Ronan Blackburn

Email: ronan.blackburn@gmail.com | Mobile: Available upon request | Kuraby, Queensland, 4112

Key skills

- Communication within a team
- Time Management
- Unity and C#

Education

2021 - Current
Bachelor of Games and Interactive Environments
From Queensland University of Technology

2019 - 2020
Certificate IV in Crime and Justice
Clairvaux Mackillop College

2015 - 2020
Clairvaux Mackillop College

Summary

Currently a university student who is passionate about video games and who wants to start a career in making more developments in the gaming industry. I have worked on many different projects which include solo and with a team of people. From this, I have developed the necessary skills for working within a team to the point that I was the project manager for my capstone project.

University Projects

Katana Apprentice:
A VR game where the goal is to clean and sharpen katanas for customers using the provided materials. This project allowed for me to develop skills in working on VR games and how to create them in Unity.

Capstone Project:
A VR game which is used by burn victims in the rehabilitation stages of their recovery. This project was very important for all of us within the group as it allowed us to work with an external client and provided me the chance to step up as the project manager which allowed me to understand the importance of communication and time management.

AI Coding:
Throughout one semester, I learnt how to code different forms of AI. This includes Finite State Machines, Behaviour Trees and Predator/Prey behaviour. This subject provided a great understanding of AI in relation to video games and how they can make the world within them more immersive.

Interests

- Playing video games
- Bouldering

References

Available upon request