

Object localization

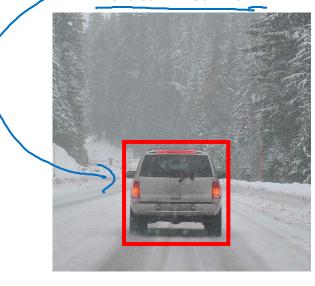
What are localization and detection?

Image classification



" Car"

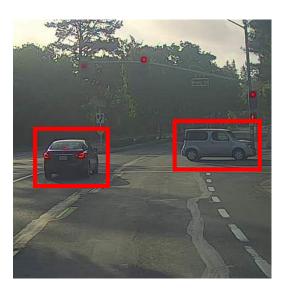
Classification with localization

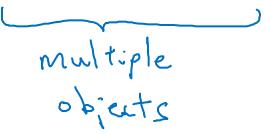


"Cw

bjert

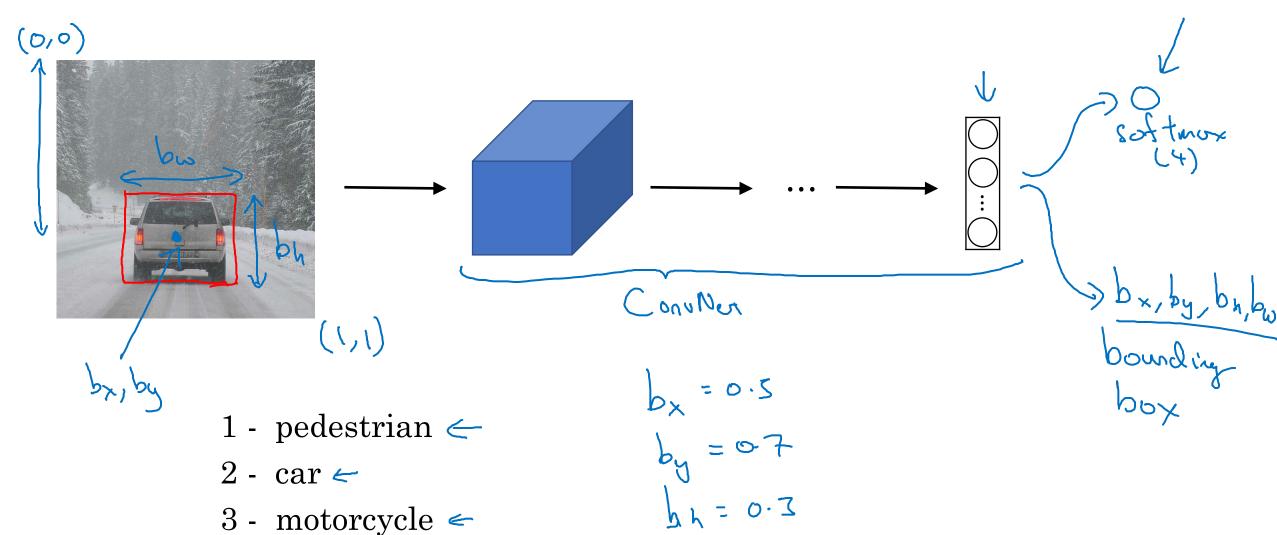
Detection





Classification with localization

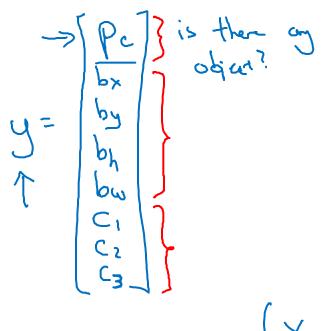
4 - background



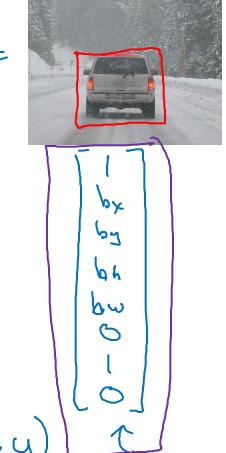
Defining the target label y

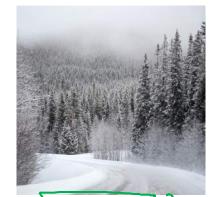
- 1 pedestrian
- 2 car <
- 3 motorcycle
- 4 background \leftarrow

