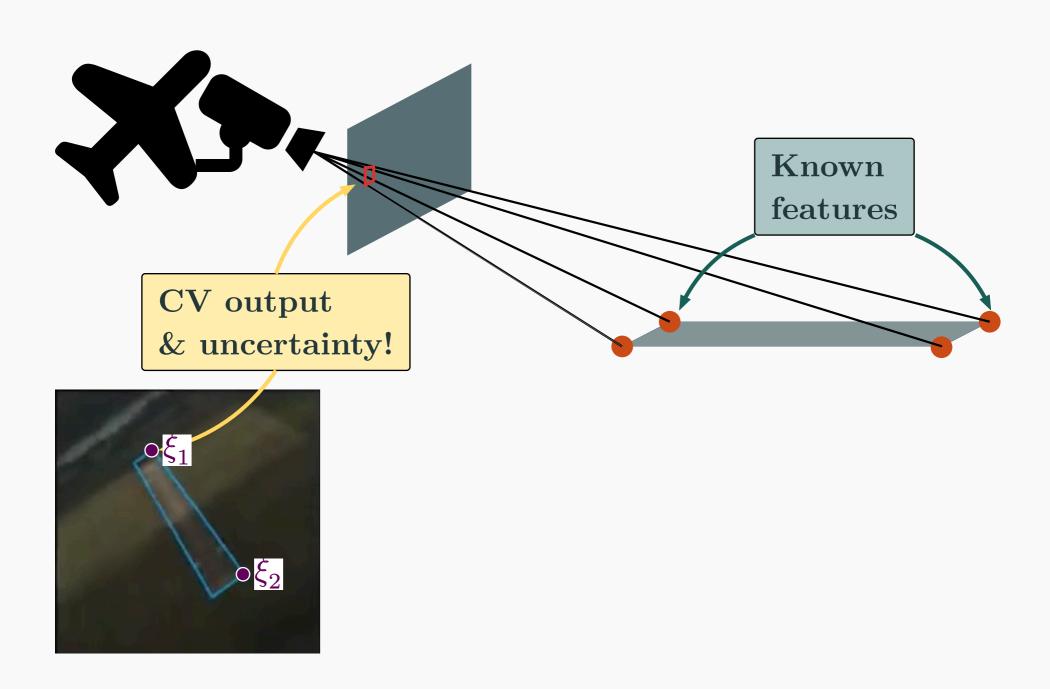


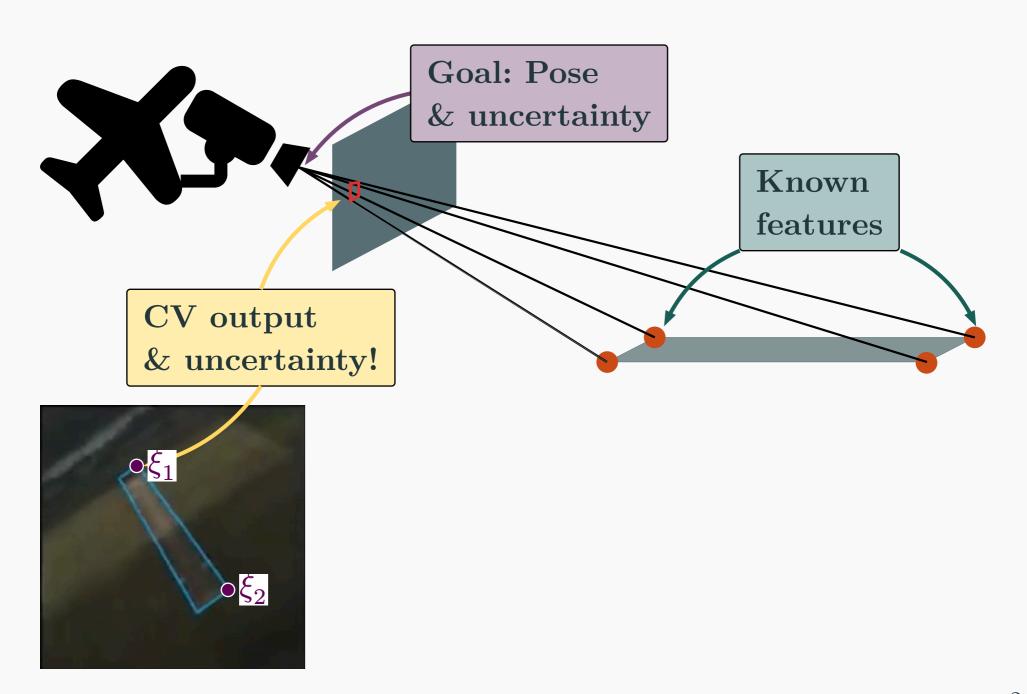
Collaborators:

