

IIT JODHPUR
BGMI RULEBOOK

March 5, 2022

Hello players,

We present to you the grand 'Varchas BGMI Tournament' for all the gamers out there! Participate and win exciting prizes!!!



1. Eligibility

- In order to compete in this Tournament, all members of a team must be registered and have joined said team form and the shared google sheet. This must be done no later than the end registration date.
- Each team must have a minimum of four (4) players that are eligible to play for each match. Failure to provide the minimum number of players could result in disqualification.

2. Rules

- Each participating player must use a Mobile to participate throughout the tournament. If found using emulator/bluestacks will be straightaway disqualified and kicked out of the competition.
- Personal statistics of all players must be kept visible otherwise they will be disqualified.
- Any type of cheating is not allowed, anyone found guilty will be immediately disqualified.
- Additional hardware like joysticks or mobile triggers is not allowed. Anyone found using them will be disqualified from the competition.
- It is the responsibility of the player to ensure proper connectivity and organizers won't be responsible for it.
- The version of BGMI used for all Tournament Games will be the latest version.
- It is expected that all Tournament Games will begin at the scheduled time. Any delay caused by issues arising out of a Team Member's inadequate preparation will be assessed by Techfest Organizers
- The Character ID of the players submitted during registration must match with the Player's ID in the Room during the whole tournament.
- In case of any discrepancy, the final call will be taken by the Tournament Organizers.
- Ipads and tablets are not allowed.

3, Structure

Phase 1 (Playoffs)

- This phase will be a knockout phase and the top 4 teams from each room will qualify for the next round i.e Phase 2.
- In this phase, two matches will be played per team erangel and miramar.
- All the teams will be provided with the time slots of their match, they should ensure proper connectivity and well being of devices.
- It is mandatory for all the teams to play with their full roster i.e. All the members should be present in the match, teams unable to do this will be automatically disqualified

- All team members will be provided with Room id and password via whatsapp group.
- The team will be provided a buffer time of 10 min after to enter the room after the scheduled time. Teams not able to follow this will be disqualified.
- All the teams will be notified with room ID and password 15 minutes before the scheduled time, and the rooms will be available for participants to enter.

Phase 2 (Online Semifinals)

- This round will consist of all the teams qualifying Phase 1.
- All the selected teams will be bifurcated in 4 different groups/rooms and top 4 teams from each room will be selected for Finals.
- Each group will have to play 3 matches i.e 3 maps (Erangel, Miramar, Sanhok) and based on the Points System top 4 teams from each group will be selected.
- Each team must follow the schedule of all the matches very strictly, failure to do so will lead to disqualification of the team.

Phase 3 : (Online Finals)

- 16 Teams will compete in the finals.