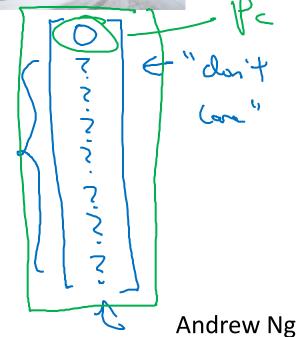
$$\begin{cases}
(\dot{y}_{1}, y_{1})^{2} + (\dot{y}_{2} - y_{2})^{2} \\
+ \dots + (\dot{y}_{8} - y_{8})^{2} & \text{if } y_{1} = 1 \\
(\dot{y}_{1} - y_{1})^{2} + (\dot{y}_{2} - y_{2})^{2}
\end{cases}$$



Need to output b_x , b_y , b_h , b_w , class label (1-4)



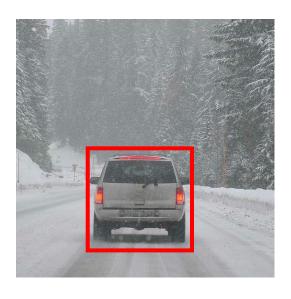




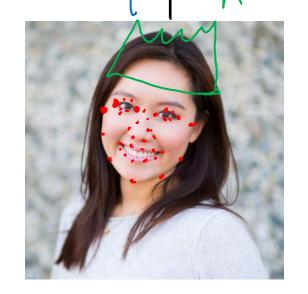


Landmark detection