- Sydney Katz
- Joon Lee
- Mykel Kochenderfer
- Don Walker
- Matthew Sorgenfrei







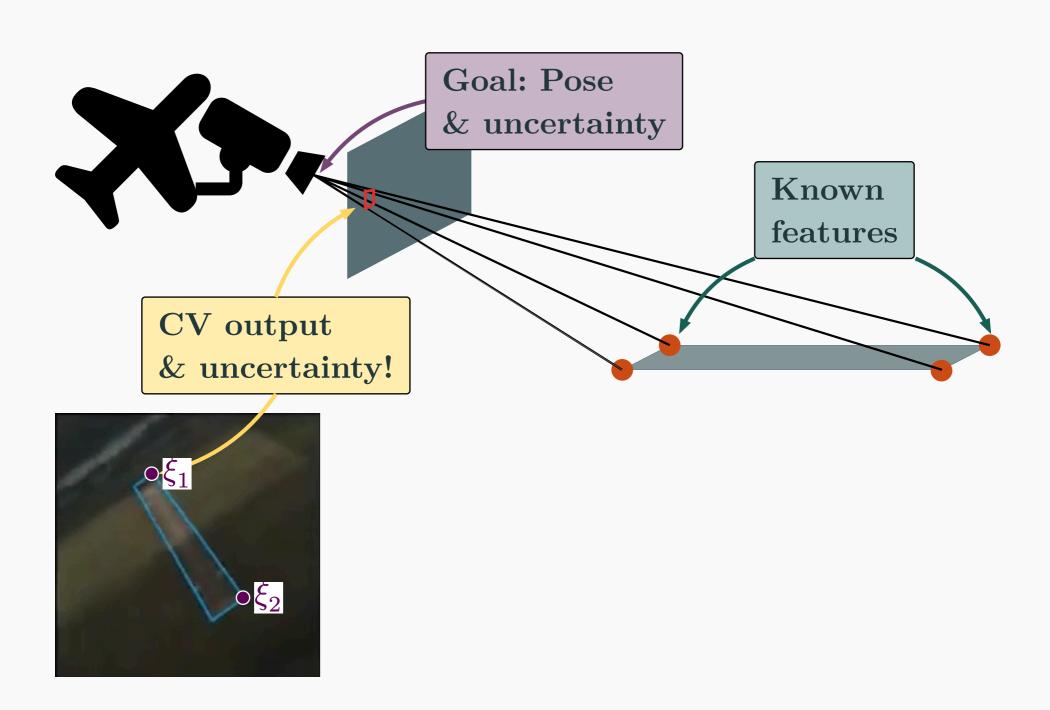


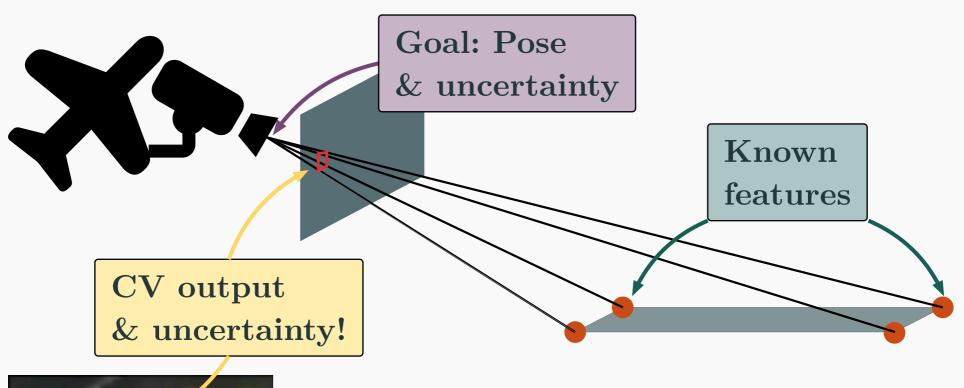
GPS: IMU: Camera?

