
Advanced Deep Learning: Three talks

Anders Søgaard

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Course outline

Goal 1: Quick tour of recent developments in deep learning

Goal 2: Inspiration for thesis/research projects

Week	Lecturer	Subject	Literature	Assignment
1	Stefan	Introduction to Neural Networks.	d2l 2.1-2.5, 2.7, 11.5.1, slides	
2	Stefan	CNNs; FCNs; U-Nets. Data augmentation; invariance; regularization e.g. dropout	d2l 6, 7, 13.9-13.11, slides	Assignment 1 (May 10)
3	Anders/Phillip	May 9 (A): RNNs May 11 (P): Transformers	d2l 8 Transformers: d2l 10.5-10.7 + Vaswani et al. (2017) ^e	Assignment 2 (May 20)
4	Phillip/Anders	May 16 (P): Representation and Adversarial Learning May 18 (A): A Learning Framework + Self-supervised Learning + Contrastive Learning	Autoencoders: blog post ^e GANs: Goodfellow (2016) ^e Self-supervised learning: blog post ^e Contrastive learning: Dor et al. (2018) ^e Adversarial examples: Goodfellow et al. (2015) ^e	
5	Anders	May 23: General Properties, e.g., Scaling Laws, Lottery Tickets, Bottleneck Phenomena May 25: Applications of Representation, Adversarial and Contrastive Learning	GANs: Lample et al. (2018) ^e Autoencoders: Chandar et al. (2011) ^e Contrastive learning: Yu et al. (2018) ^e DynaBench: Talk by Douwe Kiela ^e (Facebook, now HuggingFace) Scaling laws: Kaplan et al. (2020) ^e	Assignment 3 [<i>MC on Representation Learning/1p Report on Lottery Ticket extraction</i>] (June 3)
6	Anders	May 30: Interpretability, Transparency, and Trustworthiness & Deep Learning for Scientific Discovery June 1: Interpretability (Feature Attribution), including Guest Lecture by Stephanie Brandl	DL for Scientific Discovery: Sullivan (2022) ^e Interpretability/Background: Segaard (2022) ^e	
7	Anders	June 6: <i>Off (no teaching)</i> June 8: Interpretability (Training Data Influence)	Literature: Feng and Boyd-Graber (2018) ^e ; Jiang and Senge (2021) ^e	
8	Anders	June 13-15: Best Practices	Literature: Dodge et al. (2019) ^e and Raji et al. (2021) ^e	Assignment 4 [<i>MC on Interpretability; 1p Report on Best Practices</i>] (June 21)

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Architectures

Framework

Fairness /

Explainable AI

Methodology

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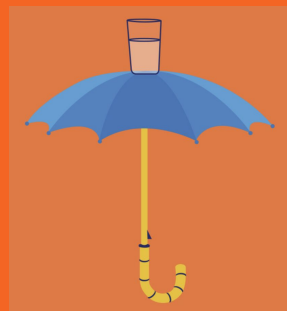
Three talks

- a) We Need to Talk About Random Splits (EACL 2021) - [External PDF](#)
 - b) Locke's Holiday (EMNLP 2021)
 - c) Square One Bias (ACL 2022) - [External PDF](#)
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Locke's Holiday: Belief Bias in Machine Reading

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Motivation

Question

Context: It is rarely the case that a buddhist **meditates**.
Instead he **plays drums**.

Question: What does a buddhist do?

Answer: **plays drums**

Prediction: **meditates**

Explanation: Coreference or lexical association?

Question

Context: James is not a fan of U2, but of carrots.

Question: What is James a fan of?

Answer: carrots

Prediction: U2

Explanation: Ellipsis or lexical association?

Question

Context: London stinks of smog. Dublin stinks of people.

Question: Why does Dublin stink?

Answer: people

Prediction: smog

Explanation: Lexical association?

Question

Context: Washington is a number. Boston is a city.

Question: What is Washington?

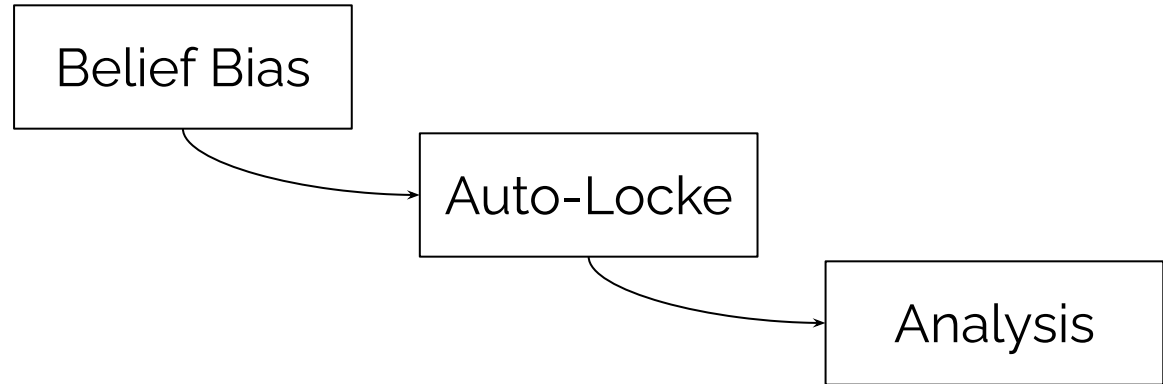
Answer: a number

Prediction: a city

Explanation: Lexical association?