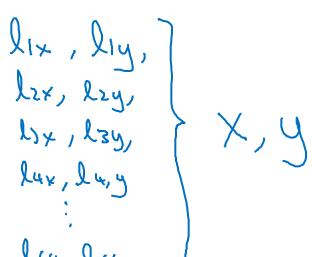
Landmark detection



 b_x , b_y , b_h , b_w







ConvNet ConvNet

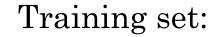


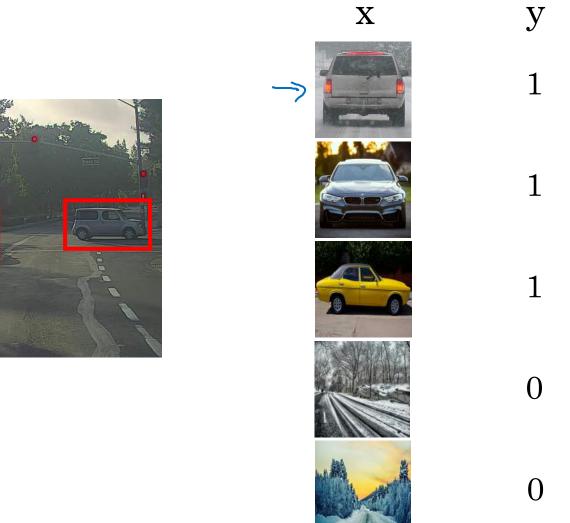
129

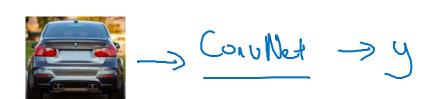


Object detection

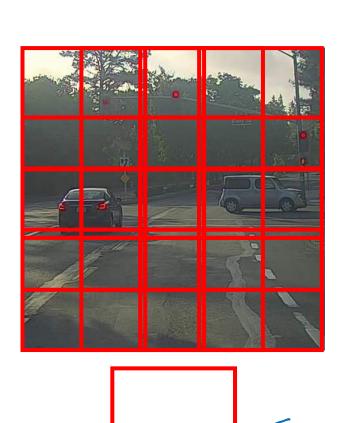
Car detection example







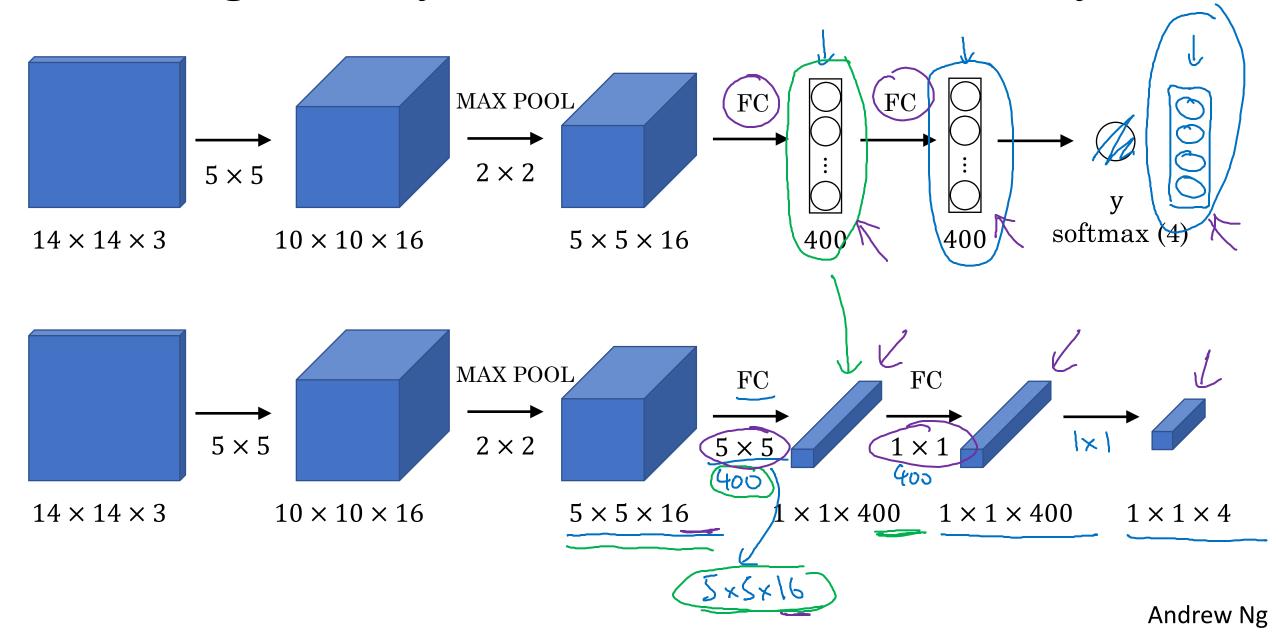
Sliding windows detection Corportation cost



