Python Programming for Data Science

Week 37, Monday

- String formatting
- Conditionals
- Loops

Recap: datatypes — a popquiz

- How do you find the length of a list?
- How do you extract a sub-list from a list?
- What is the "opposite" of the split string method?
- How do I create an empty dictionary?
- How do I extract the 2nd element from a dictionary?

Recap: datatypes — a popquiz

- How do you find the length of a list?
- How do you extract a sub-list from a list?
- What is the "opposite" of the split string method?
- How do I create an empty dictionary?
- How do I extract the 2nd element from a dictionary?
 Trick question!

A short aside: The Python console

Python has an interactive console

You can start it by typing python from the bash prompt.

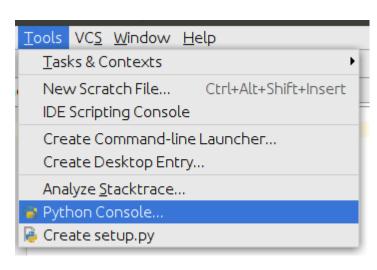
```
$ python
Python 3.5.2 (default, Nov 17 2016, 17:05:23)
[GCC 5.4.0 20160609] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

Python has an interactive console

You can start it by typing python from the bash prompt.

```
$ python
Python 3.5.2 (default, Nov 17 2016, 17:05:23)
[GCC 5.4.0 20160609] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

...or from within Pycharm:



Python console: evaluation

In the console, Python will print out the result of any expression you enter

Python console: evaluation

In the console, Python will print out the result of any expression you enter

Enter a number:

```
>>> 10
10
```

Python returns the same number back.

Python console: evaluation (2)

Enter a sum:

```
>>> 10+20
30
```

Python calculates the sum.

Python console: evaluation (3)

Or any other Python expression:

```
>>> len([1,2,3,4])
4
>>> "1 2 3 4".split()
['1', '2', '3', '4']
```

Python console: what's it good for?

The console is a nice way to very quickly test single Python expressions.

Python console: what's it good for?

The console is a nice way to very quickly test single Python expressions.

...but as soon as you are writing more than a few lines, it will typically be easier to use Pycharm.

Python console: what's it good for?

The console is a nice way to very quickly test single Python expressions.

...but as soon as you are writing more than a few lines, it will typically be easier to use Pycharm.

...and we expect all handins in this course to be handed in as .py files (not as transcripts from an interactive session).

Python console: printing?

One more thing that sometimes leads to confusion:

Q: Why don't we need to use print?

```
>>> len([1,2,3,4]) # why does this work?
```

Python console: printing?

One more thing that sometimes leads to confusion:

Q: Why don't we need to use print?

```
>>> len([1,2,3,4]) # why does this work?
```

A: The console will evaluate and automatically print the result of any expression.

Python console: printing?

One more thing that sometimes leads to confusion:

Q: Why don't we need to use print?

```
>>> len([1,2,3,4]) # why does this work?
```

A: The console will evaluate and automatically print the result of any expression.

Note that this is different from the behavior in a Python script.

String formatting

Types - Strings - formatting

You can insert values at certain places in a string using string formatting.

Two ways of string formatting in Python:

- old way operator %
- new way str.format()

String formatting - % operator

```
s = "Name: %s, Height: %f" % ("Barack Obama", 1.85)
print(s)

'Name: Barack Obama, Height: 1.85'
output
```

%s and %f are called *conversion specifiers*, and tell Python how the values should be interpretted

String formatting - % operator

```
s = "Name: %s, Height: %f" % ("Barack Obama", 1.85)
print(s)

'Name: Barack Obama, Height: 1.85'
output
```

%s and %f are called *conversion specifiers*, and tell Python how the values should be interpretted

Most commonly used conversion specifiers:

%s	string
%d	integer
%f	float

String formatting - % operator (2)

In most cases, you can just use the conversion specifier %s, which will use the default string representation of the value that you are inserting

```
print("Name: %s, Height: %s" % ("Barack Obama", 1.85))

'Name: Barack Obama, Height: 1.85'
output
```

String formatting - % operator (2)

In most cases, you can just use the conversion specifier %s, which will use the default string representation of the value that you are inserting

```
print("Name: %s, Height: %s" % ("Barack Obama", 1.85))

'Name: Barack Obama, Height: 1.85'
```

...but for detailed control of the output, use the appropriate conversion specifier:

```
# print height with 4 digits after comma
print("Name: %s, Height: %0.4f" % ("Barack Obama", 1.85))

'Name: Barack Obama, Height: 1.8500'
Output
```

More on conversion specifiers: the Python documentation.

