

Factory Method Design Pattern

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What is the Factory Method Design Pattern?

- A **creational design pattern**.
- Defines an interface for creating objects but lets subclasses decide which class to instantiate.

Key Properties of Factory Method

- The client doesn't instantiate concrete classes directly
- The factory method encapsulates the creation logic
- New plan types can be added without modifying existing client code

Motivation for Factory Method

- Imagine you're building a logistics application that handles different types of transport, like trucks and ships. You want the application to create these transport objects without needing to know the exact type in advance. The Factory Method pattern helps by allowing you to define a general method in a base class that lets subclasses decide which specific type of transport to create. This way, your code can request a transport object without worrying about whether it's a truck, ship, or any other type.

Electricity Billing System Example

- Calculate the bill for different types of customers.
- Types of Plans:
 - **Domestic Plan**
 - **Commercial Plan**
 - **Institutional Plan**

```
1 public abstract class Plan {  
2     protected double rate;  
3     public abstract void getRate();  
4  
5     public void calculateBill(int units) {  
6         System.out.println("Bill amount: " + (units * rate));  
7     }  
8 }
```

Plan is the interface that defines the operations that all objects the factory method creates must implement

```
1 public class CommercialPlan extends Plan {  
2     @Override  
3     public void getRate() {  
4         rate = 7.50;  
5     }  
6 }
```

```
1 public class DomesticPlan extends Plan {  
2     @Override  
3     public void getRate() {  
4         rate = 3.50;  
5     }  
6 }
```

```
1 public class InstitutionalPlan extends Plan {  
2     @Override  
3     public void getRate() {  
4         rate = 5.50;  
5     }  
6 }
```

These are the actual classes that define the behavior for each type of product the factory can create

```
1  public class PlanFactory {  
2      public Plan getPlan(String planType) {  
3          if (planType == null) {  
4              return null;  
5          }  
6          if (planType.equalsIgnoreCase(anotherString:"DOMESTIC")) {  
7              return new DomesticPlan();  
8          } else if (planType.equalsIgnoreCase(anotherString:"COMMERCIAL")) {  
9              return new CommercialPlan();  
10         } else if (planType.equalsIgnoreCase(anotherString:"INSTITUTIONAL")) {  
11             return new InstitutionalPlan();  
12         }  
13         return null;  
14     }  
15 }
```

This is the class that defines and implement the factory method which returns an object of type Plan


```

1  import java.util.Scanner;
2
3  public class GenerateBill {
4      Run | Debug | Run main | Debug main
5      public static void main(String[] args) {
6          PlanFactory planFactory = new PlanFactory();
7          try (Scanner scanner = new Scanner(System.in)) {
8              System.out.print(s:"Enter the name of plan for which the bill will be generated: ");
9              String planName = scanner.nextLine();
10
11              System.out.print(s:"Enter the number of units for bill calculation: ");
12              int units = scanner.nextInt();
13
14              Plan plan = planFactory.getPlan(planName);
15              if (plan != null) {
16                  plan.getRate();
17                  plan.calculateBill(units);
18              } else {
19                  System.out.println(x:"Invalid plan type.");
20              }
21          }
22      }
23

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

TERMINAL

```

(base) romericodavid@Romericos-Air factory-method-presentation % cd /Users/romericodavid/repos/Object-Oriented-Design-and-Programming/factory-method-presentation ; /usr/bin/env /Library/Java/JavaVirtualMachines/temurin-11.jdk-9/bin/java -XX:+ShowCodeDetailsInExceptionMessages -cp /Users/romericodavid/Library/Application\
Support/Code/User/workspaceStorage/b058a6c001f74e111866805c0e3c1138/redhat.java/jdt_ws/factory-method-presentation/bin GenerateBill
Enter the name of plan for which the bill will be generated: DOMESTIC
Enter the number of units for bill calculation: 20
Bill amount: 70.0
(base) romericodavid@Romericos-Air factory-method-presentation %

```

Advantages vs Disadvantages

Advantages

- **Loose Coupling:** Clients are decoupled from concrete classes.
- **Open/Closed Principle:** Easy to introduce new plan types.
- **Reusability:** Common creation logic is centralized reducing duplication

Disadvantages

- **Complexity:** Increases the number of classes.
- **Subclassing:** Requires subclassing to change the product's class.

References

- <https://www.geeksforgeeks.org/factory-method-for-designing-pattern/>
- https://en.wikipedia.org/wiki/Factory_method_pattern
- https://sourcemaking.com/design_patterns/factory_method