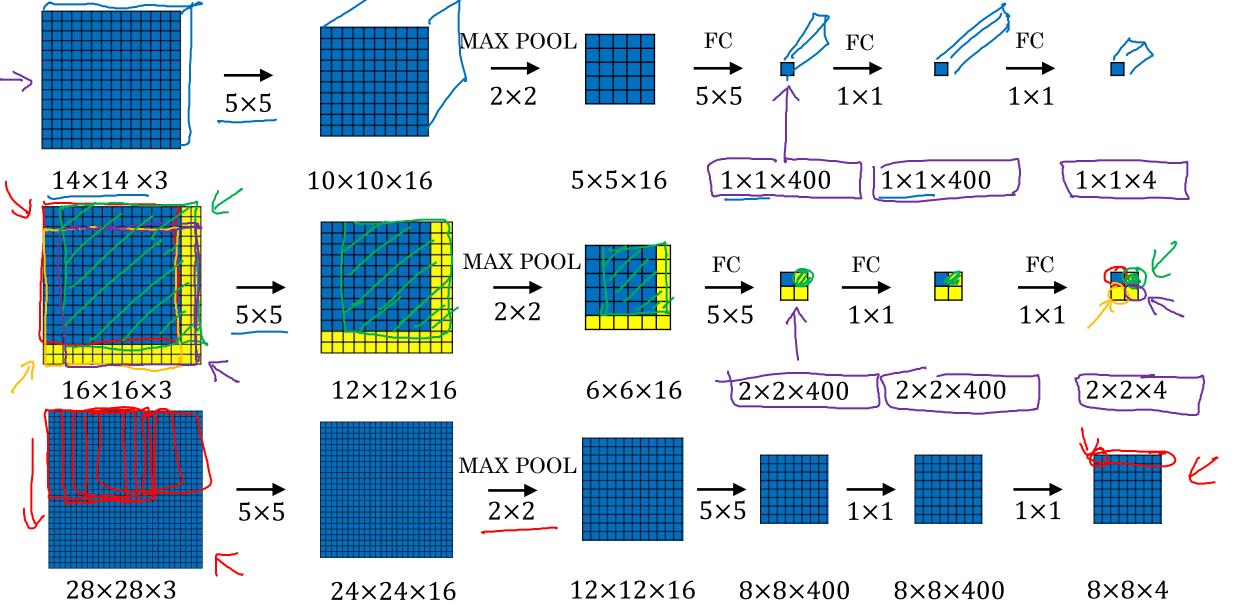


Convolutional implementation of sliding windows

Turning FC layer into convolutional layers



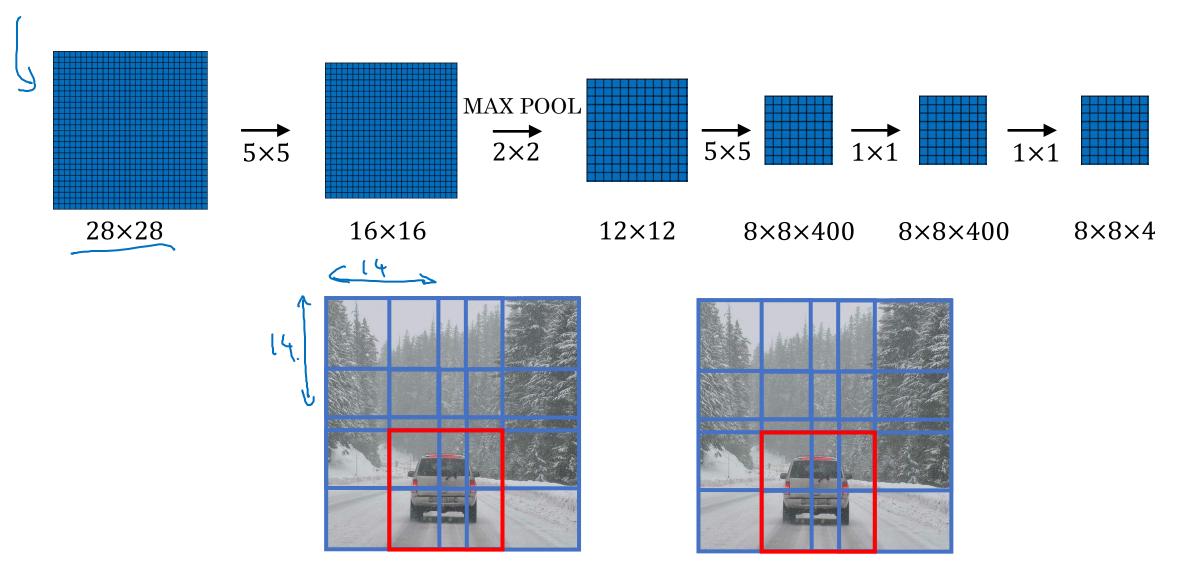
Convolution implementation of sliding windows



[Sermanet et al., 2014, OverFeat: Integrated recognition, localization and detection using convolutional networks]

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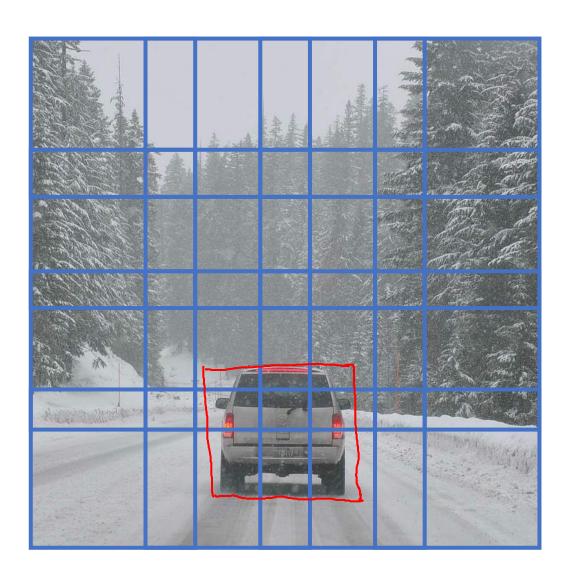
Convolution implementation of sliding windows