String formatting - % operator - by name

You can also refer to the values by name

Note the use of a dictionary on the right.

String formatting - % operator - by name

You can also refer to the values by name

Note the use of a dictionary on the right.

This can be convenient if you want to insert the same value many times:

```
print("3%(sep)s14 2%(sep)s72 1%(sep)s41" % {"sep":"."})

'3.14 2.72 1.41'
```

String formatting - .format()

Python 3 introduced a new string formatting technique:

Within the curly brackets, you can: Specify a positional index:

```
"Name: {1}, Height: {0}".format(
"Barack Obama", 1.85)

'Name: 1.85, Height: Barack Obama'
```

...and any combination of these (and much more)

String formatting - .format()

Python 3 introduced a new string formatting technique:

Within the curly brackets, you can: Specify a positional index:

```
"Name: {1}, Height: {0}".format(
"Barack Obama", 1.85)

'Name: 1.85, Height: Barack Obama'
```

Conversion to specific type

```
"Name: {:s}, Height: {:f}".format(
"Barack Obama", 1.85)

'Name: Barack Obama, Height: 1.850000'
```

...and any combination of these (and much more)

String formatting - .format()

Python 3 introduced a new string formatting technique:

Within the curly brackets, you can: Specify a positional index:

```
"Name: {1}, Height: {0}".format(
"Barack Obama", 1.85)

'Name: 1.85, Height: Barack Obama'
```

Conversion to specific type

```
"Name: {:s}, Height: {:f}".format(

"Barack Obama", 1.85)

'Name: Barack Obama, Height: 1.850000'
```

Refer by name

```
"Name: {name}, Height: {height}".format(
name="Barack Obama", height=1.85)

'Name: Barack Obama, Height: 1.85'
```

...and any combination of these (and much more)

Types - Strings - formatting - Exercise

 Create a string with your firstname, lastname and age, just like last week, but now using string formatting — and referring to the values by name. The output should look like this:

```
Name: myfirstname mylastname
Age: age
```

2. The range function creates a list of consecutive numbers. E.g.:

```
print(list(range(4)))

[0, 1, 2, 3]

output
```

```
print(("%s\n"*5)%tuple(range(5)))
```

 Create a string with your firstname, lastname and age, just like before, but now using string formatting — and referring to the values by name. The output should look like this:

Name: Barack Obama

Age: 60

output

 Create a string with your firstname, lastname and age, just like before, but now using string formatting — and referring to the values by name. The output should look like this:

or

Name: Barack Obama output

Age: 60

```
print(("%s\n"*5)%tuple(range(5)))
```



```
print(("%s\n"*5)%tuple(range(5)))
                                                                               output
```

```
print(("%s\n"*5)%tuple(range(5)))
                                                                                output
print("%s\n"*5)
```

```
print(("%s\n"*5)%tuple(range(5)))
```

```
print("%s\n"*5)
```

```
# Repeat string 5 times
'%s\n%s\n%s\n%s\n'
```

```
print(("%s\n"*5)%tuple(range(5)))
```

```
print("%s\n"*5)

print(tuple(range(5)))
```

```
# Repeat string 5 times
'%s\n%s\n%s\n%s\n'
```

Types - Strings - formatting - Exercise - solution (2)

2. Try to explain what the following code does:

```
print(("%s\n"*5)%tuple(range(5)))
```

```
print("%s\n"*5)

print(tuple(range(5)))
```

```
# Repeat string 5 times
'%s\n%s\n%s\n%s\n'

# Create [0,1,2,3,4] list and
# convert it to a tuple
(0, 1, 2, 3, 4)
```

Types - Strings - formatting - Exercise - solution (2)

2. Try to explain what the following code does:

```
print(("%s\n"*5)%tuple(range(5)))
```

```
# Repeat string 5 times
'%s\n%s\n%s\n%s\n'

# Create [0,1,2,3,4] list and
# convert it to a tuple
(0, 1, 2, 3, 4)
```

Types - Strings - formatting - Exercise - solution (2)

