

# ResearchDebateChain (RDC)

*A debate-native, agentic reasoning OS with a Hypothesis Knowledge Graph, for medicine (rare diseases) and beyond.*

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## 0) What this is

**ResearchDebateChain** turns a set of tools and models into an **autonomous debate society**. Instead of a fixed pipeline, specialists **argue, refute, and converge** over a **Clinical/Conceptual Debate Graph (CDG)**—a typed, signed knowledge graph of hypotheses, evidence, tests, and causal structure. A **Moderator** runs a protocol (rounds, budgets, rules of evidence). A light **Jury** makes decisions from the graph’s posteriors and utilities. Optionally, **reinforcement learning (RL)** helps agents learn better moves and the moderator learn scheduling; but RL is *not required* for v1.

RDC is domain-agnostic (legal, science, security). Below, the medical anchoring (differential diagnosis, “Dr. House” style) is concrete enough to implement, yet general enough to port.

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## 1) Design goals

- **Agentic:** each agent is autonomous (policy, memory, tools) and negotiates uncertainty via rules of evidence.
  - **Explainable:** all claims and decisions are visible in the CDG with provenance and counterfactuals.
  - **Decision-theoretic:** actions/tests are chosen by **Value of Information (VoI)** and utility, not heuristics.
  - **Modular:** pluggable tools (retrievers, calculators, simulators), pluggable policies (scripted or learned).
  - **Cross-domain:** medical by default; trivially retargeted to other research domains.
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## 2) Core entities

### 2.1 Agents

- **Specialists** (e.g., Infectious, Autoimmune, Oncology; or “Data Quality,” “Causality,” “Statistics” in general research).
- Each has:
  - **Policy** (scripted or learned): when to search, argue, challenge, or stop.
  - **Tool portfolio**: retrieval, guideline access, calculators, code-exec, simulators.
  - **Private memory**: episodic traces from prior debates, semantic priors, failure diaries.
  - **Belief state**: hypothesis log-odds, uncertainties, pending questions.

### 2.2 Moderator

- Runs the **debate protocol** (turn taking, budgets), enforces **rules of evidence**, and asks **cross-examination** questions where the graph is most conflicted.

### 2.3 Argumentation Engine (AE)

- Maintains the **CDG**, evaluates **support/attack** structure, fuses probabilistic evidence into **posterioris**, and surfaces **uncertainty hotspots**.

### 2.4 Jury

- Converts AE posteriors + utilities into: a **verdict** (ranked hypotheses), a **test plan** (VoI-optimal), a **Disagreement Index**, and “**what would change our mind**” counterevidence.

### 2.5 Evidence/Provenance Ledger

- Stores: all moves, tool calls, citations, CDG deltas, hashes of prompts, and verdict provenance.

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## 3) The Clinical/Conceptual Debate Graph (CDG)

A **typed, signed, weighted** multigraph:

- **Nodes** (key types):
  - **Hypothesis (H)**: disease / legal claim / theory.
  - **Evidence (E)**: observation, paper, lab value, simulation output.
  - **Test/Action (T)**: diagnostic test, experiment, intervention.
  - **Finding/Feature (F)**: symptom, sign, environment, variable.
  - **Assumption (A)**: modeling assumption, background fact.
- **Edges** (signed, weighted):
  - **supports** ( $E \rightarrow H$ ), weight ( $w \in [0,1]$ ).

- **attacks** ( $E \dashv H$ ), weight ( $w \in [0,1]$ ).
  - **suggests\_test** ( $H \Rightarrow T$ ).
  - **causes** ( $H \rightarrow F$ ) (causal semantics, optional).
  - **contradicts, refines** (hierarchies), **derived\_from** (provenance).
  - **query / answer** edges to capture information needs and resolutions.
- **Node/edge attributes:**
    - Quality/confidence ( $q$ ), cost ( $c$ ), risk ( $r$ ), latency ( $l$ ), and provenance bundle (source, tool, time).
  - **Graph invariants:**
    - Every claim must be attached to **at least one evidence or explicit assumption**.
    - Every proposed test must have **expected discriminative power** documented (see §6).
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## 4) Debate protocol (round-based)