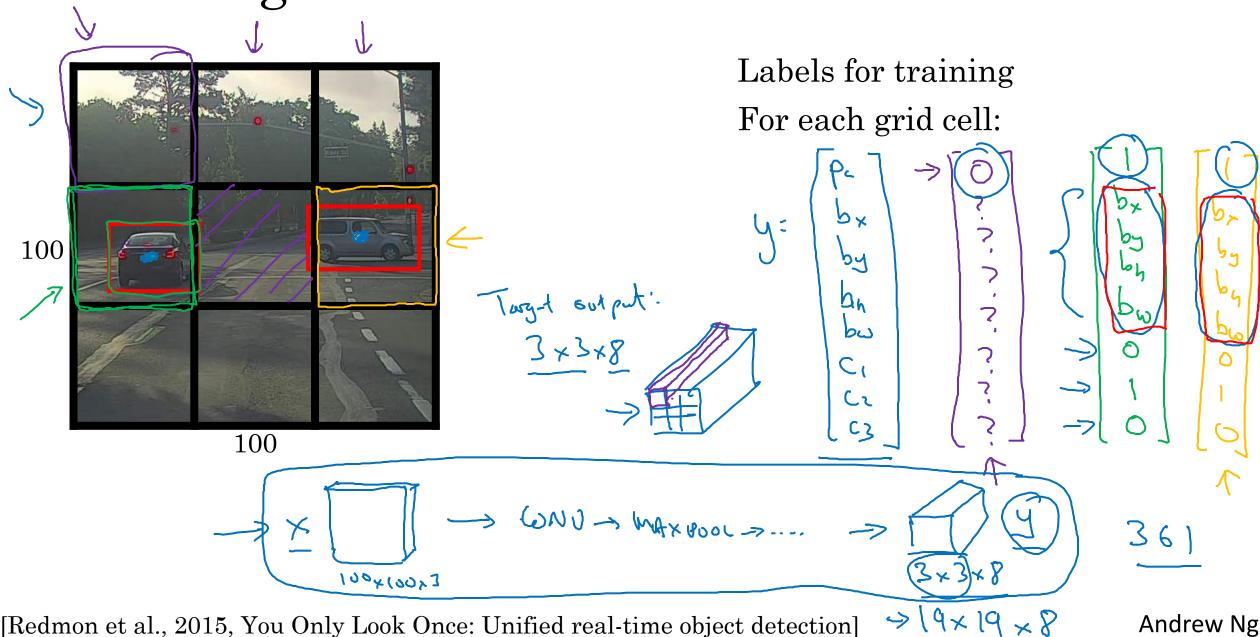


Bounding box predictions

Output accurate bounding boxes



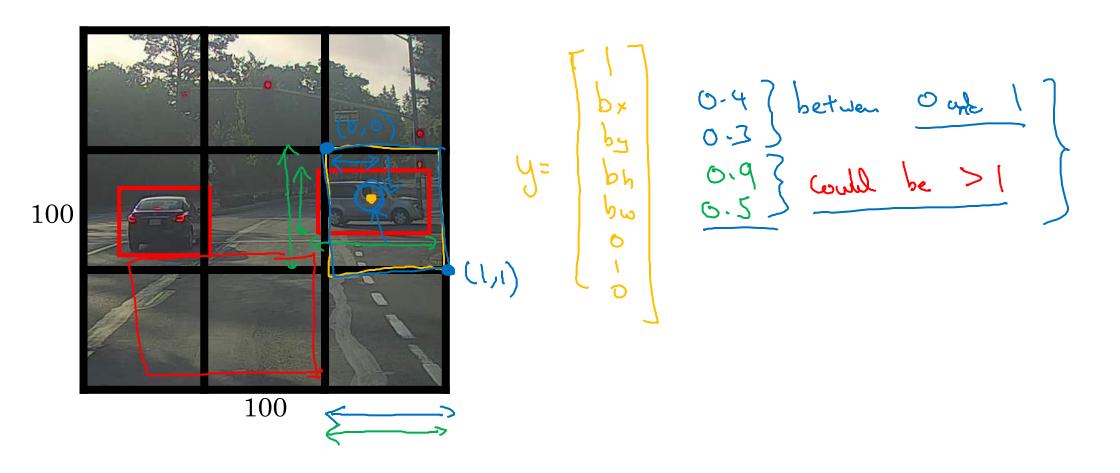
YOLO algorithm



[Redmon et al., 2015, You Only Look Once: Unified real-time object detection]

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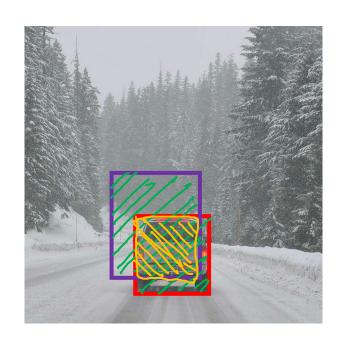
Specify the bounding boxes





Intersection over union

Evaluating object localization



More generally, IoU is a measure of the overlap between two bounding boxes.

