20250508 ppxf mass to light

1. Data

I am still using IC3392

```
Cube dimensions \rightarrow nz = 3761, ny = 438, nx = 437
```

2. Wavelength cutoff and velocity scale

"Sky subtraction is clearly not perfect, but the best that we can do for the moment. Below 7000 Å it is generally acceptable, at longer wavelengths the situation is worse."

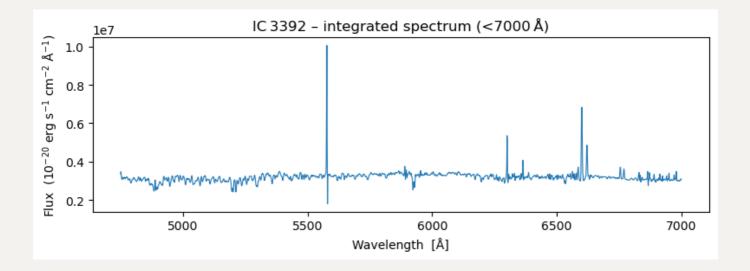
So I make a cutoff at ~ 7000 Å. Actually, now it remains 4750-7050Å:

Then I compute the velocity scale:

```
c_{kms} = c.c.to(u.km/u.s).value  # 299 792.458
dln\lambda = np.diff(np.log(lam_ang)) # dln\lambda in Å
velscale = np.min(c_kms * dln\lambda) # km/s per pixel
```

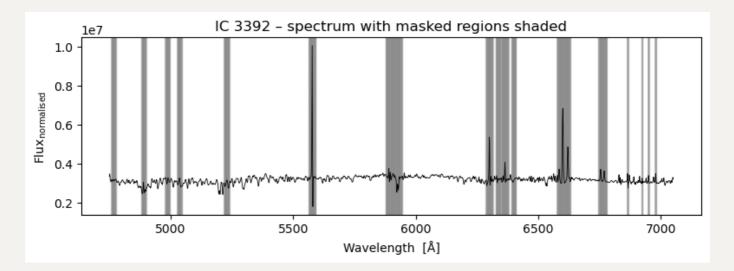
This gives 53.16km/s.

Here is the native spectrum:



3. Mask emission lines

Since we are only interested in the continuum, I mask the emission lines from galaxy (observer frame) and air (rest frame) by specMask_KIN.txt. I just mask them without modifying the raw spectrum:



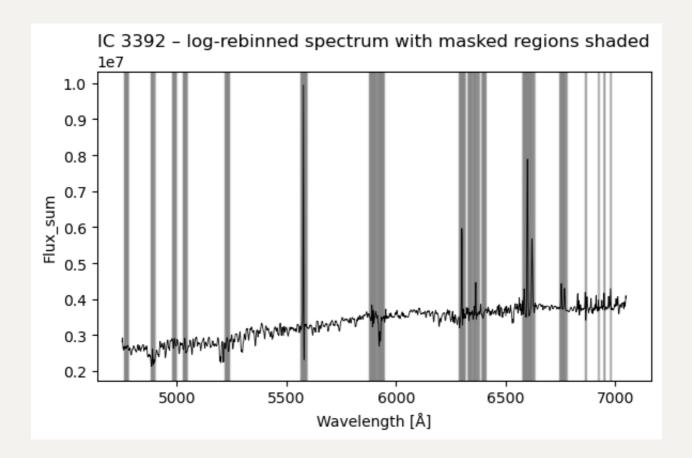
Note: "Because the MUSE spectrographs do not operate in vacuum the wavelength calibration is based on arc line wavelengths in standard air (Weilbacher et al. 2020)." Thus, it is correct that we are taking the lines measure in air.

4. log rebin

Now I need to do log_rebin . It seems that this is one of the requirements in ppxf. But the question is that, why in natual log rather than log_{10} (same question for velscale)? No need to multiply an extra constant when taking derivative?

I still do log_rebin anyway for both flux and noise, and I force velscale=velscale, so I got:

```
Log-grid length : 2228 pixels
velscale : 53.159 km/s
```



5. SPS templates: E-MILES

Then I load the SPS templates. Here I choose spectra_emiles_9.0.npz because it seems to be more suitable for IFS data.

E-MILES SPS model templates: Vazdekis et al. (2016).

6. FWHM and MUSE LSF

ppxf requires thestellar templates and the galaxy spectrum to have the same instrumental resolution before it adds any extra broadening for the LOSVD.

