

# 20250514 Mass to Light Ratio

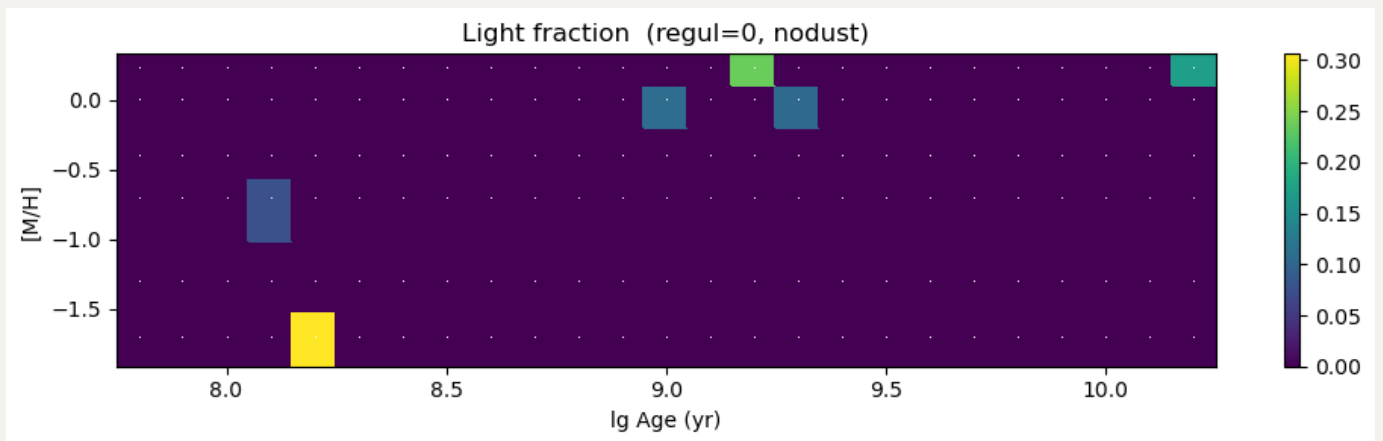
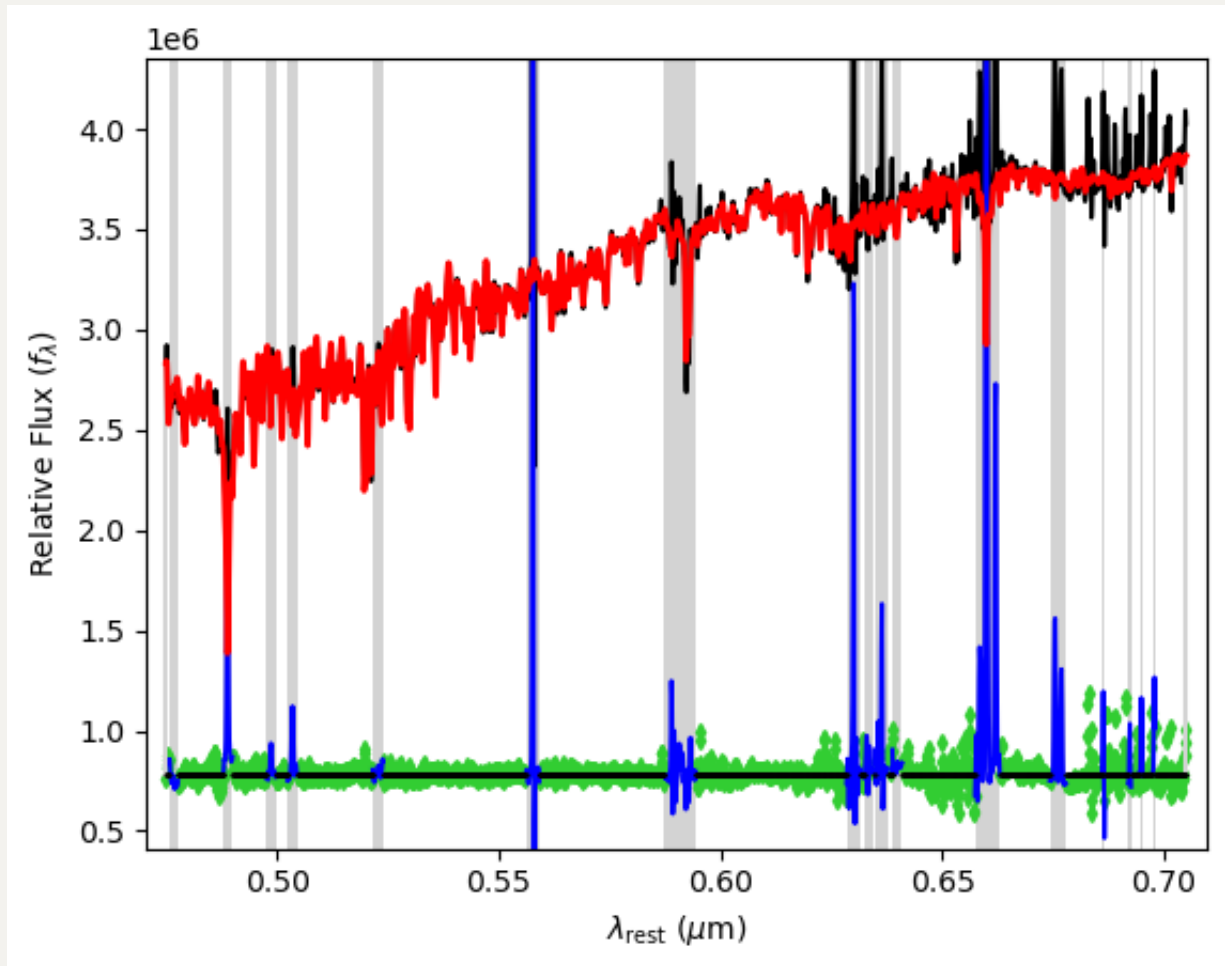
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## Including Dust Attenuation in `pPXF` fitting

