Natural Language Processing

Lecture 7 - Tokenization

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(DON'T FORGET RECORDING!!)

Course Logistics & updates

- First assignment is over
 - An important milestone

- Second assignment will be released on Tuesday
 - This class is very relevant

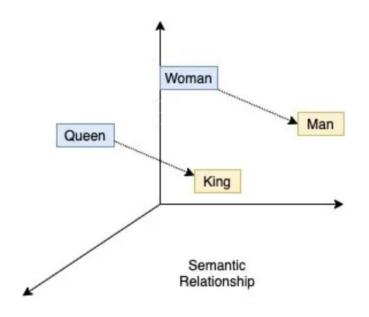
Recp

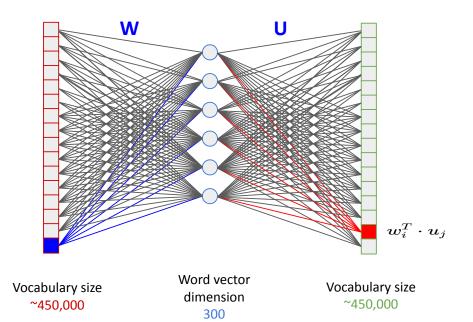
In the past few weeks, we discussed several topics

- (Dense) static word representation
 - W2V, Glove
- RNNs

Recp - Dense-Static Word Embeddings

Mainly focused on W2V & Glove.





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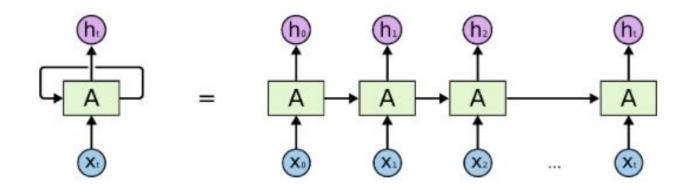
Recap - Why word embeddings are not enough





Recp - RNNs

- A neural network with a directed cycle.
- The output at time step t is part of the input of at time step t+1.
- The cyclic connection serves as a memory state, updated at every time step given the last and current inputs.
- Allows information to propagate through time.



Tody

- Taking one step back
- We always assume to have a sequence X1, ..., Xn
- But how do we get this sequence?
- What is exactly this sequence?

Representing input text

How do we represent an input text?

Tokenization: splitting a string into a sequence of tokens

- Given a piece of text **X**, we said that it's a sequence <**x1**, **x2**, ..., **xn**>
- But how do we get from a string to <x1, x2, ..., xn>

Vanilla



Word-level tokenization

- How do we represent an input text?
- So far, we chop string into words

"I love Ketchup, but hate tomatoes."

 $X = \langle I, love, Ketchup, , but, hate, tomatoes \rangle$

Word-level tokenization

```
So far, we chop string into words str.split('') "I love Ketchup, but hate tomatoes." X = \langle I, love, Ketchup, but, hate, tomatoes \rangle
```

- But should Ketchup, be a single token?
- So, tokenization is not simple
- Even vanilla tokenizers require specialized rules

Word-level tokenization

What about the following strings:

```
"amazing!", "state-of-the-art", "un-thinkable", 
"prize-winning", "aren't", "O'Neill"
```

Also, what about this:

```
"ကြောင်က ကြွက်ကို လိုက်သွားတယ်။"
```

"猫追老鼠"

("the cat chased the mouse" in Burmese and Chinese)

How will it look

```
python
def split to words(text):
  words = []
  current word = ''
  special chars = set([
      '', '\n', '\t', '.', ',', '!', '?', ':', ';',
     -'(', ')', '[', ']', '{', '}', '"', '/', '\\',
     ])
  for char in text:
```



Handling <UNK> words

What happens when we encounter a word that we have never seen in our training data?

- Not much we can do with word-level tokenization.
- We assign a special token, <UNK>
- Don't forget using <UNK> in training
 - Why?
 - How will we use it?

Limitations - QA

Q: What is the recommended dosage of belimumab for pediatric patients with systemic lupus erythematosus?

(Easy, right?:))

Limitations - QA

Q: What is the recommended dosage of belimumab for pediatric patients with systemic lupus erythematosus?

T: ["What", "is", "the", "recommended", "dosage", "of", "<UNK>", "for", "pediatric", "patients", "with", "systemic", "lupus", "<UNK>", "?"]



Limitations - Named Entity Recognition (NER)

Task: An NER model is designed to scan clinical trial reports or patient notes and identify mentions of medication names (tagging them as MEDICATION).

Text: Initial trials of ziltivekimab showed promising results in reducing cardiovascular events for patients with CKD. Further analysis of pharmacodynamics is ongoing.

(Easy, right?:))

Limitations - Named Entity Recognition (NER)

Task: An NER model is designed to scan clinical trial reports or patient notes and identify mentions of medication names (tagging them as MEDICATION).

