

## Quantum Gates :-

### Single Qubit Gates

①  $H$  —  $\boxed{H}$  —  $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

Pauli  
②  $X$  —  $\boxed{X}$  —  $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

③  $Y$  —  $\boxed{Y}$  —  $\begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$

④  $Z$  —  $\boxed{Z}$  —  $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

⑤  $S$  —  $\boxed{S}$  —  $\begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} \rightarrow e^{i\theta} = \cos \theta + i \frac{\sin \theta}{1}$

⑥  $T$  —  $\boxed{T}$  —  $\begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix} \rightarrow e^{i\pi/4}$

### 2-Qubit Gates

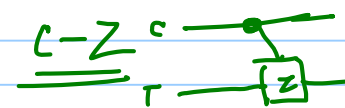
#### ① CNOT (2)



$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \rightarrow X$$

4x4

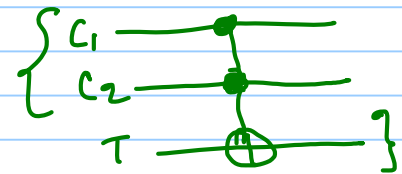
#### ②



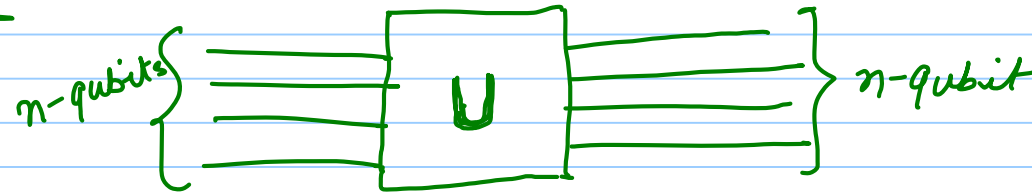
$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix} \rightarrow Z$$

#### ③ 3-Qubit

CCNOT / C<sup>2</sup>NOT / Toffoli Gate



## Unitary Matrix



⑩



## Implementation of Classical Gates Using Quantum Gates

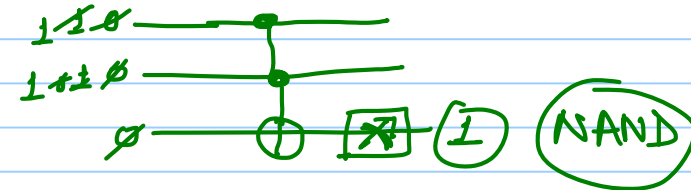
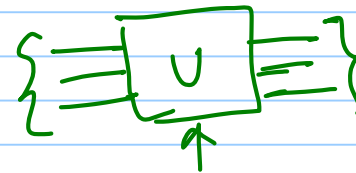
① NOT

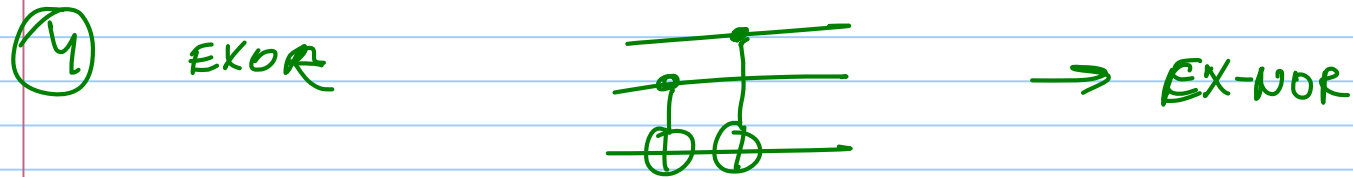
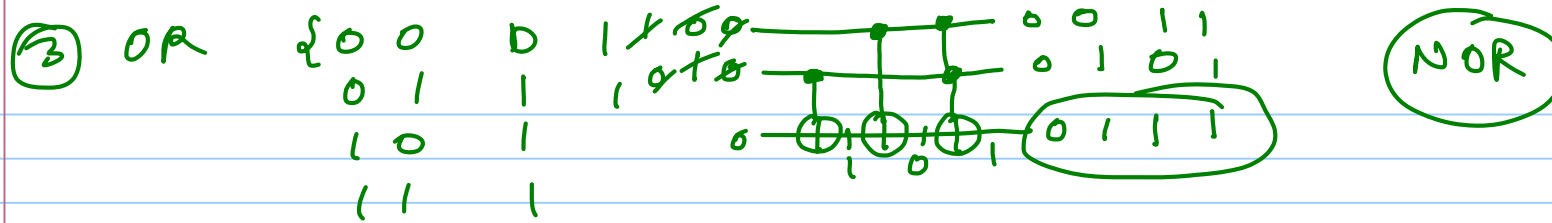
<u>I/P</u>	<u>O/P</u>
0	1
1	0