1. **Seeding (Opening statements)**  
Each agent proposes top-( $k$ ) hypotheses with minimal evidence packs and priors.
2. **Challenges**  
Agents may **attack** rival claims, **query** missing links, or **propose tests** that would disambiguate.
3. **Rebuttal**  
Proponents answer with new evidence, revise priors, or concede edges.
4. **Cross-examination (Moderator-led)**  
Moderator pinpoints graph hotspots (cycles, conflicts, high-entropy subgraphs) and forces targeted clarification.
5. **Vote / Synthesis**  
Agents submit per-hypothesis probability vectors and confidence rationales. AE computes posteriors; Jury emits **verdict + test plan + rationale**.
6. **(Optional) Appeal**  
If Disagreement Index is high, run a short extra round focused on the top conflict pair.

**Halting conditions:** budget exhausted, entropy below threshold, or VoI of any remaining test < minimal gain.

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## 5) Argumentation semantics (high-level math)

We blend **symbolic argumentation** with **probabilistic evidence**.

## 5.1 Bipolar argumentation labels

Let  $(G = (V, E^+, E^-))$  with supports ( $E^+$ ) and attacks ( $E^-$ ). Define an acceptability operator ( $\Gamma$ ) over labelings  $(L : V \rightarrow \{\text{in}, \text{out}, \text{undec}\})$  akin to **grounded semantics**:

- A node ( $v$ ) is **in** if all attackers of ( $v$ ) are **out** and at least one supporter is **in** (or ( $v$ ) is a base fact).
- **out** if it has an **in** attacker, or all supporters are **out**.
- **undec** otherwise.

Compute the least fixed point ( $L^* = \text{lfp}(\Gamma)$ ). This yields **defensibility** independent of probabilities.

## 5.2 Probabilistic fusion (posteriors over hypotheses)

Let  $(\mathcal{H})$  be hypotheses,  $(\mathcal{E})$  evidence observed. We maintain **log-odds** for each ( $H$ ):

$$\ell(H) = \log \frac{P(H)}{1 - P(H)} + \sum_{e \in \mathcal{E}} s(e, H) \cdot \text{LLR}(e \rightarrow H)$$

- $(s(e, H) \in \{-1, 0, +1\})$  encodes attack/support and is scaled by edge weight ( $w_{eH}$ ).
- $(\text{LLR}(e \rightarrow H) = \log \frac{P(e|H)}{P(e|\neg H)})$ .
- Posterior ( $P(H) = \sigma(\ell(H)) = \frac{1}{1+e^{-\ell(H)}}$ ).

If edge qualities ( $q$ ) vary, incorporate them as multipliers: ( $\tilde{s} = s \cdot f(q)$ ) with ( $f : [0, 1] \rightarrow [0, 1]$ ) (e.g.,  $(f(q) = q^\alpha)$ ).

**Noisy-OR aggregation** for multiple independent supports may be used when likelihoods are scarce:

$$P(H | \{e_i\}) \approx 1 - \prod_i (1 - \beta_i, P(H | e_i))$$

with ( $\beta_i \in [0, 1]$ ) learned/calibrated reliability.

## 5.3 Consistency with labels

Enforce soft constraints that **in** nodes shouldn't be assigned near-zero probability and **out** nodes shouldn't be near one. Regularizer:

$$\mathcal{R}(P, L^*) = \lambda_{in}!! \sum_{v: L^*(v)=in} !!!!!\text{CE}(P_v, 1) + \lambda_{out}!! \sum_{v: L^*(v)=out} !!!!!\text{CE}(P_v, 0)$$

where ( $P_v$ ) is the marginal acceptability or posterior of node ( $v$ ) (depending on type).

## 6) Decision-theoretic test selection (VoI)

Let current posterior over hypotheses be ( $p = \{P(H_j)\}$ ). For a candidate test (T) with outcomes ( $t \in \Omega_T$ ) (e.g., positive/negative), define **expected information gain**:

$$\text{EIG}(T) = H(p) - \sum_{t \in \Omega_T} P(t) H!(p \mid T=t)$$

Use **expected utility** when costs and harms matter:

$$\text{EU}(T) = \sum_{t \in \Omega_T} P(t) \left( \max_{a \in \mathcal{A}} \mathbb{E}[U(a, H) \mid T=t] \right) - C(T) - R(T)$$

Choose ( $T^* = \arg \max(\alpha \cdot \text{EIG}(T) + \text{EU}(T))$ ), with ( $\alpha$ ) a trade-off scalar. **Risk constraints**: forbid (T) if ( $R(T) > \tau$ ) (e.g., contrast allergy risk).