Text: Initial trials of <UNK> showed promising results in reducing cardiovascular events for patients with CKD. Further analysis of <UNK> is ongoing.

(How about now?:)

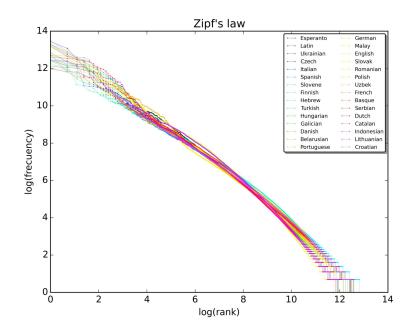
Limitations - more

- Especially hurts in texts/languages with many rare words/entities
- Treating words with the same roots differently
 - o e.g., "play", "played", "plays", "playing", etc.
- Why is this a problem?
 - Especially with limited data?

Word frequency - Zipf's law

 $f(r) \cong C/r$ (r - rank, f - frequency)

- The most frequent word appears
 approximately twice as often as the second most frequent word.
- The third most frequent word appears approximately one-third as often as the most frequent word, and so on.





An alternative: Character-level tokenization

- How do we split input text?
- Very simple, instead of white spaces, we split to characters.

"I love Ketchup, but hate tomatoes."

 $X = \langle 1, 1, 0, v, e, K, e, t, c, h, u, p, b, u, t, h, a, t, e, t, o, m, a, t, o, e, s \rangle$

How will it look (very elegant)

```
python
def split to characters(text):
    characters = []
    for char in text:
         characters.append(char)
```



Character-level tokenization

• Impact on vocabulary size? Unknown word problem? Other concerns?

Character-level tokenization

- Impact on vocabulary size? Unknown word problem? Other concerns?
 - Vocabulary size: Very small, just the number of unique characters
 - We don't have <UNK> anymore :)
 - Input sequence length: Turns to be much longer
 - (for generative model) Output sequence length: Also much longer
 - We will need to learn how to stitch character together into words
 - What about informative word embeddings?

Character-level tokenization

- Impact on vocabulary size? Unknown word problem? Other concerns?
 - Vocabulary size: Very small, just the number of unique characters
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 - Input sequence length: Turns to be much longer
 - (for generative model) Output sequence length: Also much longer
 - We will need to learn how to stitch character together into words
 - What about informative word embeddings?
- Major limitation: processing/generation time.

Character-level vs. Word-level



Pros:

- Carry clear semantic meaning.
- Efficiently captures contextual information.
- Shorter sequences, speeding up training and inference.

Cons:

- Large vocabulary
- Complex preprocessing

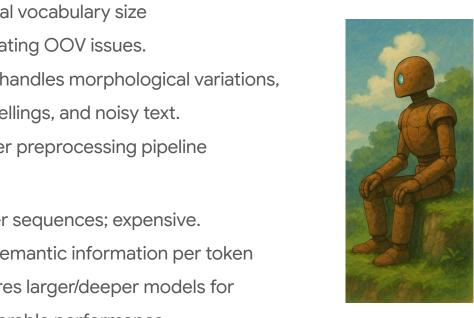
Character-level

Pros:

- Minimal vocabulary size
- Eliminating OOV issues.
- Easily handles morphological variations, misspellings, and noisy text.
- Simpler preprocessing pipeline

Cons:

- Longer sequences; expensive.
- Less semantic information per token
- Requires larger/deeper models for comparable performance.





Let's find a middle ground



The middle ground: Sub-word tokenization

- Developed for machine translation by Sennrich et al., ACL 2016
- Based on byte pair encoding (Gage, 1994)
- Today, this is used everywhere.

"The main motivation behind this paper is that the translation of some words is transparent in that they are translatable by a competent translator even if they are novel to him or her, based on a translation of known subword units such as morphemes or phonemes."

Why Subword Units Help in Translation

<u>Motivation</u>: Some words are translatable even if unseen before — thanks to familiar subword units (e.g., characters, morphemes).

Туре	English (Tokens)	German (Tokens)	Russian (Tokens)	Japanese (Tokens)
Named Entity	[Ba][ra][ck] [O][ba][ma]	[Ba][ra][ck] [O][ba][ma]	[Б][а][р][а][к] [О][б][а][м][а]	[バ][ラ][ク] [オ][バ][マ]
Cognate / Loanword	[cl][au][st][r][o][ph][o][b][ia]	[KI][au][st][ro][ph][ob][ie]	[К][л][а][у][с][т][р][о][ф][о][б] [и][я]	
Morphologically Complex	[solar] [system]	[Sonne][System]		

Byte Pair Encoding (BPE) - A Macro Overview

- Use a large training corpus.
- After pre-tokenization, get the set of unique words and their frequency.
- Create a basic vocabulary: All unique characters/symbols in the data.
- Merge tokens: At each step, merge the most frequent pair of tokens in the vocab, to create a new (longer) token.
- Repeat K times.