② AND

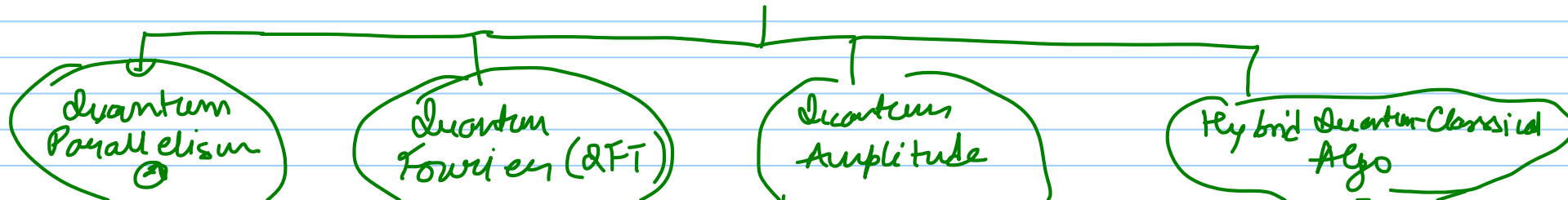
<u>I/P</u>	<u>O/P</u>
0 0	0
0 1	0
1 0	0
1 1	1

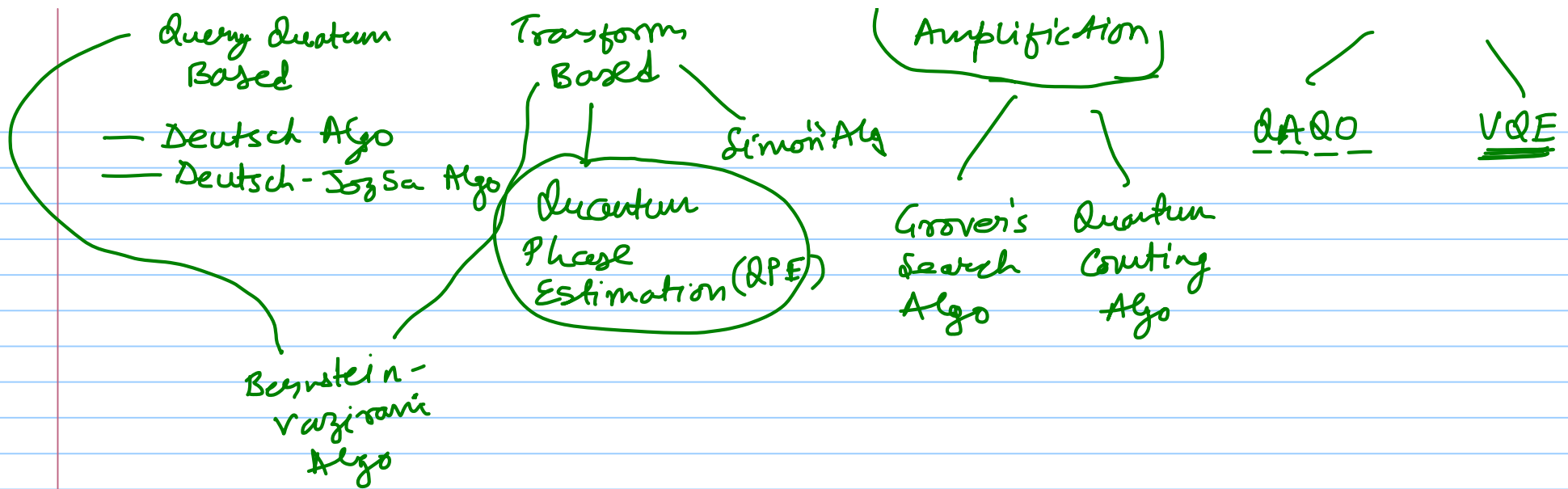




## Quantum Algorithms

### Design Methods / Strategies

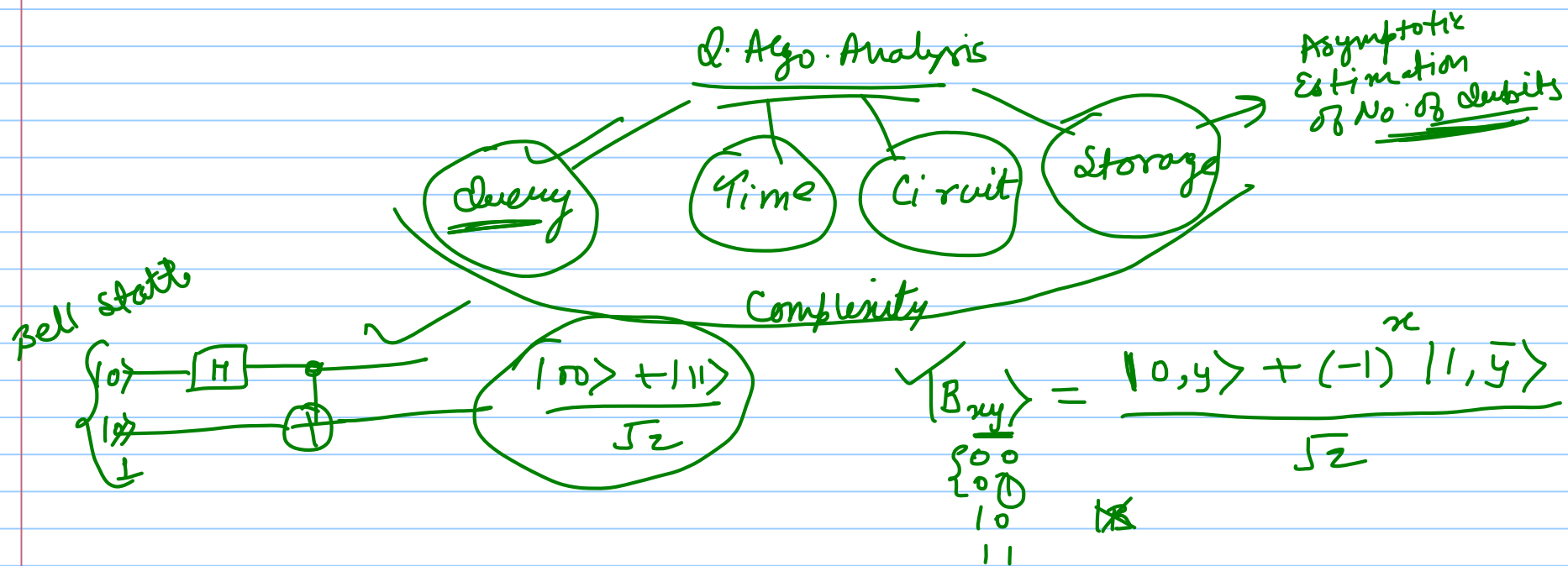




### Q. Algo. Properties —

- ① Q-Mechanics Principles (Superposition, Entanglement, Interference)
- ② Exponential speedup, Parallelism
- ③ Probabilistic Computation → Final Measurement (Deterministic Outcome)

- ④ Q. Algo  $\rightarrow$  equivalent  $\rightarrow$  Q. Ckt.
- ⑤ Q. Algo should take  $\rightarrow$  efficient usage of Quantum Resource.  
(qubit, Q. Gates, Q. Ckts)
- ⑥ Q. Algo follow Reversibility.



$$|B_{00}\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}} \quad \left(\frac{1}{2}\right)$$

$$|B_{10}\rangle = \frac{|00\rangle - |11\rangle}{\sqrt{2}}$$

$$|B_{01}\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}} \quad \checkmark$$

$$|B_{11}\rangle = \frac{|01\rangle - |10\rangle}{\sqrt{2}}$$