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Currently Studying for a Bachelor in Computer Science at: Polish-Japanese Academy of Information Technology (PJATK)



Technical Skills

Programming languages:

Python 3, JavaScript ES6+, Rust, Solidity, SQL, HTML5, CSS, Bash, C++, Java

System Design & Infrastructure:

Microservices · Domain-Driven Design · REST & GraphQL APIs · Containerization (Docker) · Authentication (JWT) · CI/CD Pipelines · Web Servers (Nginx) · Infrastructure as Code · Systemd · Linux Systems (Mint, Gentoo) · Bash Scripting · Graphene

Cloud & Hosting Tools:

DigitalOcean · GitHub Pages · Galvanize Cloud · Nginx · Systemd · UFW · CI/CD · SSH & Server Configuration

Certificate: Hack Reactor – Advanced Software Engineering Certificate, 2023

Relevant Projects:

- hosted portfolio website via digital ocean.
- Developing game via Rust made Bevy Engine.
- Daily Mint driver, and Side Gentoo laptop distributions for in-depth linux research/practice.
- Additional NixOS HomeLab server running via raspberry pi (early stages).

Game Jams:

- Schrodingers Jam --- Won (2025)
- Poland in Pixels --- Won (2024)
- Game Jam Austria (2024)
- Bevy Game Jam #4

Past Work history:

- UPS: package-manager (2020-2023)
- Kitchen Installation (2020-2023)