Romolo Marotta

Personal Information

First and Last Name Romolo Marotta

Education

November 2016 Ph.D. in Computer Engineering, Sapienza, University of Rome, Italy, Courses held in

February 2020 English, Classification: Excellent.

THESIS TITLE: Innovative Concurrent Data Structures and Synchronization Supports in

Multi-core Platforms.

ADVISOR: Francesco Quaglia.

January 2013 Master's Degree cum laude in Engineering in Computer Science, Sapienza, Univer-

January 2016 sity of Rome, Italy, Courses held in English, GPA: 29.14/30, Mark: 110/110 cum laude.

THESIS TITLE: A Lock-Free O(1) Priority Queue For Pending Event Set Management. ADVISOR: Francesco Quaglia.

September 2008 Bachelor's Degree in Engineering in Computer Science, Sapienza, University of Rome,

December 2012 Italy, Taught in Italian, GPA: 26.88/30, Mark: 110/110.

THESIS TITLE: Input-Sensitive Profiling on I/O Flows and Multi-Threading.

ADVISOR: Camil Demetrescu.

Work Experience

January 2020 Researcher. Università degli Studi dell'Aquila.

Present Instrumentation of models and code of railway systems for the management of controlled simulations.

October 2017 Co-founder. Lockless S.r.l.

Present University Start Up of Sapienza and Tor Vergata Universities of Rome, Italy.

September 2016 Researcher. Fondazione CRUI.

December 2017 Assessment of the National Telematic Criminal Trial System.

Awards and Honors

2016 Best Paper Award, 20th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications. Award for the paper "A Lock-Free O(1) Event Pool and its Application to Share-Everything PDES Platforms".

Funding and Scholarships

July 2018 HiPEAC ACACES Grant cover

AMOUNT:1000€, ORGANIZATION: HiPEAC, European Network on High Performance and Embedded Architecture and Compilation.

November 2017 Excellent Ph.D. Student Grant

AMOUNT: 1000€, ORGANIZATION: DIAG, University of Rome "La Sapienza".

April 2017 Research Starter Grant

AMOUNT: 1000€, ORGANIZATION: University of Rome "La Sapienza"

PROJECT TITLE: Adaptive Coordination Algorithms in Multi-core Platforms.

PROJECT EVALUATION: Innovation: 7/7; Quality and feasibility: 6.5/7.

January 2017 ACM SIGSIM Travel Grant

Amount: 1000\$, Organization: ACM SIGSIM

October 2016 Ph.D. Scholarship

ORGANIZATION: University of Rome "La Sapienza".

Reviewing Activities and Services

2021 **PECS'21**. The First Workshop on Performance and Energy-efficiency of Concurrent Systems. General Co-Chair.

2020 **ACM TOMACS**. Transactions on Modeling and Computer Simulation. Information Director.

Present

2021 **SIMULTECH**. International Conference on Advances in System Simulation. PC Member.

Present

2021 **CLOUD COMPUTING**. International Conference on Cloud Computing, GRIDs, and

Present Virtualization.. PC Member.

2020 **SIMUL**. International Conference on Advances in System Simulation. PC Member.

Present

2019 IEEE Access. The Multidisciplinary Open Access Journal. Reviewer.

March 2018 PADS 2018. 2018 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation.

Artifact evaluator.

March 2017 RC 2017. 9th Conference on Reversible Computation. Subreviewer.

September 2016 NCA 2016. 15th IEEE International Symposium on Network Computing and Applications.

Subreviewer.

Memberships and Societies

April 2019 IEEE, Institute of Electrical and Electronics Engineers. Member.

Present

March 2017 ACM, Association for Computing Machinery. Member.

Present

Projects

January 2020 **Ermes**, Envisioning Railway systems through Model-driven Engineering approacheS, present UNIVAQ.

The ERMES project aims at the definition of a modelling notation for railway systems based on existing standards and practices, at the generation of operative environments relying on the modeling notation, and at providing appropriate validation and verification processes. The project is fully funded by Rete Ferroviaria Italiana.

November 2018 libmutlock, Mutable lock library, Open Source Software.

present Libmutlock (https://github.com/HPDCS/libmutlock) provides implementations of locking primitives combining both passive and active waiting phases to maximize critical-section usage and reduce waste of clock cycles. The work has led to one contribution to the *CCPE* journal.

November 2017 NBBS, Non-blocking Buddy System, Open Source Software.

USE (https://github.com/HPDCS/NBBS) is a non-blocking implementation of a buddy system allocator for multi-core machine. My major contribution has been providing the algorithm design and implementation and protocols, and formally proving its correctness and progress guarantees. The work has led to two publications in the *IEEE Cluster 2018* and *IEEE/ACM CCGrid 2019* conferences and one article on IEEE Transaction on Computers.