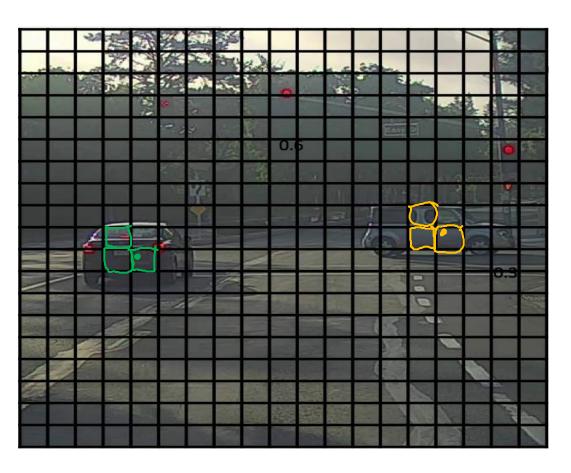


Non-max suppression

Non-max suppression example

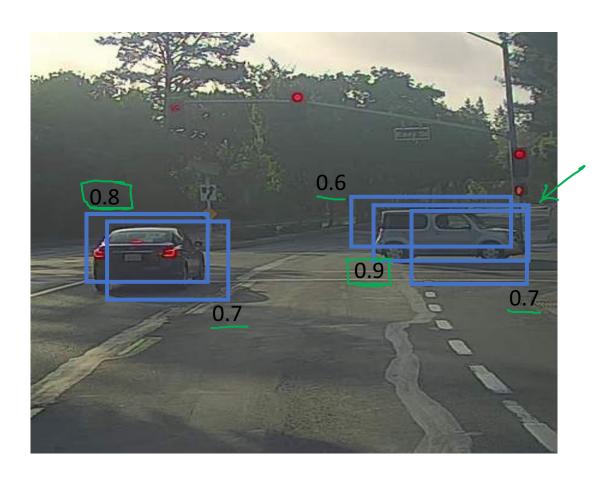


Non-max suppression example



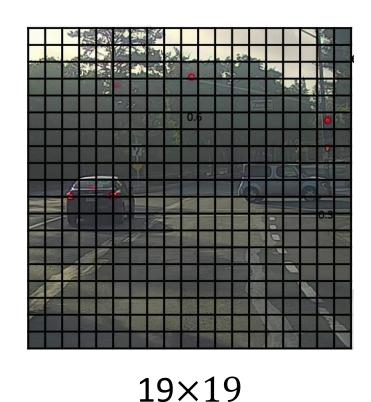
19x19

Non-max suppression example

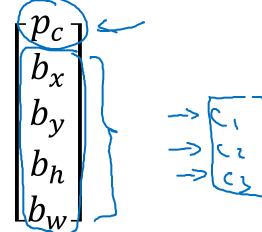


Pc

Non-max suppression algorithm



Each output prediction is:



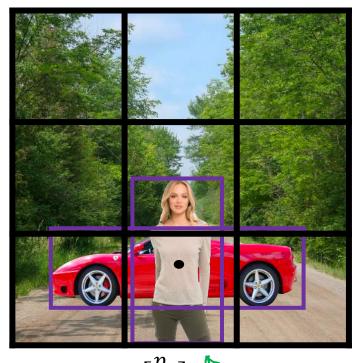
Discard all boxes with $p_c \leq 0.6$

- ->> While there are any remaining boxes:
 - Pick the box with the largest p_c Output that as a prediction.
 - Discard any remaining box with $IoU \ge 0.5$ with the box output in the previous step



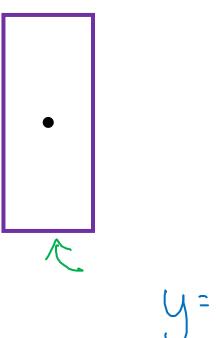
Anchor boxes

Overlapping objects:

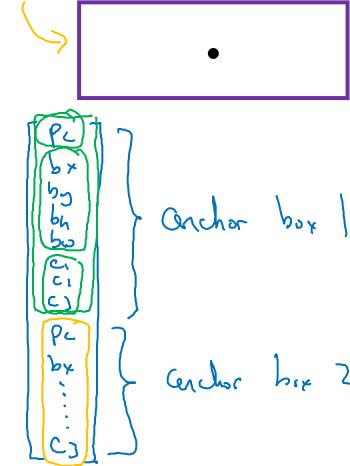


$$\mathbf{y} = \begin{bmatrix} b_{x} \\ b_{y} \\ b_{h} \\ b_{w} \\ c_{1} \\ c_{2} \\ c_{3} \end{bmatrix}$$





Anchor box 2:

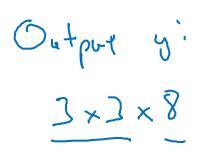


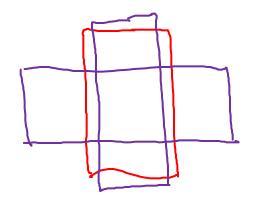
[Redmon et al., 2015, You Only Look Once: Unified real-time object detection]

Anchor box algorithm

Previously:

Each object in training image is assigned to grid cell that contains that object's midpoint.



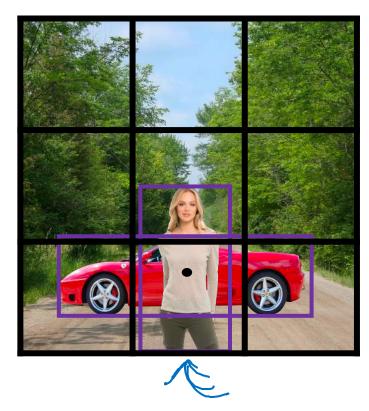


With two anchor boxes:

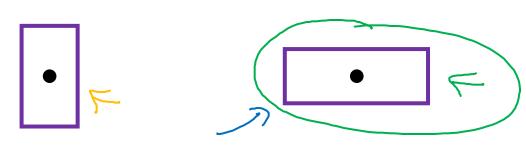
Each object in training image is assigned to grid cell that contains object's midpoint and anchor box for the grid cell with highest IoU.