**“What would change our mind?”** For a hypothesis pair ( $(H_i, H_k)$ ), find the test (T) that maximizes the **posterior odds shift**:

$$\Delta_{ik}(T) = \sum_t P(t) \left| \log \frac{P(H_i|t)}{P(H_k|t)} - \log \frac{P(H_i)}{P(H_k)} \right|$$

Report the top (T) and outcome (t) with largest ( $\Delta_{ik}(T)$ ).

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## 7) The verdict

The **Jury** consumes:

- Posteriors ( $P(H)$ ),
- VoI/EU scores for tests/actions,
- Disagreement metrics (variance across agent votes; attack/support cycle density).

**Outputs:**

- **Differential**: top-(K) hypotheses with probabilities and key supporting/attacking paths.
  - **Plan**: ordered test/action set ( $(T_1, \dots, T_m)$ ) by EU / EIG per unit cost.
  - **Disagreement Index**: e.g., entropy of agent vote distribution or Kendall- $(\tau)$  across agent rankings.
  - **Counterevidence**: minimal evidence set that would flip the verdict (graph-based hitting set).
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## 8) Orchestration mechanics

### 8.1 Scheduling and budgets

- **Who speaks next?** Choose the agent expected to maximize **entropy drop** per unit budget.
- **How long?** Grant a token/tool budget based on diminishing returns (if last two moves from same agent had low gain, rotate).
- **When to stop?** Stop when ( $\max_T \text{EIG}(T)$ ) and entropy drop per step fall below thresholds, or cost cap reached.

A simple contextual **bandit** (no heavy RL) can handle speaker selection: features = intake summary, current entropy, agent-specific recent gain, remaining budget; reward = entropy drop – cost.

### 8.2 Rules of evidence (lightweight governance)

- Every move must attach **provenance** (source, tool trace).
  - Penalize or reject untraceable claims.
  - Mark **assumptions** explicitly; they are allowed but must be challengeable.
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## 9) Memory & provenance

- **Private memory:** per-agent diaries of (state → move → outcome), mistakes, and preferred tools, used to set priors and heuristics.
  - **Shared memory (CDG):** the debate itself—source of truth for posteriors and verdict.
  - **Ledger:** append-only record of moves, tool calls, graph deltas, and final verdict subgraph; enables audit and replay.
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## 10) Optional reinforcement learning (kept simple)

RL helps **refine** policies but is not necessary to ship v1.

- **Agent policy learning:**
  - *State:* intake summary + CDG features (entropy, conflicts, VoI landscape).
  - *Action:* {claim, attack, support, query, propose\_test} + tool parameters.
  - *Reward:* per-step **information gain** ( $(H(p_{t-1}) - H(p_t))$ ) minus cost; terminal **-NLL** if ground truth exists; penalties for unsafe proposals.
  - *Algorithm:* start with **behavior cloning** from scripted policies; optionally fine-tune with a small-batch **PPO** or **AWR**.

- **Moderator learning** (scheduling):
    - *Action*: pick next agent and grant budget.
    - *Reward*: entropy drop per cost.
    - *Algorithm*: **contextual bandit** (LinUCB/Thompson) before any policy gradient.
  - **Calibration learning**: adjust edge-quality scaling ( $(f(q) = q^\alpha)$ ) and reliability ( $(\beta_i)$ ) by minimizing **Brier score** and **ECE** on held-out debates.
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## 11) Medical specialization (rare disease, “Dr. House”)

**Agents:** Infectious, Autoimmune, Metabolic/Genetic, Hematology/Oncology, Imaging, Pharmacology (adverse drug), Epidemiology, Data Quality.

**Example flow:**

### 1. Seeding

- Infectious: proposes *Brucellosis* and *Q-fever* with travel and animal exposure evidence;
- Autoimmune: proposes *Adult-Onset Still’s Disease* with ferritin and rash features.