April 2016 USE, Ultimate Share-Everything Simulator, Open Source Software.

December 2015 NBCQ, Non-Blocking Calendar Queues, Open Source Software.

present USE (https://github.com/HPDCS/USE) is a Parallel Discrete Event Simulation engine optimized for multi-core shared-memory platforms. It exploits fine-grained synchronization to ensure scalability in platforms with high core counts and resorts to speculative execution by implementing a custom Time-Warp protocol optimized for shared-memory. My major contribution has been the design of custom data structures and protocols for high scalability. The work has led to three publications in

the IEEE/ACM DS-RT'17, ACM SIGSIM PADS'18 and WSC'18 conferences.

present NBCQ (https://github.com/HPDCS/NBCQ) provides priority queue implementations that jointly ensures non-blocking and constant time access. My major contribution has been the design and implementation of such data structures, proving their correctness and progress guarantees, and their integration in the open source simulation environment RAMSES (https://github.com/HPDCS/RAMSES). The work has led to three publications in the ACM/ICTS SIMUTools'16, IEEE/ACM DS-RT'16 and ACM SIGSIM PADS'17 conferences.

June 2012 Aprof, An input-sensitive performance profiler, Open Source Software.

February 2014 Aprof (https://github.com/ercoppa/aprof/wiki) is a Valgrind tool that allows developers to identify asymptotic inefficiencies hidden in the code. My major contribution has been the design and implementation of a strategy to extend the operability of Aprof to programs with multi-threading and I/O from devices. The work has led to a publication in the IEEE/ACM CGO'14 conference.

Teaching Activities

September 2019 **Teaching Assistant** (Tutoring) Course: Algorithm Engineering.

June 2020 DICII, University of Rome "Tor Vergata", Rome, Italy.

2017 **Teaching Assistant** (Tutoring) Course: Capacity Planning.

2019 DIAG, University of Rome "La Sapienza", Rome, Italy.

2017 Teaching Assistant (Lectures about Concurrent Programming). Course: Data Center

2019 and High Performance Computing.DIAG, University of Rome "La Sapienza", Rome, Italy.

Seminars

March 2020 Concurrent and Parallel Programming. Seminars in Advanced Topics in Computer Science Engineering at DIAG, La Sapienza, Rome, Italy.

May 2019 NBBS: A Non-blocking Buddy System for Multi-core Machines. CCGrid'19, Larnaca, Cyprus.

October 2017 Towards a Fully Non-blocking Share-everything PDES Platform. DS-RT'17, Rome, Italy.

May 2017 A Conflict-Resilient Lock-Free Calendar Queue for Scalable Share-Everything PDES Platforms. PADS'17, Singapore.

March 2017 An overview on solid-state-drives architectures and enterprise solutions. DIAG, La Sapienza, Rome, Italy.

August 2016 A Non-Blocking Priority Queue for the Pending Event Set. SIMUTools'16, Prague, Czech Republic.

Research Interests

Concurrent Concurrent algorithms and data structures, self-adaptive synchronization algorithms, optiprogramming mistic synchronization

Simulation Parallel Discrete Event Simulation platforms

Research Activities

My research is mainly focused on concurrent algorithms and follows three main paths: 1) designing efficient, scalable and general purpose data structures; 2) designing synchronization protocols/primitives able to adapt their behavior to the workload (e.g. concurrency profile and access pattern); 3) implementing and integrating the abovementioned solutions in real-world HPC scenarios, in particular parallel discrete event simulation platforms.

Technical and Computer Skills

Algorithms Advanced knowledge of algorithms, data structures and their mathematical analysis.

Advanced knowledge and design of concurrent, parallel and non-blocking algorithms.

Operating Systems Linux (kernel level), Windows

Program Languages C, C++, Java, Python, SQL, OpenGL, GLSL, OpenCL, Assembly x86, Epsilon

EOL/ETL/EGL, EMF OCL.

Modeling Queuing theory.

Model Driven Eclipse Modeling Framework.

Engineering

Simulation Parallel Discrete Event Simulation.

GPU Physics simulation, Gauss-Seidel parallel solver, lighting, graphics pipeline.

Instrumentation Valgrind, gdb, Java Flight Recorder, Java Mission Control.

Other LATEX, HTML, CSS, and Hadoop.

Other Skills

Δrt • Astrophotography of Deep Space Objects.

• Studied electric guitar for 13 years.

- Self-learning player of several instruments, in particular electric bass, ukulele, banjo, piano and drums.
- Self-studying composition, arrangement and audio engineering.

Languages

Italian Mother tongue.

English Independent.