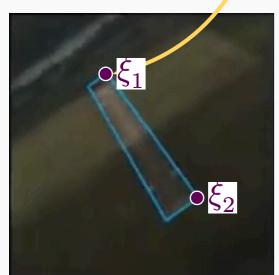
((0))







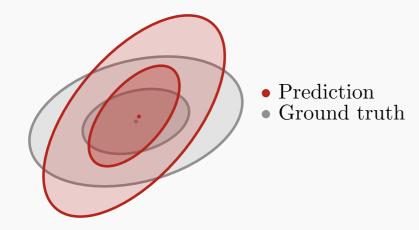


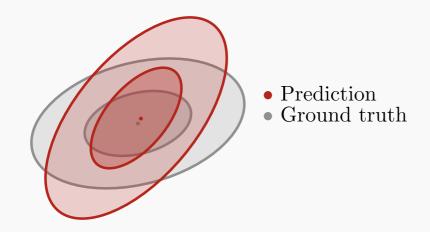


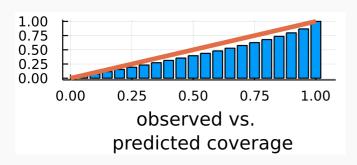
pose
$$\beta \to \text{pose } p(\beta \mid ...)$$

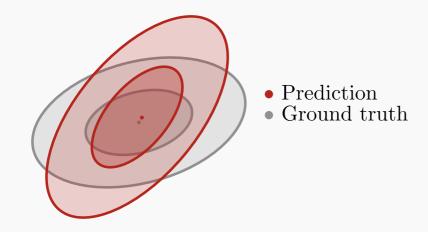
eval
$$\beta \to \text{eval } p(\beta \mid ...)$$

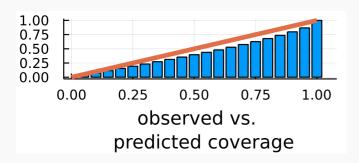
What makes a good probability prediction?



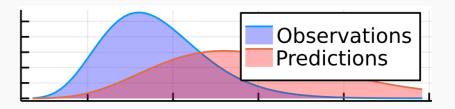


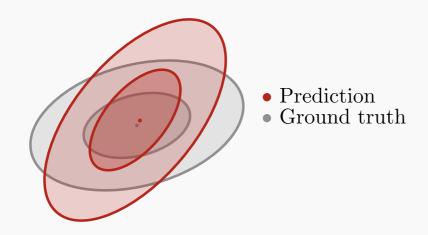


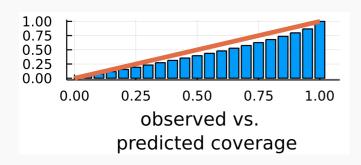




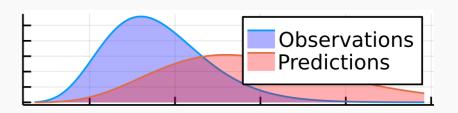
Sharpness:

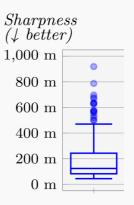






Sharpness:





Three Probabilistic Estimators

LSQEstimator

Sample noise, repeatedly solve least squares problem

$$\beta = \arg\min_{\theta} \sum w_i \cdot \left(\operatorname{proj}_{\beta}(x_i) - y_i \right)^2.$$

LinearApproxEstimator

Assume everything Gaussian & linear

$$\mu_{\beta} = \arg\min_{\beta} \boldsymbol{r}(\beta)^T \boldsymbol{r}(\beta)$$

$$\Sigma_{\beta} = (J^T \Sigma_{\varepsilon}^{-1} J)^{-1} J^T \Sigma_{\varepsilon}^{-1} J (J^T \Sigma_{\varepsilon}^{-1} J)^{-1}.$$