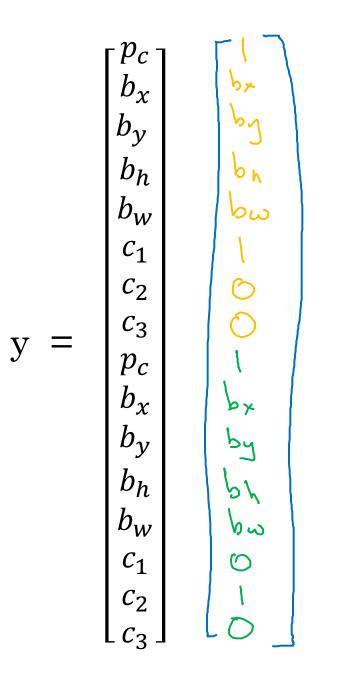
3x3x 2x8

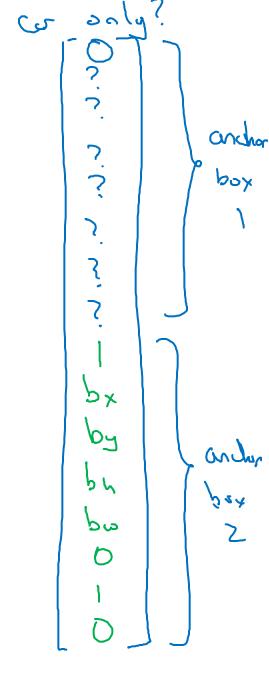
Anchor box example







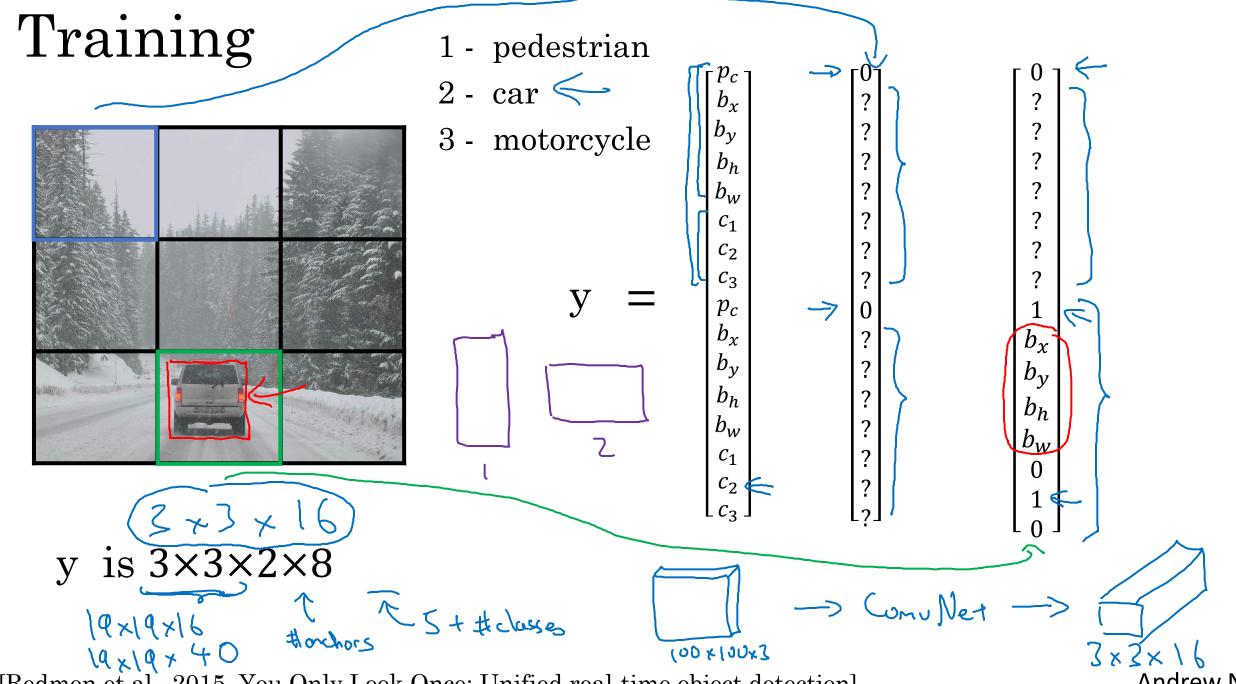




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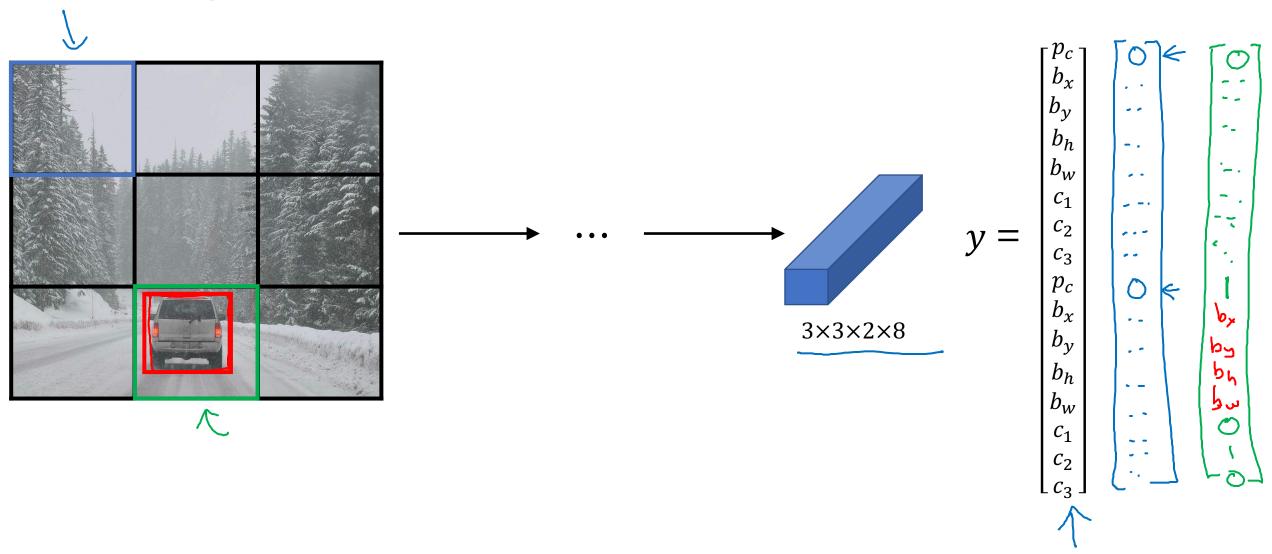
Putting it together: YOLO algorithm



[Redmon et al., 2015, You Only Look Once: Unified real-time object detection]

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Making predictions



Outputting the non-max supressed outputs

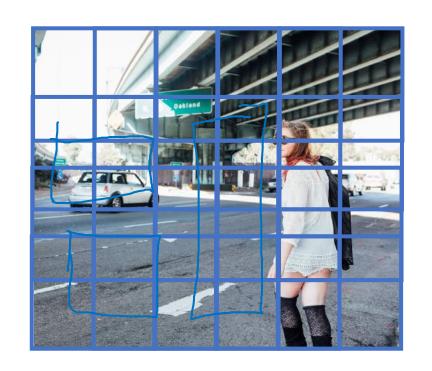


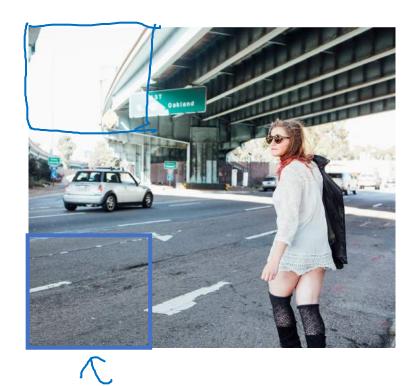
- For each grid call, get 2 predicted bounding boxes.
- Get rid of low probability predictions.
- For each class (pedestrian, car, motorcycle) use non-max suppression to generate final predictions.



Region proposals (Optional)

Region proposal: R-CNN







Faster algorithms

 \rightarrow R-CNN:

Propose regions. Classify proposed regions one at a time. Output <u>label</u> + bounding box.

Fast R-CNN:

Propose regions. Use convolution implementation of sliding windows to classify all the proposed regions.

Faster R-CNN: Use convolutional network to propose regions.

[Girshik et. al, 2013. Rich feature hierarchies for accurate object detection and semantic segmentation] [Girshik, 2015. Fast R-CNN]

[Ren et. al, 2016. Faster R-CNN: Towards real-time object detection with region proposal networks]

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