

Ronak Punase

Bhopal, India • punase.ronak99@gmail.com • +91 86025 59742 • in/ronak-punase • ronakpunase.dev

SUMMARY

A highly competent audio engineer with a strong background in C/C++, DSP (beamforming, noise reduction, AEC), EDA tools, version control (Git), and CI workflows. I have a deep understanding of PCB and mixed-signal design best practices, acoustic path optimization, and DFM/DFT with manufacturing partners. My proficiency with MATLAB/Python for analysis, alongside my experience in driver development and embedded software, makes me a suitable fit for leading end-to-end audio product development.

EXPERIENCE

Lead Audio Engineer

Farmako • farmako.ai

March 2025 – Present
Gurugram, Haryana

- Responsible for end-to-end microphone product development, including requirements, architecture, prototyping, validation, certification, and production.
- Deep expertise in acoustics, MEMS/dynamic microphone transducers, analog front-end (preamps, biasing), and audio DSP.
- Applied strong development practices in C/C++, handling embedded development for audio pipelines, drivers, RTOS, and multiple interfaces such as I2S/TDM, USB Audio, SPI/I2C; Bluetooth/LE Audio.
- Maintained the best practices of PCB and mixed-signal design (EMI/EMC, grounding, power integrity), ensuring enclosure/acoustic path optimization and carrying collaborations with manufacturing partners for DFM/DFT.
- Conducted frequent measurements and characterization using audio analyzers and fixtures; defined and achieved KPIs, with a focus on key factors such as frequency response, SNR, THD+N, sensitivity, directivity, latency.
- Demonstrated proficiency with MATLAB/Python for analysis, made use of EDA tools for schematics/layout, maintained version control (Git), and implemented continuous integration workflows.
- Owned documentation, reliability, and compliance (e.g., FCC/CE, RoHS/REACH), with active collaboration with suppliers/vendors.

Relevant Previous Experiences removed for brevity

SKILLS

Embedded development: C/C++, drivers, RTOS, interfaces such as I2S/TDM, USB Audio, SPI/I2C

DSP: Beamforming, noise reduction, AEC

EDA tools: Schematics/layout

Version Control: Git, Continuous integration workflows

Languages: MATLAB, Python

Documentation: FCC/CE, RoHS/REACH compliance

Acoustics and design: MEMS/dynamic microphone transducers, preamps, biasing, PCB and mixed-signal design, ADC/CODEC selection, enclosure/acoustic path optimization, DFM/DFT

Other Skills removed for brevity

EDUCATION

Masters of Science in Audio and Music Engineering • University of Rochester • New York, USA • 2018 • GPA: 3.85/4.0 **Bachelors of Engineering** • RGPV University • Bhopal, MP • 2015 • GPA: 4.25/5.0