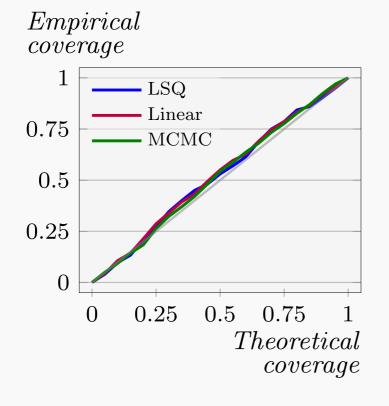
MCMCEstimator

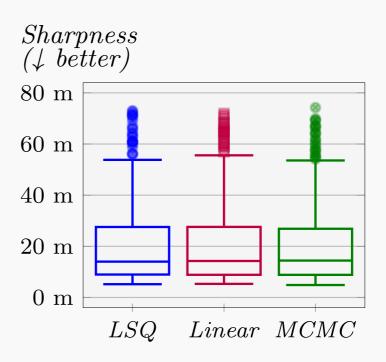
Automagically sample directly from pose distribution

$$\beta \sim p(\beta \mid \{\operatorname{proj}_{\beta}(x_i), y_i\}_i).$$

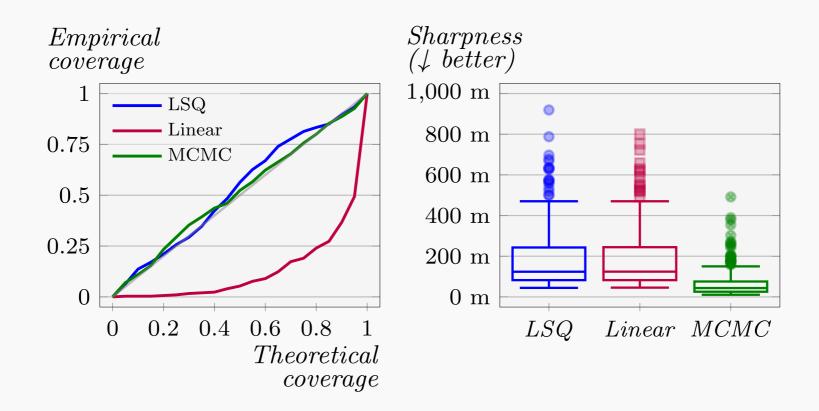
Putting it together!

Uncorrelated normal noise:

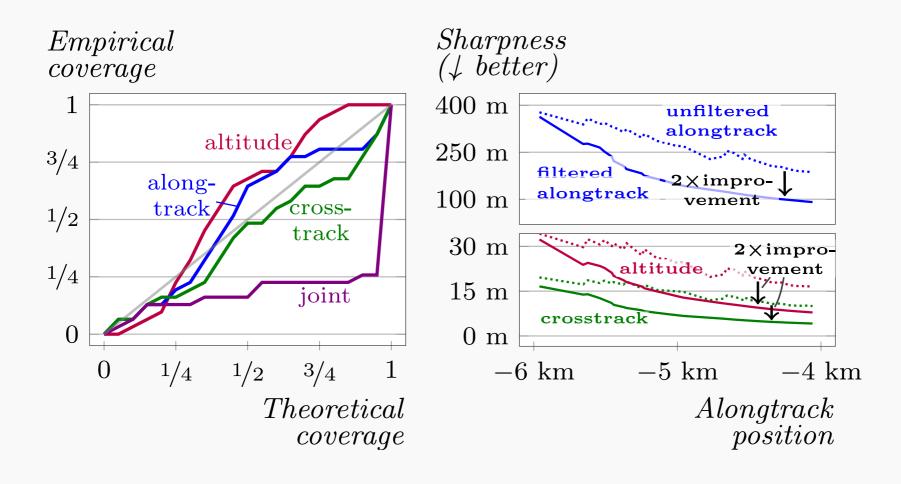




Long tail noise:



Results after Kalman filter:



Runtime costs:

Noise sampling	$311\mathrm{ms}$
Lin. Approx	$0.4\mathrm{ms}$
MCMC	$183\mathrm{ms}$