About Me

I am a determined person with a strong capability in problem solving. I always look for originality and innovation in every field I work in, starting from computer engineering to music composition. I get fit with gym activity and playing five-a-side football. I train my mind with riddles, wood brain teasers and point & click games. I like to spend my spare time building guitar effects and simple home automation projects.

Publications

Journals

- 2021 Romolo Marotta, Mauro Ianni, Alessandro Pellegrini and Francesco Quaglia. NBBS: A Non-Blocking Buddy System for Multi-core Machines IEEE Transactions on Computers (TC). Preprint DOI: 10.1109/TC.2021.3060393
- 2020 Romolo Marotta, Davide Tiriticco, Pierangelo Di Sanzo, Alessandro Pellegrini, Bruno Ciciani and Francesco Quaglia. **Mutable Locks: Combining the Best of Spin and Sleep Locks** *Concurrency and Computation: Practice and Experience (CCPE). Volume 32, Issue 22.*

Conference

- 2021 Romolo Marotta, Francesco Quaglia, PECS'21: The First Workshop on Performance and Energy-efficiency of Concurrent Systems, Proceedings of the ACM/SPEC International Conference on Performance Engineering, ICPE'21, 2021.
- 2020 Maryan Rab, Romolo Marotta, Mauro Ianni, Alessandro Pellegrini, Francesco Quaglia, **NUMA-Aware Non-Blocking Calendar Queue**, 24th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications, DS-RT'20, 2020.

- 2020 Emiliano Silvestri, Cristian Milia, Romolo Marotta, Alessandro Pellegrini, Francesco Quaglia, Exploiting Inter-Processor-Interrupts for Virtual-Time Coordination in Speculative Parallel Discrete Event Simulation, 2020 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation, PADS 2020.
- 2020 Stefano Conoci, Mauro Ianni, <u>Romolo Marotta</u>, Alessandro Pellegrini, <u>Autonomic Power Management in Speculative Simulation Runtime Environments</u>, 2020 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation, PADS 2020.
- 2019 Romolo Marotta, Mauro Ianni, Andrea Scarselli, Alessandro Pellegrini and Francesco Quaglia, NBBS: A Non-blocking Buddy System for Multi-core Machines, 2019 19th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing (CCGRID), Larnaca, Cyprus, 2019
- 2018 Romolo Marotta, Mauro Ianni, Andrea Scarselli, Alessandro Pellegrini and Francesco Quaglia, A Non-blocking Buddy System for Scalable Memory Allocation on Multi-core Machines, [Poster abstract] IEEE Cluster 2018, Belfast, United Kingdom, 2018.
- 2018 Mauro Ianni, Romolo Marotta, Alessandro Pellegrini and Francesco Quaglia, **Optimizing simulation on shared-memory platforms: the smart cities case**, [Invited paper] 2018 Winter Simulation Conference (WSC), WSC 2018.
- 2018 Mauro Ianni, Romolo Marotta, Alessandro Pellegrini and Francesco Quaglia, The Ultimate Share-Everything PDES System, 2018 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation, PADS 2018.
- 2017 Mauro Ianni, Romolo Marotta, Alessandro Pellegrini and Francesco Quaglia, A Non-blocking Global Virtual Time Algorithm with Logarithmic Number of Memory Operations, 21th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications, DS-RT'17, 2017, (Candidate for Best Paper Award).
- 2017 Mauro Ianni, Romolo Marotta, Alessandro Pellegrini and Francesco Quaglia, **Towards a Fully Non-blocking Share-everything PDES Platform**, 21th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications, DS-RT'17, 2017.
- 2017 Romolo Marotta, Mauro Ianni, Alessandro Pellegrini and Francesco Quaglia, **A Conflict-Resilient**Lock-Free Calendar Queue for Scalable Share-Everything PDES Platforms, 2017 ACM
 SIGSIM Conference on Principles of Advanced Discrete Simulation, PADS 2017, 2017.
- 2016 Romolo Marotta, Mauro Ianni, Alessandro Pellegrini and Francesco Quaglia, A Lock-Free O(1) Event Pool and its Application to Share-Everything PDES Platforms, 20th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications, DS-RT'16, 2016, (Candidate for and winner of Best Paper Award).
- 2016 Romolo Marotta, Mauro Ianni, Alessandro Pellegrini and Francesco Quaglia, A Non-Blocking Priority Queue for the Pending Event Set, 9th ACM ICST Conference of Simulation Tools and Techniques, SIMUTools'16, 2016.
- 2014 Emilio Coppa, Camil Demetrescu, Irene Finocchi, and Romolo Marotta. Estimating the Empirical Cost Function of Routines with Dynamic Workloads. 12th IEEE/ACM International Symposium on Code Generation and Optimization, CGO'14, 2014.