Talk

Outline



Sample bias	Social bias	Guideline bias (Hansen & Søgaard, 2021)
Inductive bias	Label bias	Exposure bias (Ranzato et al., 2016)
Anchoring bias (Berzak et al., 2016)	Leakage	Metric misalignment

Blind spot bias	Clustering illusion	Belief bias
Bandwagon effect	Reactive devaluation	Endowment effect
Anchoring bias (<i>Berzak et al., 2016</i>)	Courtesy bias	Status quo bias

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Belief Bias

- Psychology: When prior beliefs distorts reasoning process.
 - Machine reading: The unwillingness to let context information override prior beliefs.
 - If the prediction is a reasonable answer to the question *in isolation*, but clearly false *in context*, the effect can be attributed to **belief bias**.
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Question (real-life)

Context: Indonesia is the **Germany** of the Asean. So then, **Malaysia** is the France.

Question: What country is Indonesia similar to?

Answer: **Germany**

Prediction: **Malaysia**

Dataset Construction

- Create 20 examples by hand (see above examples). All examples require little or no reasoning.
 - Verification that the 20 examples are solvable by humans. **No** errors when crowdsourcing.
 - Identify variable phrases in each example.
 - Replace the phrase in focus (using WordNet to ensure grammaticality) and populate the remaining by nearest neighbors in GloVe space.
 - Create 11,699 examples this way (some phrases were not in GloVe).
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Question (Auto-Locke)

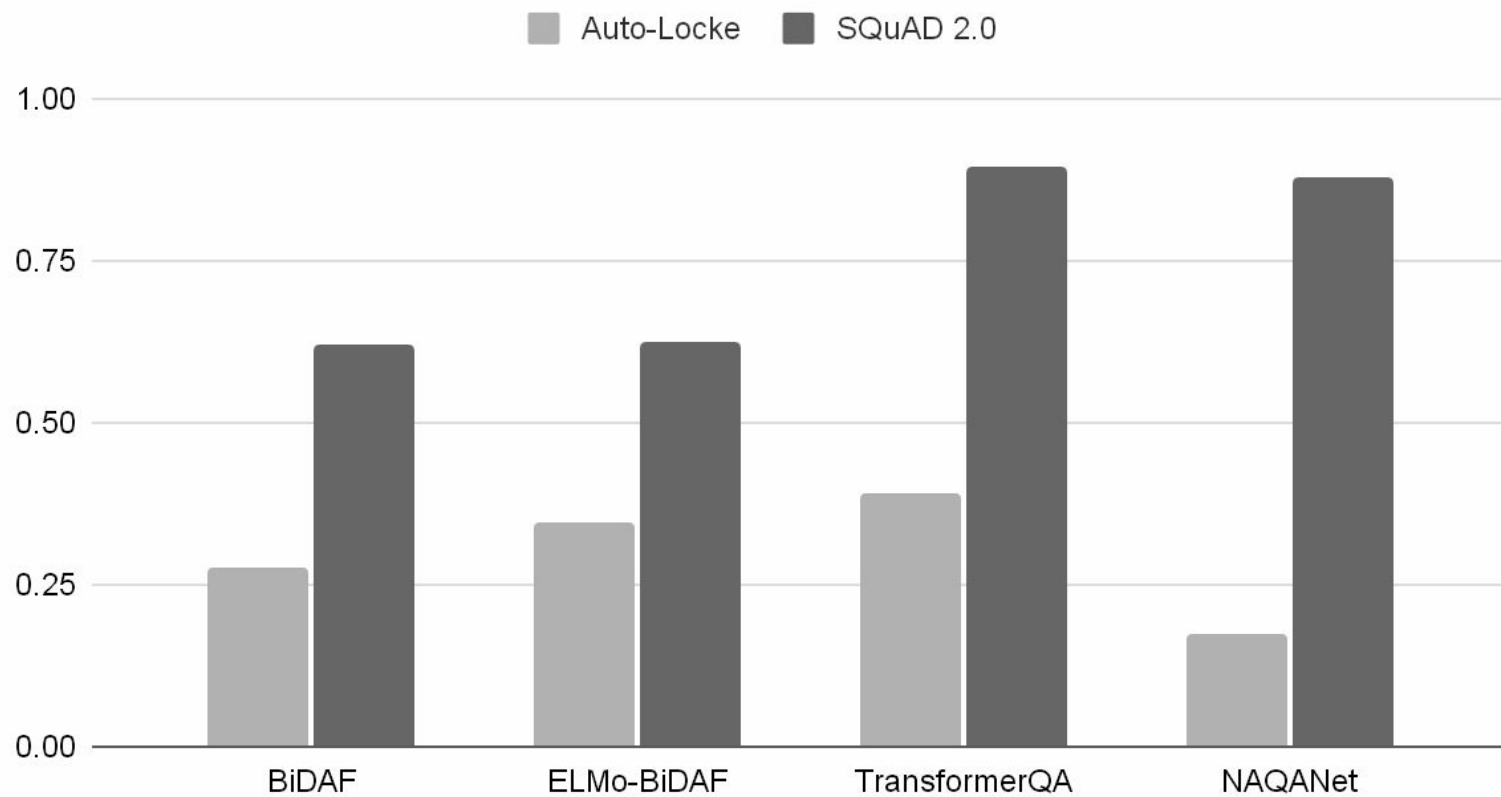
Context: A ^{WordNet}ranch is a ^{WordNet}lobe. A ^{GloVe}vineyard is an ^{GloVe}inn.

Question: What is a ranch?

Answer: lobe

Prediction: ?

F1



Analysis

- Performance drops dramatically in spite of the examples being **short** and requiring **no or limited inference**.
 - NAQANet drops 71% F1 (absolute).
 - Equally poor performance if using random phrases instead of nearest neighbors, e.g., **Context:** *Bondsman is a winning post. Megillah is a giantism.* **Question:** *What is a bondsman?* So effect not explained by **distractors**.
 - Also, true answers are in different positions. So performance not explained by **recency** either.
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