

DashThings

Project in Software Customization Ubiquitous Computing

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1 Introduction

The first step towards automatization of buildings and homes with Internet of Things is to understand the data provided. Through this understanding it is then possible to decide actions to take based on one or more sensor input given. Making decisions and taking action for one building is not generalizable enough to apply to other buildings without customization. Further are actions rooted in a problem that needs to be solved. This means that customization is needed whenever one of the following is true:

- Problems that needs to be solved might differ from one building to another building
- The buildings infrastructure might not be the same between buildings meaning that the solution might differ
- Context of the environment have changed

In general there is a great need for customization or customizable application in building automatization through Internet of Things.

Using charts or graphs to visualize large amounts of complex data is easier than poring over the data itself. Data visualization is a quick, easy way to convey concepts in a universal manner. Data visualization can be used for different purposes. Some of these are:

- Decision making
- Identify areas that need attention or improvement
- Clarify which factors influence behaviuor
- Identify behaviour or patterns

The problem is that a visualisation is not universal in sense of the purposes it can be used for. Therefore, there are a great need for customized or customizable visualizations that supports the different purposes.

The purpose for the project is to have a website, with responsive design, which can be viewed on any browser like Mobile, Desktop, Laptop and tablet. The pages on the website will contain Links between the pages on the webpage. It will also be possible to link to external webpages. Additionally the pages will contain graphs and tables which shows data. The data will either be fetched from external sources or external sources will have the possibility to post data to a data source given a predefined data schema.

Data in data sources can be transformed using formula expressions and have to go through at least 1 formula expression in order to be displayed on a graph. This expression will be on the graph.

In order to enable the user to create the above in a easy customizable way three self made language will be used.

2 Tools

- Explain which tools and languages we have used (R, which R packages, Emils python/java code etc)

3 section1

4 The Domain Specific Language, DSL

4.1 Overview

The DSL is divided into three components, a arithmetic expressions language, a language for specifying a web site and a language for specifying input sources for the system. The expression language is a utility language which is included by the to others. This language defines how a user can create arithmetic expressions in either of the other two languages. The Web visualizer is a language to create dynamic web sites, like the sample page shown on the front page. This language lets the user create pages on a site, link different pages to each other

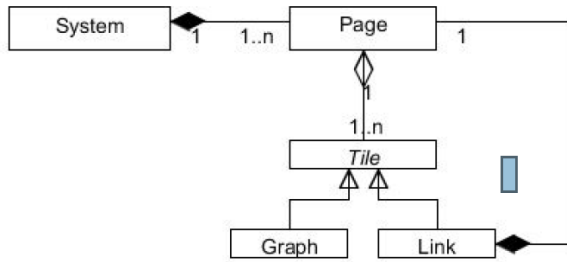


Figure 1: Model of the language

and visualize information through the use of graphs. The Datasources language, which is still to be developed, will be used to specify different data sources, like for instance a external databases or APIs. In addition this language will also be used to specify internal persistence and a API for other systems to use for posting data to the Dashk system.

4.2 The Formula Expression Language

The Formula Expressions DSL is responsible for understanding mathematical formulas, which will be applied to tables of data.

Meta model

Code Generation

4.3 The Web visualizer Language

Below table shows the grammar for the web visualizer language to the left and an example of use on the right. As seen from the left side the system consist of a number of pages which again consists of a number of tiles. One tile can, in current implementation be either a link to another page or a definition of a graph. Since the datasource language have not yet been implemented the web visualizer language currently work with a hard-coded testset. Further are only one graph type implemented (a line chart), however the system makes use of D3 framework meaning that extending the system with other graph types is a smaller task.

The example on the right site creates a System instance with three pages, each page with a number of Links and Graphs.

Meta model Below is the first meta model of the system. This model matches the language specification one to one. The System once again is a collection of pages, which again consists of a number of tiles which can be of the two previous described types.

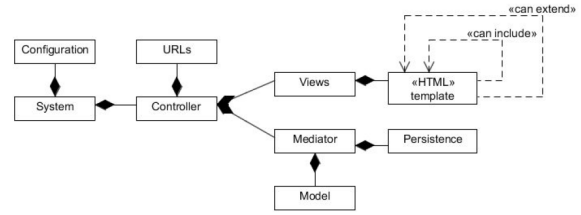


Figure 2: Model of the Website

Code generation To create the website the project uses the Django framework. This framework uses an MVC architecture which is extended with a template pattern with HTML documents. In order to make the output easy readable and customizable for a user, the first meta model needs to be mapped to a second meta model with more explicit information which matches the MVC architecture better. This second model can be seen in below diagram.

The first step of mapping the previous model into the second meta model, is to create a system with a configuration. Secondly a default controller is added with the default Django Admin configuration pages. This controller gets a number of URLs and default views. After this a second controller gets added, this controller is used for the pages defined in the language. Each page gets transformed into a url entity, view entity, model and a template HTML-file. The HTML file holds a easy customizable structure of the content added to the page. The view and model will in time be connected to the Data sources from the previous specified language. In addition will the view of a page be responsible of rendering the template with context and data from a datasource. After this model have been created each entry in the model is looped through and generated into a file.

5 section3

6 Conclusion

- Concussion

A Author Contributions

All participants of the project has contributed equally to the entire report.