2. Try to explain what the following code does:

```
print(("%s\n"*5)%tuple(range(5)))
```

```
# Repeat string 5 times
'%s\n%s\n%s\n%s\n'

# Create [0,1,2,3,4] list and
# convert it to a tuple
(0, 1, 2, 3, 4)

# print numbers on separate lines
0
1
2
3
4
```

Conditionals

Conditionals (also sometimes called "branching")

Branching - the if statement

The if statement is used to place a condition on a part of your code:

```
if condition:
code block
```

Example:

```
if 2 < 5:
    print("Two is smaller than five")

output

Two is smaller than five</pre>
```

Branching - the if statement

The if statement is used to place a condition on a part of your code:

```
if condition:
code block
```

Example:

```
if 2 < 5:
    print("Two is smaller than five")

output

Two is smaller than five</pre>
```

Note: This is the first (of many) examples where indentation is important to Python.

Branching - boolean expressions

2 < 5 is a very simple truth expression. More complex expressions can be created using the boolean operators and, or and not:</p>

```
if x > 30 and x < 60:
    print("value is within range")

if color == 'green' or color == 'red':
    color = 'yellow'

if name == 'Obama' and not (age < 20 or fav_dance == 'disco'):
    print("???")</pre>
```

Branching - the if-else statement

Often you will want to execute one piece of code when a condition is true, and another if is is false. This is done using the if-else statement:

```
if condition:
    code block
else:
    alternative code block
```

```
if 2 < 5:
    print("Two is smaller than five")
else:
    print("Two is larger than five")</pre>
```

```
output
Two is smaller than five
```

Branching - the if-else statement

Often you will want to execute one piece of code when a condition is true, and another if is is false. This is done using the if-else statement:

```
if condition:
    code block
else:
    alternative code block
```

```
if 2 < 5:
    print("Two is smaller than five")
else:
    print("Two is larger than five")</pre>
```

```
Two is smaller than five
```

Note that if and else must have the same indentation.

Branching - the if-elif-else statement

If you have several mutually exclusive conditions that you want to test for one at a time you can use the general *if-elif-else* version of the if statement:

```
if condition1:
    code block1
elif condition2:
    code block2
elif condition3:
    code block3
.
else:
    code block
```

Simulate a coin toss using a random number generator (RNG). We will import the module **random**, which implements an RNG:

```
import random
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

Simulate a coin toss using a random number generator (RNG). We will import the module **random**, which implements an RNG:

```
import random  # (explained next week)
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

Simulate a coin toss using a random number generator (RNG). We will import the module **random**, which implements an RNG:

```
import random  # (explained next week)
x = random.random()  # Random number between 0 and 1
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

Simulate a coin toss using a random number generator (RNG). We will import the module **random**, which implements an RNG:

```
import random  # (explained next week)
x = random.random()  # Random number between 0 and 1
if x >= 0 and x < 0.5:  # Is x smaller than 0.5?
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

Simulate a coin toss using a random number generator (RNG). We will import the module **random**, which implements an RNG:

```
import random  # (explained next week)
x = random.random()  # Random number between 0 and 1
if x >= 0 and x < 0.5:  # Is x smaller than 0.5?
    print("Heads")
elif x >= 0.5 and x < 1.0: # Otherwise, is x larger than 0.5?
    print("Tails")
else:
    print("Number not a probability")</pre>
```

Simulate a coin toss using a random number generator (RNG). We will import the module **random**, which implements an RNG:

```
import random  # (explained next week)
x = random.random()  # Random number between 0 and 1
if x >= 0 and x < 0.5:  # Is x smaller than 0.5?
    print("Heads")
elif x >= 0.5 and x < 1.0: # Otherwise, is x larger than 0.5?
    print("Tails")
else:
    print("Number not a probability")</pre>
```

output Heads

Can we simplify this example?