### 2. Challenges

- Hem/Onc attacks Still’s with normal LDH, Imaging attacks Q-fever with clear chest CT.
- Infectious suggests **Brucella serology** ( $(T_1)$ ) and **Q-fever phase II IgG** ( $(T_2)$ ).

### 3. Rebuttal

- Autoimmune supplies **glycosylated ferritin** literature (adds strong support edge).

### 4. Cross-exam

- Moderator probes the cycle between fever pattern  $\leftrightarrow$  rash  $\leftrightarrow$  ferritin; asks for tests that separate Still’s vs Brucellosis.
- VoI ranks ( $(T_1)$ ) higher (bigger ( $(\Delta_{ik})$ )).

### 5. Verdict

- Jury:  $((P(\text{Brucellosis}) = 0.42))$ ,  $((P(\text{Still's}) = 0.31))$ ,  $((P(\text{Q-fever}) = 0.17))$ .
- Plan: ( $(T_1)$ ) first; if positive, start doxycycline + rifampin; if negative, order glycosylated ferritin.
- Disagreement Index moderate; “what would change our mind”: positive blood culture or glyco-ferritin  $< 20\%$ .

**Safety:** contraindication rules (pregnancy, drug interactions) as **hard constraints** in EU; e.g., avoid doxycycline if pregnant—the Jury will propose alternatives.

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## 12) Non-medical applications (sketches)

- **Scientific hypothesis testing:** agents = Theory, Experiment, Statistics, Prior Art, Simulation; tests = experiments; utility = power  $\times$  novelty cost.
- **Cybersecurity incident response:** agents = Threat Intel, Forensics, Networking, AppSec; hypotheses = attack vectors; tests = triage probes; utility = risk reduction time.
- **Legal research:** agents = Case Law, Statutes, Facts, Procedure; hypotheses = legal theories; tests = discovery motions; utility = probability of success  $\times$  settlement leverage cost.

The same CDG + debate protocol + VoI applies.

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## 13) Evaluation & quality gates

- **Accuracy:** top-(k) inclusion, NLL on ground truth when available.
  - **Calibration:** Brier score, Expected Calibration Error (ECE).
  - **Efficiency:** cost/latency to reach target entropy.
  - **Explainability:** path-based rationale coverage (each verdict has  $\geq 1$  support path with provenance).
  - **Robustness:** ablations (remove one agent / tool) and measure degradation.
  - **Safety:** zero tolerance for constraint violations; track near-misses.
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## 14) Minimal API surface (conceptual)

- POST /debate/start → returns case\_id, stream URL.
  - GET /debate/{case\_id}/stream → Server-Sent Events of moves.
  - GET /debate/{case\_id}/graph → CDG (JSON-LD / GraphML).
  - GET /debate/{case\_id}/verdict → differential, plan, disagreement index, counterevidence set.
  - GET /debate/{case\_id}/ledger → provenance bundle.
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## 15) Implementation roadmap

- **V0 (scripted agents, no RL)**
    - Build CDG, AE (labels + log-odds fusion), VoI planner, debate protocol, provenance ledger, Jury.
    - Scripted policies: “retrieve → propose,” “challenge contradictions,” “propose test with highest  $((\Delta_{ik}))$ .”
  - **V1 (bandit orchestration + calibration learning)**
    - Contextual bandit for turn-taking; learn reliability scalers  $((\beta_i))$ , edge scaling exponent  $((\alpha))$ .
    - Add “what would change our mind” and disagreement summaries.
  - **V2 (optional RL)**
    - Behavior-cloned agent policies; small-batch PPO/AWR online refinement with strict safety constraints.
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## 16) Glossary (quick)

- **CDG:** Clinical/Conceptual Debate Graph—typed, signed, weighted multigraph of the debate.
  - **AE:** Argumentation Engine—computes labels (in/out/undec), posteriors, hotspots.
  - **VoI:** Value of Information—expected benefit of running a test relative to cost and risk.
  - **Disagreement Index:** scalar summarizing spread of agent beliefs / structural conflict.
  - **Provenance Ledger:** append-only audit trail of moves, tools, and graph deltas.
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**Final note** You can ship **V0** without any RL and already get a system that *argues like experts, explains itself, and plans tests by information value*. RL is an optional turbocharger—use it only when logs and safety gates are in place.