Note that for now, regularization parameter `regul` is turning off. I will discuss it later.

Previously, I end up with r band  $M_*/L_* = 2.139 = \log(0.330)$ .

```
Best Fit:      Vel      sigma
comp.  0:      1675      59
chi2/DOF: 888.9; DOF: 1833; degree = 12; mdegree = 0
method = capfit; Jac calls: 4; Func calls: 14; Status: 4
linear_method = lsq_box; Nonzero Templates (>0.1%): 6/150
(M*/L)=2.139 (SDSS/r at z=0.0056)
nodust | regul=    0 |  $\chi^2$ /DOF= 888.87 | M/L_r=  2.14 = log(  0.330)
|
```

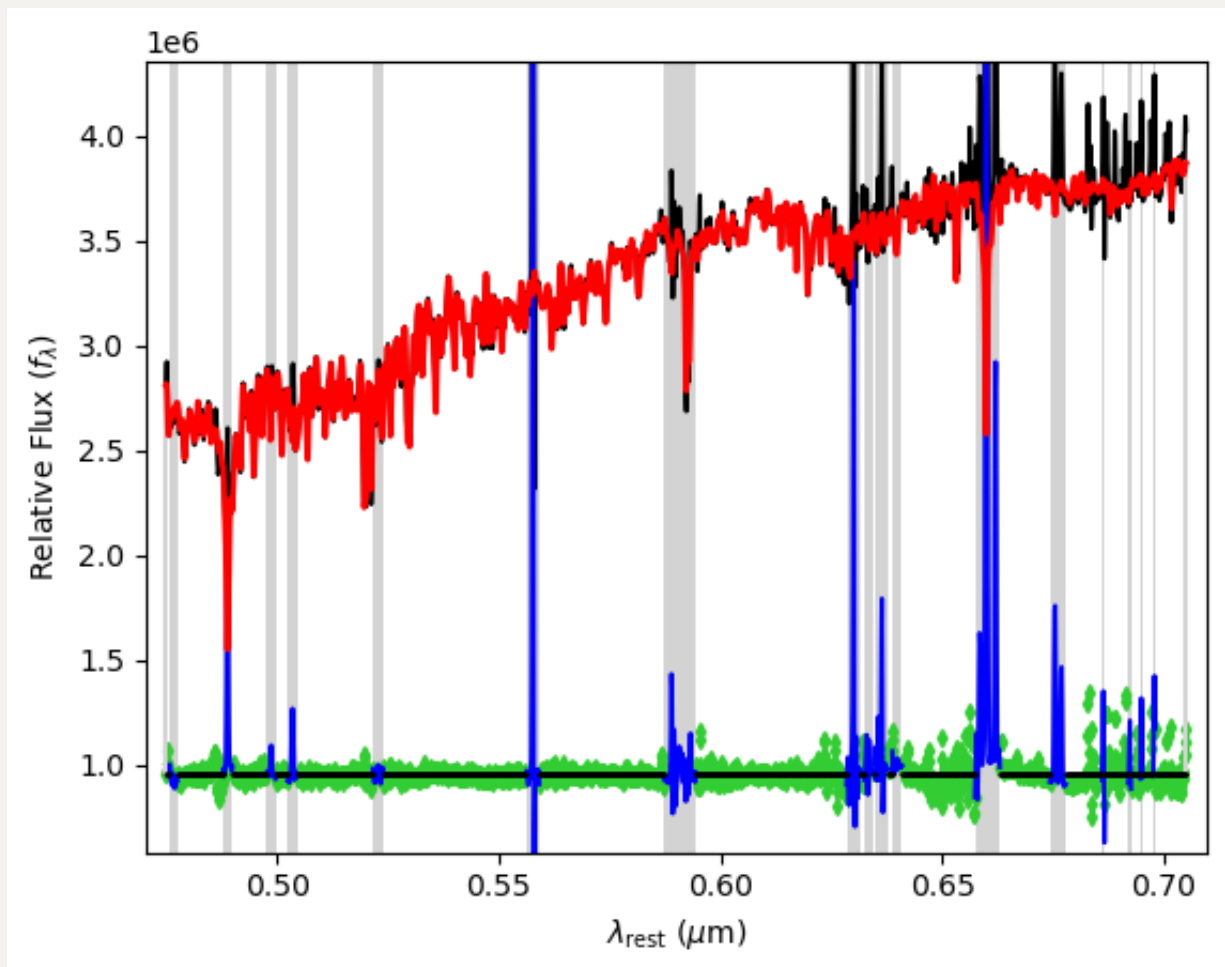


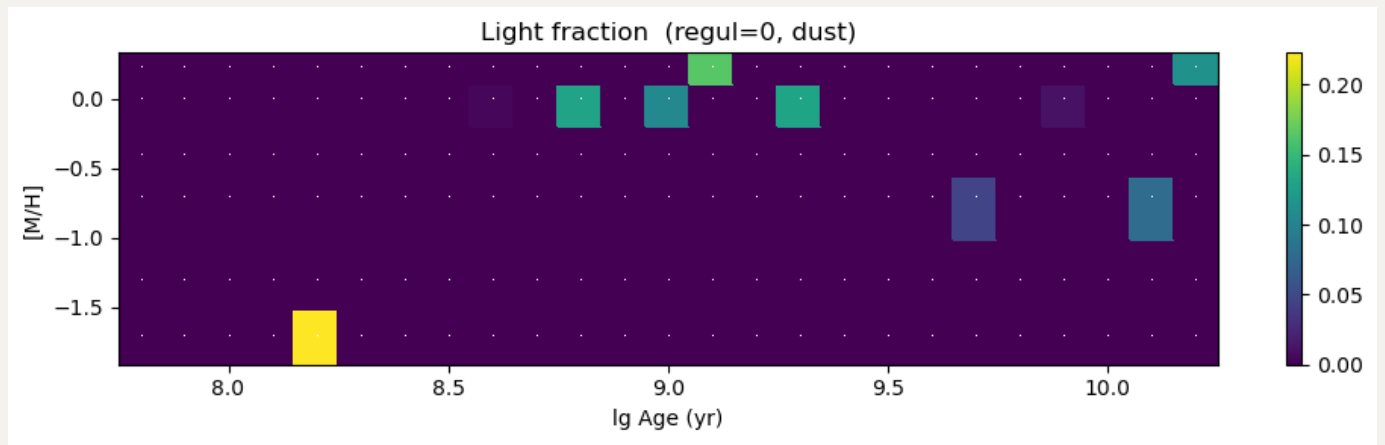
Considering that dust attenuation will largely obscure young stellar population, I turn on the `dust` parameter in `pPXF` fitting to account for this effect. And this gives r band  $M_*/L_* = 2.068 = \log(0.316)$ .

```

Best Fit:      Vel      sigma
comp.  0:      1676      65
Attenuation Parameters 0: 0.935 -1.000
chi2/DOF: 831.2; DOF: 1831; degree = 12; mdegree = 0
method = capfit; Jac calls: 4; Func calls: 22; Status: 4
linear_method = lsq_box; Nonzero Templates (>0.1%): 10/150
(M*/L)=2.068 (SDSS/r at z=0.0056)
dust    | regul=    0 |  $\chi^2$ /DOF= 831.18 | M/L_r= 2.07 = log( 0.316)
|

