

Don Bosco Institute of Technology, Kulra(W)
Department of Computer Engineering
CSL601: System Programming and Compiler Construction Lab2022-23

Experiment No.	: 02
Experiment Title	For any Assembly input for a hypothetical machine, implement pass 1 by displaying SYMTAB, LITAB and POOLTAB and intermediate code.
Student Name	Ronak Surve
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Objectives :	<ol style="list-style-type: none"> 1) Students will be able to learn and identify the mnemonics, Pseudo opcodes and symbols in an assembly language program. 2) Students will be able to implement the working of Pass 1 of 2 pass Assembler
Theory /Algorithm :	<p>Assembler is a program for converting instructions written in low-level assembly code into relocatable machine code and generating along information for the loader.</p> <p>It generates instructions by evaluating the mnemonics (symbols) in operation field and find the value of symbol and literals to produce machine code. Now, if assembler do all this work in one scan then it is called single pass assembler, otherwise if it does in multiple scans then called multiple pass assembler. Here assembler divide these tasks in two passes:</p> <ul style="list-style-type: none"> Pass-1: <ol style="list-style-type: none"> Define symbols and literals and remember them in symbol table and literal table respectively. Keep track of location counter Process pseudo-operations Pass-2: <ol style="list-style-type: none"> Generate object code by converting symbolic op-code into respective numeric op-code Generate data for literals and look for values of symbols
Program Code:	<pre>#import null as null IS = ["MOVER", "MOVEM", "ADD", "SUB", "MULT", "DIV", "BC", "COMP", "READ", "PRINT"] POT = ["START", "END", "EQU", "ORIGIN", "LTORG"] DL = ["DS", "DC"] LC = 00 REGISTERS = ["AREG", "BREG", "CREG", "DREG"] SYMBOLS = ['A', 'B', 'C', 'D', 'NUM', 'LOOP'] f1 = open("input.txt", 'r') f1 = f1.readlines()</pre>

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f2 = open("output.txt", 'w')
x = 0
for i in range(len(f1)):
    f1[i] = f1[i].split()
    print(f1[i])
f2.write("LC\t\tOPCODE\t\tOP1\t\tOP2\n")
for i in range(len(f1)):
    if (len(f1[i]) == 2):
        if (f1[i][0]) in POT:
            LC = str(f1[i][1])
            f2.write(LC)
            LC = int(LC) + 1
            x = LC

        if (len(f1[i]) == 3):
            if (f1[i][0]) in SYMBOLS:
                f2.write("\n")
                f2.write(str(x))
                x = x + 1
                f2.write("\t\t")
                f2.write("( " + "DL," +
str(SYMBOLS.index(f1[i][0]) + 1) + " )")
                f2.write("\t")
                if (f1[i][1]) in DL:
                    f2.write(str(DL.index(f1[i][1]) + 1))
                else:
                    f2.write(str(REGISTER.index(f1[i][1]) +
1))

                f2.write("\t\t")
                f2.write(str(f1[i][2]))
                f2.write("\n")

            if (len(f1[i]) == 3):
                if (f1[i][0]) in IS:
                    f2.write("\n")
                    f2.write(str(x))
                    x = x + 1
                    f2.write("\t\t")
                    f2.write("( " + "IS," + str(IS.index(f1[i][0])
+ 1) + " )")
                    f2.write("\t")
                    # f2.write(f1[i][1])
                    # if (f1[i][1]) in REGISTERS:
                    #     f2.write(str(DL.index(f1[i][1]) + 1))
                    # else:
                    #     f2.write(str(REGISTER.index(f1[i][1]) +
1))

                    f2.write("\t\t")
                    f2.write(str(f1[i][2]))
                    f2.write("\n")

```

**Input to the
Program:**

Input.txt

START 100
A DC 10

	<pre>MOVER AREG, B MOVEM BREG, ='1' ADD AREG, ='2' SUB BREG, ='1' B DC 20 ORIGIN 300 LTORG MOVER AREG, NUM MOVER CREG, LOOP ADD BREG, ='1' NUM DS 5 LOOP DC 10 END</pre>																																																											
Output of the program:	Output.txt <table><tr><td>LC</td><td>OPCODE</td><td>OP1</td><td>OP2</td></tr><tr><td>100</td><td></td><td></td><td></td></tr><tr><td>101</td><td>(DL,1)</td><td>2</td><td>10</td></tr><tr><td>102</td><td>(IS,1)</td><td></td><td>B</td></tr><tr><td>103</td><td>(IS,2)</td><td></td><td>= '1'</td></tr><tr><td>104</td><td>(IS,3)</td><td></td><td>= '2'</td></tr><tr><td>105</td><td>(IS,4)</td><td></td><td>= '1'</td></tr><tr><td>106</td><td>(DL,2)</td><td>2</td><td>20</td></tr><tr><td>300</td><td></td><td></td><td></td></tr><tr><td>301</td><td>(IS,1)</td><td></td><td>NUM</td></tr><tr><td>302</td><td>(IS,1)</td><td></td><td>LOOP</td></tr><tr><td>303</td><td>(IS,3)</td><td></td><td>= '1'</td></tr><tr><td>304</td><td>(DL,5)</td><td>1</td><td>5</td></tr><tr><td>305</td><td>(DL,6)</td><td>2</td><td>1</td></tr></table>				LC	OPCODE	OP1	OP2	100				101	(DL,1)	2	10	102	(IS,1)		B	103	(IS,2)		= '1'	104	(IS,3)		= '2'	105	(IS,4)		= '1'	106	(DL,2)	2	20	300				301	(IS,1)		NUM	302	(IS,1)		LOOP	303	(IS,3)		= '1'	304	(DL,5)	1	5	305	(DL,6)	2	1
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References:	https://www.geeksforgeeks.org/introduction-of-assembler/																																																											