Emsellem+2022 use this equation for MUSE LSF:

```
FWHM (\lambda \, [\mathring{A}]) = 5.866 \times 10^{-8} \lambda^2 - 9.187 \times 10^{-4} \lambda + 6.040.
```

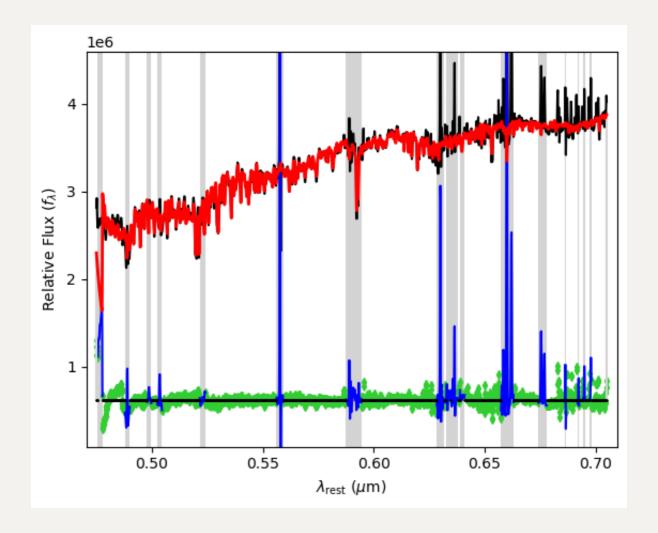
The idea is that the templates should have the same FWHM as muse, so:

7. ppxf fitting

By passing the mask regions as the goodpixels, we can run pPXF:

```
start V = v guess
start_sig = 5 * velscale_out
pp = ppxf.ppxf(
   templates = sps.templates,
   # templates = log templates hr,
   galaxy = log_flux,
             = log_noise,
   noise
   velscale
             = velscale out,
             = [start_V, start_sig],
   start
             = 12,
   degree
   mdegree
             = 0,
   moments
             = 2,
   # clean = True,
   goodpixels = goodpixels,
   lam
              = np.e**(log_lam),
```

Note that "Unless a good initial guess is available, it is recommended to set the starting sigma >= 3*velscale in km/s (i.e. 3 pixels)." Here I choose initial guess to be start_v as my estimation when matching the emission line at observer frame, and start_sig to be 5 times of velcity scale. Fitting model is set as an additive polynomial of 12 with no multiplicative polynomia and first 2 moments of Gauss-Hermite expansion. This yields:



8. Mass-to-Light ratio

Now with the fitting results, I can extract the weight to get M/L. Since we pick wavelength within $4750 \sim 7000$ Å, I choose the M/L in r band of SDSS.

This returns:

```
Fitted redshift : 0.00567

(M*/L)=8.010 (SDSS/r at z=0.0057)

M/L (r band) : 8.010 M©/L⊙ = log(0.904 M⊙/L⊙)
```

Now I can also find the r band luminosity and compute the total stellar mass:

```
from speclite import filters

f_r = filters.load_filter('sdss2010-r')

lam_r = f_r.wavelength

R_r = f_r.response

# best-fit continuum in erg s-1 cm-2 Å-1

cont_flux = pp.bestfit * 1e-20 * normalisation

# best-fit continuum in physical units (L_sun Å-1)

cont_L = cont_flux * 4*np.pi*(D.to('cm').value)**2 * erg_to_Lsun
```

```
# cont flux [erg s<sup>-1</sup> cm<sup>-2</sup> Å<sup>-1</sup>] at wavelengths lam obs =
exp(log lam)
lam_obs = np.exp(log_lam)
flux_at_lam_r = np.interp(lam_r, lam obs, cont flux)
# integrate the best-fit spectrum over the r-band filter
L r = np.trapezoid( np.interp(lam r, np.exp(log lam), cont L) *
R_r, lam_r ) # L_sun
# r band apparent AB magnitude
# Compute the AB magnitude
m_r = f_r.get_ab_magnitude(
   flux at lam r * u.erg / (u.cm**2 * u.s * u.AA),
   wavelength=lam r
)
print(f"r-band apparent AB mag = {m r:.2f}")
# M/L in r-band
M star = ML r * L r
print(f"Log L (r-band) : log({np.log10(L_r):.3f} L⊙)")
print(f"log M_star : log({np.log10(M_star):.3f} M⊙)")
```

Finally, we have

```
r-band apparent AB mag = 12.26

Log L (r-band) : log(8.250 L\odot)

log M_star : log(9.153 M\odot)
```