BPE - Example (Training)

Training data

Pre-tokens	Frequency
_hug	10
_pug	5
_pun	12
_bun	4
_bugs	5

BPE - Example (Training) - Init

Training data

Pre-tokens	Frequency
hug	10
pug	5
pun	12
bun	4
bugs	5

Initial vocabulary

BPE - Example (Training) - Iteration #1

Pre-tokens	Frequency
_h+u+g	10
_p+u+g	5
_p+u+n	12
_b+u+n	4
_b+u+g+s	5

Merge cand	Frequency
_hu	10
ug	20
_pu	17
un	16
_bu	9
gs	5

BPE - Example (Training) - - Iteration #2

Pre-tokens	Frequency
_h+ug	10
_p+ug	5
_p+u+n	12
_b+u+n	4
_b+ug+s	5

Merge cand	Frequency
_hug	10
_pug	5
- pu	12
an +34/ nu	16
_bu	4
_bug	5
ugs	5

Rules	score
ug	20

vocab	
_h	u
S	g
_p	n
_b	ug

BPE - Example (Training) - - Iteration #3

Pre-tokens	Frequency
_h+ug	10
_p+ug	5
_p+un	12
_b+un	4
_b+ug+s	5

Merge cand	Frequency
_hug	10
_pug	5
_pun	12
_bun	4
_bug	5
ugs	5

Rules	score
ug	20
un	16

vocab		
_h	u	un
S	g	
_p	n	
_b	ug	

BPE - Inference - Merge using the rules

- Split string to words.
- Per word:
 - Init Map word to chars or bytes.
 - Don't forget to include ' '
 - Repeat:
 - Extract all possible subsequent pairs
 - Find all merged pairs that appear in the vocabulary
 - If empty return the tokens you found. Break
 - If not choose the merge with the highest score. Apply the new merge to the word. Repeat

BPE - Example (Inference) - Find basic symbols

Input word: 'Bugunug'

Symbols: _b+u+g+u+n+u+g

Rules	score
ug	20
un	16

BPE - Example (Inference) - Extract all merges cands

Input word: 'Bugunug'

Symbols: _b+u+g+u+n+u+g

Potential merges	In rules	Score
_bu	X	-
ug	X	_
gu	X	-
un	V	16
nu	х	-
ug	V	20

Rules	score
ug	20
un	16

BPE - Example (Inference) - Choose best merge

Input word: 'Bugunug'

Symbols: _b+u+g+u+n+u+g

Potential merges	In rules	Score
_bu	X	-
ug	X	_
gu	Х	-
un	V	16
nu	Х	-
ug	V	20

Rules	score
ug	20
un	16

BPE - Example (Inference) - Apply new merge

Input word: 'Bugunug'

Symbols: _b+ug+u+n+ug

Rules	score
ug	20
un	16

BPE - Example (Inference) - Extract all merges cands

Input word: 'Bugunug'

Symbols: _b+ug+u+n+ug

Potential merges	In rules	Score
_bug	X	-
ugu	Х	-
un	V	16
nug	X	_

Rules	score
ug	20
un	16

BPE - Example (Inference) - Apply new merge

Input word: 'Bugunug'

Symbols: _b+ug+un+ug

Rules	score
ug	20
un	16

BPE - Example (Inference) - Extract all merges cands

Input word: 'Bugunug'

Symbols: _b+ug+un+ug

Potential merges	In rules	Score
_bug	X	-
ugun	X	-
unug	X	-

Rules	score
ug	20
un	16

BPE - Example (Inference) - Return symbols

Input word: 'Bugunug'

Final Symbols: _b+ug+un+ug

Other inference metrics

- Greedy
 - Longest prefix
 - Longest suffix
 - Longest token
- Merge rules-based inference methods
 - o BPE
- Merge rules-based inference methods

Byte Pair Encoding

- We want to avoid OOV → Add all character and symbols
- OOPs: there are ~140K unicode symbols (constantly growing...)
- Instead: Start with bytes (2⁸=256 overall)
 - They can represent all unicode symbols
- Common vocabulary sizes:
 - 32K-64K (~2018)
 - 200K (~Today)
 - Why is that??
- Tokenization Package from Hugging Face (https://github.com/huggingface/tokenizers)

Tokenization Goals

- Three main goals:
 - No OOV, handle any input
 - Speed (!!)
 - Token efficiency (also relates to speed, why?)
- Another (weaker) goal
 - Linguistic/task-driven tokenization
 - Empirically, we don't see high gains on downstream tasks

What do subwords capture?