Original

```
import random
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

Original

```
import random
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

```
import random
x = random.random()
if x < 0.5:
    print("Heads")
else:
    print("Tails")</pre>
```

Original

```
import random
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

```
import random
x = random.random()  # Random number between 0 and 1
if x < 0.5:
    print("Heads")
else:
    print("Tails")</pre>
```

Original

```
import random
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

```
import random
x = random.random()  # Random number between 0 and 1
if x < 0.5:  # Is x smaller than 0.5?
    print("Heads")
else:
    print("Tails")</pre>
```

Original

```
import random
x = random.random()
if x >= 0 and x < 0.5:
    print("Heads")
elif x >= 0.5 and x < 1.0:
    print("Tails")
else:
    print("Number not a probability")</pre>
```

```
import random
x = random.random()  # Random number between 0 and 1
if x < 0.5:  # Is x smaller than 0.5?
    print("Heads")
else:  # Otherwise, x must be larger than 0.5
    print("Tails")</pre>
```

Branches can be nested

```
if condition1:
    if condition2:
        code block2
    elif condition3:
        code block3
    else:
        code block4
```

Example:

```
if x>0
    if y>0:
        print("upper right quadrant")
    else:
        print("lower right quadrant")
else:
    if y>0:
        print("upper left quadrant")
    else:
        print("lower left quadrant")
```

Branching - exercise

- 1. Use the random number generator from one of the previous slides to generate a random number between 0 and 1, and use this number to simulate throwing a die.
- 2. Rides at amusement parks have height restrictions. We need to check if the user can go on a specific ride. The minimum height to get on the ride is 120cm, but somebody shorter than 130cm has to be accompanied by an adult. First, create a variable height and set it to an arbitrary value. Now write a program that display an appropriate message based on the value of this height variable. **Use nested branches.**
- 3. Same as previous exercise, but now using if-elif-else statement instead of nested branches

Branching - exercise - solution (1)

1. Use the random number generator from one of the previous slides to generate a random number between 0 and 1, and use this number to simulate throwing a die.

```
import random
x = random.random()
if x >= 0 and x < 1.0 / 6:
    print(1)
elif x >= 1.0 / 6 and x < 2.0 / 6:
    print(2)
elif x >= 2.0 / 6 and x < 3.0 / 6:
    print(3)
elif x >= 3.0 / 6 and x < 4.0 / 6:
    print(4)
elif x >= 4.0 / 6 and x < 5.0 / 6:
    print(5)
else:
    print(6)</pre>
```

Branching - exercise - solution (1)

1. Use the random number generator from one of the previous slides to generate a random number between 0 and 1, and use this number to simulate throwing a die.

```
import random
x = random.random()
if x >= 0 and x < 1.0 / 6:
    print(1)
elif x >= 1.0 / 6 and x < 2.0 / 6:
    print(2)
elif x >= 2.0 / 6 and x < 3.0 / 6:
    print(3)
elif x >= 3.0 / 6 and x < 4.0 / 6:
    print(4)
elif x >= 4.0 / 6 and x < 5.0 / 6:
    print(5)
else:
    print(6)</pre>
```

A more clever way to do this:

```
import random
x = random.random()
print(int(x * 6 + 1))
```

Branching - exercise - solution (2)

1.

```
height = 125
if height >= 120:
    if height >= 130:
        print('You can get on the ride')
    else:
        print('You need an adult to ride with you')
else:
    print('You are not tall enough to ride')
```

2

```
height = 125
if height >= 130:
    print('You can get on the ride')
elif height >= 120:
    print('You need an adult to ride with you')
else:
    print('You are not tall enough to ride')
```

Loops

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

```
i = 1
while (i < 4):
    print(i)
    i += 1

print("hello")</pre>
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

```
i = 1  # i=1
while (i < 4):
    print(i)
    i += 1

print("hello")</pre>
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

```
1 output
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

```
i = 1
while (i < 4):
    print(i)
    i += 1  # i=2

print("hello")</pre>
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

```
1 output
2
```

A while loop repeats a piece of code for as long as its condition is true:

```
while condition:
code block
```

```
i = 1
while (i < 4):
    print(i)
    i += 1  # i=3

print("hello")</pre>
```

```
1 output
2
```

```
while condition:
code block
```

```
1 output
2
```

```
while condition:
code block
```

```
1 output
2 3
```

```
while condition:
code block
```

```
i = 1
while (i < 4):
    print(i)
    i += 1  # i=4

print("hello")</pre>
```

```
1 output
2 3
```

```
while condition:
code block
```

```
1 output
2 3
```

```
while condition:
code block
```

```
i = 1
while (i < 4):
    print(i)
    i += 1

print("hello")  # i=4  (note change in output)</pre>
```

```
1 output
2 3
hello
```

while loop - exercise

- 1. Try out the program from the last slide, but leave out the i+=1. What happens?
- 2. Modify the program from the last slide to print the numbers in reverse order.
- 3. Optional: Modify the program from the last slide to print out all the numbers between 1 and 10 which are not divisible by three.

