

Worksheet 2 – Extend your apps

For this worksheet, you should work in **pairs**. If you, or your partner, did not finish the tasks on worksheet 1, your first task is to help each other to finish them. Once you have finished those three apps (TalkToMe, BallBounce and DigitalDoodle), you can get started on the following tasks:

1. Brainstorm with your partner some way that you think the apps you made for worksheet 1 could be made better. Note these ideas down in some way, for example in a list or a mind map.
2. Find the apps you made for worksheet 1. They should be available at MIT App Inventor (URL: <http://ai2.appinventor.mit.edu/>). Once you are on this page, select the 'Create Apps' button as you did before and find and open one of your apps from the list of projects that is displayed.



3. Implement at least one of your ideas. In other words, add your new ideas to the apps. This is called **extending** your apps and involves adding new features to make them better.

If you are struggling to think of ways in which you can extend the apps, ask your teacher for ideas!

Worksheet 3 – Create your own app!

Now it's time to come up with your own ideas! Once again you should work in a **pair**, with the same person you worked with on worksheet 2. You are free to create any kind of app you like for this worksheet, and you are encouraged to try out as many different features of MIT App Inventor as you can.

If you have any problems thinking of ideas, ask your teacher!