```





So the dust attenuation parameters here are:  $A_V = 0.935$  and  $\delta = -1$ .

In PPXF, one can adopt a generic function, which can be different for different templates and can have an arbitrary number of parameters. The parameters can have bounds or can be kept fixed. By default, I currently implemented a four-parameters attenuation function in linear units  $A(\lambda) = f(A_V, \delta, E_b, f_{\text{nodust}})$  defined by

$$D(\lambda) = \frac{E_b (\lambda \Delta\lambda)^2}{(\lambda^2 - \lambda_0^2)^2 + (\lambda \Delta\lambda)^2} \quad (23a)$$

$$k(\lambda) = \frac{A_V}{R_V} [k'(\lambda) + D(\lambda)] \left( \frac{\lambda}{\lambda_V} \right)^\delta \quad (23b)$$

$$A(\lambda) = f_{\text{nodust}} + (1 - f_{\text{nodust}}) 10^{-0.4 k(\lambda)}. \quad (23c)$$

Here, equation (23a) is the Lorentzian-like Drude function adopted by Noll et al. (2009) to describe the UV bump around  $\lambda_0 = 0.2175 \mu\text{m}$ , with width  $\Delta\lambda = 0.035 \mu\text{m}$ . The equation (23b) is the expression adopted by Kriek & Conroy (2013), which includes the attenuation  $k'(\lambda)$  and  $R_V = 4.05$  from Calzetti et al. (2000, eqs. 4 and 5) and allows for a variable UV slope  $\delta$  around the pivot V-band wavelength  $\lambda_V = 0.55 \mu\text{m}$ . Optionally, one can make  $E_b$  a function of  $\delta$  (Kriek & Conroy 2013, eq. 3)

$$E_b = 0.85 - 1.9 \times \delta. \quad (24)$$

Finally, equation (23c) allows one to specify the fraction  $f_{\text{nodust}}$  of the stellar population (for the given template) that is unattenuated, as suggested by Lower et al. (2022). The resulting  $A(\lambda)$  is the factor to multiply the template at the given wavelength to model the attenuation effect.

So  $A_V = 0.935$  looks reasonable for me, but  $\delta = -1$  is even steeper than SMC-like galaxies. That means IC3392 is very metal-poor (Shivaei et al. 2020)?