while loop - exercise - solution

- 1. Try out the program from the last slide, but leave out the i+=1. What happens?
- 2. Modify the program from the last slide to print the numbers in reverse order.

```
i = 3
while (i > 0):
    print(i)
    i -= 1
```

while loop - exercise - solution

- Try out the program from the last slide, but leave out the i+=1. What happens? It never ends. This is called an *infinite loop*.
- 2. Modify the program from the last slide to print the numbers in reverse order.

```
i = 3
while (i > 0):
    print(i)
    i -= 1
```

while loop - exercise - solution (2)

3. Modify the program from the last slide to print out all the numbers between 1 and 10 which are not divisible by three.

Most of the time when writing a loop, it will be to iterate through a string, list or tuple. The for command makes this easy:

```
for variable in container-object:

code block
```

```
container = ["a", "b", "c"]
for val in container:
    print(val)
```

output

Most of the time when writing a loop, it will be to iterate through a string, list or tuple. The for command makes this easy:

```
for variable in container-object:

code block
```

```
container = ["a", "b", "c"]
for val in container: # val = "a"
  print(val)
```

output

```
for variable in container-object:

code block
```

```
container = ["a", "b", "c"]
for val in container:
    print(val) # val = "a" (note change in output)
```

```
output
```

Most of the time when writing a loop, it will be to iterate through a string, list or tuple. The for command makes this easy:

```
for variable in container-object:

code block
```

```
container = ["a", "b", "c"]
for val in container: # val = "b"
    print(val)
```

output a

```
for variable in container-object:

code block
```

```
container = ["a", "b", "c"]
for val in container:
    print(val) # val = "b" (note change in output)
```

```
output
a
b
```

```
for variable in container-object:
code block
```

```
container = ["a", "b", "c"]
for val in container: # val = "c"
    print(val)
```

```
output
a
b
```

```
for variable in container-object:
code block
```

```
container = ["a", "b", "c"]
for val in container:
    print(val) # val = "c" (note change in output)
```

```
output
a
b
c
```

The range function

You will also often find yourself iterating through a range of numbers. The range function allows you to create a list of numbers running from start to stop-1 with some step size.

```
range([start], stop, [step-size])
```

You can then iterate through this list using the for statement:

```
1 output
2 3
```

The range function

You will also often find yourself iterating through a range of numbers. The range function allows you to create a list of numbers running from start to stop-1 with some step size.

```
range([start], stop, [step-size])
```

You can then iterate through this list using the for statement:

```
\# range(3) \rightarrow [0,1,2]
for i in range (3):
     print(i+1)
```

output

Note that start and step-size are optional parameters.

The for loop - with indices

If we need to know the index, we can iterate over indices instead:

Original Iterating over indices

```
container = ["a", "b", "c"]
for val in container:
    # I don't know the index
    print(val)
```

```
container = ["a", "b", "c"]
for i in range(len(container)):
    # Now I know the current index i
    print(container[i])
```

The for loop - with indices

If we need to know the index, we can iterate over indices instead:

Original Iterating over indices

```
container = ["a", "b", "c"]
for val in container:
    # I don't know the index
    print(val)

container = ["a", "b", "c"]
for i in range(len(container)):
    # Now I know the current index i
    print(container[i])
```

There is a built-in function enumerate, that make this easier:

```
container = ["a", "b", "c"]
for i,val in enumerate(container):  # Note the i,val tuple after for
    # Now I know the current index i
    print(val)
```

The for loop - with indices

If we need to know the index, we can iterate over indices instead:

Original Iterating over indices

```
container = ["a", "b", "c"]
for val in container:
    # I don't know the index
    print(val)

container = ["a", "b", "c"]
for i in range(len(container)):
    # Now I know the current index i
    print(container[i])
```

There is a built-in function enumerate, that make this easier:

```
container = ["a", "b", "c"]
for i,val in enumerate(container):  # Note the i,val tuple after for
    # Now I know the current index i
    print(val)
```

How does this work? Enumerate creates a list of 2-tuples

```
print(list(enumerate(container))) [(0, 'a'), (1, 'b'), (2, 'c')] output
```

There are several ways to interrupt a loop from within:

- break stop loop immediately
- continue immediately start on the next iteration.