- No OOV the model can provide an informative representation to anything
- Subword tokens may be meaningless sometimes
- But, they can also capture meaningful stuff
 - Morphemes (the smallest meaning-bearing unit)
 - "unlikeliest" → [un-, likely, -est]
 - Split single/plural form
- Whatever it catches Was automatically learned from the data

Subword Limitations

- Pre-tokenization using spaces doesn't work on some languages (e.g., Chinese and Thai)
- Morphologically rich languages

Actually, they work pretty well:)

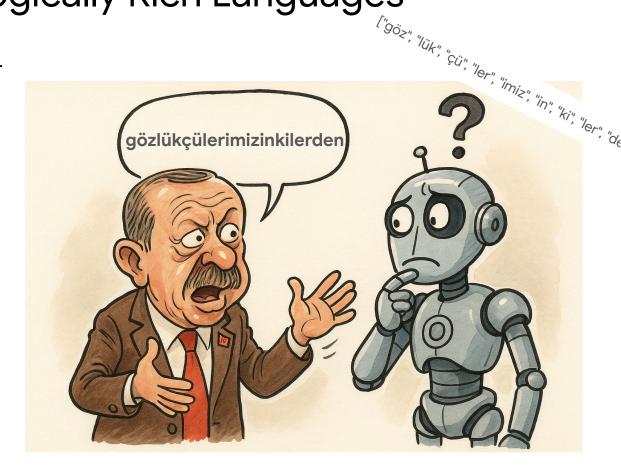
Challenges with Morphologically Rich Languages

- Complex word formation
 - Build words by combining a root with multiple prefixes, suffixes, and infixes.
 - Note: infix turning cupful to plural → cupsful
 - Each morpheme carries grammatical/semantic meaning
 - One word can often express what takes several words in languages
- Excessive Fragmentation
 - Over-segment complex words
 - o Breaking down meaningful morphemes into smaller, less informative subword units

Challenges with Morphologically Rich Languages

Gözlükçülerimizinkilerden → from those of our opticians

- göz: eye
- -lük: makes it a noun related to eyes (glasses)
- -çü: agent suffix (maker/seller optician)
- -ler: plural
- -imiz: our
- -in: genitive case (of)
- -ki: relative adjective marker (the one(s) of)
- -ler: plural (again, referring to the things)
- -den: from



Other Subword Tokenization Algorithms

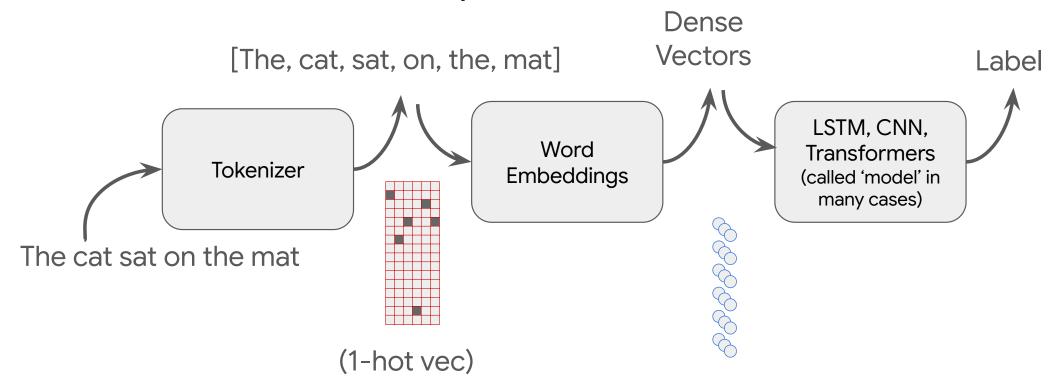
- WordPiece (Schuster et al., 2012): merge to increase likelihood
 - o as measured by a language model (vs. frequency as in BPE)
- **SentencePiece** (Kudo et al., 2018):
 - Without pre-tokenization not splitting to word
 - One of the initial symbols is '' (white spaces)
 - o Then, just follow BPE.

Unigram (<u>Kudo 2018</u>)

- Gist: work the opposite direction of BPE
- Init with a lot of base symbols
- Define a log-likelihood loss over the training data
 - Using the current vocabulary and a unigram language model
- In each iteration, drop the symbol the provides the lowest increase to the loss
- How to init?
 - Use BPE with a very high 'iterations' param
 - Or find the frequent sub-words/words appearing in the train set

$$\mathcal{L} = -\sum_{i=1}^N \log \left(\sum_{x \in S(x_i)} p(x)
ight)$$

Tokenizers in the NLP Pipeline



Next Week(s)

- Weeks 8 LSTMs and syntactic structure!
 - LSTMs and RNNs
 - Bi-directional
 - Multi-layer
 - Attention
 - Dependency parsing
- Week 9 Transformers!!

See you next week!