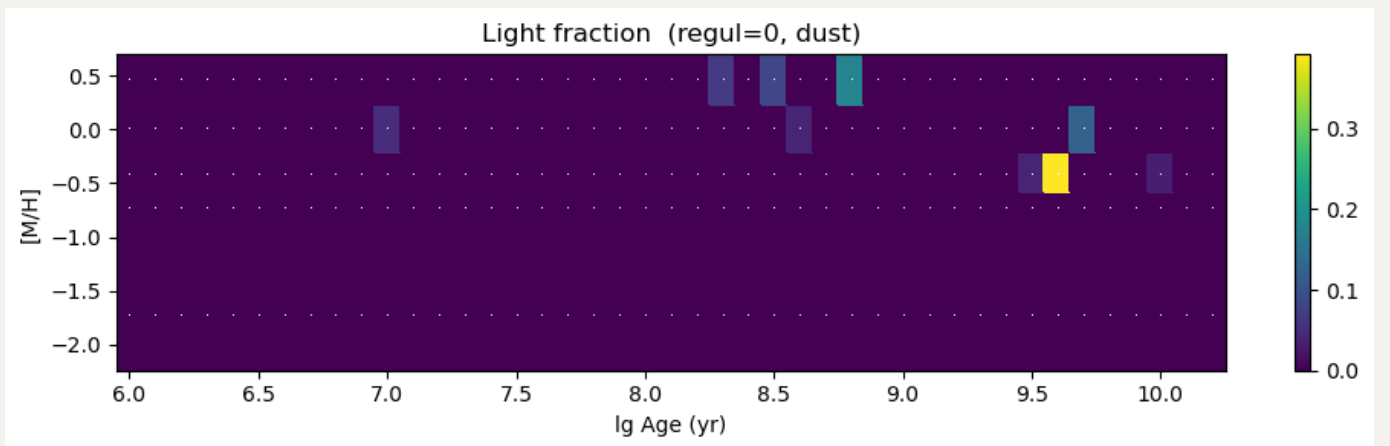
**Different  $M_*/L_*$**

Recall that using Legacy data and applying [Taylor et al. 2011](#)'s approach, I get r band  $M_*/L_* = 1.35 = \log(0.13)$ . Also if take  $g - i = 1.008$  and use [Zibetti et al. 2009](#)'s calibration, it will be r band  $M_*/L_* = 1.54 = \log(0.19)$ . The former use BC03 templates while the latter use CB07 (2007 version of BC03). In contract, in pPXF I adopt E-MILES, so you can see in general they differs by  $0.13 \sim 0.2$  dex.

In Figure E.15 of [Pessa et al. 2023](#), they find stellar mass surface density  $\log(\Sigma_*)$  of the star-forming region derived using E-MILES is roughly 0.2 dex higher than CB07, regardless of adding nebular correction and removing most metal-poor templates. But in general, all templates produce unexpected very metal-poor artefacts ( $[Z/H] \lesssim -1.3$ ) in the star-forming ring.

However, in [Lee et al. 2025](#), they show different results by comparing E-MILES, BC03, CB19 (2019 version of CB07), and FSPS. In Figure 1, they show that the  $M_*/L_*$  curves are nearly coincident in SDSS r band across different templates; while in  $3.6\mu m$ , BC03 and CB19 lie  $\approx 0.25$  dex below E-MILES/FSPS from  $\log(8.7 - 10.2)M_\odot$ .

I notice that they only compare in the range of  $\log(8.7 - 10.2)M_\odot$ , but in fact E-MILES models lack spectral templates for stellar ages younger than 63 Myr. I think this may pPXF tends to estimate the weights (and therefore  $M_*/L_*$ ) in a higher parameter space of  $\log(\text{Age}/yr)$ . Indeed, if switch to GALAXEV (updated 2016 version of the BC03 templates), the weight pattern will be lefter than E-MILES:



And this gives  $M_*/L_* = 1.91 = \log(0.290)$ , so it is slightly decrease but still higher than color-color relation. And it seems kind of breaking the age-metallicity degeneracy because of no more young but very metal poor stars.

Switching different templates still not accounts for the gap between them, so I guess the smoking gun is the different approaches I adopted, i.e. colour-color relation tends to underestimate the  $M_*/L_*$ . [Ge et al. 2021](#) concluded that we should be careful with using  $M_*/L_*$  color relation for those galaxies with young luminosity-weighted stellar ages. My understanding is that color relation will be intrinsically biased by the luminosity and misrepresents older stars with younger populations. Therefore, it should be safer to use `pPXF` if data are eligible.

One more thing, should we customize SPS templates and adopt mass-weighted properties?