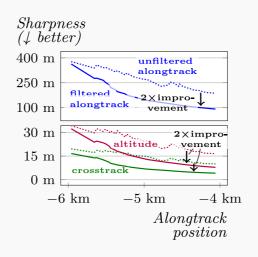
ProbabilisticParameterEstimators.jl

```
using ProbabilisticParameterEstimators, RunwayLib, GeodesyXYZExt
runway_corners = [
    XYZ(0.0m, -25m, 0m), XYZ(0.0m, 25m, 0m),
    XYZ(3000.0m, -25m, 0), XYZ(3000.0m, 25m, 0m),
]
projection_measurements = mymodel(...)
paramprior = MvNormal(...); noisemodel=UncorrGaussianNoiseModel(...)

pose_dist = predictdist(LSQEstimator(), projection_fn,
    runway_corners, projection_measurements, paramprior, noisemodel)
```

Implements three estimators:

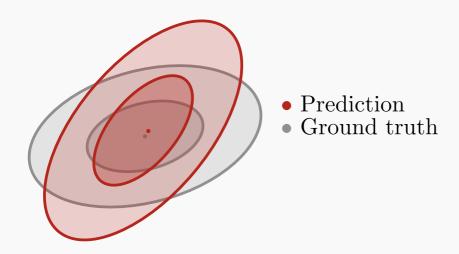
- LSQEstimator
- LinearApproxEstimator
- MCMCEstimator
- \rightarrow read more in the paper.



Experimental C library

```
#include <stdio.h>
#include <stdlib.h>
// Julia headers (for initialization and gc commands)
#include "julia_init.h"
#include "runwaypnpsolve.h"
int main(int argc, char *argv[])
{
    init julia(argc, argv);
    int ret;
    double dst_pos[3] = \{0., 0., 0.\};
    double dst cov[9] = \{0., 0., 0., 0., 0., 0., 0., 0., 0.\};
    double rwylength = 3500.0; // m
    double rwywidth = 61.0; // m
    double rwycorners[3*4] = { /* insert runway geometry */ };
    double measuredprojs[2*4] = { /* get from sensor */ };
    int n rwycorners = 4;
    ret = predict pose c interface(dst pos, dst cov,
                                   rwycorners, n rwycorners,
                                   measuredprojs);
```

MvNormalCalibration.jl



How can we quantify "quality" of predictions?

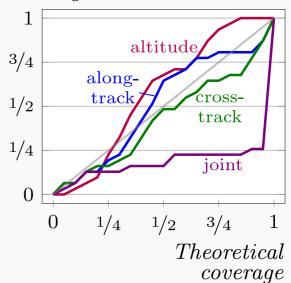
 \rightarrow read more in the paper.

Usage Example (Julia):

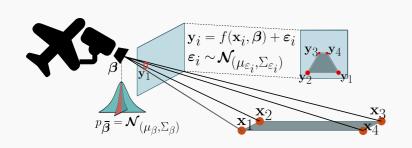
```
using MvNormalCalibration
preds = [predictdist(...) for t in timesteps]
truevals = # ...

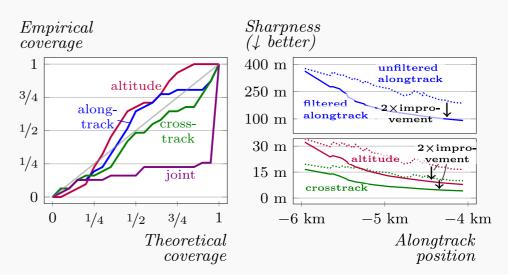
est = computecalibration(preds, truevals)
plot(est...)
```

$\begin{array}{c} Empirical \\ coverage \end{array}$









Goal: Estimate $p(\beta \mid ...)$ from probabilistic measurements.

Three estimators:

- i) LSQEstimator
- ii) LinearApproxEstimator
- m iii) <code>MCMCEstimator</code>

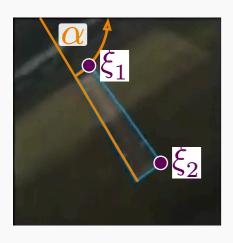
& different noise models.

Calibration & filtering:

- New calibration metric for $\mathcal{N}(\mu, \Sigma)$
- Demonstrate calibration after filtering.
- Filtering despite bias (WIP)

What is the new approach?