There are several ways to interrupt a loop from within:

- break stop loop immediately
- continue immediately start on the next iteration.

```
for i in range(1,5):
    if i==3:
        continue # start on next iteration (skips print)
    print(i)
```

```
1 output
2
4
```

There are several ways to interrupt a loop from within:

- break stop loop immediately
- continue immediately start on the next iteration.

```
for i in range(1,5):
    if i==3:
        continue # start on next iteration (skips print)
    print(i)
```

```
1 output
2
4
```

What would happen if I wrote break instead of continue?

There are several ways to interrupt a loop from within:

- break stop loop immediately
- continue immediately start on the next iteration.

```
for i in range(1,5):
    if i==3:
        continue # start on next iteration (skips print)
    print(i)
1
2
4
```



What would happen if I wrote break instead of continue?

break and continue work for both while and for loops.

Loops - else statement

Loops can have an else clause, which will execute if the loop finishes normally (without a break statement).

Nice to know: the pass statement

Since Python relies on correct indentation, you have to write *something* inside an if-statement or loop

Nice to know: the pass statement

Since Python relies on correct indentation, you have to write *something* inside an if-statement or loop

Sometimes, you just want to do nothing.

Nice to know: the pass statement

Since Python relies on correct indentation, you have to write *something* inside an if-statement or loop

Sometimes, you just want to do nothing.

There is a statement that can be used as a placeholder, since it does literally nothing:

```
if x < 0:
    pass # Haven't decided what to do here yet
elif x > 0:
    print("positive")
```

Nested loops

Nested data structures often require nested loops:

```
output
```

Nested loops - continued

age: 56
name: Barack Obama
age: 71
name: Bill Clinton

Nested loops - continued

```
age: 56
name: Barack Obama
age: 71
name: Bill Clinton
```

Btw: note (again) that order is not preserved in a dictionary (in python < 3.7)

Loops - exercise

- 1. Create the following list: [6,9,4,8,7,1,2].
- 2. Write a while loop that prints each element in the list.
- 3. Write a for loop that prints each element in the list.
- 4. Write a loop that prints all elements that are larger than their left neighbour (for the above example: 9, 8, 2). Which type of loop is best suited for this purpose?

Loops - exercise - solution

1. Create the following list: [6,9,4,8,7,1,2].

```
number_list = [6,9,4,8,7,1,2]
```

2. Write a while loop that prints each element in the list.

```
i = 0
while i < len(number_list):
    print(number_list[i])
    i += 1</pre>
```

3. Write a for loop that prints each element in the list.

```
for entry in number_list:
    print(entry)
```

Loops - exercise - solution (2)

4. Write a loop that prints all elements that are larger that their left neighbour (for the above example: 9, 8, 2). Which type of loop is best suited for this purpose?

```
for i in range(1, len(number_list)):  # i starts at one
  if number_list[i] > number_list[i-1]:  # compare to left-neighbor
      print(number_list[i])
```

Loops - exercise - solution (2)

4. Write a loop that prints all elements that are larger that their left neighbour (for the above example: 9, 8, 2). Which type of loop is best suited for this purpose?

```
for i in range(1, len(number_list)):  # i starts at one
  if number_list[i] > number_list[i-1]:  # compare to left-neighbor
      print(number_list[i])
```

Alternatively, there is a way of automatically getting bovalue and index:

```
for i,entry in enumerate(number_list): # enumerate returns (i,value) pa
  if i > 0 and entry > number_list[i-1]:
     print(entry)
```

Loops - exercise - solution (2)

4. Write a loop that prints all elements that are larger that their left neighbour (for the above example: 9, 8, 2). Which type of loop is best suited for this purpose?

```
for i in range(1, len(number_list)):  # i starts at one
  if number_list[i] > number_list[i-1]:  # compare to left-neighbor
      print(number_list[i])
```

Alternatively, there is a way of automatically getting bo value and index:

```
for i,entry in enumerate(number_list): # enumerate returns (i,value) pa
  if i > 0 and entry > number_list[i-1]:
     print(entry)
```

Moral of the story: even when you need indices, its still easier to use for than while.