Consider probabilistic inputs / outputs:



Three estimators:

- i) Noise Sampling + least squares
- ii) Linear Approximation for Σ_{β}
- iii) Markov chain Monte Carlo

${ m The}$ <code>RunwayPNPSolve.jl</code> ${ m ecosystem}$

Paper:

See resources – soon arxiv, then DASC.

Registered:

ProbabilisticPoseEstimators.jl

MvNormalCalibration.jl

Unregistered:

GeodesyXYZExt.jl

RunwayLib.jl

RunwayPNPSolve.jl

RunwayPNPSolveBinary.jl (unpublished)

GeodesyXYZExt.jl (unregistered)

Experimental feature: strongly typed unitful type restrictions.

Usage Example (Julia):

```
using GeodesyXYZExt
camera_pos = XYZ(-2500.0m, 20m, 300m)
camera_rot = RotXYZ(roll=10.0°, pitch=3°, yaw=-1.5°)

function project(pos::XYZ{<:WithDims(m)}, rot::Rot3, world_pt::LLA)
    # ...
    return ImgProj(...)
end</pre>
```

Restrict:

- Coordinate system
- Unit

But flexible with:

Number type, such as Float64 or Dual{Float64}

RunwayLib.jl & RunwayPNPSolveBinary.jl

RunwayLib.jl

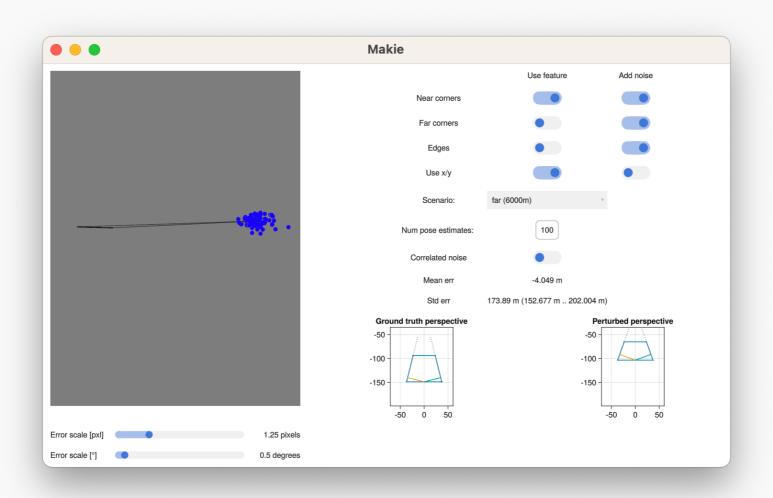
Some utility functions, such as point and line projections.

Usage Example (Julia):

RunwayPNPSolveBinary.jl (unpublished)

- binary generation using PackageCompiler.jl
- can run without Julia installation, e.g. onboard
- 0.5ms to 250ms for one parameter estimate
 - fast enough for real-time!

Experimental visualizations with Makie.jl



The RunwayPNPSolve.jl ecosystem.

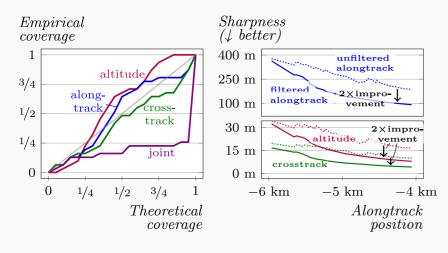
Packages:

- ProbabilisticPoseEstimators.jl •
- MvNormalCalibration.jl
- GeodesyXYZExt.jl
- RunwayLib.jl
- RunwayPNPSolveBinary.jl

Acknowledgements:

- NonlinearSolve.jl and the SciML ecosystem
- Makie.jl ecosystem
- CoordinateTransformations.jl,
 Rotations.jl, and Geodesy.jl
- Unitful.jl and UnitfulAngles.jl

→ Check out the paper in the talk resources to learn more about these figures!



- ... and my co-authors
- Sydney Katz, Joon Lee, Mykel Kochenderfer
- Don Walker, Matt Sorgenfrei $(A^3 \text{ by Airbus})$

Also, come see my poster on ThreadedDenseSparseMul.jl at 7pm in Method (1.5)!

Why camera based?

We already have

- GPS
- IMU / INS
- radio-based (VOR)

so why **camera-based**?

⇒ independent failure mode